

TDES960 Quad 4.16-Gbps V³Link Deserializer Hub With MIPI CSI-2 Interface for High Speed, High Resolution Cameras, RADAR, and Other Sensors

1 Features

- Quad 4.16-Gbps Deserializer Hub Aggregates Data From up to 4 Sensors Simultaneously
- Supports 2-Megapixel Sensors With Full HD 1080p Resolution at 60-Hz Frame Rate
- Device Temperature Range: –20°C to +85°C Ambient Operating Temperature
- Precise Multi-Camera Synchronization
- MIPI D-PHY Version 1.2 / CSI-2 Version 1.3 Compliant
 - 2 × MIPI CSI-2 Output Ports
 - Supports 1, 2, 3, 4 Data Lanes per CSI-2 port
 - CSI-2 Data Rate Scalable for 400 Mbps / 800 Mbps / 1.2 Gbps / 1.5 Gbps / 1.6 Gbps per Data Lane
 - Port Replication Mode
- Ultra-Low Data and Control Path Latency
- Supports Single-Ended Coaxial Including Power-over-Coax (PoC) or Shielded Twisted-Pair (STP) Cable
- Adaptive Receive Equalization
- Dual I2C Ports With Fast-Mode Plus up to 1 Mbps
- Flexible GPIOs for Sensor Synchronization and Diagnostics
- Compatible With TSER953 Serializer
- Internal Programmable Precision Frame Sync Generator
- Line Fault Detection and Advanced Diagnostics

2 Applications

- [Appliances](#)
- [Video Surveillance](#)
- [Elevators and Escalators](#)
- [Industrial Robots](#)
- [Machine Vision](#)
- [Patient Monitoring and Diagnostics](#)
- [Imaging](#)

3 Description

The TDES960 is a versatile sensor hub capable of connecting serialized sensor data received from four independent video data streams through a V³Link interface. When paired with a TSER953 serializer, the TDES960 receives data from sensors such as imagers supporting full HD 1080p/2MP resolution at 60-Hz frame rates. Data is received and aggregated into a MIPI CSI-2 compliant output for interconnect to a downstream processor. A second MIPI CSI-2 output port is available to provide additional bandwidth, or offers a second replicated output for data-logging and parallel processing.

The TDES960 includes four V³Link deserializers, each enabling a connection through cost-effective 50-Ω single-ended coaxial or 100-Ω differential STP cables. The receive equalizers automatically adapt to compensate for cable loss characteristics, including degradation over time.

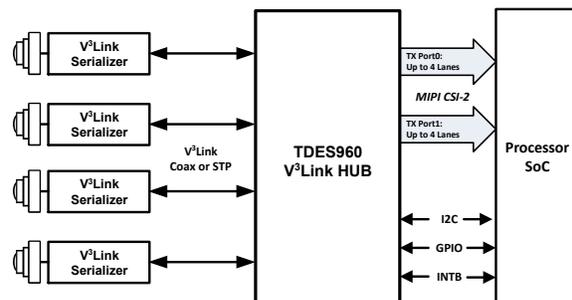
Each of the V³Link interfaces also includes a separate low latency bidirectional control channel that continuously conveys I2C, GPIOs, and other control information. General-purpose I/O signals such as those required for camera synchronization and diagnostics features also make use of this bidirectional control channel.

The TDES960 is offered in a cost-effective and space-saving 64-pin VQFN package.

Device Information

PART NUMBER ⁽¹⁾	PACKAGE	BODY SIZE (NOM)
TDES960	VQFN (64)	9.00 mm × 9.00 mm

(1) For all available packages, see the orderable addendum at the end of the data sheet.



Typical Application Schematic



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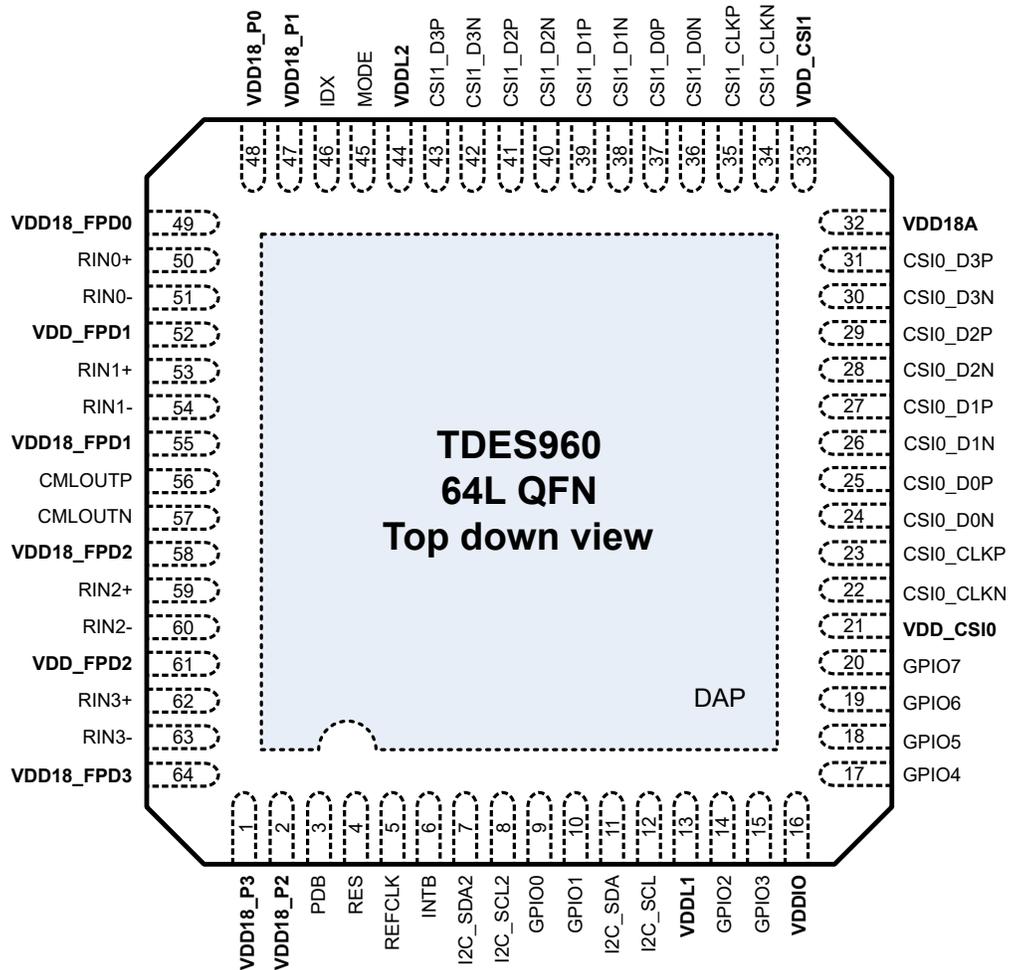
4 Revision History

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.

Changes from Revision * (April 2021) to Revision A (September 2023)	Page
• Fixed spelling errors and minor format issues throughout the document.....	1
• Updated I2C pull-up Resistor Recommendations.....	4
• Updated Legend for Pin Functions Table.....	4
• Removed the $t_{CLK-MISS}$ specification from the CSI-2 Timing Specifications table.....	14
• Removed obstructions in CSI-2 General Frame Format figure to make text clearer.....	20
• Clarified the clock speed and the configuration settings of non-synchronous clock mode	27
• Added clarification that MODE pin option 0 straps the device to CSI-2 Non-Synchronous back channel and MODE pin option 4 straps the device to CSI-2 Synchronous back channel.....	28
• Changed I2C terminology to "Controller" and "Target".....	30
• Updated the transmission channel requirements for Coaxial and STP/STQ Cable Applications.....	31
• Removed mention of older silicon.....	43
• Clarified that CSI-2 forwarding should be disabled before CSI-2 replicate mode is enabled.....	54
• Added a sentence to clarify that V_{I2C} must match the voltage applied to VDDIO.....	56
• Reworded the Serial Control Bus section to reference V_{I2C} instead of VDDIO.....	56
• Added register addresses for the RX Port ID registers.....	58
• Removed information suggesting that the Rx Port intended for messaging must always be selected with Register 0x4C when communicating with a remote target device.....	58
• Corrected the total number of TargetID and TargetAlias pairs of registers for the device.....	59
• Clarified that the write enable bit in register 0x4C needs to be set before configuring remote target addresses.....	59
• Added additional information about how to configure a broadcast write to remote devices.....	59
• Updated the I2C Controller Proxy description	59
• Fixed register address errors in the Typical I2C Timing Register Settings table.....	59
• Removed details about the internal reference clock.....	59
• Clarified instructions for how to configure Pattern Generation on the CSI-2 Ports.....	67
• Removed all RESERVED registers from the datasheet.....	71
• Made register bits 0x34[5:4] public and updated the description of register bit 0x34[1].....	71
• Corrected a bit description typo for bit 4 of register 0x4A.....	71
• Updated description of register 0x4E[1] to clarify functionality.....	71

• Updated the description sections of registers 0x51-0x54.....	71
• Fixed typos in the description for registers 0x90-0x9F.....	71
• Removed RESERVED indirect register pages in the description of register bits 0xB0[5:2].....	71
• Made register 0xB6 public.....	71
• Updated the bit description of 0xB9[3:0].....	71
• Updated the name of Indirect Register Page 0 to PATGEN_AND_CSI-2.....	71
• Updated the PoC description.....	162
• Updated both typical connection diagrams to include a reference to App Note SLVA689.....	166
• Added clarification for the recommended ferrite bead characteristics on the power supply rails.....	166
• Removed optional 10 kΩ pulldown resistor on Pin 4 in the Typical Connection Diagram.....	166
• Fixed part number typo in the Power-Up Sequencing With Non-Synchronous Clocking Mode figure	173
• Updated MIPI CSI-2 D-PHY layout recommendations.....	177

5 Pin Configuration and Functions



**Figure 5-1. RTD Package
64-Pin VQFN
(Top View)**

Table 5-1. Pin Functions

PIN		I/O TYPE	DESCRIPTION
NAME	NO.		
MIPI CSI-2 TX INTERFACE			
CSI0_CLKN	22	O	CSI-2 TX Port 0 differential clock output pins. Leave unused pins as No Connect.
CSI0_CLKP	23		
CSI0_D0N	24		CSI-2 TX Port 0 differential data output pins. Use CSI_PORT_SEL, CSI_CTL, and CSI_CTL2 registers for the CSI-2 TX control. Leave unused pins as No Connect.
CSI0_D0P	25		
CSI0_D1N	26		
CSI0_D1P	27		
CSI0_D2N	28		
CSI0_D2P	29		
CSI0_D3N	30		
CSI0_D3P	31		
CSI1_CLKN	34	O	CSI-2 TX Port 1 differential clock output pins. Leave unused pins as No Connect.
CSI1_CLKP	35		
CSI1_D0N	36		CSI-2 TX Port 1 differential data output pins. Use CSI_PORT_SEL, CSI_CTL, and CSI_CTL2 registers for the CSI-2 TX control. Leave unused pins as No Connect.
CSI1_D0P	37		
CSI1_D1N	38		
CSI1_D1P	39		
CSI1_D2N	40		
CSI1_D2P	41		
CSI1_D3N	42		
CSI1_D3P	43		
V³Link RX INTERFACE			
RIN0+	50	I/O	V ³ Link RX Port 0 pins. The port receives V ³ Link high-speed forward channel video and control data and transmits back channel control data. It can interface with a compatible V ³ Link serializer TX through a STP or coaxial cable (see Figure 8-6 and Figure 8-7). It must be AC-coupled per Table 8-4 . If port is unused, set RX_PORT_CTL register bit 0 to 0 to disable RX Port 0 and leave the pins as No Connect.
RIN0-	51		
RIN1+	53		V ³ Link RX Port 1 pins. The port receives V ³ Link high-speed forward channel video and control data and transmits back channel control data. It can interface with a compatible V ³ Link serializer TX through a STP or coaxial cable (see Figure 8-6 and Figure 8-7). It must be AC-coupled per Table 8-4 . If port is unused, set RX_PORT_CTL register bit 1 to 0 to disable RX Port 1 and leave the pins as No Connect.
RIN1-	54		
RIN2+	59		V ³ Link RX Port 2 pins. The port receives V ³ Link high-speed forward channel video and control data and transmits back channel control data. It can interface with a compatible V ³ Link serializer TX through a STP or coaxial cable (see Figure 8-6 and Figure 8-7). It must be AC-coupled per Table 8-4 . If port is unused, set RX_PORT_CTL register bit 2 to 0 to disable RX Port 2 and leave the pins as No Connect.
RIN2-	60		
RIN3+	62		V ³ Link RX Port 3 pins. The port receives V ³ Link high-speed forward channel video and control data and transmits back channel control data. It can interface with a compatible V ³ Link serializer TX through a STP or coaxial cable (see Figure 8-6 and Figure 8-7). It must be AC-coupled per Table 8-4 . If port is unused, set RX_PORT_CTL register bit 3 to 0 to disable RX Port 3 and leave the pins as No Connect.
RIN3-	63		

Table 5-1. Pin Functions (continued)

PIN		I/O TYPE	DESCRIPTION
NAME	NO.		
SYNCHRONIZATION AND GENERAL-PURPOSE I/O			
GPIO0	9	I/O, PD	General-Purpose Input/Output pins. The pins can be used to control and respond to various commands. They may be configured to be input signals for the corresponding GPIOs on the serializer or they may be configured to be outputs to follow local register settings. At power up, the GPIO pins are disabled and by default include a pulldown resistor (25-kΩ typ). See Section 7.4.11 for programmability. If unused, leave the pin as No Connect.
GPIO1	10		
GPIO2	14		
GPIO3	15		
GPIO4	17		
GPIO5	18		
GPIO6	19		
GPIO7	20		
INTB	6	O, OD	Interrupt Output pin. INTB is an active-low open drain and controlled by the status registers. See Section 7.5.9 . Recommend a 4.7-kΩ Pullup to 1.8 V or 3.3 V. If unused, leave the pin as No Connect.
SERIAL CONTROL BUS (I2C)			
I2C_SCL	12	I/O, OD	Primary I2C Clock Input / Output interface pin. See Section 7.5.1 . Refer to " I2C Bus Pullup Resistor Calculation " (SLVA689) to determine the pull-up resistor value to VDDIO. If unused, leave this pin unconnected.
I2C_SDA	11	I/O, OD	Primary I2C Data Input / Output interface pin. See Section 7.5.1 . Refer to " I2C Bus Pullup Resistor Calculation " (SLVA689) to determine the pull-up resistor value to VDDIO. If unused, leave this pin unconnected.
I2C_SCL2	8	I/O, OD	Secondary I2C Clock Input / Output interface pin. See Section 7.5.2 . Refer to " I2C Bus Pullup Resistor Calculation " (SLVA689) to determine the pull-up resistor value to VDDIO. If unused, leave this pin unconnected.
I2C_SDA2	7	I/O, OD	Secondary I2C Data Input / Output interface pin. See Section 7.5.2 . Refer to " I2C Bus Pullup Resistor Calculation " (SLVA689) to determine the pull-up resistor value to VDDIO. If unused, leave this pin unconnected.
CONFIGURATION AND CONTROL			
IDX	46	S	I2C Serial Control Bus Device ID Address Select configuration pin. Connect to an external pullup to VDD18 and a pulldown to GND to create a voltage divider. See Table 7-17 .
MODE	45	S	Mode Select configuration pin. Connect to external pullup to VDD18 and a pulldown to GND to create a voltage divider. See Table 7-1 .
PDB	3	I, PD	Inverted Power-Down input pin. Typically connected to a processor GPIO with a pulldown. When PDB input is brought HIGH, the device is enabled and internal registers and state machines are reset to default values. Asserting PDB signal low will power down the device and consume minimum power. The default function of this pin is PDB = LOW; POWER DOWN with an internal 50-kΩ internal pulldown enabled. PDB must remain low until after power supplies are applied and reach minimum required levels. See Section 8.4.1 . INPUT IS 3.3-V TOLERANT PDB = 1.8 V, device is enabled (normal operation) PDB = 0 V, device is powered down.
POWER AND GROUND			
VDDIO	16	P	1.8-V (±5%) OR 3.3-V (±10%) LVCMOS I/O Power Requires 1-μF and 0.1-μF or 0.01-μF capacitors to GND.
VDD_CSI0 VDD_CSI1	21 33	P	1.1-V (±5%) Power Supplies Requires 0.1-μF or 0.01-μF capacitors to GND at each VDD pin. Additional 1-μF and 10-μF decoupling is recommended for the pin group.
VDDL1 VDDL2	13 44	P	1.1-V (±5%) Power Supplies Requires 0.1-μF or 0.01-μF capacitors to GND at each VDD pin. Additional 1-μF and 10-μF decoupling is recommended for the pin group.

Table 5-1. Pin Functions (continued)

PIN		I/O TYPE	DESCRIPTION
NAME	NO.		
VDD_FPD1 VDD_FPD2	52 61	P	1.1-V ($\pm 5\%$) Power Supplies Requires 0.1- μ F or 0.01- μ F capacitors to GND at each VDD pin. Additional 1- μ F and 10- μ F decoupling is recommended for the pin group.
VDD18_P3 VDD18_P2 VDD18_P1 VDD18_P0	1 2 47 48	P	1.8-V ($\pm 5\%$) Power Supplies Requires 0.1- μ F or 0.01- μ F capacitors to GND at each VDD pin. Additional 1- μ F, and 10- μ F decoupling is recommended for the pin group.
VDD18A	32	P	1.8-V ($\pm 5\%$) Power Supplies Requires 0.1- μ F or 0.01- μ F capacitors to GND at each VDD pin. Additional 1- μ F, and 10- μ F decoupling is recommended for the pin group.
VDD18_FPD0 VDD18_FPD1 VDD18_FPD2 VDD18_FPD3	49 55 58 64	P	1.8-V ($\pm 5\%$) Power Supplies Requires 0.1- μ F or 0.01- μ F capacitors to GND at each VDD pin. Additional 1- μ F, and 10- μ F decoupling is recommended for the pin group.
GND	DAP	G	DAP is the large metal contact at the bottom side, located at the center of the VQFN package. Connect to the ground plane (GND).
OTHERS			
REFCLK	5	I	Reference clock oscillator input. Typically connected to a 23-MHz to 26-MHz LVCMOS-level oscillator (100 ppm). For 400-Mbps, 800-Mbps, 1.2-Gbps or 1.6-Gbps CSI-2 data rates, use 25-MHz frequency. For the oscillator requirements, see Section 7.4.4 . For other common CSI-2 data rates, see Section 7.4.19 .
RES	4	-	This pin must be tied to GND for normal operation.
CMLOUTP CMLOUTN	56 57	O	Channel Monitor Loop-through Driver differential output. Route to a test point or a pad with 100- Ω termination resistor between pins for channel monitoring (recommended). See Section 7.4.8 .

The definitions below define the functionality of the I/O cells for each pin. TYPE:

- I = Input
- O = Output
- I/O = Input/Output
- S = Strap Input
- PD = Internal Pulldown
- OD = Open Drain
- P = Power Supply
- G = Ground

6 Specifications

6.1 Absolute Maximum Ratings

Over operating free-air temperature range (unless otherwise noted)^{(1) (2)}

		MIN	MAX	UNIT	
Supply voltage	VDD11 (VDD_CSI, VDDL1, VDDL2, VDD_FPD1, VDD_FPD2)	-0.3	1.32 and <math><V_{(VDD18)}</math>	V	
	VDD18 (VDD18_P0, VDD18_P1, VDD18_P2, VDD18_P3, VDD18A, VDD18_FPD0, VDD18_FPD1, VDD18_FPD2, VDD18_FPD3)	-0.3	2.16	V	
	VDDIO	-0.3	3.96	V	
V ³ Link input voltage	RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-	Device powered up (All supplies within recommended operating conditions)	-0.3	2.75	V
		Device powered down, Transient voltage	-0.3	1.45	V
		Device powered down, DC voltage	-0.3	1.35	V
CSI-2 voltage	CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI0_CLKP, CSI0_CLKN, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N, CSI1_CLKP, CSI1_CLKN	-0.3	1.32	V	
LVCMOS IO voltage	PDB	-0.3	3.96	V	
	GPIO[7:0], REFCLK, RES, CML0UTP, CML0UTN	-0.3	$V_{(VDDIO)} + 0.3$	V	
Configuration input voltage	MODE, IDX	-0.3	$V_{(VDD18)} + 0.3$	V	
Open-Drain voltage	I2C_SDA, I2C_SCL, I2C_SDA2, I2C_SCL2, INTB	-0.3	3.96	V	
Junction temperature			150	°C	
Storage temperature, T _{stg}		-65	150	°C	

- (1) If Military/Aerospace specified devices are required, please contact the Texas Instruments Sales Office or Distributors for availability and specifications.
- (2) Stresses beyond those listed under *Absolute Maximum Ratings* may cause permanent damage to the device. These are stress ratings only, which do not imply functional operation of the device at these or any other conditions beyond those indicated under *Recommended Operating Conditions*. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

6.2 ESD Ratings

		VALUE	UNIT		
V _(ESD)	Electrostatic discharge	Human body model (HBM) ⁽¹⁾	RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-	±6000	V
			Other pins	±3000	V
		Charged device model (CDM)		±1000	V
		ESD Rating (IEC 61000-4-2) R _D = 330 Ω, C _S = 150 pF	Contact Discharge (RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-)	±10 000	V
			Air Discharge (RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-)	±21 000	V
		ESD Rating (ISO 10605) R _D = 330 Ω, C _S = 150 pF and 330 pF R _D = 2 kΩ, C _S = 150 pF and 330 pF	Contact Discharge (RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-)	±10 000	V
			Air Discharge (RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-)	±21 000	V

- (1) HBM stressing is done in accordance with the ANSI/ESDA/JEDEC JS-001 specification.

6.3 Recommended Operating Conditions

Over operating free-air temperature range (unless otherwise noted)

		MIN	NOM	MAX	UNIT
Supply voltage	$V_{(VDD11)}$	1.045	1.1	1.155	V
	$V_{(VDD18)}$	1.71	1.8	1.89	V
LVCMOS I/O supply voltage	$V_{(VDDIO)} = 1.8\text{ V}$	1.71	1.8	1.89	V
	OR $V_{(VDDIO)} = 3.3\text{ V}$	3.0	3.3	3.6	V
Open-drain voltage	$INTB = V_{(INTB)}$, I2C pins = $V_{(I2C)}$	1.71		3.6	V
Operating free-air temperature, T_A		-20	25	85	°C
MIPI data rate (per CSI-2 lane)		368	800	1664	Mbps
MIPI CSI-2 HS clock frequency		184	400	832	MHz
Reference clock frequency		23	25	26	MHz
Spread-spectrum reference clock modulation percentage	REFCLK, Center spread	-0.5		0.5	%
	REFCLK, Down spread	-1		0	%
Local I ² C frequency, f_{I2C}				1	MHz
Supply noise ⁽¹⁾	$V_{(VDD11)}$			25	mV _{P-P}
	$V_{(VDD18)}$			50	mV _{P-P}
	$V_{(VDDIO)} = 1.8\text{ V}$			50	mV _{P-P}
	$V_{(VDDIO)} = 3.3\text{ V}$			100	mV _{P-P}
	RIN0+, RIN1+, RIN2+, RIN3+			10	mV _{P-P}

(1) DC to 50 MHz.

6.4 Thermal Information

THERMAL METRIC ⁽¹⁾		TDES960	
		RTD (VQFN)	
		64 PINS	
			UNIT
$R_{\theta JA}$	Junction-to-ambient thermal resistance	23.8	°C/W
$R_{\theta JC(TOP)}$	Junction-to-case (top) thermal resistance	10.4	°C/W
$R_{\theta JC(BOT)}$	Junction-to-case (bottom) thermal resistance	0.4	°C/W
$R_{\theta JB}$	Junction-to-board thermal resistance	7.6	°C/W
Ψ_{JT}	Junction-to-top characterization parameter	0.1	°C/W
Ψ_{JB}	Junction-to-board characterization parameter	7.5	°C/W

(1) For more information about traditional and new thermal metrics, see the *Semiconductor and IC Package Thermal Metrics* application report, [SPRA953](#).

6.5 DC Electrical Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT	
POWER CONSUMPTION								
P_T	Total power consumption in operation mode	CSI-2 TX = 4 data lanes + 1 CLK lane CSI-2 TX line rate = 1.664 Gbps 4 × V ³ Link RX inputs V ³ Link line rate = 4.16 Gbps CSI-2 mode, Non-replicate mode, Default registers	VDD18, VDD11, VDDIO		800	999	mW	
SUPPLY CURRENT								
I_{DDT1}	Deserializer supply current (includes load current)	CSI-2 TX = 4 data lanes + 1 CLK lane CSI-2 TX line rate = 1.664 Gbps 4 × V ³ Link RX inputs V ³ Link line rate = 4.16 Gbps CSI-2 mode, Non-replicate mode Default registers	VDD11		165	310	mA	
			VDD18		295	340		
			VDDIO		2	3		
		CSI-2 TX = 4 data lanes + 1 CLK lane CSI-2 TX line rate = 832 Mbps 4 × V ³ Link RX inputs V ³ Link line rate = 4.16 Gbps CSI-2 mode, Non-replicate mode Default registers	VDD11		150	290	mA	
			VDD18		295	340		
			VDDIO		2	3		
I_{DDT2}	Deserializer supply current (includes load current)	CSI-2 TX = 2 x (4 data lanes + 1 CLK lane) CSI-2 TX line rate = 1.664 Gbps 4 × V ³ Link RX inputs V ³ Link line rate = 4.16 Gbps CSI-2 mode, Replicate mode Default registers	VDD11		174	360	mA	
			VDD18		312	370		
			VDDIO		2	3		
		CSI-2 TX = 2 x (4 data lanes + 1 CLK lane) CSI-2 TX line rate = 832 Mbps 4 × V ³ Link RX inputs V ³ Link line rate = 4.16 Gbps CSI-2 mode, Replicate mode Default registers	VDD11		127	305	mA	
			VDD18		369	415		
			VDDIO		2	3		
I_{DDT3}	Deserializer supply current (includes load current)	CSI-2 TX = 4 data lanes + 1 CLK lane CSI-2 TX line rate = 1.664 Gbps 4 × V ³ Link RX inputs V ³ Link line rate = 1.867 Gbps RAW12 HF mode, Non-replicate mode Default registers	VDD11		122	300	mA	
			VDD18		263	305		
			VDDIO		2	3		
		CSI-2 TX = 2 x (4 data lanes + 1 CLK lane) CSI-2 TX line rate = 832 Mbps 4 × V ³ Link RX inputs V ³ Link line rate = 1.867 Gbps RAW12 HF mode, Replicate mode Default registers	VDD11		120	330	mA	
			VDD18		315	365		
			VDDIO		2	3		
I_{DDZ}	Deserializer shutdown current	PDB = LOW	VDD11			160	mA	
			VDD18					4
			VDDIO					3
1.8-V LVCMOS I/O								
V_{OH}	High level output voltage	$I_{OH} = -2$ mA, $V_{(VDDIO)} = 1.71$ to 1.89 V	GPIO[7:0]	$V_{(VDDIO)} - 0.45$		$V_{(VDDIO)}$	V	
V_{OL}	Low level output voltage	$I_{OL} = 2$ mA, $V_{(VDDIO)} = 1.71$ to 1.89 V	GPIO[7:0], INTB	GND		0.45	V	

6.5 DC Electrical Characteristics (continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS		PIN OR FREQUENCY	MIN	TYP	MAX	UNIT	
V_{IH}	High level input voltage	$V_{(VDDIO)} = 1.71$ to 1.89 V		GPIO[7:0], PDB, REFCLK	$0.65 \times V_{(VDDIO)}$		$V_{(VDDIO)}$	V	
V_{IL}	Low level input voltage				GND		$0.35 \times V_{(VDDIO)}$		
I_{IH}	Input high current	$V_{IN} = V_{(VDDIO)} = 1.71$ to 1.89 V, internal pulldown enabled		GPIO[7:0], PDB	45		115	μ A	
		$V_{IN} = V_{(VDDIO)} = 1.71$ to 1.89 V, internal pulldown disabled		GPIO[7:0], REFCLK			20	μ A	
I_{IL}	Input low current	$V_{IN} = 0$ V		GPIO[7:0], PDB, REFCLK	-20		3.5	μ A	
$I_{IN-STRAP}$	Strap pin input current	$V_{IN} = 0$ V to $V_{(VDD18)}$		MODE, IDX	-1		1	μ A	
I_{OS}	Output short circuit current	$V_{OUT} = 0$ V		GPIO[7:0]		-40		mA	
I_{OZ}	TRI-STATE output current	$V_{OUT} = 0$ V or $V_{(VDDIO)}$, PDB = LOW		GPIO[7:0]	-20		20	μ A	
3.3-V LVCMOS I/O									
V_{OH}	High level output voltage	$I_{OH} = -4$ mA, $V_{(VDDIO)} = 3.0$ to 3.6 V		GPIO[7:0]	2.4		$V_{(VDDIO)}$	V	
V_{OL}	Low level output voltage	$I_{OL} = 4$ mA, $V_{(VDDIO)} = 3.0$ to 3.6 V		GPIO[7:0], INTB	GND		0.4	V	
V_{IH}	High level input voltage	$V_{(VDDIO)} = 3.0$ to 3.6 V		GPIO[7:0], REFCLK	2		$V_{(VDDIO)}$	V	
				PDB	1.17		$V_{(VDDIO)}$	V	
V_{IL}	Low level input voltage	$V_{(VDDIO)} = 3.0$ to 3.6 V		GPIO[7:0], REFCLK	GND		0.8	V	
				PDB	GND		0.63	V	
I_{IH}	Input high current	$V_{IN} = V_{(VDDIO)} = 3.0$ to 3.6 V, internal pulldown enabled		GPIO[7:0], PDB	85		215	μ A	
		$V_{IN} = V_{(VDDIO)} = 3.0$ to 3.6 V, internal pulldown disabled		GPIO[7:0], REFCLK			30	μ A	
I_{IL}	Input low current	$V_{IN} = V_{(VDDIO)} = 0$ V		GPIO[7:0], PDB, REFCLK	-20		3.5	μ A	
I_{OS}	Output short circuit current	$V_{OUT} = 0$ V		GPIO[7:0]		-65		mA	
I_{OZ}	TRI-STATE output current	$V_{OUT} = 0$ V or $V_{(VDDIO)}$, PDB = LOW		GPIO[7:0]	-20		30	μ A	
I²C SERIAL CONTROL BUS									
V_{IH}	Input high level			I2C_SDA, I2C_SCL I2C_SDA2, I2C_SCL2	$0.7 \times V_{(I2C)}$		$V_{(I2C)}$	V	
V_{IL}	Input low level				GND		$0.3 \times V_{(I2C)}$	V	
V_{HYS}	Input hysteresis						50	mV	
V_{OL1}	Output low level	$V_{(I2C)} = 3.0$ to 3.6 V, $I_{OL} = 3$ mA	Standard-mode Fast-mode			0		0.4	V
		$V_{(I2C)} = 3.0$ to 3.6 V, $I_{OL} = 20$ mA	Fast-mode Plus						
V_{OL2}	Output low level	$V_{(I2C)} = 1.71$ to 1.89 V, $I_{OL} = 2$ mA	Fast-mode Fast-mode Plus			0		$0.2 \times V_{(I2C)}$	V
I_{IN}	Input current	$V_{IN} = 0$ V or $V_{(I2C)}$				-10		10	μ A
C_{IN}	Input capacitance					5		pF	
V³LINK RECEIVER INPUT									

6.5 DC Electrical Characteristics (continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
V_{CM}	Common mode voltage		RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-	1.2			V
R_T	Internal termination resistance	Single-ended RIN+ or RIN-		40	50	60	Ω
		Differential across RIN+ and RIN-		80	100	120	Ω
V³LINK BACK CHANNEL DRIVER OUTPUT							
V_{OUT-BC}	Back channel single-ended output voltage	$R_L = 50 \Omega$ Coaxial configuration Forward channel disabled	RIN0+, RIN1+ RIN2+, RIN3+	190	220	260	mV
V_{OD-BC}	Back channel differential output voltage $V_{(RIN+)} - V_{(RIN-)}$	$R_L = 100 \Omega$ STP configuration Forward channel disabled	RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-	380	440	520	mV
HSTX DRIVER							
V_{CMTX}	HS transmit static common-mode voltage		CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI0_CLKP, CSI0_CLKN, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N, CSI1_CLKP, CSI1_CLKN	150	200	250	mV
$ \Delta V_{CMTX(1,0)} $	V_{CMTX} mismatch when output is 1 or 0			5			mV _{P-P}
$ V_{OD} $	HS transmit differential voltage			140	200	270	mV
$ \Delta V_{OD} $	V_{OD} mismatch when output is 1 or 0			14			mV
V_{OHHS}	HS output high voltage			360			mV
Z_{OS}	Single-ended output impedance			40	50	62.5	Ω
ΔZ_{OS}	Mismatch in single-ended output impedance			10			%
LPTX DRIVER							
V_{OH}	High level output voltage	CSI-2 TX line rate ≤ 1.5 Gbps	CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI0_CLKP, CSI0_CLKN, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N, CSI1_CLKP, CSI1_CLKN	1.1	1.2	1.3	V
		CSI-2 TX line rate > 1.5 Gbps		0.95			1.3
V_{OL}	Low level output voltage			-50			50
Z_{OLP}	Output impedance		110			Ω	

6.6 AC Electrical Characteristics

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
LVC MOS I/O							
t_{CLH}	LVC MOS low-to-high transition time	$V_{(VDDIO)} = 1.71\text{ V to }1.89\text{ V}$ OR $V_{(VDDIO)} = 3.0\text{ V to }3.6\text{ V}$ $C_L = 8\text{ pF}$ (lumped load) Default Registers (Figure 6-1)	GPIO[7:0]		2.5		ns
t_{CHL}	LVC MOS high-to-low transition time		GPIO[7:0]		2.5		
t_{PDB}	PDB reset pulse width	Power supplies applied and stable (Figure 8-18)	PDB	2			ms
V³LINK RECEIVER INPUT							
V_{IN}	Single ended input voltage	Coaxial cable attenuation = -21.6 dB @ 2.1 GHz	RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-	60			mV
V_{ID}	Differential input voltage	STP cable attenuation = -19.6 dB @ 2.1 GHz		115			mV
$t_{DDL T}$	Deserializer data lock time	CSI-2 Mode, paired with TSER953, coaxial cable attenuation = -21.6 dB @ 2.1 GHz, AEQ range +/-3		15	30		ms
		CSI-2 Mode, paired with TSER953, coaxial cable attenuation = -19.2 dB @ 2.1 GHz, AEQ default range		400			ms
		Raw Mode, paired with DVP Mode serializer, coaxial cable attenuation = -14 dB @ 1 GHz, AEQ range +/-3		15	30		ms
		Raw Mode, paired with DVP Mode serializer, coaxial cable attenuation = -14 dB @ 1 GHz, AEQ default range		400			ms
t_{JIT}	Input jitter	CSI-2 Mode, paired with TSER953, coaxial cable attenuation = -21.6 dB @ 2.1 GHz, Jitter frequency > $V3LINK_PCLK^{(1)} / 15$ See Section 7.4.6					0.4
		CSI-2 Mode, paired with TSER953, STP cable attenuation = -19.6 dB @ 2.1 GHz, Jitter frequency > $V3LINK_PCLK^{(1)} / 15$ See Section 7.4.6					
V³LINK BACK CHANNEL DRIVER							
E_{W-BC}	Back channel output eye width	Coaxial or STP configuration, $f_{BC} = 52\text{ Mbps}$	RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-	0.7	0.8		UI _{BC}
E_{H-BC}	Back channel output eye height	Coaxial configuration, $f_{BC} = 52\text{ Mbps}$		130	160		mV
		STP configuration, $f_{BC} = 52\text{ Mbps}$		260	320		mV

6.6 AC Electrical Characteristics (continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
f _{BC}	Back channel data	CSI-2 synchronous mode	RIN0+, RIN0-, RIN1+, RIN1-, RIN2+, RIN2-, RIN3+, RIN3-		2x REFCLK		Mbps
		CSI-2 synchronous mode, no REFCLK		46		56	Mbps
		CSI-2 non-synchronous mode			2x REFCLK /5		Mbps
		Raw mode			REFCLK /10		Mbps

- (1) V3LINK_PCLK frequency is a function of the PCLK, CLK_IN or REFCLK frequency and dependent on the serializer operating MODE:
 CSI-2 synchronous mode: V3LINK_PCLK = 4 x REFCLK
 CSI-2 non-synchronous mode: V3LINK_PCLK = 2 x CLK_IN
 RAW 10-bit mode: V3LINK_PCLK = PCLK / 2
 RAW 12-bit HF mode: V3LINK_PCLK = 2 x PCLK / 3
 RAW 12-bit LF mode: V3LINK_PCLK = PCLK

6.7 CSI-2 Timing Specifications

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
HSTX DRIVER							
HSTX _{DBR}	Data rate	REFCLK = 23 MHz	CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N	368	736	1472	Mbps
		REFCLK = 25 MHz		400	800	1600	Mbps
		REFCLK = 26 MHz		416	832	1664	Mbps
f _{CLK}	DDR clock frequency	REFCLK = 23 MHz	CSI0_CLKP, CSI0_CLKN, CSI1_CLKP, CSI1_CLKN	184	368	736	MHz
		REFCLK = 25 MHz		200	400	800	MHz
		REFCLK = 26 MHz		208	416	832	MHz

6.7 CSI-2 Timing Specifications (continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
$\Delta V_{\text{CMTX(HF)}}$	Common mode voltage variations HF	Above 450 MHz	CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI0_CLKP, CSI0_CLKN, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N, CSI1_CLKP, CSI1_CLKN			15	mV _{RMS}
$\Delta V_{\text{CMTX(LF)}}$	Common mode voltage variations LF	Between 50 and 450 MHz				25	mV _{RMS}
t_{RHS} t_{FHS}	20% to 80% rise and fall HS	HS data rates ≤ 1 Gbps (UI ≥ 1 ns)				0.3	UI
		HS data rates > 1 Gbps (UI ≤ 1 ns) but less than 1.5 Gbps (UI ≥ 0.667 ns)				0.35	UI
		Applicable when supporting maximum HS data rates ≤ 1.5 Gbps.		100		ps	
		Applicable for all HS data rates when supporting > 1.5 Gbps.		0.4	UI		
		Applicable for all HS data rates when supporting > 1.5 Gbps.	50		ps		
SDD_{TX}	TX differential return loss	f_{LPMAX}	HS data rates < 1.5 Gbps		-18		dB
		f_{H}			-9		dB
		f_{MAX}			-3		dB
		f_{LPMAX}	HS data rates > 1.5 Gbps		-18		dB
		f_{H}			-4.5		dB
		f_{MAX}			-2.5		dB
SCC_{TX}	TX common mode return loss	DC to f_{LPMAX}	All HS data rates		-20		dB
		f_{H}			-15		dB
		f_{MAX}			-9		dB
LPTX DRIVER							

6.7 CSI-2 Timing Specifications (continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
t _{RLP}	Rise time LP ⁽¹⁾	15% to 85% rise time				25	ns
t _{FLP}	Fall time LP ⁽¹⁾	15% to 85% fall time				25	ns
t _{REOT}	Rise time post-EoT ⁽¹⁾	30%-85% rise time				35	ns
t _{LP-PULSE-TX}	Pulse width of the LP exclusive-OR clock ⁽¹⁾	First LP exclusive-OR clock pulse after Stop state or last pulse before Stop state		40			ns
		All other pulses		20			ns
t _{LP-PER-TX}	Period of the LP exclusive-OR clock			90			ns
DV/DtSR	Slew rate ⁽¹⁾	C _{LOAD} = 0 pF	CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI0_CLKP, CSI0_CLKN, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N, CSI1_CLKP, CSI1_CLKN			500	mV/ns
		C _{LOAD} = 5 pF				300	mV/ns
		C _{LOAD} = 20 pF				250	mV/ns
		C _{LOAD} = 70 pF				150	mV/ns
		C _{LOAD} = 0 to 70 pF (falling edge only), data rate ≤ 1.5 Gbps			30		mV/ns
		C _{LOAD} = 0 to 70 pF (falling edge only), data rate ≤ 1.5 Gbps			30		mV/ns
		C _{LOAD} = 0 to 70 pF (falling edge only), data rate > 1.5 Gbps			25		mV/ns
		C _{LOAD} = 0 to 70 pF (falling edge only), data rate > 1.5 Gbps			25		mV/ns
		C _{LOAD} = 0 to 70 pF (falling edge only) ^{(2) (3)}			30 - 0.075× (VO,INST - 700)		mV/ns
C _{LOAD} = 0 to 70 pF (falling edge only) ^{(4) (5)}		25 - 0.0625× (VO,INST - 550)		mV/ns			
C _{LOAD}	Load capacitance ⁽¹⁾			0		70	pF

6.7 CSI-2 Timing Specifications (continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
DATA-CLOCK TIMING (Figure 6-6, Figure 6-7)							
UI_{INST}	UI instantaneous	In 1, 2, 3, or 4 lane configuration Data rate = 368 Mbps to 1.664 Gbps	CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI0_CLKP, CSI0_CLKN, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N, CSI1_CLKP, CSI1_CLKN	0.6		2.7	ns
ΔUI	UI variation	$UI \geq 1$ ns (Figure 6-5)		-10%		10%	UI
		$UI < 1$ ns (Figure 6-5)		-5%		5%	UI
$t_{SKEW(TX)}$	Data to clock skew (measured at transmitter) Skew between clock and data from ideal center	Data rate ≤ 1 Gbps (Figure 6-5)		-0.15		0.15	UI_{INST}
		$1 \text{ Gbps} \leq \text{Data rate} \leq 1.5$ Gbps (Figure 6-5)		-0.2		0.2	UI_{INST}
$t_{SKEW(TX) \text{ static}}$	Static data to clock skew	Data rate > 1.5 Gbps		-0.2		0.2	UI_{INST}
$t_{SKEW(TX) \text{ dynamic}}$	Dynamic data to clock skew			-0.15		0.15	UI_{INST}
ISI	Channel ISI					0.2	UI_{INST}
GLOBAL TIMING (Figure 6-6, Figure 6-7)							
$t_{CLK-POST}$	HS exit			60 + $52 \times UI_{INST}$			ns
$t_{CLK-PRE}$	Time HS clock shall be driver prior to any associated Data Lane beginning the transition from LP to HS mode			8			UI_{INST}
$t_{CLK-PREPARE}$	Clock Lane HS Entry			38		95	ns
$t_{CLK-SETTLE}$	Time interval during which the HS receiver shall ignore any Clock Lane HS transitions			95		300	ns
$t_{CLK-TERM-EN}$	Time-out at Clock Lane Display Module to enable HS Termination			Time for D_n to reach VTERM-EN		38	ns
$t_{CLK-TRAIL}$	Time that the transmitter drives the HS-0 state after the last payload clock bit of a HS transmission burst			60			ns
$t_{CLK-PREPARE} + t_{CLK-ZERO}$	TCLK-PREPARE + time that the transmitter drives the HS-0 state prior to starting the Clock			300			ns

6.7 CSI-2 Timing Specifications (continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
$t_{D-TERM-EN}$	Time for the Data Lane receiver to enable the HS line termination		CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI0_CLKP, CSI0_CLKN, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N, CSI1_CLKP, CSI1_CLKN	Time for Dn to reach V-TERM-EN		35 + 4×U _{IINST}	ns
t_{EOT}	Transmitted time interval from the start of $t_{HS-TRAIL}$ to the start of the LP-11 state following a HS burst					105 + 12×U _{IINST}	ns
$t_{HS-EXIT}$	Time that the transmitter drives LP=11 following a HS burst			100			ns
$t_{HS-PREPARE}$	Data Lane HS Entry			40 + 4×U _{IINST}		85 + 6×U _{IINST}	ns
$t_{HS-PREPARE} + t_{HS-ZERO}$	$t_{HS-PREPARE}$ + time that the transmitter drives the HS-0 state prior to transmitting the Sync sequence			145 + 10×U _{IINST}			ns
$t_{HS-SETTLE}$	Time interval during which the HS receiver shall ignore any Data Lane HS transitions, starting from the beginning of $t_{HS-SETTLE}$			85 + 6×U _{IINST}		145 + 10×U _{IINST}	ns
$t_{HS-SKIP}$	Time interval during which the HS-RX ignores any transitions on the Data Lane, following a HS burst. The end point of the interval is defined as the beginning of the LP-11 state following the HS burst.			40		55 + 4×U _{IINST}	ns
$t_{HS-TRAIL}$	Data Lane HS Exit			60 + 4×U _{IINST}			ns
t_{LPX}	Transmitted length of LP state			50			ns
t_{WAKEUP}	Recovery Time from Ultra Low Power State (ULPS)			1			ms

6.7 CSI-2 Timing Specifications (continued)

Over recommended operating supply and temperature ranges unless otherwise specified.

PARAMETER		TEST CONDITIONS	PIN OR FREQUENCY	MIN	TYP	MAX	UNIT
t_{INIT}	Initialization period		CSI0_D0P, CSI0_D0N, CSI0_D1P, CSI0_D1N, CSI0_D2P, CSI0_D2N, CSI0_D3P, CSI0_D3N, CSI0_CLKP, CSI0_CLKN, CSI1_D0P, CSI1_D0N, CSI1_D1P, CSI1_D1N, CSI1_D2P, CSI1_D2N, CSI1_D3P, CSI1_D3N, CSI1_CLKP, CSI1_CLKN	100			μ s

- (1) C_{LOAD} includes the low-frequency equivalent transmission line capacitance. The capacitance of TX and RX are assumed to always be <10 pF. The distributed line capacitance can be up to 50 pF for a transmission line with 2 ns delay.
- (2) When the output voltage is between 700 mV and 930 mV
- (3) Applicable when the supported data rate \leq 1.5 Gbps
- (4) When the output voltage is between 550 mV and 790 mV
- (5) Applicable when the supported data rate > 1.5 Gbps.

6.8 Recommended Timing for the Serial Control Bus

Over I²C supply and temperature ranges unless otherwise specified.

			MIN	TYP	MAX	UNIT
f_{SCL}	SCL Clock Frequency	Standard-mode	>0		100	kHz
		Fast-mode	>0		400	kHz
		Fast-mode Plus	>0		1	MHz
t_{LOW}	SCL Low Period	Standard-mode	4.7			μ s
		Fast-mode	1.3			μ s
		Fast-mode Plus	0.5			μ s
t_{HIGH}	SCL High Period	Standard-mode	4.0			μ s
		Fast-mode	0.6			μ s
		Fast-mode Plus	0.26			μ s
$t_{HD,STA}$	Hold time for a start or a repeated start condition	Standard-mode	4.0			μ s
		Fast-mode	0.6			μ s
		Fast-mode Plus	0.26			μ s
$t_{SU,STA}$	Set up time for a start or a repeated start condition	Standard-mode	4.7			μ s
		Fast-mode	0.6			μ s
		Fast-mode Plus	0.26			μ s
$t_{HD,DAT}$	Data hold time	Standard-mode	0			μ s
		Fast-mode	0			μ s
		Fast-mode Plus	0			μ s
$t_{SU,DAT}$	Data set up time	Standard-mode	250			ns
		Fast-mode	100			ns
		Fast-mode Plus	50			ns

6.8 Recommended Timing for the Serial Control Bus (continued)

Over I²C supply and temperature ranges unless otherwise specified.

			MIN	TYP	MAX	UNIT
t _{SU;STO}	Set up time for STOP condition	Standard-mode	4.0			μs
		Fast-mode	0.6			μs
		Fast-mode Plus	0.26			μs
t _{BUF}	Bus free time between STOP and START	Standard-mode	4.7			μs
		Fast-mode	1.3			μs
		Fast-mode Plus	0.5			μs
t _r	SCL & SDA rise time	Standard-mode			1000	ns
		Fast-mode			300	ns
		Fast-mode Plus			120	ns
t _f	SCL & SDA fall time	Standard-mode			300	ns
		Fast-mode			300	ns
		Fast-mode Plus			120	ns
C _b	Capacitive load for each bus line	Standard-mode			400	pF
		Fast-mode			400	pF
		Fast-mode Plus			550	pF
t _{VD;DAT}	Data valid time	Standard-mode			3.45	μs
		Fast-mode			0.9	μs
		Fast-mode Plus			0.45	μs
t _{VD;ACK}	Data vallid acknowledge time	Standard-mode			3.45	μs
		Fast-mode			0.9	μs
		Fast-mode Plus			0.45	μs
t _{SP}	Input filter	Fast-mode			50	ns
		Fast-mode Plus			50	ns

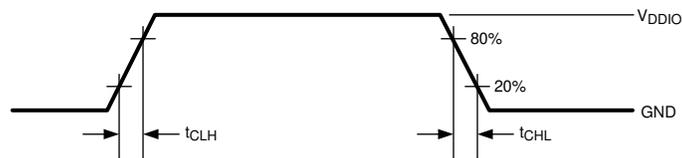


Figure 6-1. LVCMOS Transition Times

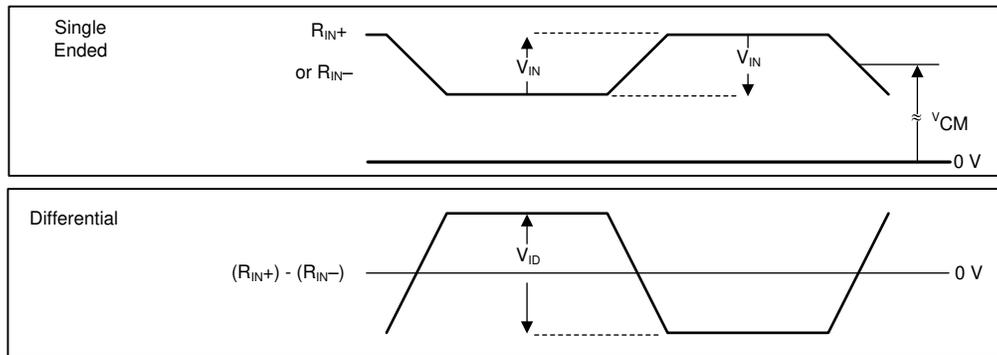


Figure 6-2. V³Link Receiver VID, VIN, VCM

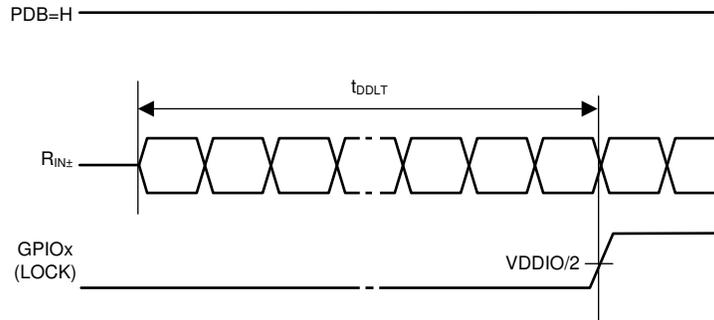


Figure 6-3. Deserializer Data Lock Time

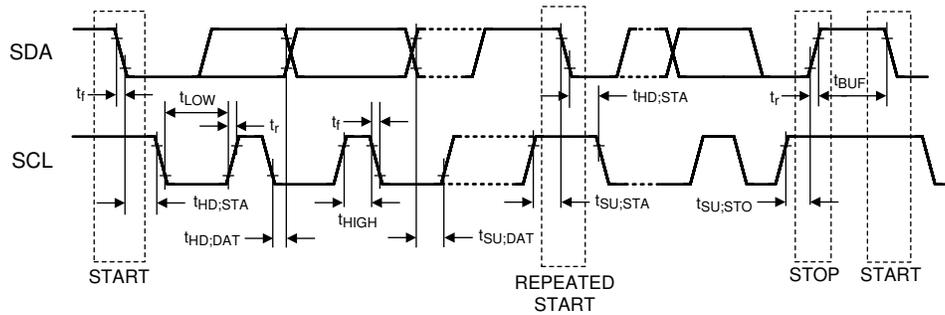


Figure 6-4. I2C Serial Control Bus Timing

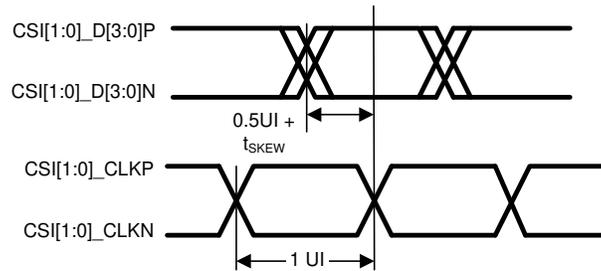


Figure 6-5. Clock and Data Timing in HS Transmission

TDES960

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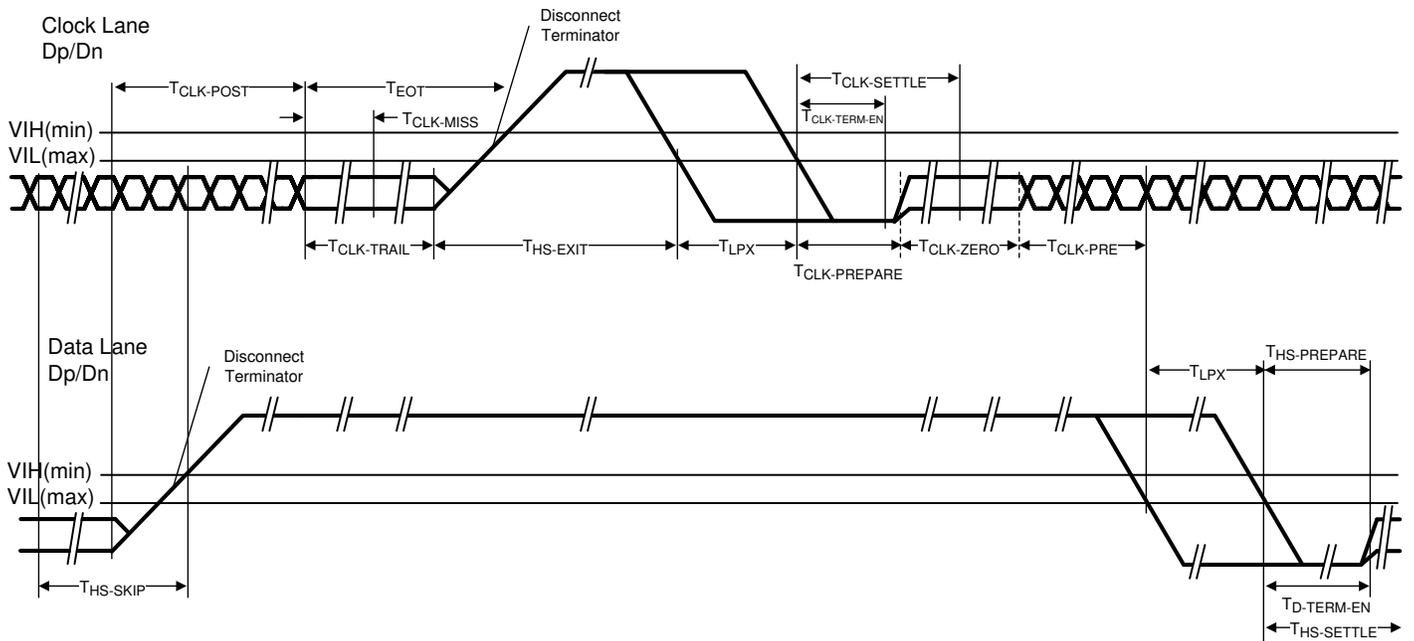


Figure 6-6. High Speed Data Transmission Burst

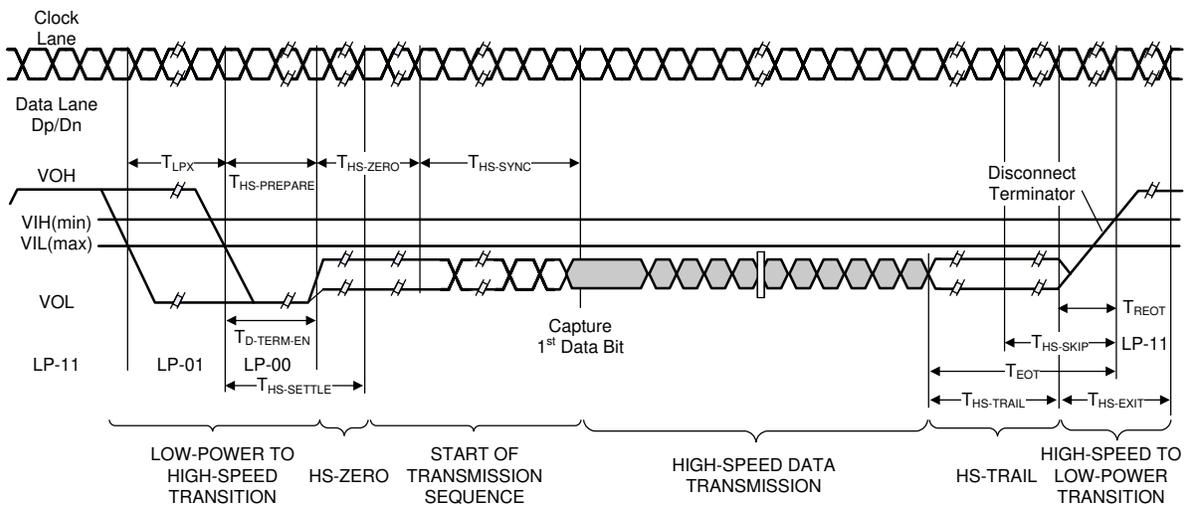


Figure 6-7. Switching the Clock Lane between Clock Transmission and Low-Power Mode

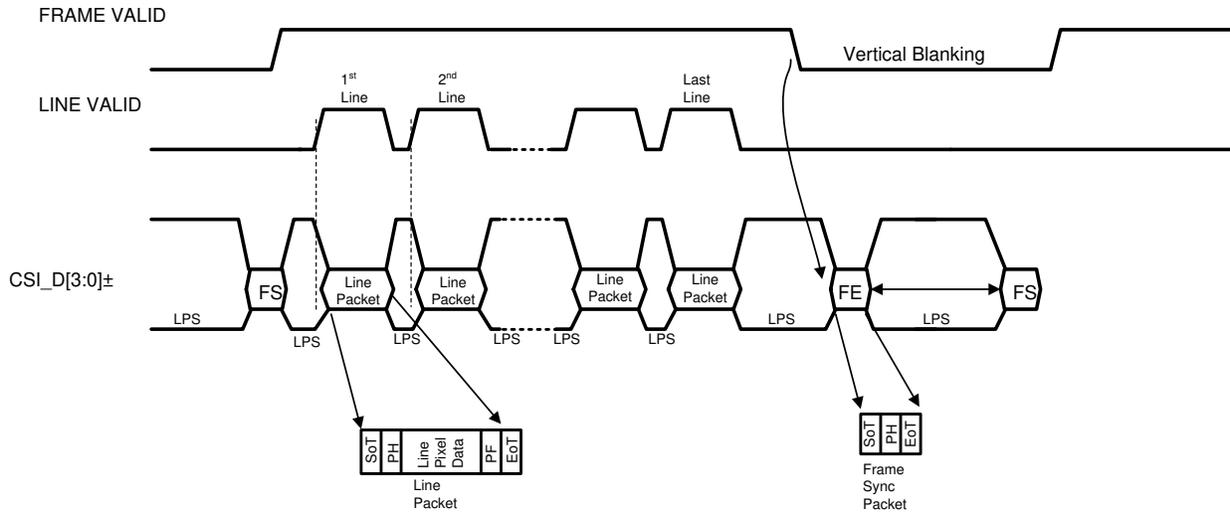


Figure 6-8. Long Line Packets and Short Frame Sync Packets

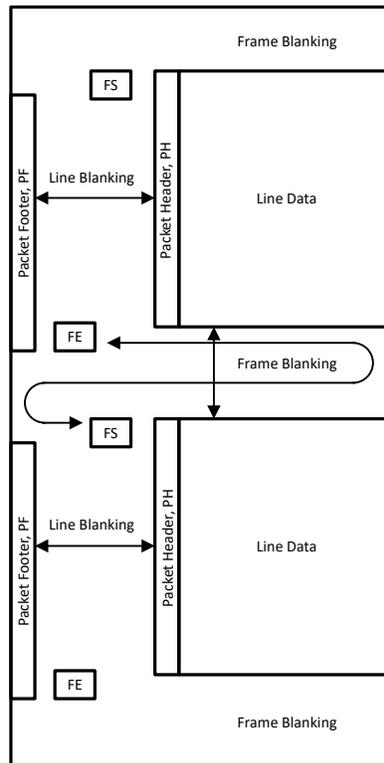
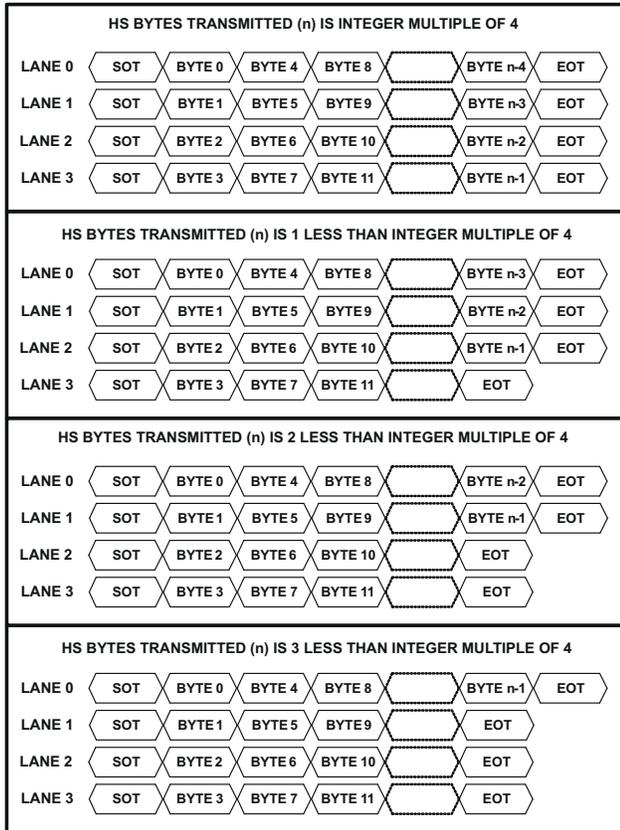
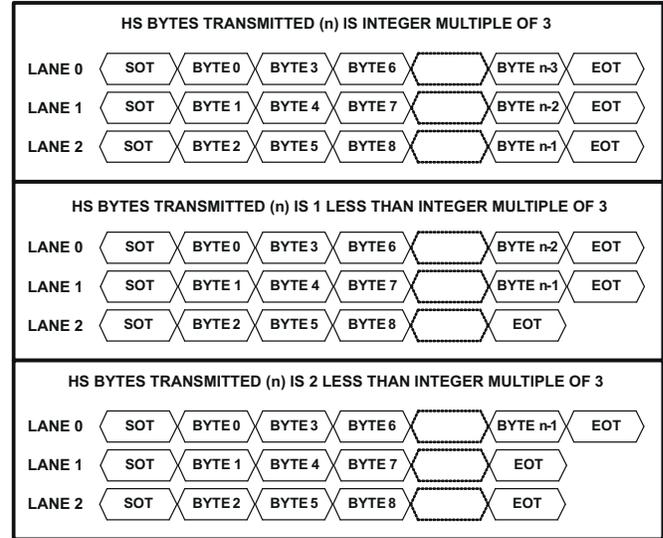


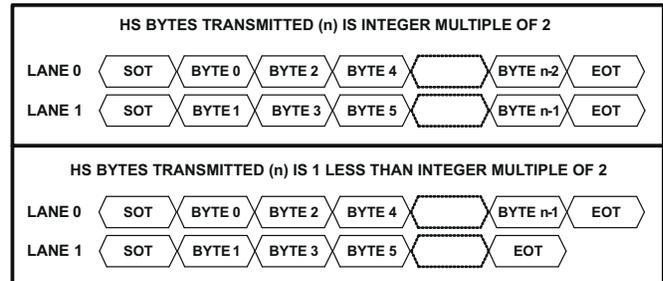
Figure 6-9. CSI-2 General Frame Format (Single Rx / VC)



4 CSI-2 Data Lane Configuration (default)



3 CSI-2 Data Lane Configuration



2 CSI-2 Data Lane Configuration

Figure 6-10. 4 MIPI Data Lane Configuration

6.10 Typical Characteristics

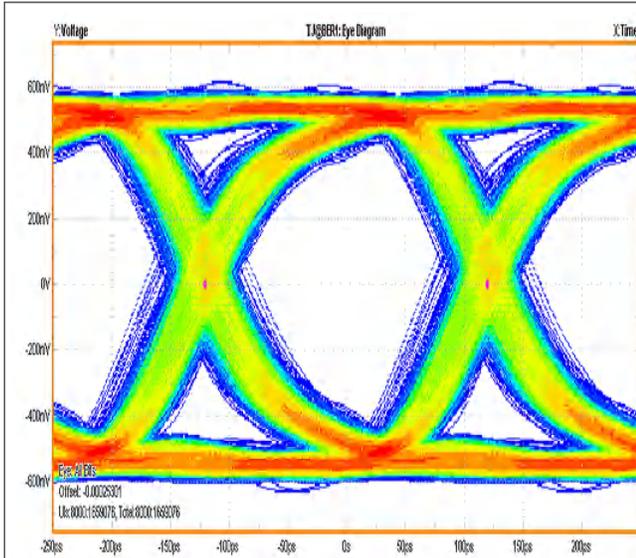


Figure 6-11. Typical 4 Gbps Forward Channel Monitor Loop Through Waveform (CMLOUT)

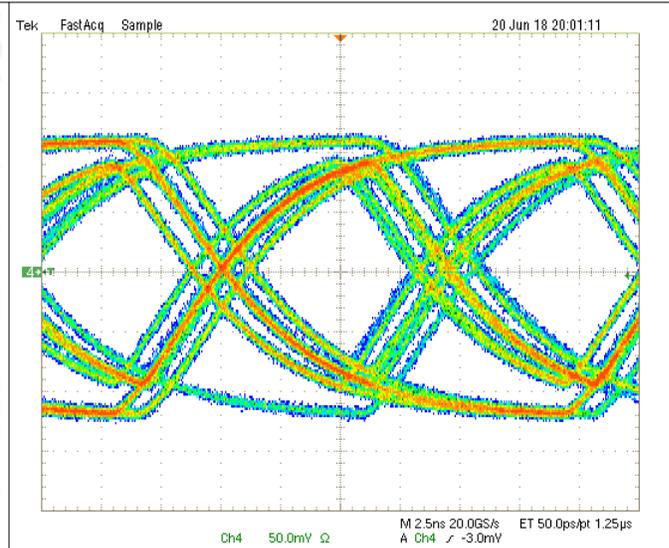


Figure 6-12. Typical 50 Mbps Back Channel Output Waveform

7 Detailed Description

7.1 Overview

The TDES960 is a sensor hub that accepts four sensor inputs from a V³Link interface. When coupled with compatible V³Link serializers, the device combines data streams from multiple sensor sources onto one or two MIPI CSI-2 port(s) with up to four data lanes on each port.

7.1.1 Functional Description

The TDES960 is a sensor hub that aggregates up to four inputs acquired from a V³Link stream and transmitted over a MIPI sensor serial interface (CSI-2). When coupled with compatible serializers, the TDES960 receives data streams from multiple imagers that can be multiplexed on the same CSI-2 links. When paired with the TSER953, the TDES960 operates with the full feature set. When in DVP mode and paired with a DVP Mode serializer, the device operates with basic functionality. The TDES960 supplies two MIPI CSI-2 ports, configured with four lanes per port with up to 1.664 Gbps per lane. The second MIPI CSI-2 output port is available to provide either more bandwidth or supply a second replicated output. The TDES960 can support multiple data formats (programmable as RAW, YUV, RGB) and different sensor resolutions. The CSI-2 Tx module accommodates both image data and non-image data (including synchronization or embedded data packets).

The TDES960 CSI-2 interface combines each of the sensor data streams into packets designated for each virtual channel. The output generated is composed of virtual channels to separate different streams to be interleaved. Each virtual channel is identified by a unique channel identification number in the packet header.

When the TDES960 is paired with a TSER953 serializer, the received V³Link forward channel is constructed in 40-bit long frames. Each encoded frame contains video payload data, I2C forward channel data, and additional information on framing, data integrity and link diagnostics. The high-speed, serial bit stream from the TSER953 contains an embedded clock and DC-balancing to allow sufficient data line transitions for enhanced signal quality. When paired with serializers in RAW input mode, the received V³Link forward channel is similarly constructed at a lower line rate in 28-bit long frames. The TDES960 device recovers a high-speed, V³Link forward channel signal and generates a bidirectional control channel control signal in the reverse channel direction. The TDES960 converts the V³Link stream into a MIPI CSI-2 output interface designed to support sensors, including 2MP/60fps and 4MP/30fps image sensors.

The TDES960 device has four receive input ports to accept up to four sensor streams simultaneously. The control channel function of the TSER953/TDES960 pair supplies bidirectional communication between the image sensors and control unit. The integrated bidirectional control channel transfers data bidirectionally over the same differential pair used for video data interface. This interface has advantages over other chipsets because the interface eliminates the need for additional wires for programming and control. The bidirectional control channel bus is controlled through an I2C port. The bidirectional control channel supplies continuous low latency communication and is not dependent on video blanking intervals. The TSER953/TDES960 chipset can operate entirely off of the back channel frequency clock generated by the TDES960 and recovered by the TSER953. The TSER953 provides the reference clock source for the sensor based on the recovered back channel clock. Synchronous clocking mode has distinct advantages in a multi-sensor system by locking all of the sensors and the receiver to a common reference in the same clock domain, which reduces or eliminates the need for data buffering and re-synchronization. This mode also eliminates the cost, space, and potential failure point of a reference oscillator within the sensor. The TSER953/TDES960 chipset gives customers the choice to work with different clocking schemes. The TSER953/TDES960 chipset can also use an external oscillator as the reference clock source for the PLL as the primary reference clock to the serializer (see the [TSER953](#) data sheet).

7.2 Functional Block Diagram

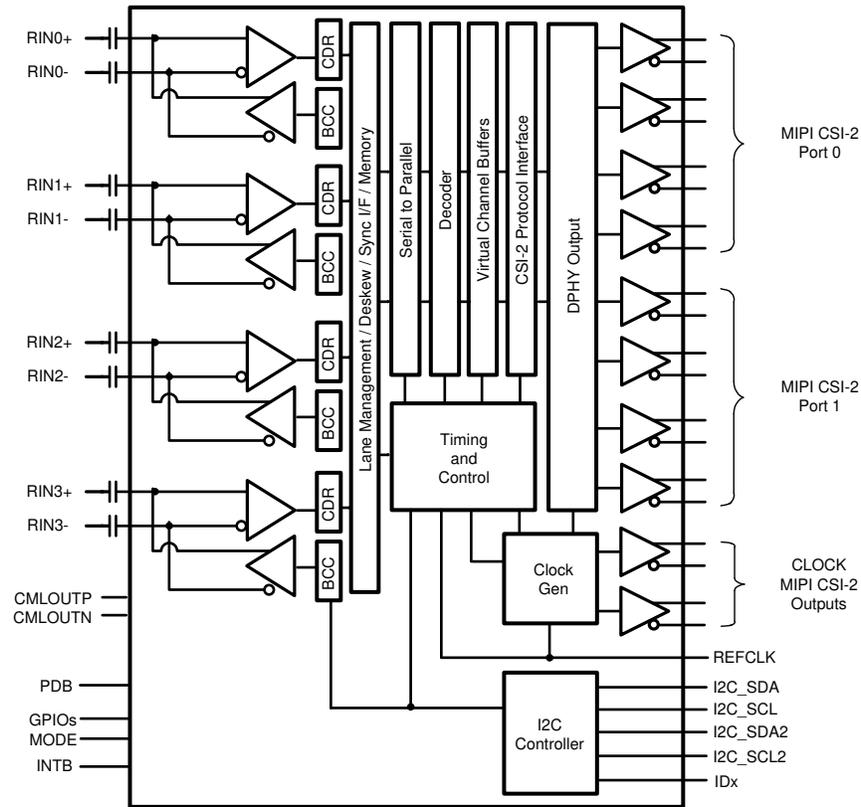


Figure 7-1. Functional Block Diagram

7.3 Feature Description

The TDES960 provides a 4:2 hub for sensor applications. The device includes four V³Link inputs for sensor data streams from up to four TSER953 serializers. The interfaces are also compatible with DVP Mode serializers. Data received from the four input ports is aggregated onto one or two 4-lane CSI-2 interfaces.

7.4 Device Functional Modes

The TDES960 supports two main operating modes:

- CSI-2 Mode (TSER953 compatible)
- RAW Mode (DVP Mode serializer compatible)

The two modes mainly control the V³Link receiver operation of the device. In both cases, the output format for the device is CSI-2 through one or two CSI-2 transmit ports.

Each RX input port can be individually configured for CSI-2 or RAW modes of operation. The input mode of operation is controlled by the V3LINK_MODE 0x6D[1:0] register bits in the PORT_CONFIG register. The input mode may also be controlled by the MODE strap pin.

The TDES960 includes forwarding control to allow multiple video streams from any of the received ports to be mapped to either of the CSI-2 ports.

7.4.1 CSI-2 Mode

When operating in CSI-2 Mode, the TDES960 receives CSI-2 formatted data on up to four V³Link input ports and forwards the data to one or two CSI-2 transmit ports. The deserializer can operate in CSI-2 mode with synchronous back channel reference or non-synchronous mode. The forward channel line rate is independent of the CSI-2 rate in synchronous or non-synchronous with external clock mode. The mode supports the remapping

of Virtual Channel IDs at the input of each receive port. This remapping allows the receivers to handle conflicting VC-IDs for input streams from multiple sensors and to send those streams to the same CSI-2 transmit port.

In CSI-2 mode each deserializer Rx Port can support an V³Link line rate up to 4.16 Gbps, where the line (or forward channel) and back channel rates are based on the reference frequency used for the serializer:

- In Synchronous mode based on REFCLK input frequency reference, the V³Link forward channel rate is a fixed value of $160 \times \text{REFCLK}$. $\text{V3LINK_PCLK} = 4 \times \text{REFCLK}$ and back channel rate = $2 \times \text{REFCLK}$. For example with REFCLK = 25 MHz, forward channel data rate = 4.0 Gbps, $\text{V3LINK_PCLK} = 100 \text{ MHz}$, back channel data rate = 50 Mbps.
- In Non-synchronous clocking mode when the TDES960 uses external reference clock (CLK_IN) the V³Link line rate is typically $\text{CLK_IN} \times 80$, $\text{V3LINK_PCLK} = 2 \times \text{CLK_IN}$ ($\text{CLK_IN} = 25 - 52 \text{ MHz}$) or $1 \times \text{CLK_IN}$ ($\text{CLK_IN} = 50 - 104 \text{ MHz}$), based on serializer CLKIN_DIV selection. The back channel data rate must be set to 10 Mbps using Register 0x58. For example, with CLK_IN = 50 MHz, forward channel rate = 4 Gbps, $\text{V3LINK_PCLK} = 100 \text{ MHz}$, REFCLK = 25 MHz, and the back channel rate is 10 Mbps. The sensor CSI-2 rate is independent of the CLK_IN.

7.4.2 RAW Mode

In RAW mode, the TDES960 receives RAW8, RAW10, or RAW12 data from a DVP Mode serializer. The data is translated into a RAW8, RAW10, or RAW12 CSI-2 video stream for forwarding on one of the CSI-2 transmit ports. For each input port, the CSI-2 packet header VC-ID and Data Type are programmable.

In RAW mode, each Rx Port can support up to:

- 12 bits of DATA + 2 SYNC bits for an input PCLK range of 37.5 MHz to 100 MHz in the 12-bit, high-frequency mode. Line rate = $\text{PCLK} \times (2/3) \times 28$. For example, $\text{PCLK} = 100 \text{ MHz}$, line rate = $(100 \text{ MHz}) \times (2/3) \times 28 = 1.87 \text{ Gbps}$. Note: No HS/VS restrictions (raw). NOTE: The back channel rate must be set to 2.5 Mbps in this mode.
- 12 bits of DATA + 2 bits SYNC for an input PCLK range of 25 MHz to 50 MHz in the 12-bit, low-frequency mode. Line rate = $\text{PCLK} \times 28$. For example, $\text{PCLK} = 50 \text{ MHz}$, line rate = $50 \text{ MHz} \times 28 = 1.40 \text{ Gbps}$. Note: No HS/VS restrictions (raw). The back channel rate must be set to 2.5 Mbps in this mode.
- 10 bits of DATA + 2 SYNC bits for an input PCLK range of 50 MHz to 100 MHz in the 10-bit mode. Line rate = $(\text{PCLK} / 2) \times 28$. For example, $\text{PCLK} = 100 \text{ MHz}$, line rate = $(100 \text{ MHz} / 2) \times 28 = 1.40 \text{ Gbps}$. Note: HS/HV is restricted to no more than one transition per 10 PCLK cycles. The back channel rate must be set to 2.5 Mbps in this mode.

7.4.3 MODE Pin

Configuration of the device may be done through the MODE input strap pin, or through the configuration register bits. A pullup resistor and a pulldown resistor of suggested values may be used to set the voltage ratio of the MODE input (V_{MODE}) and V_{DD18} to select one of the four possible modes. Possible configurations are:

- CSI-2 Mode (TDES960 compatible)
 - 40-bit forward channel frame
 - 50-Mbps back channel rate for serializer operation in Synchronous mode (default)
 - 10-Mbps back channel rate for serializer operation in Non-synchronous mode (must be programmed by setting BC_FREQ_SELECT register 0x58[2:0] = 010)
- 12-bit LF / 12-bit HF / 10-bit RAW modes (DVP Mode serializer compatible)
 - 28-bit forward channel frame
 - 2.5-Mbps back channel rate (default)

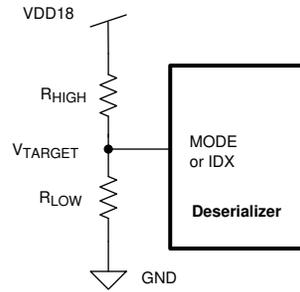


Figure 7-2. Strap Pin Connection Diagram

Table 7-1. Strap Configuration Mode Select

NO.	V _{MODE} VOLTAGE RANGE			V _{IDX} TARGET VOLTAGE VDD18 = 1.80 V	SUGGESTED STRAP RESISTORS (1% TOL)		RX MODE
	V _{MIN}	V _{TYP}	V _{MAX}		R _{HIGH} (kΩ)	R _{LOW} (kΩ)	
0	0	0	0.131 × V _(VDD18)	0	OPEN	10.0	CSI-2 Non-Synchronous Mode
1	0.179 × V _(VDD18)	0.213 × V _(VDD18)	0.247 × V _(VDD18)	0.374	88.7	23.2	RAW12 LF
2	0.296 × V _(VDD18)	0.330 × V _(VDD18)	0.362 × V _(VDD18)	0.582	75.0	35.7	RAW12 HF
3	0.412 × V _(VDD18)	0.443 × V _(VDD18)	0.474 × V _(VDD18)	0.792	71.5	56.2	RAW10
4	0.525 × V _(VDD18)	0.559 × V _(VDD18)	0.592 × V _(VDD18)	0.995	78.7	97.6	CSI-2 Synchronous Mode
5	0.642 × V _(VDD18)	0.673 × V _(VDD18)	0.704 × V _(VDD18)	1.202	39.2	78.7	RAW12 LF
6	0.761 × V _(VDD18)	0.792 × V _(VDD18)	0.823 × V _(VDD18)	1.420	25.5	95.3	RAW12 HF
7	0.876 × V _(VDD18)	V _(VDD18)	V _(VDD18)	1.8	10.0	OPEN	RAW10

The strapped values can be viewed and/or modified in the following locations:

- RX Mode – Port Configuration V3LINK_MODE Register 0x6D[1:0] bits

7.4.4 REFCLK

A valid 23-MHz to 26-MHz reference clock is required on the REFCLK pin 5 for precise frequency operation. The REFCLK frequency defines all internal clock timers, including the back channel rate, I2C timers, CSI-2 datarate, FrameSync signal parameters, and other timing critical internal circuitry. REFCLK input must be continuous. If the REFCLK input does not detect a transition more than 20 μs, this may cause a disruption in the CSI-2 output. REFCLK must be applied to the TDES960 only when the supply rails are above minimum levels (see [Figure 8-18](#)). At start-up, the TDES960 defaults to an internal oscillator to generate an backup internal reference clock at nominal frequency of 25 MHz ±10%.

As an option for mitigating EMI / EMC, the TDES960 is capable of tolerating a REFCLK with spread-spectrum clocking (SSC) profile with up to ±0.5% amplitude deviations (center spread) or up to 1% amplitude deviations (down spread) and up to 33-kHz frequency modulation from a clock source.

The REFCLK LVCMOS input oscillator specifications are listed in [Table 7-2](#).

Table 7-2. REFCLK Oscillator Specifications

PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
REFERENCE CLOCK					
Frequency tolerance with aging	-20°C ≤ T _A ≤ 85°C, aging, no spread-spectrum			±100	ppm
Amplitude		800	1200	V _(VDDIO)	mVp-p
Symmetry	Duty Cycle	40%	50%	60%	
Rise and fall time	10% – 90%			6	ns
Jitter	200 kHz – 10 MHz		50	200	ps p-p
Frequency		23	25	26	MHz
Spread-spectrum clock modulation percentage (Optional)	Center spread	-0.5%		+0.5%	
	Down spread	-1%		0%	
Spread-spectrum clock modulation frequency (Optional)				33	kHz

7.4.5 Receiver Port Control

The TDES960 can support up to four simultaneous inputs to Rx ports 0 - 4. The Receiver port control register RX_PORT_CTL 0x0C allows for disabling any Rx inputs when not in use. These bits can only be written by a local I2C controller at the deserializer side of the V³Link.

Each V³Link Receive port has a unique set of registers that provides control and status corresponding to Rx ports 0 - 4. Control of the V³Link port registers is assigned by the V3LINK_PORT_SEL register, which sets the page controls for reading or writing individual ports unique registers. For each of the V³Link Receive Ports, the V3LINK_PORT_SEL 0x4C register defaults to selecting that port's registers as detailed in register description.

As an alternative to paging to access V³Link Receive unique port registers, separate I2C addresses may be enabled to allow direct access to the port-specific registers. The Port I2C address registers 0xF8 - 0xFB allow programming a separate 7-bit I2C address to allow access to unique, port-specific registers without paging. I2C commands to these assigned I2C addresses are also allowed access to all shared registers.

7.4.5.1 Video Stream Forwarding

Video stream forwarding is handled by the Rx Port forwarding control in register 0x20. Forwarding from input ports are disabled by default and must be enabled using per-port controls. Different options for forwarding CSI-2 packets can also be selected as described starting in [Section 7.4.25](#).

7.4.6 Input Jitter Tolerance

Input jitter tolerance is the ability of the clock and data recovery (CDR) and phase-locked loop (PLL) of the receiver to track and recover the incoming serial data stream. Jitter tolerance at a specific frequency is the maximum jitter permissible before data errors occur. [Figure 7-3](#) shows the allowable total jitter of the receiver inputs and must be less than the values in [Table 7-3](#).

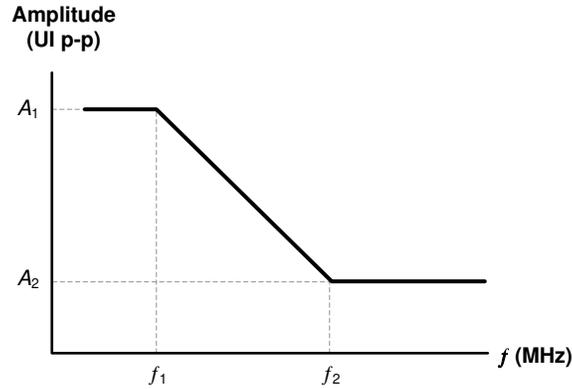


Figure 7-3. Input Jitter Tolerance Plot

Table 7-3. Input Jitter Tolerance Limit

INTERFACE	JITTER AMPLITUDE (UI p-p)		FREQUENCY (MHz) ⁽¹⁾	
	A1	A2	f1	f2
V3LINK	1	0.4	V3LINK_PCLK / 80	V3LINK_PCLK / 15

- (1) V3LINK_PCLK frequency is a function of the PCLK, CLK_IN, or REFCLK frequency and dependent on the serializer operating MODE:
 CSI-2 synchronous mode: V3LINK_PCLK = 4 x REFCLK
 CSI-2 non-synchronous mode: V3LINK_PCLK = 2 x CLK_IN
 RAW 10-bit mode: V3LINK_PCLK = PCLK / 2
 RAW 12-bit HF mode: V3LINK_PCLK = 2 x PCLK / 3
 RAW 12-bit LF mode: V3LINK_PCLK = PCLK

7.4.7 Adaptive Equalizer

The receiver inputs provide an adaptive equalization filter to compensate for signal degradation from the interconnect components. To determine the maximum cable reach, factors that affect signal integrity such as jitter, skew, ISI, crosstalk, and so forth, must be considered. The equalization status and configuration are selected through AEQ registers 0xD2–0xD5.

Each RX receiver incorporates an adaptive equalizer (AEQ), which continuously monitors cable characteristics for long-term cable aging and temperature changes. The AEQ attempts to optimize the equalization setting of the RX receiver.

If the deserializer loses LOCK, the adaptive equalizer will reset and perform the LOCK algorithm again to reacquire the serial data stream being sent by the serializer.

7.4.7.1 Channel Requirements

For optimal AEQ performance and error free operation, the end-to-end transmission channel (including cables, connectors, and PCBs) needs to meet insertion loss, return loss (impedance control), and crosstalk requirements given in Table 7-4 and Table 7-5. Poor impedance control or insertion loss of the transmission channel and poor channel to channel isolation (low IL / FEXT) may result in significant reductions in the maximum transmission distance.

Table 7-4. Transmission Channel Requirements for Coaxial Cable Applications

PARAMETER		MIN	TYP	MAX	UNIT
Z _{trace}	Single-ended PCB trace characteristic impedance	45	50	55	Ω
Z _{cable}	Coaxial cable characteristic impedance	45	50	55	Ω
Z _{con}	Connector (mounted) characteristic impedance	40	50	62.5	Ω
RL	Return Loss, S11	½ f _{BC} < f < 0.1 GHz		-16	dB
		0.1 GHz < f < 1 GHz (f in GHz)		-9 + 7 × log(f)	dB
		1 GHz < f < f _{FC}		-9	dB

Table 7-4. Transmission Channel Requirements for Coaxial Cable Applications (continued)

PARAMETER		MIN	TYP	MAX	UNIT
IL	Insertion Loss, S12	f = 1 MHz		-1.4	dB
		f = 5 MHz		-2.3	dB
		f = 10 MHz		-2.5	dB
		f = 50 MHz		-3.5	dB
		f = 100 MHz		-4.5	dB
		f = 0.5 GHz		-9.5	dB
		f = 1 GHz		-14.0	dB
		f = 2.1 GHz		-21.6	dB
FEXT	Maximum Far End Crosstalk	f < 2.1 GHz	-30		dB
NEXT	Maximum Near End Crosstalk	f < 100 MHz	-30		dB

Table 7-5. Transmission Channel Requirements for STP / STQ Cable Applications

PARAMETER		MIN	TYP	MAX	UNIT
Z _{trace}	Differential PCB trace characteristic impedance	90	100	110	Ω
Z _{cable}	STP / STQ cable characteristic impedance	85	100	115	Ω
Z _{con}	Differential connector (mounted) characteristic impedance	80	100	125	Ω
RL	Return Loss, SDD11	$\frac{1}{2} f_{BC} < f < 0.01$ GHz		-20	dB
		0.01 GHz < f < 0.5 GHz (f in GHz)		-20 + 20(f)	dB
		0.5 GHz < f < f _{FC}		-10	dB
IL	Insertion Loss, SDD12	f = 1 MHz		-1.1	dB
		f = 5 MHz		-1.4	dB
		f = 10 MHz		-1.6	dB
		f = 50 MHz		-2.7	dB
		f = 100 MHz		-3.4	dB
		f = 0.5 GHz		-7.8	dB
		f = 1 GHz		-12.0	dB
		f = 2.1 GHz		-19.6	dB
IL/ FEXT	Insertion Loss to Far End Crosstalk Ratio	f < 2.1 GHz	-20		dB
NEXT	Maximum Near End Crosstalk	f < 200 MHz		-30	dB

7.4.7.2 Adaptive Equalizer Algorithm

The AEQ process steps through the allowed equalizer control values to find a value that allows the Clock Data Recovery (CDR) circuit to keep a valid lock condition. The circuit waits for a programmed re-lock time period for each EQ setting, then the circuit checks the results for a valid lock. If a valid lock is detected, the circuit will stop at the current EQ setting and maintain a constant value as long as the lock state persists. If the deserializer loses the lock, the adaptive equalizer will resume the LOCK algorithm and the EQ setting is incremented to the next valid state. When the lock is lost, the circuit will search the EQ settings to find another valid setting to reacquire the serial data stream sent by the serializer that remains locked.

7.4.7.3 AEQ Settings

7.4.7.3.1 AEQ Start-Up and Initialization

The AEQ circuit can be restarted at any time by setting the AEQ_RESTART bit in the AEQ_CTL2 register 0xD2. When the deserializer is powered on, the AEQ is continually searching through the EQ settings and could be at any setting when the serializer supplies a signal. If the Rx Port CDR locks to the signal, it may be acceptable for low bit errors, but it may not be optimized or overequalized. When connected to a compatible serializer, the

TDES960 will restart the AEQ adaption by default after the device achieves the first positive lock indication to supply a more consistent start-up from known conditions.

With this feature disabled, the AEQ may lock at a relatively random EQ setting based on when the V³Link input signal is initially present. Alternatively, AEQ_RESTART or DIGITAL_RESET0 can be applied once the compatible serializer input signal frequency is stable to restart adaption from the minimum EQ gain value. These techniques allow for a more consistent initial EQ setting following adaption.

7.4.7.3.2 AEQ Range

The AEQ circuit can be programmed with minimum and maximum settings used during the EQ adaption. Using the full AEQ range provides the most flexible solution, if the channel conditions are known however, an improved deserializer lock time can be achieved by narrowing the search window for allowable EQ gain settings. For example, in a system use case with a longer cable and multiple interconnects creating higher channel attenuation, the AEQ would not adapt to the minimum EQ gain settings. Likewise, in a system use case with a short cable and low channel attenuation, the AEQ would not generally adapt to the highest EQ gain settings. The AEQ range is determined by the AEQ_MIN_MAX register 0xD5 where AEQ_MAX sets the maximum value of EQ gain. The ADAPTIVE_EQ_FLOOR_VALUE determines the starting value for EQ gain adaption. To enable the minimum AEQ limit, the SET_AEQ_FLOOR bit in the AEQ_CTL2 register 0xD2[2] must also be set. An AEQ range (AEQ_MAX - AEQ_FLOOR) to allow a variation around the nominal setting of $-2/+4$ or ± 3 around the nominal AEQ value specific to Rx port channel characteristics gives a good trade-off in lock time and adaptability. The setting for the AEQ after adaption can be read back from the AEQ_STATUS register 0xD3. The suggested AEQ_FLOOR settings are given in [Table 7-6](#).

Table 7-6. Suggested ADAPTIVE_EQ_FLOOR_VALUE as a Function of Channel Insertion Loss

CHANNEL INSERTION LOSS AT 2.1 GHz (dB)	ADAPTIVE_EQ_FLOOR_VALUE
Up to -9.4	0
-9.4 to -13.2	2
-13.2 to -15.4	4
-15.4 to -17.8	5
-17.8 to -19.2	6

7.4.7.3.3 AEQ Timing

The dwell time for AEQ to wait for lock or error-free status is also programmable. When checking each EQ setting the AEQ will wait for a time interval, controlled by the ADAPTIVE_EQ_RELOCK_TIME field in the AEQ_CTL2 register before incrementing to the next allowable EQ gain setting. The default wait time is set to 2.62 ms based on REFCLK = 25 MHz. When the maximum setting is reached and there is no lock acquired during the programmed relock time, the AEQ will restart adaption at minimum setting or AEQ_FLOOR value.

7.4.7.3.4 AEQ Threshold

The TDES960 receiver will adapt by default based on the V³Link error checking during the Adaptive Equalization process. The specific errors linked to equalizer adaption, V³Link clock recovery error, packet encoding error, and parity error can be individually selected in AEQ_CTL register 0x42. Errors are accumulated over 1/2 of the period of the timer set by the ADAPTIVE_EQ_RELOCK_TIME. If the number of errors is greater than the programmed threshold (AEQ_ERR_THOLD), the AEQ will attempt to increase the EQ setting.

7.4.8 Channel Monitor Loop-Through Output Driver

The TDES960 includes an internal **Channel Monitor Loop-through** output on the CMLOUTP/N pins. The CMLOUTP/N pins supply a buffered loop-through output driver to observe the jitter after equalization for each of the four RX receiver channels. The CMLOUT monitors the post EQ stage, thus providing the recovered input of the deserializer signal. The measured serial data width on the CMLOUT loop-through is the total jitter including the internal driver, AEQ, back channel echo, and so forth. Each channel also has its own CMLOUT monitor and can be used for debug purposes. This CMLOUT is useful in identifying gross signal conditioning issues.

[Table 7-7](#) shows the minimum CMLOUT differential eye opening as a measure of acceptable forward channel signal integrity. A CMLOUT eye opening of at least 0.35 UI suggests that the forward channel signal integrity is

likely acceptable. However, further testing such as BIST is recommended to verify error-free operation. An eye opening of less than 0.35 UI indicates possible issues with the forward channel signal integrity.

Table 7-7. CML Monitor Output Driver

PARAMETER	TEST CONDITIONS	PIN	MIN	TYP	MAX	UNIT
E _w	Differential Output Eye Opening R _L = 100 Ω (Figure 7-4)	CMLOUTP, CMLOUTN	0.35			UI ⁽¹⁾

(1) Unit Interval (UI) is equivalent to one ideal serialized data bit width. The UI scales with serializer input PCLK frequency (RAW Modes), serializer CLK_IN frequency (CSI-2 Mode, Serializer Non-synchronous Mode) or REFCLK (CSI-2 Mode, Serializer Synchronous Mode).

- CSI-2 Mode, Serializer Synchronous Mode: 1 UI = 1 / (160 x REFCLK) (typ)
- CSI-2 Mode, Serializer Non-synchronous Mode: 1 UI = 1 / (80 x CLK_IN) (typ)
- RAW 10-bit mode: 1 UI = 1 / (28 x PCLK / 2)
- RAW 12-bit HF mode: 1 UI = 1 / (28 x 2/3 x PCLK)
- RAW 12-bit LF mode: 1 UI = 1 / (28 x PCLK)

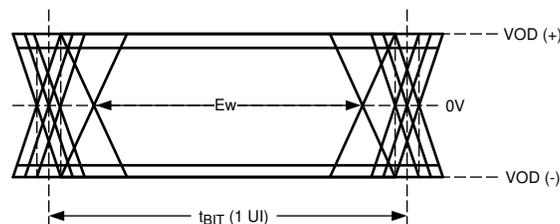


Figure 7-4. CMLOUT Output Driver

Table 7-8 includes details on selecting the corresponding RX receiver of CMLOUTP/N configuration.

Table 7-8. Channel Monitor Loop-Through Output Configuration

	V3LINK RX Port 0	V3LINK RX Port 1	V3LINK RX Port 2	V3LINK RX Port 3
ENABLE MAIN LOOPTHRU DRIVER	0xB0 = 0x14 0xB1 = 0x00 0xB2 = 0x80			
SELECT CHANNEL MUX	0xB1 = 0x01 0xB2 = 0x01	0xB1 = 0x01 0xB2 = 0x02	0xB1 = 0x01 0xB2 = 0x04	0xB1 = 0x01 0xB2 = 0x08
SELECT RX PORT	0xB0 = 0x04 0xB1 = 0x0F 0xB2 = 0x01	0xB0 = 0x08 0xB1 = 0x0F 0xB2 = 0x01	0xB0 = 0x0C 0xB1 = 0x0F 0xB2 = 0x01	0xB0 = 0x10 0xB1 = 0x0F 0xB2 = 0x01
	0xB1 = 0x10 0xB2 = 0x02			

7.4.8.1 Code Example for CMLOUT V3LINK RX Port 0:

```

writeI2C(0xB0,0x14) # V3LINK RX Shared, page 0
writeI2C(0xB1,0x00) # Offset 0 (reg_0_sh)
writeI2C(0xB2,0x80) # Enable loop thru driver
writeI2C(0xB1,0x01) # Select Drive Mux
writeI2C(0xB2,0x01) #
writeI2C(0xB0,0x04) # V3LINK RX Port 0, page 0
writeI2C(0xB1,0x0F) #
writeI2C(0xB2,0x01) # Loop through select
writeI2C(0xB1,0x10) #
writeI2C(0xB2,0x02) # Enable CML data output
    
```

7.4.9 RX Port Status

The TDES960 is able to monitor and detect several other RX port specific conditions and interrupt states. This information is latched into the RX port status registers RX_PORT_STS1 0x4D and RX_PORT_STS2 0x4E. There are bits to flag any change in LOCK status (LOCK_STS_CHG) or detect any errors in the control channel

over the forward link (BCC_CRC_ERROR, BCC_SEQ_ERROR) which are cleared upon read. The Rx Port status registers also allow monitoring of the presence stable input signal along with monitoring parity and CRC errors, line length, and lines per video frame.

7.4.9.1 RX Parity Status

The V³Link receiver checks the decoded data parity to detect any errors in the received V³Link frame. Parity errors are counted up and accessible through the RX_PAR_ERR_HI and RX_PAR_ERR_LO registers 0x55 and 0x56 to provide combined 16-bit error counter. In addition, a parity error flag can be set once a programmed number of parity errors have been detected. This condition is indicated by the PARITY_ERROR flag in the RX_PORT_STS1 register. Reading the counter value will clear the counter value and PARITY_ERROR flag. An interrupt may also be generated based on assertion of the parity error flag. By default, the parity error counter will be cleared and flag will be cleared on loss of Receiver lock. To ensure an exact read of the parity error counter, parity checking must be disabled in the GENERAL_CFG register 0x02 before reading the counter.

7.4.9.2 V³Link Decoder Status

The V³Link receiver also checks the decoded data for encoding or sequence errors in the received V³Link frame. If either of these error conditions are detected the V3LINK_ENC_ERROR bit will be latched in the RX_PORT_STS2 register 0x4E[5]. An interrupt may also be generated based on assertion of the encoded error flag. To detect V³Link Encoder errors, the LINK_ERROR_COUNT must be enabled with a LINK_ERR_THRESH value greater than 1. Otherwise, the loss of Receiver Lock will prevent detection of the Encoder error. The V3LINK_ENC_ERROR flag is cleared on read.

When partnered with a TSER953, the V3LINK Encoder may be configured to include a CRC check of the V3LINK encoder sequence. The CRC check provides an extra layer of error checking on the encoder sequence. This CRC checking adds protection to the encoder sequence used to send link information comprised of Datapath Control registers 0x59 and 0x5A, Sensor Status registers 0x51 - 0x54, and Serializer ID register 0x5B. TI recommends that designers enable CRC error checking on the V3LINK Encoder sequence to prevent any updates of link information values from encoded packets that do not pass CRC check. The V3LINK Encoder CRC is enabled by setting the V3LINK_ENC_CRC_DIS register 0xBA[7] to 0. In addition, the V3LINK_ENC_CRC_CAP flag must be set in register 0x4A[4].

7.4.9.3 RX Port Input Signal Detection

The TDES960 can detect and measure the approximate input frequency and frequency stability of each RX input port and indicate status in bits [2:1] of RX_PORT_STS2. Frequency measurement stable FREQ_STABLE indicates the V³Link input clock frequency is stable. When no V³Link input clock is detected at the RX input port, the NO_V3LINK_CLK bit indicates that condition has occurred. The setting of these error flags is dependent on the stability control settings in the FREQ_DET_CTL register 0x77. The NO_V3LINK_CLK bit will be set if the input frequency is below the setting programmed in the FREQ_LO_THR setting in the FREQ_DET_CTL register. A change in frequency FREQ_STABLE = 0, is defined as any change in MHz greater than the value programmed in the FREQ_HYST value. The frequency is continually monitored and provided for readback through the I2C interface less than every 1 ms. A 16-bit value is used to provide the frequency in registers 0x4F and 0x50. An interrupt can also be generated for any of the ports to indicate if a change in frequency is detected on any port.

7.4.9.4 Line Counter

For each video frame received, the deserializer will count the number of video lines in the frame. In CSI-2 input mode, any long packet will be counted as a video line. In RAW mode, any assertion of the Line Valid (LV) signal will be interpreted as a video line. The LINE_COUNT_1 and LINE_COUNT_0 registers can be used to read the line count for the most recent video frame. Line Length may not be consistent when receiving multiple CSI-2 video streams differentiated by VC-ID. An interrupt may be enabled based on a change in the LINE_COUNT value. If interrupts are enabled, the LINE_COUNT registers will be latched at the interrupt and held until read back by the processor through the I2C.

7.4.9.5 Line Length

For each video line, the length (in bytes) will be determined. The LINE_LEN_1 and LINE_LEN_0 registers can be used to read the line count for the most recent video frame. If the line length is not stable throughout the

frame, the length of the last line of the frame will be reported. Line Count may not be consistent when receiving multiple CSI-2 video streams differentiated by VC-ID. An interrupt may be enabled based on a change in the LINE_LEN value. If interrupts are enabled, the LINE_LEN registers will be latched at the interrupt and held until read by the processor through the I2C.

7.4.10 Sensor Status

When paired with the TSER953 serializer, the TDES960 is capable of receiving diagnostic indicators from the serializer. The sensor alarm and status diagnostic information are reported in the SENSOR_STS_X registers. The interrupt capability from detected status changes in sensor are described in [Section 7.5.9.4](#). This interrupt condition will be cleared by reading the SEN_INT_RISE_STS and SEN_INT_FALL_STS registers.

7.4.11 GPIO Support

The TDES960 supports 8 pins which are programmable for use in multiple options through the GPIOx_PIN_CTL registers.

7.4.11.1 GPIO Input Control and Status

Upon initialization GPIO0 through GPIO7 are enabled as inputs by default. Each GPIO pin has an input disable and a pulldown disable control bit with exception of the open-drain GPIO3 pin. By default, the GPIO pin input paths are enabled and the internal pulldown circuit for the GPIO is enabled. The GPIO_INPUT_CTL and GPIO_PD_CTL registers allow control of the input enable and the pulldown, respectively. For example to disable GPIO1 and GPIO2 as inputs you would program in register 0x0F[2:1] = 11. For most applications, there is no need to modify the default register settings for the pull down resistors. The status HIGH or LOW of each GPIO pin 0 through 7 may be read through the GPIO_PIN_STS register 0x0E. This register read operation provides the status of the GPIO pin independent of whether the GPIO pin is configured as an input or output.

7.4.11.2 GPIO Output Pin Control

Individual GPIO output pin control is programmable through the GPIOx_PIN_CTL registers 0x10 to 0x17. To enable any of the GPIO as output, set bit 0 = 1 in the respective register 0x10 to 0x17 after clearing the corresponding input enable bit in register 0x0F.

7.4.11.3 Forward Channel GPIO

The TDES960 8 GPIO pins can output data received from the forward channel when paired with the TSER953 serializer. The remote Serializer GPIO are mapped to GPIO. Each GPIO pin can be programmed for output mode and mapped. Up to four GPIOs are supported in the forward direction on each V³Link Receive port. Each forward channel GPIO (from any port) can be mapped to any GPIO output pin. The DVP Mode serializer's GPIOs cannot be configured as inputs for remote communication over the forward channel to the TDES960.

The timing for the forward channel GPIO is dependant on the number of GPIOs assigned at the serializer. When a single GPIO input from the TSER953 serializer is linked to a TDES960 deserializer GPIO output the value is sampled every forward channel transmit frame. Two linked GPIO are sampled every two forward channel frames and 3-linked or 4-linked GPIOs are sampled every 5 frames. The minimum latency for the GPIO remains consistent (approximately 225 ns), but as the information spreads over multiple frames, the jitter typically increases on the order of the sampling period (number of forward channel frames). TI recommends maintaining a 4x oversampling ratio for linked GPIO throughput. For example, when operating in 4-Gbps synchronous mode with REFCLK = 25 MHz, the maximum recommended GPIO input frequency based on the number of GPIO linked over the forward channel is shown in [Table 7-9](#).

Table 7-9. Forward Channel GPIO Typical Timing

NUMBER OF LINKED FORWARD CHANNEL GPIOs (FC_GPIO_EN)	SAMPLING FREQUENCY (MHz) AT V ³ Link LINE RATE = 4 Gbps	MAXIMUM RECOMMENDED FORWARD CHANNEL GPIO FREQUENCY (MHz)	TYPICAL JITTER (ns)
1	100	25	12
2	50	12.5	24
4	20	5	60

In addition to mapping remote serializer GPI, an internally generated FrameSync (see [Section 7.4.24](#)) or other control signals may be output from any of the deserializer GPIOs for synchronization with a local processor or another deserializer.

7.4.11.4 Back Channel GPIO

Each TDES960 GPIO pin defaults to input mode at start-up. The deserializer can link GPIO pin input data on up to four available slots to send on the back channel per each remote serializer connection. Any of the 8 GPIO pin data can be mapped to send over the available back channel slots for each V³Link Rx port. The same GPIO on the deserializer pin can be mapped to multiple back channel GPIO signals. For 50-Mbps back channel operation, the frame period is 600 ns (30 bits × 20 ns/bit). For 2.5-Mbps back channel operation, the frame period is 12 μs (30 bits × 400 ns/bit). As the back channel GPIOs are sampled and sent back by the TDES960 deserializer, the latency and jitter timing are on the order of one back channel frame. The back channel GPIO is effectively sampled at a rate of 1/30 of the back channel rate or 1.67 MHz at f_{BC} = 50 Mbps. TI recommends that the input switching frequency for the back channel GPIO is < 1/4 of the sampling rate or 416 kHz at f_{BC} = 50 Mbps. For example, when operating in 4-Gbps synchronous mode with REFCLK = 25 MHz, the maximum recommended GPIO input frequency based on the data rate when linked over the back channel is shown in [Table 7-10](#).

Table 7-10. Back Channel GPIO Typical Timing

BACK CHANNEL RATE (Mbps)	SAMPLING FREQUENCY (kHz)	MAXIMUM RECOMMENDED BACK CHANNEL GPIO FREQUENCY (kHz)	TYPICAL LATENCY (μs)	TYPICAL JITTER (μs)
50	1670	416	1.5	0.7
10	334	83.5	3.2	3
2.5	83.5	20	12.2	12

In addition to sending GPIO from pins, an internally generated FrameSync or external FrameSync input signal may be mapped to any of the back channel GPIOs for synchronization of multiple sensors with extremely low skew (see [Section 7.4.24](#)).

In addition to sending GPIO from pins, an internally generated FrameSync signal may be sent on any of the back channel GPIOs.

For each port, the following GPIO control is available through the BC_GPIO_CTL0 register 0x6E and BC_GPIO_CTL1 register 0x6F.

7.4.11.5 GPIO Pin Status

GPIO pin status may be read through the GPIO_PIN_STS register 0x0E. This register provides the status of the GPIO pin independent of whether the GPIO pin is configured as an input or output.

7.4.11.6 Other GPIO Pin Controls

Each GPIO pin has a input disable and a pulldown disable. By default, the GPIO pin input paths are enabled and the internal pulldown circuit in the GPIO is enabled. The GPIO_INPUT_CTL register 0x0F and GPIO_PD_CTL register 0xBE allow control of the input enable and the pulldown, respectively. For most applications, there is no need to modify the default register settings.

7.4.12 RAW Mode LV / FV Controls

The Raw modes provide FrameValid (FV) and LineValid (LV) controls for the video framing. The FV is equivalent to a Vertical Sync (VSYNC) while the LineValid is equivalent to a Horizontal Sync (HSYNC) input to the DVP Mode serializer.

The TDES960 allows setting the polarity of these signals by register programming. The FV and LV polarity are controlled on a per-port basis and can be independently set in the PORT_CONFIG2 register 0x7C.

To prevent false detection of FrameValid, FV must be asserted for a minimum number of clocks prior to first video line to be considered valid. The minimum FrameValid time is programmable in the FV_MIN_TIME register

0xBC. Because the measurement is in V3LINK clocks, the minimum FrameValid setup to LineValid timing at the Serializer will vary based on operating mode.

A minimum FV to LV timing is required when processing video frames from a RAW serializer input. If the FV to LV minimum setup is not met (by default), the first video line is discarded. Optionally, a register control (PORT_CONFIG:DISCARD_1ST_ON_ERR) forwards the first video line missing some number of pixels at the start of the line. There is no timing restrictions at the end of the frame.

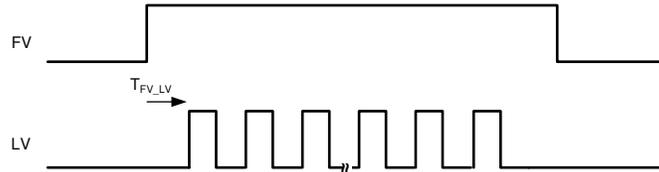


Figure 7-5. Minimum FV to LV

Table 7-11. Minimum FV to LV Setup Requirements (in Serializer PCLKs)

MODE	FV_MIN_TIME Conversion Factor	Absolute Min (FV_MIN_TIME = 0)	Default (FV_MIN_TIME = 128)
RAW12 LF	1	2	130
RAW12 HF	1.5	3	195
RAW10	2	5	261

For other settings of FV_MIN_TIME, use [Equation 1](#) to determine the required FV to LV setup in Serializer PCLKs.

$$\text{Absolute Min} + (\text{FV_MIN_TIME} \times \text{Conversion factor}) \quad (1)$$

The minimum LV to FV timing requirement for all three RAW modes is 0. See [Table 7-12](#) for the exact timing in Serializer PCLKs.

Table 7-12. Minimum LV Low Time (in Serializer PCLKs)

MODE	Minimum LV Low Time	Minimum FV to LV Active, FV_MIN_TIME=0	Minimum LV to FV Inactive Time
RAW12 LF	6	2	0
RAW12 HF	12	3	0
RAW10	16	5	0

7.4.13 CSI-2 Protocol Layer

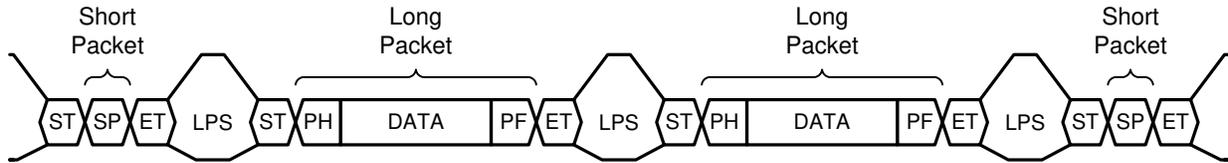
The TDES960 implements High-Speed mode to forward CSI-2 Low Level Protocol data. This includes features as described in the Low Level Protocol section of the MIPI CSI-2 Specification. It supports short and long packet formats.

The feature set of the protocol layer implemented by the CSI-2 TX is:

- Transport of arbitrary data (payload-independent)
- 8-bit word size
- Support for up to four interleaved virtual channels on the same link
- Special packets for frame start, frame end, line start, and line end information
- Descriptor for the type, pixel depth, and format of the Application Specific Payload data
- 16-bit Checksum Code for error detection

[Figure 7-6](#) shows the CSI-2 protocol layer with short and long packets.

DATA:



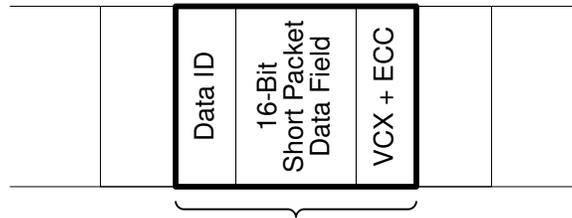
KEY:

ST – Start of Transmission PH – Packet Header
 ET – End of Transmission PF – Packet Footer
 LPS – Low Power State

Figure 7-6. CSI-2 Protocol Layer With Short and Long Packets

7.4.14 CSI-2 Short Packet

The short packet provides frame or line synchronization. Figure 7-7 shows the structure of a short packet. A short packet is identified by data types 0x00 to 0x0F.



32-bit SHORT PACKET (SH)
 Data Type (DT) = 0x00 – 0x0F

Figure 7-7. CSI-2 Short Packet Structure

7.4.15 CSI-2 Long Packet

A long packet consists of three elements: a 32-bit packet header (PH), an application-specific data payload with a variable number of 8-bit data words, and a 16-bit packet footer (PF). The packet header is further composed of three elements: an 8-bit data identifier, a 16-bit word count field, and an 8-bit ECC. The packet footer has one element, a 16-bit checksum. Figure 7-8 shows the structure of a long packet.

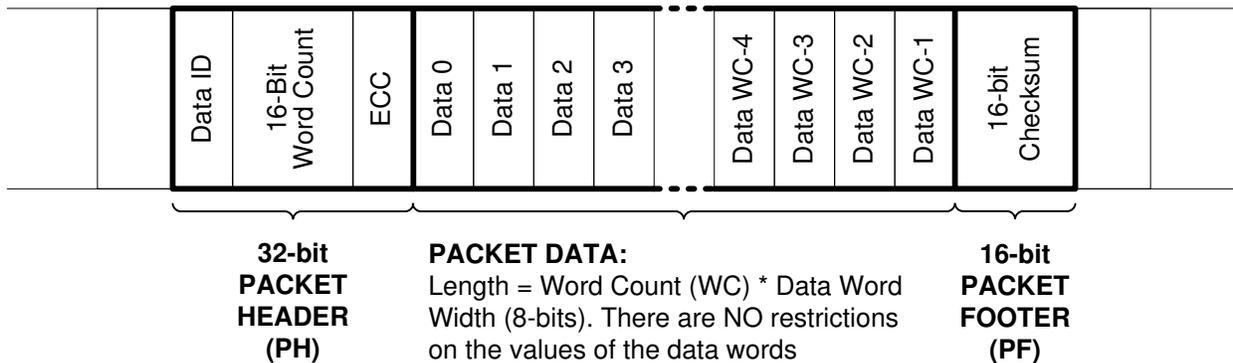


Figure 7-8. CSI-2 Long Packet Structure

Table 7-13. CSI-2 Long Packet Structure Description

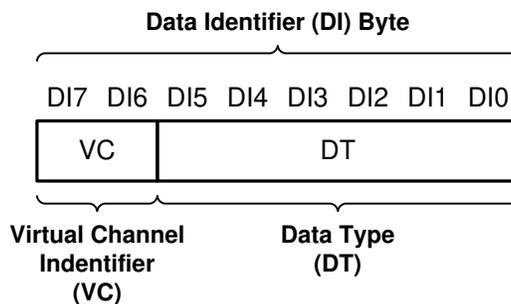
PACKET PART	FIELD NAME	SIZE (BIT)	DESCRIPTION
Header	VC / Data ID	8	Contains the virtual channel identifier and the data-type information.
	Word Count	16	Number of data words in the packet data. A word is 8 bits.
	ECC	8	ECC for data ID and WC field. Allows 1-bit error recovery and 2-bit error detection.
Data	Data	WC * 8	Application-specific payload (WC words of 8 bits).
Footer	Checksum	16	16-bit cyclic redundancy check (CRC) for packet data.

7.4.16 CSI-2 Data Identifier

The TDES960 MIPI CSI-2 protocol interface transmits the data identifier byte containing the values for the virtual channel ID (VC) and data type (DT) for the application specific payload data, as shown in Figure 7-9. The virtual channel ID is contained in the 2 MSBs of the data identifier byte and identify the data as directed to one of four virtual channels. The value of the data type is contained in the 6 LSBs of the data identifier byte. When partnered with the Tser953 serializer, the Data Type is passed through from the received CSI-2 packets. When partnered with a DVP Mode serializer, the received RAW mode data is converted to CSI-2 Tx packets with assigned data type and virtual channel ID.

For each RX Port, register defines with which channel and data type the context is associated:

- For V³Link Receiver port operating in RAW input mode connected to a DVP Mode serializer, register 0x70 describes RAW10 Mode and 0x71 RAW12 Mode.
- RAW1x_VC[7:6] field defines the associated virtual ID transported by the CSI-2 protocol from the camera sensor.
- RAW1x_ID[5:0] field defines the associated data type. The data type is a combination of the data type transported by the CSI-2 protocol.

**Figure 7-9. CSI-2 Data Identifier Structure**

7.4.17 Virtual Channel and Context

The CSI-2 protocol layer transports virtual channels. The purpose of virtual channels is to separate different data flows interleaved in the same data stream. Each virtual channel is identified by a unique channel identification number in the packet header. Therefore, a CSI-2 TX context can be associated with a virtual channel and a data type. Virtual channels are defined by a 2-bit field. This channel identification number is encoded in the 2-bit code.

The CSI-2 TX transmits the channel identifier number and multiplexes the interleaved data streams. The CSI-2 TX supports up to four concurrent virtual channels.

7.4.18 CSI-2 Mode Virtual Channel Mapping

The CSI-2 Mode provides per-port Virtual Channel ID mapping. For each V³Link input port, separate mapping may be done for each input VC-ID to any of the four VC-ID values. The mapping is controlled by the VC_ID_MAP register. This function sends the output as a time-multiplexed CSI-2 stream, where the video sources are differentiated by the virtual channel.

7.4.18.1 Example 1

The TDES960 is receiving data from sensors attached to each port. Each port is sending a video stream using VC-ID of 0. The TDES960 can be configured to re-map the incoming VC-IDs to ensure each video stream has a unique ID. The direct implementation would map incoming VC-ID of 0 for RX Port 0, VC-ID of 1 for RX Port 1, VC-ID of 2 for RX Port 2, and VC-ID of 3 for RX Port 3.

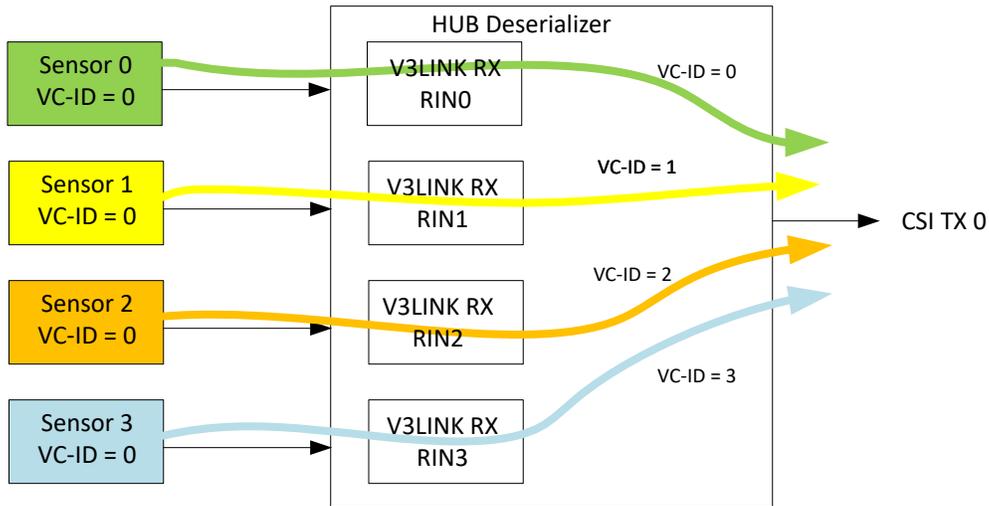


Figure 7-10. VC-ID Mapping Example 1

7.4.18.2 Example 2

The TDES960 is receiving two video streams from sensors on each input port. Each sensor is sending video streams using VC-IDs 0 and 1. Receive Ports 0 and 2 map the VC-IDs directly without change. Receive Ports 1 and 3 map the VC-IDs 0 and 1 to VC-IDs 2 and 3. In addition, RX Ports 0 and 1 are assigned to CSI-2 Transmitter 0 which RX Ports 2 and 3 are assigned to CSI-2 Transmitter 1. This is required because each CSI-2 transmitter is limited to 4 VC-IDs per MIPI specification.

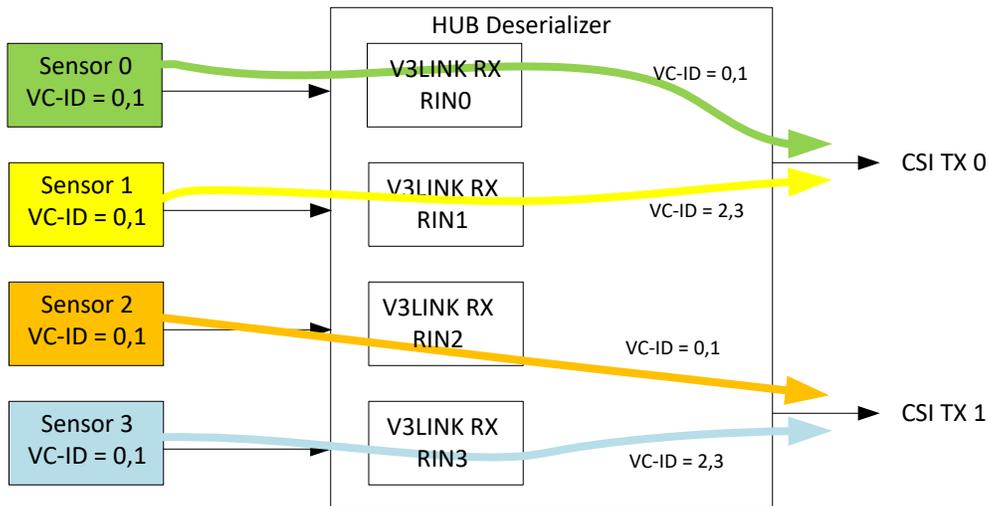


Figure 7-11. VC-ID Mapping Example 2

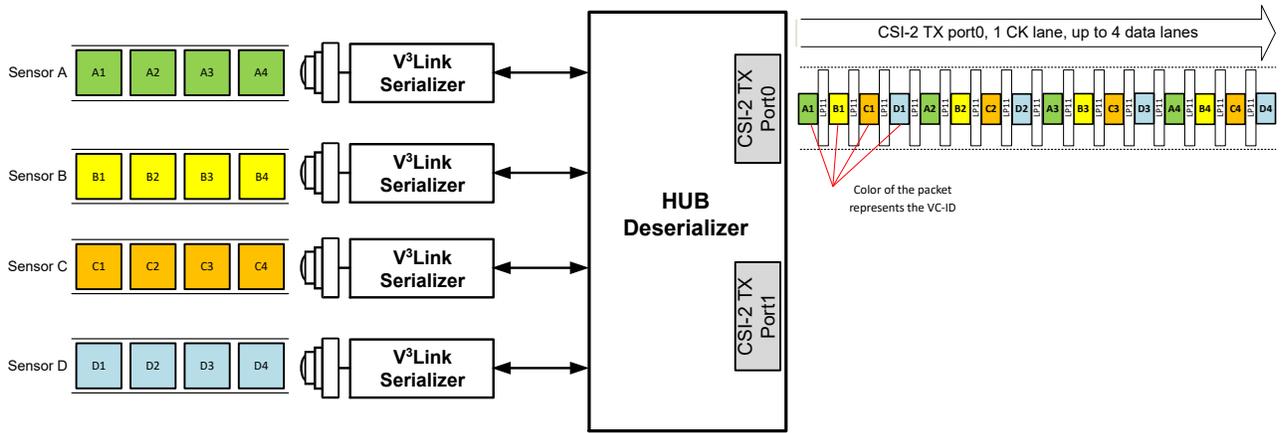


Figure 7-12. Four Sensor Data onto CSI-2 With Virtual Channels (VC-ID)

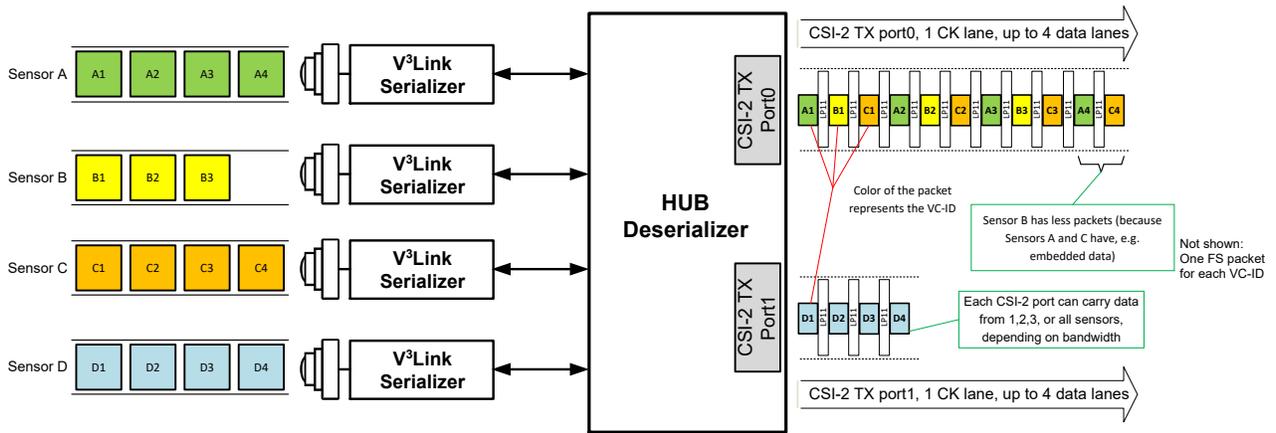


Figure 7-13. Four Sensor Data onto CSI-2 With Virtual Channels (VC-ID) With Different Frame Size

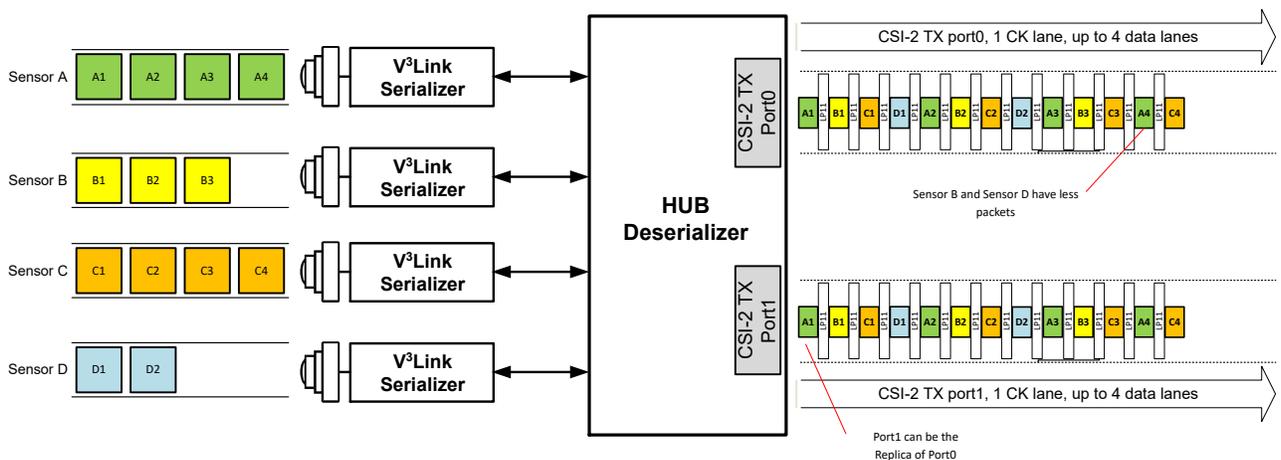


Figure 7-14. Four Sensor Data onto 1xCSI-2 Replicated With Virtual Channels (VC-ID) With Different Frame Size

7.4.19 CSI-2 Transmitter Frequency

The CSI-2 Transmitters may operate at 400 Mbps, 800 Mbps, 1.2 Gbps, or 1.6 Gbps per data lane. This operation is controlled through the CSI_PLL_CTL 0x1F register.

Table 7-14. CSI-2 Transmitter Data Rate vs CSI_PLL_CTL

CSI_PLL_CTL[1:0]	CSI-2 TX Data Rate	REFCLK Frequency
00	1.664 Gbps	26 MHz
	1.6 Gbps	25 MHz
	1.472 Gbps	23 MHz
01	1.2 Gbps	25 MHz
10	800 Mbps	25 MHz
11	400 Mbps	25 MHz

When configuring to 800 Mbps or 1.6 Gbps, the CSI-2 timing parameters are automatically set based on the CSI_PLL_CTL 0x1F register. In the case of 400 Mbps, the respective CSI-2 timing parameters registers must be programmed, and the appropriate override bit must be set. To enable CSI-2 400 Mbps mode, set the following registers:

```
# Set CSI-2 Timing parameters
writeI2C(0xB0,0x2) # set auto-increment, page 0
writeI2C(0xB1,0x40) # CSI-2 Port 0
writeI2C(0xB2,0x83) # TCK Prep
writeI2C(0xB2,0x8D) # TCK Zero
writeI2C(0xB2,0x87) # TCK Trail
writeI2C(0xB2,0x87) # TCK Post
writeI2C(0xB2,0x83) # THS Prep
writeI2C(0xB2,0x86) # THS Zero
writeI2C(0xB2,0x84) # THS Trail
writeI2C(0xB2,0x86) # THS Exit
writeI2C(0xB2,0x84) # TLPX
```

```
# Set CSI-2 Timing parameters
writeI2C(0xB0,0x2) # set auto-increment, page 0
writeI2C(0xB1,0x60) # CSI-2 Port 1
writeI2C(0xB2,0x83) # TCK Prep
writeI2C(0xB2,0x8D) # TCK Zero
writeI2C(0xB2,0x87) # TCK Trail
writeI2C(0xB2,0x87) # TCK Post
writeI2C(0xB2,0x83) # THS Prep
writeI2C(0xB2,0x86) # THS Zero
writeI2C(0xB2,0x84) # THS Trail
writeI2C(0xB2,0x86) # THS Exit
writeI2C(0xB2,0x84) # TLPX
```

7.4.20 CSI-2 Output Bandwidth

During normal operation, CSI-2 transmitter output bandwidth is reduced as it needs to transition between Low-Power and High-Speed modes. The minimum CSI-2 High-Speed data transmission overhead consists of T_{LPX} , $T_{HS-PREPARE}$, $T_{HS-ZERO}$, $T_{HS-SYNC}$, $T_{HS-TRAIL}$, and $T_{HS-EXIT}$ as shown in [Figure 6-6](#). The bandwidth is further reduced when operating in Discontinuous CSI-2 Clock mode as the CSI-2 clock requires additional overhead time to transition between Low-Power and Clock Transmission modes. The minimum CSI-2 Discontinuous Clock timing overhead consists of $T_{CLK-POST}$, $T_{CLK-TRAIL}$, $T_{CLK-PREPARE}$, $T_{CLK-ZERO}$, and $T_{CLK-PRE}$ as shown in [Figure 6-7](#). The typical CSI-2 timing overhead is given in [Table 7-15](#).

Table 7-15. CSI-2 Transmitter Overhead vs Data Rate

CSI-2 TX Data Rate	CSI-2 TX Overhead, $t_{CSI_Overhead}$ [μs]	
	Continuous CSI-2 Clock (0x33[1]=1)	Discontinuous CSI-2 Clock (0x33[1]=0)
1.664 Gbps	0.73	1.68
1.6 Gbps	0.76	1.74
1.472 Gbps	0.83	1.89
1.2 Gbps	0.91	1.92
800 Mbps	0.93	2.06
400 Mbps	1.30	2.65

For Best-Effort Round Robin, Basic Synchronized or Line-Interleaved CSI-2 Forwarding, the maximum CSI-2 bandwidth for each CSI-2 port is defined in [Equation 2](#).

$$BW = \frac{H_{active} \cdot N_{bits/pxl}}{\frac{H_{active} \cdot N_{bits/pxl}}{N_{CSI_Lanes} \cdot f_{CSI}} + t_{CSI_Overhead}} \quad (2)$$

For Line-Concatenated CSI-2 Forwarding, the maximum CSI-2 output bandwidth for each CSI-2 port is defined in [Equation 3](#).

$$BW_{LC} = \frac{N_{sensor} \cdot H_{active} \cdot N_{bits/pxl}}{\frac{N_{sensor} \cdot H_{active} \cdot N_{bits/pxl}}{N_{CSI_Lanes} \cdot f_{CSI}} + t_{CSI_Overhead}} \quad (3)$$

where

- N_{sensor} is the number of sensors attached to the TDES960
- H_{active} is the horizontal line length of the active video frame in pixels
- $N_{bits/pxl}$ is the number of bits per pixel
- N_{CSI_Lanes} is the number of CSI-2 Lanes
- f_{CSI} is the CSI-2 TX data rate per lane in Hz
- $t_{CSI_Overhead}$ is the CSI-2 High-speed data and clock timing overhead as given in [Table 7-15](#)

Equations (2) and (3) only apply when all aggregated sensors have identical video parameters, including pixels, lines, and frame rates. For aggregation BW calculation in mixed-sensor aggregation applications, contact TI for additional calculator tools.

7.4.20.1 CSI-2 Output Bandwidth Calculation Example

Assuming the following:

- Four identical sensors are attached to the TDES960 ($N_{sensor} = 4$)
- Each sensor outputs active video frame with the horizontal line length of 1080 pixels ($H_{active} = 1080$ pixels)
- Video format is RAW12 ($N_{bits/pxl} = 12$ bits/pixel)
- TDES960 is configured to use a single CSI-2 port with all four CSI-2 lanes enabled ($N_{CSI_Lanes} = 4$)
- TDES960 CSI-2 TX is configured to operate at 800 Mbps / lane ($f_{CSI} = 800$ MHz)

For Best-Effort Round Robin, Basic Synchronized or Line-Interleaved CSI-2 Forwarding, [Equation 2](#) gives the maximum bandwidth of about 2.60 Gbps (out of 3.2 Gbps for 4 lanes) with continuous CSI-2 clock and about 2.12 Gbps without continuous CSI-2 clock.

For Line-Concatenated CSI-2 Forwarding, [Equation 3](#) gives us the maximum bandwidth of about 3.03 Gbps (out of 3.2 Gbps for 4 lanes) with continuous CSI-2 clock and about 2.84 Gbps without continuous CSI-2 clock.

7.4.21 CSI-2 Transmitter Status

The status of the CSI-2 Transmitter may be monitored by readback of the CSI_STS register 0x35, or brought to one of the configurable GPIO pins as an output. The TX_PORT_PASS 0x35[0] indicates valid CSI-2 data being presented on CSI-2 port. If no data is being forwarded or if error conditions have been detected on the video data, the CSI-2 Pass signal will be cleared. The TX_PORT_SYNC 0x35[0] indicates the CSI-2 Tx port is able to properly synchronize input data streams from multiple sources. TX_PORT_SYNC will always return 0 if Synchronized Forwarding is disabled. Interrupts may also be generated based on changes in the CSI-2 port status.

7.4.22 Video Buffers

The TDES960 implements four video line buffer/FIFO, one for each RX channel. The video buffers provide storage of data payload and forward requirements for sending multiple video streams on the CSI-2 transmit ports. The total line buffer memory size is a 16-kB block for each RX port.

The CSI-2 transmitter waits for an entire packet to be available before pulling data from the video buffers.

7.4.23 CSI-2 Line Count and Line Length

The TDES960 counts the number of lines (long packets) to determine line count on LINE_COUNT_1/0 registers 0x73–74. For line length, TDES960 generates the word count field in the CSI-2 header on LINE_LEN_1/0 registers 0x75 – 0x76.

7.4.24 FrameSync Operation

A frame synchronization signal (FrameSync) can be sent through the back channel using any of the back channel GPIOs. The signal can be generated in two different methods. The first option offers sending the external FrameSync using one of the available GPIO pins on the TDES960 and mapping that GPIO to a back channel GPIO on one or more of the V³Link ports.

The second option is to have the TDES960 internally generate a FrameSync signal to send through GPIO to one or more of the attached Serializers.

FrameSync signaling on the four back channels is synchronous. Thus, the FrameSync signal arrives at each of the four serializers with limited skew.

7.4.24.1 External FrameSync Control

In External FrameSync mode, an external signal is input to the TDES960 through one of the GPIO pins on the device. The external FrameSync signal may be propagated to one or more of the attached V³Link Serializers through a GPIO signal in the back channel.

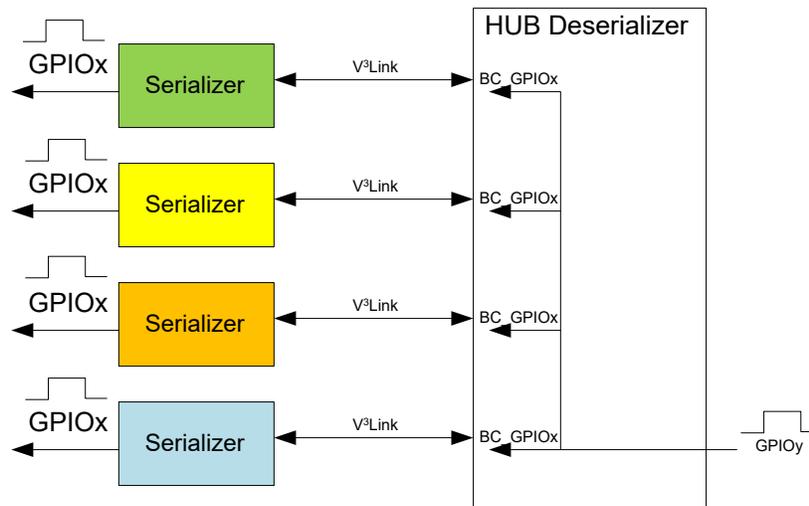


Figure 7-15. External FrameSync

Enabling the external FrameSync mode is done by setting the FS_MODE control in the FS_CTL register to a value between 0x8 (GPIO0 pin) to 0xF (GPIO7 pin). Set FS_GEN_ENABLE to 0 for this mode.

To send the FrameSync signal on the BC_GPIOx port signal, the BC_GPIO_CTL0 or BC_GPIO_CTL1 register must be programmed for that port to select the FrameSync signal.

7.4.24.2 Internally Generated FrameSync

In Internal FrameSync mode, an internally generated FrameSync signal is sent to one or more of the attached V³Link Serializers through a GPIO signal in the back channel.

FrameSync operation is controlled by the FS_CTL, FS_HIGH_TIME_x, and FS_LOW_TIME_x 0x18 – 0x1C registers. The resolution of the FrameSync generator clock (FS_CLK_PD) is derived from the back channel frame period (BC_FREQ_SELECT register). For 50-Mbps back-channel operation, the frame period is 600 ns (30 bits × 20 ns/bit). For 2.5-Mbps back channel operation, the frame period is 12 μs (30 bits × 400 ns/bit).

Once enabled, the FrameSync signal is sent continuously based on the programmed conditions.

Enabling the internal FrameSync mode is done by setting the FS_GEN_ENABLE control in the FS_CTL register to a value of 1. The FS_MODE field controls the clock source used for the FrameSync generation. The FS_GEN_MODE field configures whether the duty cycle of the FrameSync is 50/50 or whether the high and low periods are controlled separately. The FrameSync high and low periods are controlled by the FS_HIGH_TIME and FS_LOW_TIME registers.

The accuracy of the internally generated FrameSync is directly dependent on the accuracy of the 25-MHz oscillator used as the reference clock.

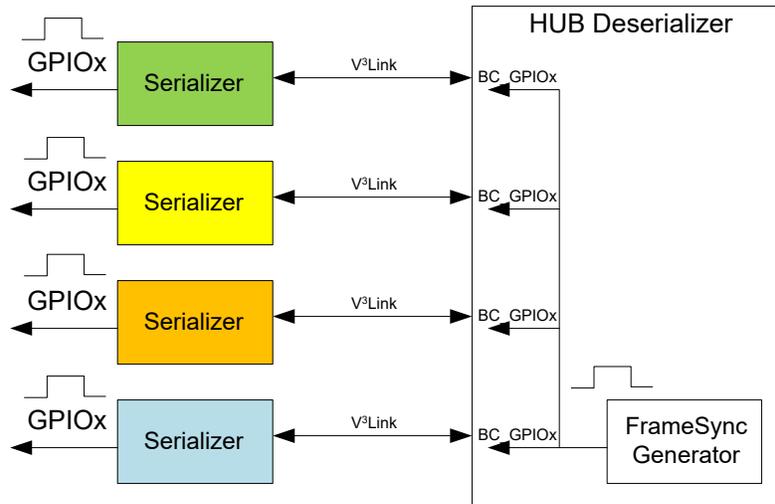
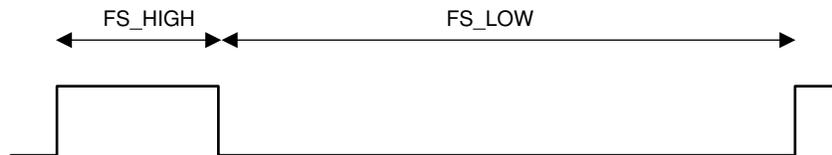


Figure 7-16. Internal FrameSync



$$FS_LOW = FS_LOW_TIME * FS_CLK_PD$$

$$FS_HIGH = FS_HIGH_TIME * FS_CLK_PD$$

where FS_CLK_PD is the resolution of the FrameSync generator clock

Figure 7-17. Internal FrameSync Signal

The following example shows generation of a FrameSync signal at 60 pulses per second. Mode settings:

- Programmable High/Low periods: FS_GEN_MODE 0x18[1]=0
- Use port 0 back channel frame period: FS_MODE 0x18[7:4]=0x0
- Back channel rate of 50 Mbps: BC_FREQ_SELECT for port 0 0x58[2:0]=110b
- Initial FS state of 0: FS_INIT_STATE 0x18[2]=0

Based on mode settings, the FrameSync is generated based upon FS_CLK_PD of 12 us.

The total period of the FrameSync is (1 sec / 60 hz) / 600 ns or approximately 27,778 counts.

For a 10% duty cycle, set the high time to 2,776 (0x0AD7) cycles, and the low time to 24,992 (0x61A0) cycles:

- FS_HIGH_TIME_1: 0x19=0x0A
- FS_HIGH_TIME_0: 0x1A=0xD7
- FS_LOW_TIME_1: 0x1B=0x61
- FS_LOW_TIME_0: 0x1C=0xA0

7.4.24.2.1 Code Example for Internally Generated FrameSync

```

writeI2C(0x4C,0x01) # RX0
writeI2C(0x6E,0xAA) # BC_GPIO_CTL0: FrameSync signal to GPIO0/1
writeI2C(0x4C,0x12) # RX1
writeI2C(0x6E,0xAA) # BC_GPIO_CTL0: FrameSync signal to GPIO0/1
writeI2C(0x4C,0x24) # RX2
writeI2C(0x6E,0xAA) # BC_GPIO_CTL0: FrameSync signal to GPIO0/1
writeI2C(0x4C,0x38) # RX3
writeI2C(0x6E,0xAA) # BC_GPIO_CTL0: FrameSync signal to GPIO0/1
writeI2C(0x10,0x91) # FrameSync signal; Device Status; Enabled
writeI2C(0x58,0x5E) # BC_FREQ_SELECT: 50 Mbps
writeI2C(0x19,0x0A) # FS_HIGH_TIME_1
writeI2C(0x1A,0xD7) # FS_HIGH_TIME_0
writeI2C(0x1B,0x61) # FS_LOW_TIME_1
writeI2C(0x1C,0xA0) # FS_LOW_TIME_0
writeI2C(0x18,0x01) # Enable FrameSync

```

7.4.25 CSI-2 Forwarding

Video stream forwarding is handled by the forwarding control in the TDES960 on FWD_CTL1 register 0x20. The forwarding control pulls data from the video buffers for each V3LINK RX port and forwards the data to one of the CSI-2 output interfaces. It also handles generation of transitions between LP and HS modes as well as sending of Synchronization frames. The forwarding control monitors each of the video buffers for packet and data availability.

Forwarding from input ports may be disabled using per-port controls. Each of the forwarding engines may be configured to pull data from any of the four video buffers, although a buffer may only be assigned to one CSI-2 Transmitter at a time. The two forwarding engines operate independently. Video buffers are assigned to the CSI-2 Transmitters using the mapping bits in the FWD_CTL1 register 0x20[7:4].

7.4.25.1 Best-Effort Round Robin CSI-2 Forwarding

By default, the round-robin (RR) forwarding of packets use standard CSI-2 method of video stream determination. No special ordering of CSI-2 packets are specified, effectively relying on the Virtual Channel Identifier (VC) and Data Type (DT) fields to distinguish video streams. Each image sensor is assigned a VC-ID to identify the source. Different data types within a virtual channel is also supported in this mode.

The forwarding engine forwards packets as they become available to the forwarding engine. In the case where multiple packets may be available to transmit, the forwarding engine typically operates in an RR fashion based on the input port from which the packets are received.

Best-effort CSI-2 RR forwarding has the following characteristics and capabilities:

- Uses Virtual Channel ID to differentiate each video stream
- Separate Frame Synchronization packets for each VC
- No synchronization requirements

This mode of operation allows input RX ports to have different video characteristics and there is no requirement that the video be synchronized between ports. The attached video processor would be required to properly decode the various video streams based on the VC and DT fields.

Best-effort forwarding is enabled by setting the CSIx_RR_FWD bits in the FWD_CTL2 register 0x21.

7.4.25.2 Synchronized CSI-2 Forwarding

In cases with multiple input sources, synchronized forwarding offers synchronization of all incoming data stored within the buffer. If packets arrive within a certain window, the forwarding control may be programmed to attempt to synchronize the video buffer data. In this mode, it attempts to send each channel synchronization packets in order (VC0, VC1, VC2, VC3) as well as sending packet data in the same order. In the following sections, Sensor 0 (S0), Sensor 1 (S1), Sensor 2 (S2), and Sensor 3 (S3) refers to the sensors connected at V3LINK RX port 0, RX port 1, RX port 2, and RX port 3, respectively. The following describe only the 4-port operation, but other possible port combinations can be applied.

The forwarding engine for each CSI-2 Transmitter can be configured independently and synchronize up to all four video sources.

Requirements:

- Video arriving at input ports must be synchronized within approximately 1 video line period
- All enabled ports must have valid, synchronized video
- Each port must have identical video parameters, including number and size of video lines, presence of synchronization packets, and so forth.

The forwarding engine attempts to send the video synchronized. If synchronization fails, the CSI-2 transmitter stops forwarding packets and attempt to restart sending synchronized video at the next FrameStart indication. Packets are discarded as long as the forwarding engine is unable to send the synchronized video.

Status is provided to indicate when the forwarding engine is synchronized. In addition, a flag is used to indicate that synchronization has been lost (status is cleared on a read).

Three options are available for Synchronized forwarding:

- Basic Synchronized forwarding
- Line-Interleave forwarding
- Line-Concatenated forwarding

Synchronized forwarding modes are selected by setting the CSIx_SYNC_FWD controls in the FWD_CTL2 register. To enable synchronized forwarding the following order of operations is recommended:

1. Disable Best-effort forwarding by clearing the CSIx_RR_FWD bits in the FWD_CTL2 register
2. Enable forwarding per Receive port by clearing the FWD_PORTx_DIS bits in the FWD_CTL1 register
3. Enable Synchronized forwarding in the FWD_CTL2 register

7.4.25.3 Basic Synchronized CSI-2 Forwarding

During Basic Synchronized Forwarding each forwarded frame is an independent CSI-2 video frame including FrameStart (FS), video lines, and FrameEnd (FE) packets. Each forwarded stream may have a unique VC-ID. If the forwarded streams do not have a unique VC-ID, the receiving process may use the frame order to differentiate the video stream packets.

The forwarding engine attempts to send the video synchronized. If synchronization fails, the CSI-2 transmitter stops forwarding packets and attempts to restart sending synchronized video at the next FS indication. Packets are discarded as long as the forwarding engine is unable to send the synchronized video.

Example Synchronized traffic to CSI-2 Transmit port at start of frame:

FS0 – FS1 – FS2 – FS3 – S0L1 – S1L1 – S2L1 – S3L1 – S0L2 – S1L2 – S2L2 – S3L2 – S0L3 ...

Example Synchronized traffic to CSI-2 Transmit port at end of frame:

... S0LN – S1LN – S2LN – S3LN – FE0 – FE1 – FE2 – FE3

Notes:

FSx	FrameStart for Sensor X
FEx	FrameEnd for Sensor X
SxLy	Line Y for Sensor X video frame
SxLN	Last line for Sensor X video frame

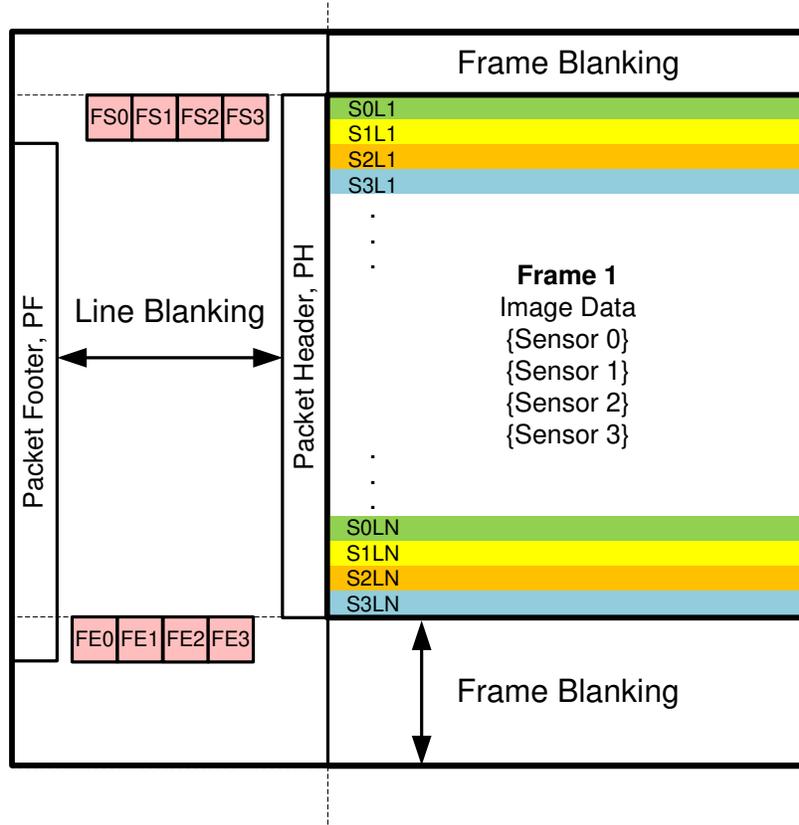
Each packet includes the virtual channel ID assigned to receive port for each sensor.

7.4.25.3.1 Code Example for Basic Synchronized CSI-2 Forwarding

```

# "**** RX0 VC=0 ****"
writeI2C(0x4C,0x01) # RX0
writeI2C(0x70,0x1F) # RAW10_datatype_yuv422b10_vc0
# "**** RX1 VC=1 ****"
writeI2C(0x4C,0x12) # RX1
writeI2C(0x70,0x5F) # RAW10_datatype_yuv422b10_vc1
# "**** RX2 VC=2 ****"
writeI2C(0x4C,0x24) # RX2
writeI2C(0x70,0x9F) # RAW10_datatype_yuv422b10_vc2
# "**** RX3 VC=3 ****"
writeI2C(0x4C,0x38) # RX3
writeI2C(0x70,0xDF) # RAW10_datatype_yuv422b10_vc3
# "CSI_PORT_SEL"
writeI2C(0x32,0x01) # CSI0 select
# "CSI_EN"
writeI2C(0x33,0x1) # CSI_EN & CSI0 4L
# "****Basic_FWD"
writeI2C(0x21,0x14) # Synchronized Basic_FWD
# "****FWD_PORT all RX to CSI0"
writeI2C(0x20,0x00) # forwarding of all RX to CSI0

```



KEY:
 PH – Packet Header
 FS – Frame Start
 LS – Line Start
 PF – Packet Footer + Filler (if applicable)
 FE – Frame End
 LE – Line End



**Blanking intervals do not provide accurate synchronization timing*

Figure 7-18. Basic Synchronized Format

7.4.25.4 Line-Interleaved CSI-2 Forwarding

In synchronized forwarding, the forwarding engine may be programmed to send only one of each synchronization packet. For example, if forwarding from all four input ports, only one FS, FE packet is sent for each video frame. The synchronization packets for the other 3 ports are dropped. The video line packets for each video stream are sent as individual packets. This effectively merges the frames from N video sources into a single frame that has N times the number of video lines.

In this mode, all video streams must also have the same VC, although this is not checked by the forwarding engine. This is useful when connected to a controller that does not support multiple VCs. The receiving processor must process the image based on order of video line reception.

Example Synchronized traffic to CSI-2 Transmit port at start of frame:

FS0 – S0L1 – S1L1 – S2L1 – S3L1 – S0L2 – S1L2 – S2L2 – S3L2 – S0L3 ...

Example Synchronized traffic to CSI-2 Transmit port at end of frame:

... S0LN – S1LN – S2LN – S3LN – FE0

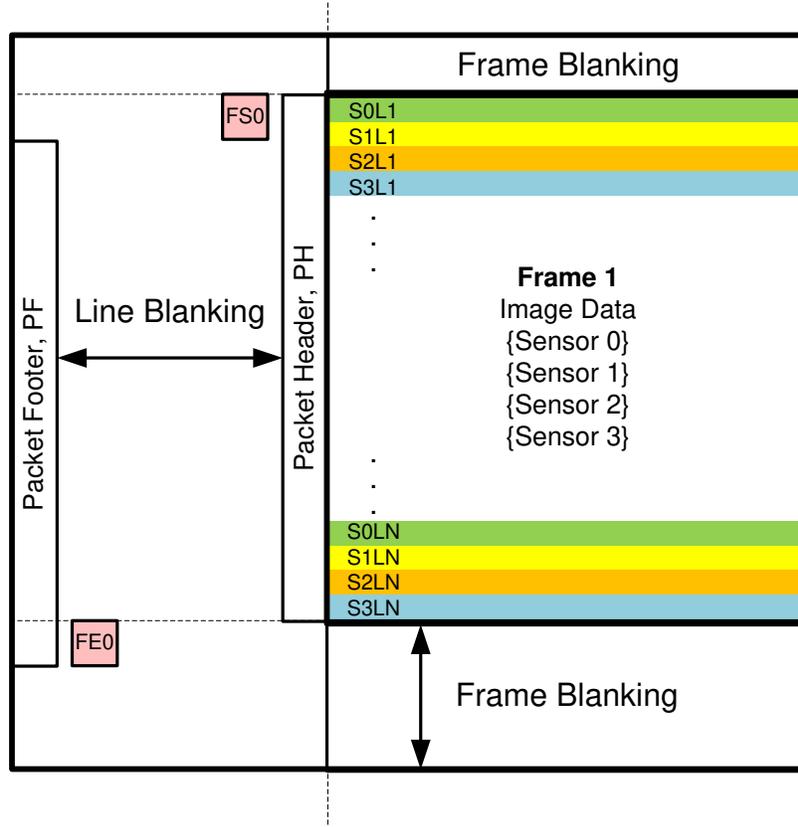
Notes:

FSx	FrameStart for Sensor X
FEx	FrameEnd for Sensor X
SxLy	Line Y for Sensor X video frame
SxLN	Last line for Sensor X video frame

All packets would have the same VC-ID.

7.4.25.4.1 Code Example for Line-Interleaved CSI-2 Forwarding

```
# **** RX0 VC=0 ****
writeI2C(0x4c,0x01) # RX0
writeI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_vc0
# **** RX1 VC=0 ****
writeI2C(0x4c,0x12) # RX1
writeI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_vc0
# **** RX2 VC=0 ****
writeI2C(0x4c,0x24) # RX2
writeI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_vc0
# **** RX3 VC=0 ****
writeI2C(0x4c,0x38) # RX3
writeI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_vc0
# "CSI_PORT_SEL"
writeI2C(0x32,0x01) # CSI0 select
# "CSI_EN"
writeI2C(0x33,0x1) # CSI_EN & CSI0 4L
# **** CSI0_SYNC_FWD synchronous forwarding with line interleaving ****
writeI2C(0x21,0x28) # synchronous forwarding with line interleaving
# **** FWD_PORT all RX to CSI0"
writeI2C(0x20,0x00) # forwarding of all RX to CSI0
```



KEY:
 PH – Packet Header
 FS – Frame Start
 LS – Line Start
 PF – Packet Footer + Filler (if applicable)
 FE – Frame End
 LE – Line End



*Blanking intervals do not provide accurate synchronization timing

Figure 7-19. Line-Interleave Format

7.4.25.5 Line-Concatenated CSI-2 Forwarding

In synchronized forwarding, the forwarding engine may be programmed to merge video frames from multiple sources into a single video frame by concatenating video lines. Each of the sensors for each RX carry different data streams that get concatenated into one CSI-2 stream. For example, if forwarding from all four input ports, only one FS, an FE packet is sent for each video frame. The synchronization packets for the other 3 ports are dropped. In addition, the video lines from each sensor are combined into a single line. The controller must separate the single video line into the separate components based on position within the concatenated video line.

Example Synchronized traffic to CSI-2 Transmit port at start of frame:

FS0 – S0L1,S1L1,S2L1,S3L1 – S0L2,S1L2,S2L2,S3L2 – S0L3,S1L3,S2L3,S3L3 ...

Example Synchronized traffic to CSI-2 Transmit port at end of frame:

... S0LN,S1LN,S2LN,S3LN – FE0

Notes:

- FSx** FrameStart for Sensor X
- FEx** FrameEnd for Sensor X
- SxLy** Line Y for Sensor X video frame
- SxLN** Last line for Sensor X video frame

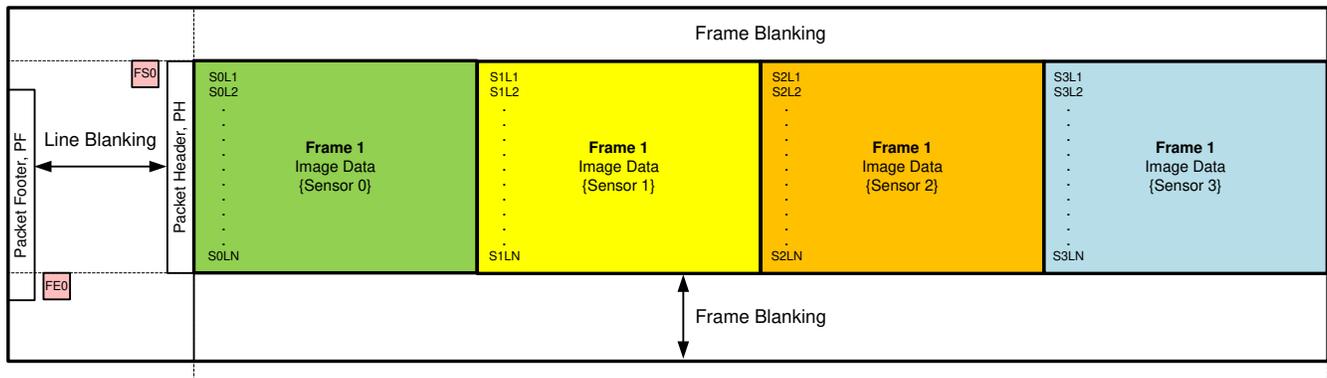
S0L1,S1L1,S2L1,S3L1 indicates concatenation of the first video line from each sensor into a single video line. This packet has a modified header and footer that matches the concatenated line data.

Packets would have the same VC-ID, based on the VC-ID for the lowest number sensor port being forwarded.

Lines are concatenated on a byte basis without padding between video line data.

7.4.25.5.1 Code Example for Line-Concatenated CSI-2 Forwarding

```
# "**** RX0 VC=0 ****"
WriteI2C(0x4c,0x01) # RX0
WriteI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_VC0
# "**** RX1 VC=0 ****"
WriteI2C(0x4c,0x12) # RX1
WriteI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_VC0
# "**** RX2 VC=0 ****"
WriteI2C(0x4c,0x24) # RX2
WriteI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_VC0
# "**** RX3 VC=0 ****"
WriteI2C(0x4c,0x38) # RX3
WriteI2C(0x70,0x1f) # RAW10_datatype_yuv422b10_VC0
# "CSI_PORT_SEL"
WriteI2C(0x32,0x01) # CSI0 select
# "CSI_EN"
WriteI2C(0x33,0x1) # CSI_EN & CSI0 4L
# "**** CSI0_SYNC_FWD synchronous forwarding with line concatenation ****"
WriteI2C(0x21,0x3c) # synchronous forwarding with line concatenation
# "****FWD_PORT all RX to CSI0"
WriteI2C(0x20,0x00) # forwarding of all RX to CSI0
```



Sensor 0 VC-ID = 0	Sensor 1 VC-ID = 0	KEY: PH – Packet Header FS – Frame Start LS – Line Start PF – Packet Footer + Filler (if applicable) FE – Frame End LE – Line End
Sensor 2 VC-ID = 0	Sensor 3 VC-ID = 0	

**Blanking intervals do not provide accurate synchronization timing*

Figure 7-20. Line-Concatenated Format

7.4.25.6 CSI-2 Replicate Mode

In CSI-2 Replicate mode, both ports can be programmed to output the same data. The output from CSI-2 port 0 is also presented on CSI-2 port 1.

To configure this mode of operation, set the CSI_REPLICATE bit in the FWD_CTL2 register. This bit should only be set before forwarding is enabled. If this bit is set after forwarding is enabled, unexpected errors can occur.

7.4.25.7 CSI-2 Transmitter Output Control

Two register controls allow control of CSI-2 Transmitter outputs to disable the CSI-2 Transmitter outputs. If the OUTPUT_SLEEP_STATE_SELECT (OSS_SEL) control is set to 0 in the GENERAL_CFG 0x02 register, the CSI-2 Transmitter outputs are forced to the HS-0 state. If the OUTPUT_ENABLE (OEN) register bit is set to 0 in the GENERAL_CFG register, the CSI-2 pins are set to the high-impedance state.

For normal operation (OSS_SEL and OEN both set to 1), the detection of activity on V3LINK inputs determines the state of the CSI-2 outputs. The V3LINK inputs are considered active if the Receiver indicates valid lock to the incoming signal. For a CSI-2 TX port, lock is considered valid if any Received port mapped to the TX port is indicating Lock.

Table 7-16. CSI-2 Output Control Options

PDB pin	OSS_SEL	OEN	V3LINK INPUT	CSI-2 PIN STATE
0	X	X	X	Hi-Z
1	0	X	X	HS-0
1	1	0	X	Hi-Z
1	1	1	Inactive	Hi-Z
1	1	1	Active	Valid

7.4.25.8 Enabling and Disabling CSI-2 Transmitters

Once enabled, it is typically best to leave the CSI-2 Transmitter enabled, and only change the forwarding controls if changes are required to the system. When enabling and disabling the CSI-2 Transmitter, forwarding must be disabled to ensure proper start and stop of the CSI-2 Transmitter.

When enabling and disabling the CSI-2 Transmitter, use the following sequence:

To Disable:

1. Disable Forwarding for assigned ports in the FWD_CTL1 register
2. Disable CSI-2 Periodic Calibration (if enabled) in the CSI_CTL2 register
3. Disable Continuous Clock operation (if enabled) in the CSI_CTL register
4. Clear CSI-2 Transmit enable in CSI_CTL register

To Enable:

1. Set CSI-2 Transmit enable (and Continuous clock if desired) in CSI_CTL register
2. Enable CSI-2 Periodic Calibration (if desired) in the CSI_CTL2 register
3. Enable Forwarding for assigned ports in the FWD_CTL1 register

7.5 Programming

7.5.1 Serial Control Bus

The TDES960 implements two I2C-compatible serial control buses. Both I2C ports support local device configuration and incorporate a bidirectional control channel (BCC) that allows communication with a remote serializers as well as remote I2C target devices.

The device address is set through a resistor divider connected to the IDX pin (R1 and R2 – see [Figure 7-21](#)).

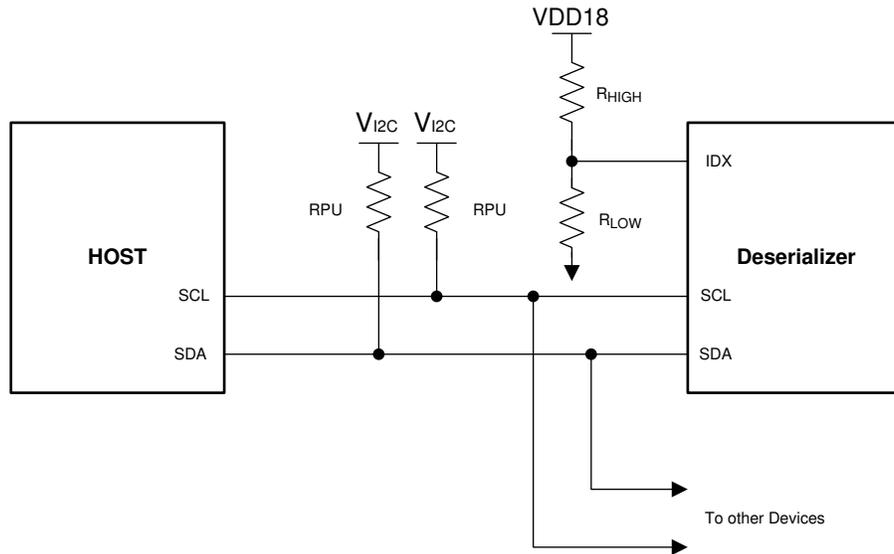


Figure 7-21. Serial Control Bus Connection

The serial control bus consists of two signals, SCL and SDA. SCL is a Serial Bus Clock Input. SDA is the Serial Bus Data Input / Output signal. Both SCL and SDA signals require an external pullup resistor to V_{I2C} , **where V_{I2C} is a voltage rail that matches the voltage applied to VDDIO**. The pull-up resistor value may be adjusted to account for capacitive loading and data rate requirements. Refer to "I2C Bus Pullup Resistor Calculation" ([SLVA689](#)) to determine the pull-up resistor value to V_{I2C} . The signals are either pulled High, or driven Low.

The IDX pin configures the control interface to one of eight possible device addresses. A pullup resistor and a pull-down resistor may be used to set the appropriate voltage ratio between the IDX input pin (V_{IDX}) and $V_{(VDD18)}$, each ratio corresponding to a specific device address. See [Table 7-17](#), Serial Control Bus Addresses for IDX.

Table 7-17. Serial Control Bus Addresses for IDX

NO.	V_{IDX} VOLTAGE RANGE			V_{IDX} TARGET VOLTAGE VDD18 = 1.80 V	SUGGESTED STRAP RESISTORS (1% TOL)		PRIMARY ASSIGNED I2C ADDRESS	
	V_{MIN}	V_{TYP}	V_{MAX}		R_{HIGH} (k Ω)	R_{LOW} (k Ω)	7-BIT	8-BIT
0	0	0	$0.131 \times V_{(VDD18)}$	0	OPEN	10.0	0x30	0x60
1	$0.179 \times V_{(VDD18)}$	$0.213 \times V_{(VDD18)}$	$0.247 \times V_{(VDD18)}$	0.374	88.7	23.2	0x32	0x64
2	$0.296 \times V_{(VDD18)}$	$0.330 \times V_{(VDD18)}$	$0.362 \times V_{(VDD18)}$	0.582	75.0	35.7	0x34	0x68
3	$0.412 \times V_{(VDD18)}$	$0.443 \times V_{(VDD18)}$	$0.474 \times V_{(VDD18)}$	0.792	71.5	56.2	0x36	0x6C
4	$0.525 \times V_{(VDD18)}$	$0.559 \times V_{(VDD18)}$	$0.592 \times V_{(VDD18)}$	0.995	78.7	97.6	0x38	0x70
5	$0.642 \times V_{(VDD18)}$	$0.673 \times V_{(VDD18)}$	$0.704 \times V_{(VDD18)}$	1.202	39.2	78.7	0x3A	0x74
6	$0.761 \times V_{(VDD18)}$	$0.792 \times V_{(VDD18)}$	$0.823 \times V_{(VDD18)}$	1.420	25.5	95.3	0x3C	0x78
7	$0.876 \times V_{(VDD18)}$	$V_{(VDD18)}$	$V_{(VDD18)}$	1.8	10.0	OPEN	0x3D	0x7A

The Serial Bus protocol is controlled by START, START-Repeated, and STOP phases. A START occurs when SDA transitions Low while SCL is High. A STOP occurs when SDA transitions High while SCL is also HIGH. See [Figure 7-22](#).

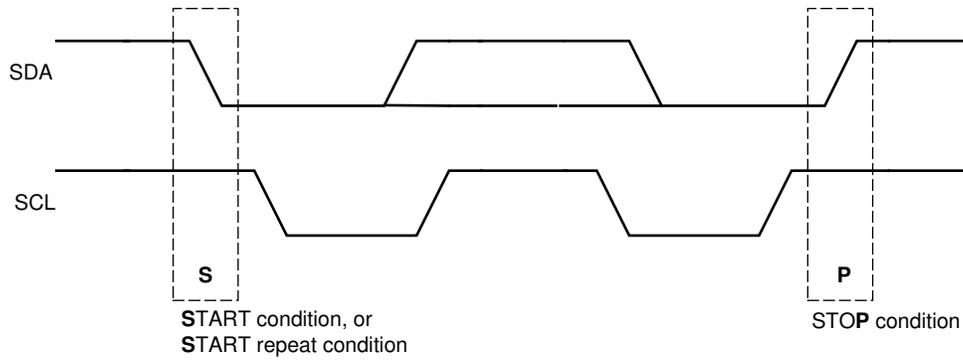


Figure 7-22. START and STOP Conditions

To communicate with a remote device, the host controller sends the target address and listens for a response from the target. This response is referred to as an acknowledge bit (ACK). If a target on the bus is addressed correctly, it acknowledges (ACKs) the controller by driving the SDA bus low. If the address does not match one of the target addresses of the device, it not-acknowledges (NACKs) the controller by letting SDA be pulled High. ACKs can also occur on the bus when data transmissions are in process. When the controller is writing data, the target ACKs after every data byte is successfully received. When the controller is reading data, the controller ACKs after every data byte is received to let the target know it wants to receive another data byte. When the controller wants to stop reading, it NACKs after the last data byte and creates a stop condition on the bus. All communication on the bus begins with either a Start condition or a Repeated Start condition. All communication on the bus ends with a Stop condition. A READ is shown in Figure 7-23 and a WRITE is shown in Figure 7-24.

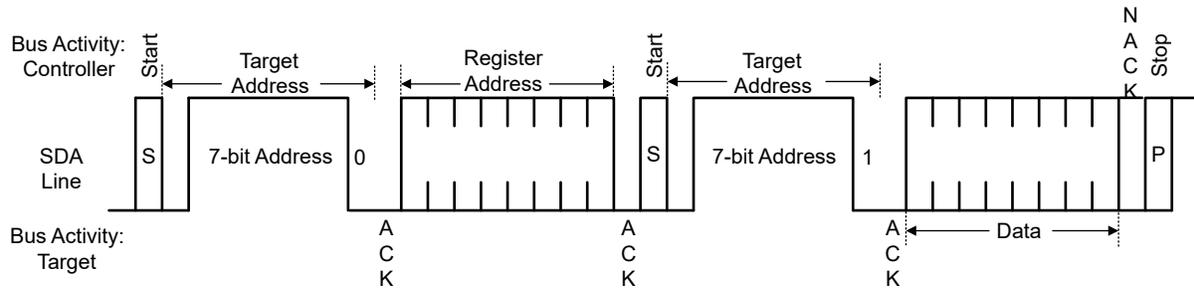


Figure 7-23. Serial Control Bus — READ

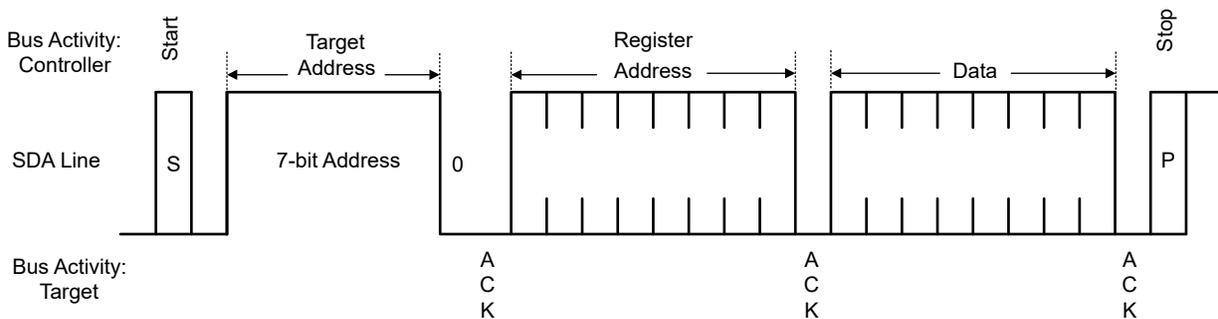


Figure 7-24. Serial Control Bus — WRITE

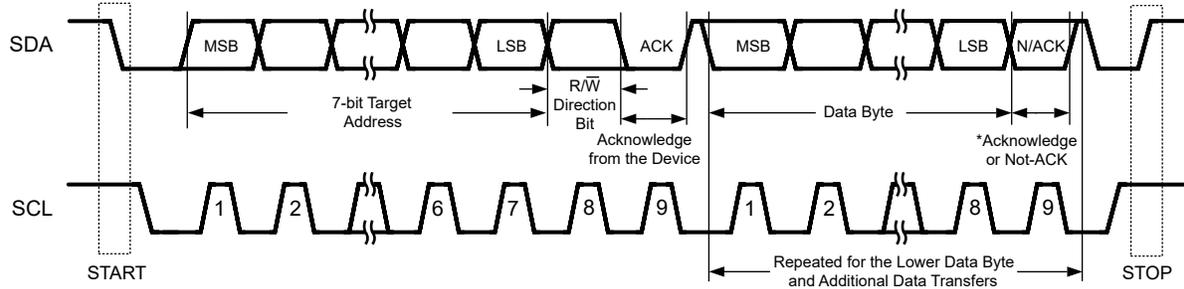


Figure 7-25. Basic Operation

The I2C Controller located at the Deserializer must support I2C clock stretching. For more information on I2C interface requirements and throughput considerations, refer to [I2C Communication Over FPD-Link III With Bidirectional Control Channel](#) (SNLA131) and [I2C over DS90UB913/4 FPD-Link III With Bidirectional Control Channel](#) (SNLA222).

7.5.2 Second I2C Port

The TDES960 includes a second I2C port that allows bidirectional control channel access to both local registers and remote devices. Remote device access is configured on BCCx_MAP register 0x0C[7:4].

The second I2C port uses the same I2C address as the primary I2C port. In addition, RX Port I2C IDs are also available for the second I2C port.

In general, TI recommends that the second I2C port be used in cases where the CSI-2 TX ports are connected to separate processors. The second I2C port allows independent control of the TDES960 as well as remote devices by the second processor. However, Register 0x01 (RESET_CTL) can only be written by the primary I2C port.

7.5.3 I2C Target Operation

The TDES960 implements an I2C target capable of operation supporting the Standard, Fast, and Fast-plus modes of operation allowing I2C operation at up to 1-MHz clock frequencies. Local I2C transactions to access TDES960 registers can be conducted 2 ms after power supplies are stable and PDB is brought high. For accesses to local registers, the I2C Target operates without stretching the clock. The primary I2C target address is set through the IDx pin. The primary I2C target address is stored in the I2C Device ID register at address 0x0. In addition to the primary I2C target address, the TDES960 may be programmed to respond to up to four other I2C addresses (reg 0xF8-0xFB). The four RX Port ID addresses provide direct access to the Receive Port registers without the need to set the paging controls normally required to access the port registers.

7.5.4 Remote Target Operation

The bidirectional control channel provides a mechanism to read or write I2C registers in remote devices over the V³Link interface. The I2C Controller located at the Deserializer must support I2C clock stretching. Accesses to serializer or remote target devices over the bidirectional control channel will result in clock stretching to allow for response time across the link. The TDES960 acts as an I2C target on the local bus, forwards read and write requests to the remote device, and returns the response from the remote device to the local I2C bus. To allow for the propagation and regeneration of the I2C transaction at the remote device, the TDES960 will stretch the I2C clock while waiting for the remote response. The I2C address of the currently selected RX Port serializer will be populated in register 0x5B of the TDES960. The BCC_CONFIG register 0x58 also must have bit 6, I2C_PASS_THROUGH set to one. If enabled, local I2C transactions with valid address decode will then be forwarded through the bidirectional control channel to the remote I2C bus. When I2C_PASS_THROUGH is set, the deserializer will only propagate messages that it recognizes, such as the registered serializer alias address (SER_ALIAS_ID), or any registered remote target alias attached to the serializer I2C bus (TARGET_ALIAS) assigned to the specific Rx Port. Setting I2C_PASS_THROUGH_ALL and AUTO_ACK_ALL are less common use cases and primarily used for debugging I2C messaging as they will respectively pass all addresses regardless of valid I2C address (I2C_PASS_THROUGH_ALL) and acknowledge all I2C commands without waiting for a response from serializer (AUTO_ACK_ALL).

7.5.5 Remote Target Addressing

Various system use cases require multiple sensor devices with the same fixed I2C target address to be remotely accessible from the same I2C bus at the deserializer. The TDES960 provides TargetID virtual addressing to differentiate target addresses when connecting two or more remote devices. Eight pairs of TargetAlias and TargetID registers are allocated for each V³Link Receive port in registers 0x5D through 0x6C. The TargetAlias register allows programming a virtual address which the host controller uses to access the remote device. The TargetID register provides the actual target address for the device on the remote I2C bus. The write enable bit in register 0x4C must be set before configuring the TargetAlias and TargetID for each selected RX Port. Eight pairs of registers are available for each port (total of 32 pairs), so multiple devices may be directly accessible remotely without the need for reprogramming. Multiple TargetAlias can be assigned to the same TargetID as well.

7.5.6 Broadcast Write to Remote Devices

The TDES960 provides a mechanism to broadcast I2C writes to remote devices (either remote targets or serializers). For each Receive port, the TargetID/Alias register pairs would be programmed with the same TargetAlias value so that they would each respond to the same local I2C command. The TargetID value would match the intended remote device address. The SER_ALIAS_ID at each receive port can also be set with the same Alias value, in order to send a broadcast write to each connected remote serializer. Before setting the register values for the TargetID/Alias or SER_ID/SER_ALIAS_ID, RX_WRITE_PORT_x in register 0x4C must be set in order to select the receive port(s) that will be configured for the ID/Alias values. When performing broadcast writes, the ACK and other return data from the I2C transaction will come from only one of the Target devices included in the broadcast write. The receive port selected in RX_READ_PORT in register 0x4C will determine the source of the return I2C.

7.5.6.1 Code Example for Broadcast Write

```
# "V3LINK_PORT_SEL Boardcast RX0/1/2/3"
writeI2C(0x4c,0x0f) # RX_PORT0 read; RX0/1/2/3 write
# "Enable I2C Pass Through"
writeI2C(0x58,0x58) # enable I2C pass through
writeI2C(0x5c,0x18) # "SER_ALIAS_ID"
writeI2C(0x5d,0x60) # "TargetID[0]"
writeI2C(0x65,0x60) # "TargetAlias[0]"
```

7.5.7 I2C Controller Proxy

The TDES960 implements an I2C controller that acts as a proxy controller to regenerate I2C accesses originating from a remote serializer (TSER953). By default, the I2C Controller Enable bit (I2C_CONTROLLER_EN) is set to 0 in register 0x02[5] to block Controller access to local deserializer I2C from remote serializers. Set I2C_CONTROLLER_EN = 1 if there is a remote Controller device located on the I2C bus of any of the connected serializers that will send remote I2C commands to the deserializer. The proxy controller is an I2C-compatible controller capable of operating with Standard-mode, Fast-mode, or Fast-mode Plus I2C timing. It is also capable of arbitration with other controllers, allowing multiple controllers and targets to exist on the I2C bus. A separate I2C proxy controller is implemented for each Receive port. This allows independent operation for all sources to the I2C interface. Arbitration between multiple sources is handled automatically using I2C multi-controller arbitration.

7.5.8 I2C Controller Proxy Timing

The proxy controller timing parameters are based on the REFCLK timing. Timing accuracy for the I2C proxy controller based on the REFCLK clock source attached to the TDES960 deserializer. The I2C Controller regenerates the I2C read or write access using timing controls in the registers 0xA and 0xB to regenerate the clock and data signals to meet the desired I2C timing in Standard, Fast, or Fast-mode Plus modes of operation.

I2C Controller SCL High Time is set in register 0xA[7:0]. This field configures the high pulse width of the SCL output when the Serializer is the Controller on the local deserializer I2C bus. The default value is set to provide a minimum 5- μ s SCL high time with the reference clock at 25 MHz + 100 ppm including four additional oscillator clock periods or synchronization and response time. Units are 40 ns for the nominal oscillator clock frequency, giving $\text{Min_delay} = 40 \text{ ns} \times (\text{SCL_HIGH_TIME} + 4)$.

I2C Controller SCL Low Time is set in register 0xB[7:0]. This field configures the low pulse width of the SCL output when the Serializer is the Controller on the local deserializer I2C bus. This value is also used as the SDA setup time by the I2C Target for providing data prior to releasing SCL during accesses over the Bidirectional Control Channel. The default value is set to provide a minimum 5- μ s SCL high time with the reference clock at 25 MHz + 100ppm including four additional oscillator clock periods or synchronization and response time. Units are 40 ns for the nominal oscillator clock frequency, giving $\text{Min_delay} = 40 \text{ ns} \times (\text{SCL_HIGH_TIME} + 4)$. See [Table 7-18](#) example settings for Standard mode, Fast mode and Fast-mode Plus timing.

Table 7-18. Typical I2C Timing Register Settings

I2C MODE	SCL HIGH TIME		SCL LOW TIME	
	0xA[7:0]	NOMINAL DELAY AT REFCLK = 25 MHz	0xB[7:0]	NOMINAL DELAY AT REFCLK = 25 MHz
Standard	0x7A	5.04 μ s	0x7A	5.04 μ s
Fast	0x13	0.920 μ s	0x25	1.64 μ s
Fast - Plus	0x06	0.400 μ s	0x0C	0.640 μ s

7.5.8.1 Code Example for Configuring Fast-Mode Plus I2C Operation

```
# "RX0 I2C Controller Fast Plus Configuration"
writeI2C(0x02,0x3E) # Enable Proxy
writeI2C(0x4c,0x01) # Select RX_PORT0
# Set SCL High and Low Time delays
writeI2C(0x0a,0x06) # SCL High
writeI2C(0x0b,0x0c) # SCL Low
```

7.5.9 Interrupt Support

Interrupts can be brought out on the INTB pin as controlled by the INTERRUPT_CTL 0x23 and INTERRUPT_STS 0x24 registers. The main interrupt control registers provide control and status for interrupts from the individual sources. Sources include each of the four V3LINK Receive ports as well as each of the two CSI-2 Transmit ports. Clearing interrupt conditions requires reading the associated status register for the source. The setting of the individual interrupt status bits is not dependent on the related interrupt enable controls. The interrupt enable controls whether an interrupt is generated based on the condition, but does not prevent the interrupt status assertion.

For an interrupt to be generated based on one of the interrupt status assertions, both the individual interrupt enable and the INT_EN control must be set in the INTERRUPT_CTL 0x23 register. For example, to generate an interrupt if IS_RX0 is set, both the IE_RX0 and INT_EN bits must be set. If IE_RX0 is set but INT_EN is not, the INT status is indicated in the INTERRUPT_STS register, and the INTB pin does not indicate the interrupt condition.

See the INTERRUPT_CTL and INTERRUPT_STS register for details.

7.5.9.1 Code Example to Enable Interrupts

```
# "RX01/2/3/4 INTERRUPT_CTL enable"
writeI2C(0x23,0xbf) # RX all & INTB PIN EN
# Individual RX01/2/3/4 INTERRUPT_CTL enable
# "RX0 INTERRUPT_CTL enable"
writeI2C(0x4c,0x01) # RX0
writeI2C(0x23,0x81) # RX0 & INTB PIN EN
# "RX1 INTERRUPT_CTL enable"
writeI2C(0x4c,0x12) # RX1
writeI2C(0x23,0x82) # RX1 & INTB PIN EN
# "RX2 INTERRUPT_CTL enable"
writeI2C(0x4c,0x24) # RX2
writeI2C(0x23,0x84) # RX2 & INTB PIN EN
# "RX3 INTERRUPT_CTL enable"
writeI2C(0x4c,0x38) # RX3
writeI2C(0x23,0x88) # RX3 & INTB PIN EN
```

7.5.9.2 V³Link Receive Port Interrupts

For each V³Link Receive port, multiple options are available for generating interrupts. Interrupt generation is controlled through the PORT_ICR_HI 0xD8 and PORT_ICR_LO 0xD9 registers. In addition, the PORT_ISR_HI 0xDA and PORT_ISR_LO 0xDB registers provide read-only status for the interrupts. Clearing of interrupt conditions is handled by reading the RX_PORT_STS1, RX_PORT_STS2, and CSI_RX_STS registers. The status bits in the PORT_ISR_HI/LO registers are copies of the associated bits in the main status registers.

To enable interrupts from one of the Receive port interrupt sources:

1. Enable the interrupt source by setting the appropriate interrupt enable bit in the PORT_ICR_HI or PORT_ICR_LO register
2. Set the RX Port X Interrupt control bit (IE_RXx) in the INTERRUPT_CTL register
3. Set the INT_EN bit in the INTERRUPT_CTL register to allow the interrupt to assert the INTB pin low

To clear interrupts from one of the Receive port interrupt sources:

1. (optional) Read the INTERRUPT_STS register to determine which RX Port caused the interrupt
2. (optional) Read the PORT_ISR_HI and PORT_ISR_LO registers to determine source of interrupt
3. Read the appropriate RX_PORT_STS1, RX_PORT_STS2, or CSI_RX_STS register to clear the interrupt.

The first two steps are optional. The interrupt could be determined and cleared by just reading the status registers.

7.5.9.3 Interrupts on Forward Channel GPIO

When connected to the TSER953 serializer, interrupts can be generated on changes in any of the four forward channel GPIOs per port. Interrupts are enabled by setting bits in the FC_GPIO_ICR register. Interrupts may be generated on rising and/or falling transitions on the GPIO signal. The GPIO interrupt status is cleared by reading the FC_GPIO_STS register.

Interrupts must only be used for GPIO signals operating at less than 10 MHz. High or low pulses that are less than 100 ns might not be detected at the TDES960. To avoid false interrupt indications, the interrupts must not be enabled until after the Forward Channel GPIOs are enabled at the serializer.

7.5.9.4 Interrupts on Change in Sensor Status

The V³Link Receiver recovers 32-bits of Sensor status from the attached TSER953 serializer. Interrupts may be generated based on changes in the Sensor Status values received from the forward channel. The Sensor Status consists of 4 bytes of data, which may be read from the SENSOR_STS_x registers for each Receive port. Interrupts may be generated based on a change in any of the bits in the first byte (SENSOR_STS_0). Each bit can be individually masked for Rising and/or Falling interrupts.

Two registers control the interrupt masks for the SENSOR_STS bits: SEN_INT_RISE_CTL and SEN_INT_FALL_CTL.

Two registers provide interrupt status: SEN_INT_RISE_STS, SEN_INT_FALL_STS.

If a mask bit is set, a change in the associated SENSOR_STS_0 bit will be detected and latched in the SEN_INT_RISE_STS or SEN_INT_FALL_STS registers. If the mask bit is not set, the associated interrupt status bit will always be 0. If any of the SEN_INT_RISE_STS or SEN_INT_FALL_STS bits is set, the IS_FC_SEN_STS bit will be set in the PORT_ISR_HI register.

7.5.9.5 Code Example to Readback Interrupts

```

INTERRUPT_STS = ReadI2C(0x24) # 0x24 INTERRUPT_STS
if ((INTERRUPT_STS & 0x80) >> 7):
    print "# GLOBAL INTERRUPT DETECTED "
if ((INTERRUPT_STS & 0x40) >> 6):
    print "# RESERVED "
if ((INTERRUPT_STS & 0x20) >> 5):
    print "# IS_CSI_TX1 DETECTED "
if ((INTERRUPT_STS & 0x10) >> 4):
    print "# IS_CSI_TX0 DETECTED "
if ((INTERRUPT_STS & 0x08) >> 3):
    print "# IS_RX3 DETECTED "

```

```

if ((INTERRUPT_STS & 0x04) >> 2):
    print "# IS_RX2 DETECTED "
if ((INTERRUPT_STS & 0x02) >> 1):
    print "# IS_RX1 DETECTED "
if ((INTERRUPT_STS & 0x01) ):
    print "# IS_RX0 DETECTED "
# "#####"
# "RX0 status"
# "#####"
WriteReg(0x4C,0x01) # RX0
PORT_ISR_LO = ReadI2C(0xDB)
print "0xDB PORT_ISR_LO : ", hex(PORT_ISR_LO) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_LO & 0x40) >> 6):
    print "# IS_LINE_LEN_CHG INTERRUPT DETECTED "
if ((PORT_ISR_LO & 0x20) >> 5):
    print "# IS_LINE_CNT_CHG DETECTED "
if ((PORT_ISR_LO & 0x10) >> 4):
    print "# IS_BUFFER_ERR DETECTED "
if ((PORT_ISR_LO & 0x08) >> 3):
    print "# IS_CSI_RX_ERR DETECTED "
if ((PORT_ISR_LO & 0x04) >> 2):
    print "# IS_V3LINK_PAR_ERR DETECTED " # Forward Channel parity errors exceed set threshold
if ((PORT_ISR_LO & 0x02) >> 1):
    print "# IS_PORT_PASS DETECTED " # RX Port PASS status has changed since last read
if ((PORT_ISR_LO & 0x01) ):
    print "# IS_LOCK_STS DETECTED " # RX Port LOCK status has changed since last read
#####
PORT_ISR_HI = ReadI2C(0xDA)
print "0xDA PORT_ISR_HI : ", hex(PORT_ISR_HI) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_HI & 0x04) >> 2):
    print "# IS_V3LINK_ENC_ERR DETECTED "
if ((PORT_ISR_HI & 0x02) >> 1):
    print "# IS_BCC_SEQ_ERR DETECTED "
if ((PORT_ISR_HI & 0x01) ):
    print "# IS_BCC_CRC_ERR DETECTED "
#####
RX_PORT_STS1 = ReadI2C(0x4D) # R/COR
if ( (RX_PORT_STS1 & 0xc0) >> 6) == 3:
    print "# RX_PORT_NUM = RX3"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 2:
    print "# RX_PORT_NUM = RX2"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 1:
    print "# RX_PORT_NUM = RX1"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 0:
    print "# RX_PORT_NUM = RX0"

if ((RX_PORT_STS1 & 0x20) >> 5):
    print "# BCC_CRC_ERR DETECTED "
if ((RX_PORT_STS1 & 0x10) >> 4):
    print "# LOCK_STS_CHG DETECTED "
if ((RX_PORT_STS1 & 0x08) >> 3):
    print "# BCC_SEQ_ERROR DETECTED "
if ((RX_PORT_STS1 & 0x04) >> 2):
    print "# PARITY_ERROR DETECTED " # Cleared when RX_PAR_ERR_HI/LO registers are cleared
if ((RX_PORT_STS1 & 0x02) >> 1):
    print "# PORT_PASS=1 " # Shows current PASS status at RX Port
if ((RX_PORT_STS1 & 0x01) ):
    print "# LOCK_STS=1 " # Shows current LOCK status at RX Port
#####
RX_PORT_STS2 = ReadI2C(0x4E)
if ((RX_PORT_STS2 & 0x80) >> 7):
    print "# LINE_LEN_UNSTABLE DETECTED "
if ((RX_PORT_STS2 & 0x40) >> 6):
    print "# LINE_LEN_CHG "
if ((RX_PORT_STS2 & 0x20) >> 5):
    print "# V3LINK_ENCODE_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x10) >> 4):
    print "# BUFFER_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x08) >> 3):
    print "# CSI_ERR DETECTED " # Clears when CSI_RX_STS register is cleared
if ((RX_PORT_STS2 & 0x04) >> 2):
    print "# FREQ_STABLE DETECTED "
if ((RX_PORT_STS2 & 0x02) >> 1):
    print "# NO_V3LINK_CLK DETECTED "
if ((RX_PORT_STS2 & 0x01) ):
    print "# LINE_CNT_CHG DETECTED "

```

```
#####
# "#####"
# "RX1 status"
# "#####"
WriteReg(0x4C,0x12) # RX1
PORT_ISR_LO = ReadI2C(0xDB) # PORT_ISR_LO readout; cleared by RX_PORT_STS2
if ((PORT_ISR_LO & 0x40) >> 6):
    print "# IS_LINE_LEN_CHG INTERRUPT DETECTED "
if ((PORT_ISR_LO & 0x20) >> 5):
    print "# IS_LINE_CNT_CHG DETECTED "
if ((PORT_ISR_LO & 0x10) >> 4):
    print "# IS_BUFFER_ERR DETECTED "
if ((PORT_ISR_LO & 0x08) >> 3):
    print "# IS_CSI_RX_ERR DETECTED "
if ((PORT_ISR_LO & 0x04) >> 2):
    print "# IS_V3LINK_PAR_ERR DETECTED " # Forward Channel parity errors exceed set threshold
if ((PORT_ISR_LO & 0x02) >> 1):
    print "# IS_PORT_PASS DETECTED " # RX Port PASS status has changed since last read
if ((PORT_ISR_LO & 0x01) ):
    print "# IS_LOCK_STS DETECTED " # RX Port LOCK status has changed since last read
#####
PORT_ISR_HI = ReadI2C(0xDA) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_HI & 0x04) >> 2):
    print "# IS_V3LINK_ENC_ERR DETECTED "
if ((PORT_ISR_HI & 0x02) >> 1):
    print "# IS_BCC_SEQ_ERR DETECTED "
if ((PORT_ISR_HI & 0x01) ):
    print "# IS_BCC_CRC_ERR DETECTED "
#####
RX_PORT_STS1 = ReadI2C(0x4D) # R/COR
if ( (RX_PORT_STS1 & 0xc0) >> 6) == 3:
    print "# RX_PORT_NUM = RX3"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 2:
    print "# RX_PORT_NUM = RX2"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 1:
    print "# RX_PORT_NUM = RX1"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 0:
    print "# RX_PORT_NUM = RX0"

if ((RX_PORT_STS1 & 0x20) >> 5):
    print "# BCC_CRC_ERR DETECTED "
if ((RX_PORT_STS1 & 0x10) >> 4):
    print "# LOCK_STS_CHG DETECTED "
if ((RX_PORT_STS1 & 0x08) >> 3):
    print "# BCC_SEQ_ERROR DETECTED "
if ((RX_PORT_STS1 & 0x04) >> 2):
    print "# PARITY_ERROR DETECTED " # Cleared when RX_PAR_ERR_HI/LO registers are cleared
if ((RX_PORT_STS1 & 0x02) >> 1):
    print "# PORT_PASS=1 " # Shows current PASS status at RX Port
if ((RX_PORT_STS1 & 0x01) ):
    print "# LOCK_STS=1 " # Shows current LOCK status at RX Port
#####
RX_PORT_STS2 = ReadI2C(0x4E)
if ((RX_PORT_STS2 & 0x80) >> 7):
    print "# LINE_LEN_UNSTABLE DETECTED "
if ((RX_PORT_STS2 & 0x40) >> 6):
    print "# LINE_LEN_CHG "
if ((RX_PORT_STS2 & 0x20) >> 5):
    print "# V3LINK_ENCODE_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x10) >> 4):
    print "# BUFFER_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x08) >> 3):
    print "# CSI_ERR DETECTED " # Clears when CSI_RX_STS register is cleared
if ((RX_PORT_STS2 & 0x04) >> 2):
    print "# FREQ_STABLE DETECTED "
if ((RX_PORT_STS2 & 0x02) >> 1):
    print "# NO_V3LINK_CLK DETECTED "
if ((RX_PORT_STS2 & 0x01) ):
    print "# LINE_CNT_CHG DETECTED "
#####
# "#####"
# "RX2 status"
# "#####"
WriteReg(0x4C,0x24) # RX2
PORT_ISR_LO = ReadI2C(0xDB) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_LO & 0x40) >> 6):
```

```

    print "# IS_LINE_LEN_CHG INTERRUPT DETECTED "
if ((PORT_ISR_LO & 0x20) >> 5):
    print "# IS_LINE_CNT_CHG DETECTED "
if ((PORT_ISR_LO & 0x10) >> 4):
    print "# IS_BUFFER_ERR DETECTED "
if ((PORT_ISR_LO & 0x08) >> 3):
    print "# IS_CSI_RX_ERR DETECTED "
if ((PORT_ISR_LO & 0x04) >> 2):
    print "# IS_V3LINK_PAR_ERR DETECTED " # Forward Channel parity errors exceed set threshold
if ((PORT_ISR_LO & 0x02) >> 1):
    print "# IS_PORT_PASS DETECTED "      # RX Port PASS status has changed since last read
if ((PORT_ISR_LO & 0x01) ):
    print "# IS_LOCK_STS DETECTED "      # RX Port LOCK status has changed since last read
#####
PORT_ISR_HI = ReadI2C(0xDA) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_HI & 0x04) >> 2):
    print "# IS_V3LINK_ENC_ERR DETECTED "
if ((PORT_ISR_HI & 0x02) >> 1):
    print "# IS_BCC_SEQ_ERR DETECTED "
if ((PORT_ISR_HI & 0x01) ):
    print "# IS_BCC_CRC_ERR DETECTED "
#####
RX_PORT_STS1 = ReadI2C(0x4D) # R/COR
if ( (RX_PORT_STS1 & 0xc0) >> 6) == 3:
    print "# RX_PORT_NUM = RX3"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 2:
    print "# RX_PORT_NUM = RX2"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 1:
    print "# RX_PORT_NUM = RX1"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 0:
    print "# RX_PORT_NUM = RX0"

if ((RX_PORT_STS1 & 0x20) >> 5):
    print "# BCC_CRC_ERR DETECTED "
if ((RX_PORT_STS1 & 0x10) >> 4):
    print "# LOCK_STS_CHG DETECTED "
if ((RX_PORT_STS1 & 0x08) >> 3):
    print "# BCC_SEQ_ERROR DETECTED "
if ((RX_PORT_STS1 & 0x04) >> 2):
    print "# PARITY_ERROR DETECTED " # Cleared when RX_PAR_ERR_HI/LO registers are cleared
if ((RX_PORT_STS1 & 0x02) >> 1):
    print "# PORT_PASS=1 "          # Shows current PASS status at RX Port
if ((RX_PORT_STS1 & 0x01) ):
    print "# LOCK_STS=1 "          # Shows current LOCK status at RX Port
#####
RX_PORT_STS2 = ReadI2C(0x4E)
if ((RX_PORT_STS2 & 0x80) >> 7):
    print "# LINE_LEN_UNSTABLE DETECTED "
if ((RX_PORT_STS2 & 0x40) >> 6):
    print "# LINE_LEN_CHG "
if ((RX_PORT_STS2 & 0x20) >> 5):
    print "# V3LINK_ENCODE_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x10) >> 4):
    print "# BUFFER_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x08) >> 3):
    print "# CSI_ERR DETECTED "      # clears when CSI_RX_STS register is cleared
if ((RX_PORT_STS2 & 0x04) >> 2):
    print "# FREQ_STABLE DETECTED "
if ((RX_PORT_STS2 & 0x02) >> 1):
    print "# NO_V3LINK_CLK DETECTED "
if ((RX_PORT_STS2 & 0x01) ):
    print "# LINE_CNT_CHG DETECTED "

#####
# "#####"
# "RX3 status"
# "#####"
WriteReg(0x4C,0x38) # RX3
PORT_ISR_LO = ReadI2C(0xDB) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_LO & 0x40) >> 6):
    print "# IS_LINE_LEN_CHG INTERRUPT DETECTED "
if ((PORT_ISR_LO & 0x20) >> 5):
    print "# IS_LINE_CNT_CHG DETECTED "
if ((PORT_ISR_LO & 0x10) >> 4):
    print "# IS_BUFFER_ERR DETECTED "
if ((PORT_ISR_LO & 0x08) >> 3):

```

```

    print "# IS_CSI_RX_ERR DETECTED "
if ((PORT_ISR_LO & 0x04) >> 2):
    print "# IS_V3LINK_PAR_ERR DETECTED " # Forward Channel parity errors exceed set threshold
if ((PORT_ISR_LO & 0x02) >> 1):
    print "# IS_PORT_PASS DETECTED "      # RX Port PASS status has changed since last read
if ((PORT_ISR_LO & 0x01) ) :
    print "# IS_LOCK_STS DETECTED "      # RX Port LOCK status has changed since last read
#####
PORT_ISR_HI = ReadI2C(0xDA) # readout; cleared by RX_PORT_STS2
if ((PORT_ISR_HI & 0x04) >> 2):
    print "# IS_V3LINK_ENC_ERR DETECTED "
if ((PORT_ISR_HI & 0x02) >> 1):
    print "# IS_BCC_SEQ_ERR DETECTED "
if ((PORT_ISR_HI & 0x01) ) :
    print "# IS_BCC_CRC_ERR DETECTED "
#####
RX_PORT_STS1 = ReadI2C(0x4D) # R/COR
if ( (RX_PORT_STS1 & 0xc0) >> 6) == 3:
    print "# RX_PORT_NUM = RX3"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 2:
    print "# RX_PORT_NUM = RX2"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 1:
    print "# RX_PORT_NUM = RX1"
elif ((RX_PORT_STS1 & 0xc0) >> 6) == 0:
    print "# RX_PORT_NUM = RX0"

if ((RX_PORT_STS1 & 0x20) >> 5):
    print "# BCC_CRC_ERR DETECTED "
if ((RX_PORT_STS1 & 0x10) >> 4):
    print "# LOCK_STS_CHG DETECTED "
if ((RX_PORT_STS1 & 0x08) >> 3):
    print "# BCC_SEQ_ERROR DETECTED "
if ((RX_PORT_STS1 & 0x04) >> 2):
    print "# PARITY_ERROR DETECTED " # Cleared when RX_PAR_ERR_HI/LO registers are cleared
if ((RX_PORT_STS1 & 0x02) >> 1):
    print "# PORT_PASS=1 "          # Shows current PASS status at RX Port
if ((RX_PORT_STS1 & 0x01) ) :
    print "# LOCK_STS=1 "          # Shows current LOCK status at RX Port
#####
RX_PORT_STS2 = ReadI2C(0x4E)
if ((RX_PORT_STS2 & 0x80) >> 7):
    print "# LINE_LEN_UNSTABLE DETECTED "
if ((RX_PORT_STS2 & 0x40) >> 6):
    print "# LINE_LEN_CHG "
if ((RX_PORT_STS2 & 0x20) >> 5):
    print "# V3LINK_ENCODE_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x10) >> 4):
    print "# BUFFER_ERROR DETECTED "
if ((RX_PORT_STS2 & 0x08) >> 3):
    print "# CSI_ERR DETECTED "      # Clears when CSI_RX_STS register is cleared
if ((RX_PORT_STS2 & 0x04) >> 2):
    print "# FREQ_STABLE DETECTED "
if ((RX_PORT_STS2 & 0x02) >> 1):
    print "# NO_V3LINK_CLK DETECTED "
if ((RX_PORT_STS2 & 0x01) ) :
    print "# LINE_CNT_CHG DETECTED "
#####

```

7.5.9.6 CSI-2 Transmit Port Interrupts

The following interrupts are available for each CSI-2 Transmit Port:

- Pass indication
- Synchronized status
- Deassertion of Pass indication for an input port assigned to the CSI-2 TX Port
- Loss of Synchronization between input video streams
- RX Port Interrupt – interrupts from RX Ports mapped to this CSI-2 Transmit port

See the CSI_TX_ICR address 0x36 and CSI_TX_ISR address 0x37 registers for details.

The setting of the individual interrupt status bits is not dependent on the related interrupt enable controls. The interrupt enable controls whether an interrupt is generated based on the condition, but the enable does not prevent the interrupt status assertion.

7.5.10 Error Handling

In the TDES960, the V³Link receiver transfers incoming video frames to internal video buffers for forwarding to the CSI-2 Transmit ports. When the TDES960 detects an error condition the standard operation would be to flag this error condition, and stop sending the CSI-2 frame to avoid sending corrupted data downstream. When the TDES960 recovers from an error condition, it will provide a Start of Frame and resume sending valid data. Consequently, when the downstream CSI-2 input receives a repeated Start of Frame condition, this will indicate that the data received in between the prior start of frame is suspect and the signal processor can then discard the suspected data. The settings in registers PORT_CONFIG2 and PORT_PASS_CTL can be used to change how the TDES960 handles errors when passing video frames. The receive ports may be configured to qualify the incoming video and provide a status indication and prevent the forwarding of video frames until certain error-free conditions are met. The Pass indication may be used to prevent forwarding packets to the internal video buffers by setting the PASS_DISCARD_EN bit in the PORT_PASS_CTL register. When this bit is set, video input will be discarded until the Pass signal indicates valid receive data. The Receive port will indicate Pass status once specific conditions are met, including a number of valid frames received. Valid frames may include requiring no V³Link Parity errors and consistent frame size, including video line length and/or number of video lines.

In addition, the Receive port may be programmed to cut off video frames containing errors and/or prevent forwarding of video until the Pass conditions are met. Register settings in PORT_CONFIG2 register can be used to cut off frames on different line/frame sizes or a CSI-2 parity error is detected. When the deserializer cuts off frames in cases of different line/frame sizes different line/frame sizes, the video frame will stop immediately with no frame end packet. Often the condition will not be cleared until the next valid frame is received.

The Rx Port PASS indication may be used to prevent forwarding packets to the internal video buffers by setting the PASS_DISCARD_EN bit in the PORT_PASS_CTL register. When this bit is set, video input will be discarded until the Pass signal indicates valid receive data. The incoming video frames may be cut off based on error conditions or change in video line size or number of lines. These functions are controlled by bits in the PORT_CONFIG2 register. When cutting off video frames, the video frame may be cut off after sending any number of video lines. A cut off frame will not send a Frame End packet to the CSI-2 Transmit port.

7.5.10.1 Receive Frame Threshold

The V³Link Receiver may be programmed to require a specified number of valid video frames prior to indicating a Pass condition and forwarding video frames. The number of required valid video frames is programmable through the PASS_THRESH field in the PORT_PASS_CTL register. The threshold can be programmed from 0 to 3 video frames. If set to 0, Pass will typically be indicated as soon as the V³Link Receiver reports Lock to the incoming signal. If set greater than 0, the Receiver will require that number of valid frames before indicating Pass. Determination of valid frames will be dependent on the control bits in the PORT_PASS_CTL register. In the case of a Parity Error, when PASS_PARITY_ERR is set to 1 forwarding will be enabled one frame early. To ensure at least one good frame occurs following a parity error the counter must be set to 2 or higher when PASS_PARITY_ERR = 1.

7.5.10.2 Port PASS Control

When the PASS_LINE_SIZE control is set in the PORT_PASS_CTL register, the Receiver will qualify received frames based on having a consistent video line size. For PASS_LINE_SIZE to be clear, the deserializer checks that the received line length remains consistent during the frame and between frames. For each video line, the length (in bytes) will be determined. If it varies then we will flag this condition. Each video line in the packet must be the same size, and the line size must be consistent across video frames. A change in video line size will restart the valid frame counter.

When the PASS_LINE_CNT control is set in the PORT_PASS_CTL register, the Receiver will qualify received frames based on having a consistent frame size in number of lines. A change in number of video lines will restart the valid frame counter.

When the PASS_PARITY_ERR control is set in the PORT_PASS_CTL register, the Receiver will clear the Pass indication on receipt of a parity error on the V³Link interface. The valid frame counter will also be cleared on

the parity error event. When PASS_PARITY_ERR is set to 1, TI also recommends that the designer set the PASS_THRESHOLD to 2 or higher to ensure at least one good frame occurs following a parity error.

7.5.11 Timestamp – Video Skew Detection

The TDES960 implements logic to detect skew between video signaling from attached sensors. For each input port, the TDES960 provides the ability to capture a time-stamp for both a start-of-frame and start-of-line event. Comparison of timestamps can provide information on the relative skew between the ports. Start-of-frame timestamps are generated at the active edge of the Vertical Sync signal in Raw mode. Start-of-line timestamps are generated at the start of reception of the Nth line of video data after the Start of Frame for either mode of operation. The function does not use the Line Start (LS) packet or Horizontal Sync controls to determine the start of lines.

The skew detection can run in either a FrameSync mode or free-run mode.

Skew detection can be individually enabled for each RX port.

For start-of-line timestamps, a line number must be programmed. The same line number is used for all 4 channels. Prior to reading timestamps, the TS_FREEZE bit for each port that will be read must be set. This will prevent overwrite of the timestamps by the detection circuit until all timestamps have been read. The freeze condition will be released automatically once all frozen timestamps have been read. The freeze bits can also be cleared if it does not read all the timestamp values.

The TS_STATUS register includes the following:

- Flags to indicate multiple start-of-frame per FrameSync period
- Flag to indicate Timestamps Ready
- Flags to indicate Timestamps valid (per port) – if ports are not synchronized, all ports may not indicate valid timestamps

The Timestamp Ready flag will be cleared when the TS_FREEZE bit is cleared.

7.5.12 Pattern Generation

The deserializer supports internal pattern generation feature to provide a simple way to generate video test patterns for the CSI-2 transmitter outputs. CSI-2 port 0 and port 1 each have their own pattern generator. Two types of patterns are supported: Reference Color Bar pattern and Fixed Color patterns are accessed by the Pattern Generator page 0 in the indirect register set. [Analog LaunchPad™ \(ALP\)](#) software can be used to generate PATGEN configurations, using a graphical user interface.

Prior to enabling the Packet Generator, the following must be done:

1. Set the TX_WRITE_PORT bit in CSI_PORT_SEL (reg 0x32).
2. Disable video forwarding by configuring bits [7:4] of the FWD_CTL1 register.
3. Configure CSI-2 Transmitter operating speed using the CSI_PLL_CTL register.
4. Enable the CSI-2 Transmitter using the CSI_CTL register.

7.5.12.1 Reference Color Bar Pattern

The Reference Color Bar Patterns are based on the pattern defined in Appendix D of the mipi_CTS_for_D-PHY_v1-1_r03 specification. The pattern is an eight color bar pattern designed to provide high, low, and medium frequency outputs on the CSI-2 transmit data lanes.

The CSI-2 Reference pattern provides eight color bars by default with the following byte data for the color bars: X bytes of 0xAA (high-frequency pattern, inverted) X bytes of 0x33 (mid-frequency pattern) X bytes of 0xF0 (low-frequency pattern, inverted) X bytes of 0x7F (lone 0 pattern) X bytes of 0x55 (high-frequency pattern) X bytes of 0xCC (mid-frequency pattern, inverted) X bytes of 0x0F (low-frequency pattern) Y bytes of 0x80 (lone 1 pattern) In most cases, Y will be the same as X. For certain data types, the last color bar may need to be larger than the others to properly fill the video line dimensions.

The Pattern Generator is programmable with the following options:

- Number of color bars (1, 2, 4, or 8)
- Number of bytes per line

- Number of bytes per color bar
- CSI-2 DataType field and VC-ID
- Number of active video lines per frame
- Number of total lines per frame (active plus blanking)
- Line period (possibly program in units of 10 ns)
- Vertical front porch – number of blank lines prior to FrameEnd packet
- Vertical back porch – number of blank lines following FrameStart packet

The pattern generator relies on proper programming by software to ensure the color bar widths are set to multiples of the block (or word) size required for the specified DataType. For example, for RGB888, the block size is 3 bytes which also matches the pixel size. In this case, the number of bytes per color bar must be a multiple of 3. The Pattern Generator is implemented in the CSI-2 Transmit clock domain, providing the pattern directly to the CSI-2 Transmitter. The circuit generates the CSI-2 formatted data.

7.5.12.2 Fixed Color Patterns

When programmed for Fixed Color Pattern mode, Pattern Generator can generate a video image with a programmable fixed data pattern. The basic programming fields for image dimensions are the same as used with the Color Bar Patterns. When sending Fixed Color Patterns, the color bar controls allow alternating between the fixed pattern data and the bit-wise inverse of the fixed pattern data.

The Fixed Color patterns assume a fixed block size for the byte pattern to be sent. The block size is programmable through the register and is designed to support most 8-bit, 10-bit, and 12-bit pixel formats. The block size must be set based on the pixel size converted to blocks that are an integer multiple of bytes. For example, an RGB888 pattern would consist of 3-byte pixels and therefore require a 3-byte block size. A 2x12-bit pixel image would also require 3-byte block size, while a 3x12-bit pixel image would require nine bytes (two pixels) to send an integer number of bytes. Sending a RAW10 pattern typically requires a 5-byte block size for four pixels, so 1x10-bit and 2x10-bit could both be sent with a 5-byte block size. For 3x10-bit, a 15-byte block size would be required.

The Fixed Color patterns support block sizes up to 16 bytes in length, allowing additional options for patterns in some conditions. For example, an RGB888 image could alternate between four different pixels by using a 12-byte block size. An alternating black and white RGB888 image could be sent with a block size of 6-bytes and setting first three bytes to 0xFF and next three bytes to 0x00.

To support up to 16-byte block sizes, a set of sixteen registers are implemented to allow programming the value for each data byte. The line period is calculated in units of 10 ns, unless the CSI-2 mode is set to 400-Mb operation in which case the unit time dependency is 20 ns.

7.5.12.3 Pattern Generator Programming

The information in this section provides details on how to program the Pattern Generator to provide a specific color bar pattern, based on data type, frame size, and line size.

Most basic configuration information is determined directly from the expected video frame parameters. The requirements must include the data type, frame rate (frames per second), number of active lines per frame, number of total lines per frame (active plus blanking), and number of pixels per line.

- PGEN_ACT_LPF – Number of active lines per frame
- PGEN_TOT_LPF – Number of total lines per frame
- PGEN_LSIZE – Video line length size in bytes. Compute based on pixels per line multiplied by pixel size in bytes
- CSI-2 DataType field and VC-ID
- Optional: PGEN_VBP – Vertical back porch. This is the number of lines of vertical blanking following Frame Valid
- Optional: PGEN_VFP – Vertical front porch. This is the number of lines of vertical blanking preceding Frame Valid
- PGEN_LINE_PD – Line period in 10-ns units. Compute based on Frame Rate and total lines per frame
- PGEN_BAR_SIZE – Color bar size in bytes. Compute based on datatype and line length in bytes (see details below)

7.5.12.3.1 Determining Color Bar Size

The color bar pattern must be programmed in units of a block or word size dependent on the datatype of the video being sent. The sizes are defined in the MIPI CSI-2 specification. For example, RGB888 requires a 3-byte block size which is the same as the pixel size. RAW10 requires a 5-byte block size which is equal to 4 pixels. RAW12 requires a 3-byte block size which is equal to 2 pixels.

When programming the Pattern Generator, software must compute the required bar size in bytes based on the line size and the number of bars. For the standard eight color bar pattern, that would require the following algorithm:

- Select the desired data type, and a valid length for that data type (in pixels).
- Convert pixels/line to blocks/line (by dividing by the number of pixels/block, as defined in the data type specification).
- Divide the blocks/line result by the number of color bars (8), giving blocks/bar
- Round result down to the nearest integer
- Convert blocks/bar to bytes/bar and program that value into the PGEN_BAR_SIZE register

As an alternative, the blocks/line can be computed by converting pixels/line to bytes/line and divide by bytes/block.

7.5.12.4 Code Example for Pattern Generator

Follow the example here to configure a 1280x720 pattern with 30 fps rate and fixed color bar. The user can also use the [Analog LaunchPad™](#) GUI to configure the PatGen register settings based on their desired parameters.

```
#Patgen Fixed Colorbar 1280x720p30
writeI2C(0x33,0x01) # CSI0 enable
writeI2C(0xB0,0x00) # Indirect Pattern Gen Registers
writeI2C(0xB1,0x01) # PGEN_CTL
writeI2C(0xB2,0x01)
writeI2C(0xB1,0x02) # PGEN_CFG
writeI2C(0xB2,0x33)
writeI2C(0xB1,0x03) # PGEN_CSI_DI
writeI2C(0xB2,0x24)
writeI2C(0xB1,0x04) # PGEN_LINE_SIZE1
writeI2C(0xB2,0x0F)
writeI2C(0xB1,0x05) # PGEN_LINE_SIZE0
writeI2C(0xB2,0x00)
writeI2C(0xB1,0x06) # PGEN_BAR_SIZE1
writeI2C(0xB2,0x01)
writeI2C(0xB1,0x07) # PGEN_BAR_SIZE0
writeI2C(0xB2,0xE0)
writeI2C(0xB1,0x08) # PGEN_ACT_LPF1
writeI2C(0xB2,0x02)
writeI2C(0xB1,0x09) # PGEN_ACT_LPF0
writeI2C(0xB2,0xD0)
writeI2C(0xB1,0x0A) # PGEN_TOT_LPF1
writeI2C(0xB2,0x04)
writeI2C(0xB1,0x0B) # PGEN_TOT_LPF0
writeI2C(0xB2,0x1A)
writeI2C(0xB1,0x0C) # PGEN_LINE_PD1
writeI2C(0xB2,0x0C)
writeI2C(0xB1,0x0D) # PGEN_LINE_PD0
writeI2C(0xB2,0x67)
writeI2C(0xB1,0x0E) # PGEN_VBP
writeI2C(0xB2,0x21)
writeI2C(0xB1,0x0F) # PGEN_VFP
writeI2C(0xB2,0x0A)
```

7.5.13 V³Link BIST Mode

An optional At-Speed Built-In Self Test (BIST) feature supports testing of the high-speed serial link and the back channel without external data connections. The BIST mode is enabled by programming the BIST configuration register. This is useful in the prototype stage, equipment production, in-system test, and system diagnostics.

When BIST is activated, the TDES960 sends register writes to the Serializer through the Back Channel. The control channel register writes configure the Serializer for BIST mode operation. The serializer outputs a continuous stream of a pseudo-random sequence and drives the link at speed. The deserializer detects the test pattern and monitors the pattern for errors. The serializer also tracks errors indicated by the CRC fields in each back channel frame.

The CMLOUT output function is also available during BIST mode. While the lock indications are required to identify the beginning of proper data reception, for any link failures or data corruption, the best indication is the contents of the error counter in the BIST_ERR_COUNT register 0x57 for each RX port. The test may select whether the Serializer uses an external or internal clock as reference for the BIST pattern frequency.

7.5.13.1 BIST Operation

The V³Link BIST is configured and enabled by programming the BIST Control register. Set 0xB3 = 0x01 to enable BIST and set 0xB3 = 00 to disable BIST. BIST pass or fail status may be brought to GPIO pins by selecting the Pass indication for each receive port using the GPIOx_PIN_CTL registers. The Pass/Fail status will be de-asserted low for each data error detected on the selected port input data. In addition, it is advisable to bring the Receiver Lock status for selected ports to the GPIO pins as well. After completion of BIST, the BIST Error Counter may be read to determine if errors occurred during the test. If the TDES960 failed to lock to the input signal or lost lock to the input signal, the BIST Error Counter will indicate 0xFF. The maximum normal count value will be 0xFE.

During BIST, TDES960 output activity are gated by BIST_Control[7:6] (BIST_OUT_MODE[1:0]) as follows:

00 : Outputs disabled during BIST

10 : Outputs enabled during BIST

When enabling the outputs by setting BIST_OUT_MODE = 10, the CSI-2 will be inactive by default (LP11 state). To exercise the CSI-2 interface during BIST mode, it is possible to Enable Pattern Generator to send a video data pattern on the CSI-2 outputs.

The BIST clock frequency is controlled by the BIST_CLOCK_SOURCE field in the BIST Control register. This 2-bit value will be written to the Serializer register 0x14[2:1]. A value of 00 will select an external clock. A non-zero value will enable an internal clock of the frequency defined in the Serializer register 0x14. Note that when the TDES960 is paired with a DVP Mode serializer, a setting of 11 may result in a frequency that is too slow for the TDES960 to recover. The BIST_CLOCK_SOURCE field is sampled at the start of BIST. Changing this value after BIST is enabled will not change operation.

7.6 Register Maps

The TDES960 implements the following register blocks, accessible through I2C as well as the bidirectional control channel:

- Main Registers
- V3LINK RX Port Registers (separate register block for each of the four RX ports)
- CSI-2 Port Registers (separate register block for each of the CSI-2 ports)

Table 7-19. Main Register Map Descriptions

ADDRESS RANGE	DESCRIPTION	ADDRESS MAP			
0x00-0x32	Digital Registers	Shared			
0x33-0x3A	Digital CSI-2 Registers (paged, broadcast write allowed)	CSI-2 TX Port 0 <i>R: 0x32[4]=0</i> <i>W: 0x32[0]=1</i>		CSI-2 TX Port 1 <i>R: 0x32[4]=1</i> <i>W: 0x32[1]=1</i>	
0x3B-0x3F	Reserved Registers	Reserved			
0x40-0x45	AEQ Registers	Shared			
0x46-0x7F	Digital RX Port Registers (paged, broadcast write allowed)	V3LINK RX Port 0 <i>R: 0x4C[5:4]=00</i> <i>W: 0x4C[0]=1</i>	V3LINK RX Port 1 <i>R: 0x4C[5:4]=01</i> <i>W: 0x4C[1]=1</i>	V3LINK RX Port 2 <i>R: 0x4C[5:4]=10</i> <i>W: 0x4C[2]=1</i>	V3LINK RX Port 3 <i>R: 0x4C[5:4]=11</i> <i>W: 0x4C[3]=1</i>
0x80-0x8F	Reserved Registers	Reserved			
0x90-0x9F	Digital CSI-2 Debug Registers	Shared			
0xA0-0xAF	Reserved Registers	Reserved			
0xB0-0xB2	Indirect Access Registers	Shared			
0xB3-0xBF	Digital Registers	Shared			
0xC0-0xCF	Reserved Registers	Reserved			
0xD0-0xDF	Digital RX Port Debug Registers	V3LINK RX Port 0 <i>R: 0x4C[5:4]=00</i> <i>W: 0x4C[0]=1</i>	V3LINK RX Port 1 <i>R: 0x4C[5:4]=01</i> <i>W: 0x4C[1]=1</i>	V3LINK RX Port 2 <i>R: 0x4C[5:4]=10</i> <i>W: 0x4C[2]=1</i>	V3LINK RX Port 3 <i>R: 0x4C[5:4]=11</i> <i>W: 0x4C[3]=1</i>
0xE0-0xEF	Reserved Registers	Reserved			
0xF0-0xF5	V3LINK RX ID Registers	Shared			
0xF6-0xF7	Reserved Registers	Reserved			
0xF8-0xFB	Port I2C Addressing	Shared			
0xFC-0xFF	Reserved Registers	Reserved			

7.6.1 Main Registers

Table 7-20 lists the memory-mapped registers for the Main registers. All register offset addresses not listed in Table 7-20 should be considered as reserved locations and the register contents should not be modified.

Table 7-20. MAIN Registers

Address	Acronym	Register Name	Section
0x0	I2C_DEVICE_ID	I2C_DEVICE_ID	Go
0x1	RESET_CTL	RESET_CTL	Go
0x2	GENERAL_CFG	GENERAL_CFG	Go
0x3	REV_MASK_ID	REV_MASK_ID	Go
0x4	DEVICE_STS	DEVICE_STS	Go
0x5	PAR_ERR_THOLD_HI	PAR_ERR_THOLD_HI	Go
0x6	PAR_ERR_THOLD_LO	PAR_ERR_THOLD_LO	Go
0x7	BCC_WATCHDOG_CONTROL	BCC_WATCHDOG_CONTROL	Go
0x8	I2C_CONTROL_1	I2C_CONTROL_1	Go
0x9	I2C_CONTROL_2	I2C_CONTROL_2	Go
0xA	SCL_HIGH_TIME	SCL_HIGH_TIME	Go
0xB	SCL_LOW_TIME	SCL_LOW_TIME	Go
0xC	RX_PORT_CTL	RX_PORT_CTL	Go
0xD	IO_CTL	IO_CTL	Go
0xE	GPIO_PIN_STS	GPIO_PIN_STS	Go
0xF	GPIO_INPUT_CTL	GPIO_INPUT_CTL	Go
0x10	GPIO0_PIN_CTL	GPIO0_PIN_CTL	Go
0x11	GPIO1_PIN_CTL	GPIO1_PIN_CTL	Go
0x12	GPIO2_PIN_CTL	GPIO2_PIN_CTL	Go
0x13	GPIO3_PIN_CTL	GPIO3_PIN_CTL	Go
0x14	GPIO4_PIN_CTL	GPIO4_PIN_CTL	Go
0x15	GPIO5_PIN_CTL	GPIO5_PIN_CTL	Go
0x16	GPIO6_PIN_CTL	GPIO6_PIN_CTL	Go
0x17	GPIO7_PIN_CTL	GPIO7_PIN_CTL	Go
0x18	FS_CTL	FS_CTL	Go
0x19	FS_HIGH_TIME_1	FS_HIGH_TIME_1	Go
0x1A	FS_HIGH_TIME_0	FS_HIGH_TIME_0	Go
0x1B	FS_LOW_TIME_1	FS_LOW_TIME_1	Go
0x1C	FS_LOW_TIME_0	FS_LOW_TIME_0	Go
0x1D	MAX_FRM_HI	MAX_FRM_HI	Go
0x1E	MAX_FRM_LO	MAX_FRM_LO	Go
0x1F	CSI_PLL_CTL	CSI_PLL_CTL	Go
0x20	FWD_CTL1	FWD_CTL1	Go
0x21	FWD_CTL2	FWD_CTL2	Go
0x22	FWD_STS	FWD_STS	Go
0x23	INTERRUPT_CTL	INTERRUPT_CTL	Go
0x24	INTERRUPT_STS	INTERRUPT_STS	Go
0x25	TS_CONFIG	TS_CONFIG	Go
0x26	TS_CONTROL	TS_CONTROL	Go
0x27	TS_LINE_HI	TS_LINE_HI	Go
0x28	TS_LINE_LO	TS_LINE_LO	Go
0x29	TS_STATUS	TS_STATUS	Go

Table 7-20. MAIN Registers (continued)

Address	Acronym	Register Name	Section
0x2A	TIMESTAMP_P0_HI	TIMESTAMP_P0_HI	Go
0x2B	TIMESTAMP_P0_LO	TIMESTAMP_P0_LO	Go
0x2C	TIMESTAMP_P1_HI	TIMESTAMP_P1_HI	Go
0x2D	TIMESTAMP_P1_LO	TIMESTAMP_P1_LO	Go
0x2E	TIMESTAMP_P2_HI	TIMESTAMP_P2_HI	Go
0x2F	TIMESTAMP_P2_LO	TIMESTAMP_P2_LO	Go
0x30	TIMESTAMP_P3_HI	TIMESTAMP_P3_HI	Go
0x31	TIMESTAMP_P3_LO	TIMESTAMP_P3_LO	Go
0x32	CSI_PORT_SEL	CSI_PORT_SEL	Go
0x33	CSI_CTL	CSI_CTL	Go
0x34	CSI_CTL2	CSI_CTL2	Go
0x35	CSI_STS	CSI_STS	Go
0x36	CSI_TX_ICR	CSI_TX_ICR	Go
0x37	CSI_TX_ISR	CSI_TX_ISR	Go
0x41	SFILTER_CFG	SFILTER_CFG	Go
0x42	AEQ_CTL	AEQ_CTL	Go
0x43	AEQ_ERR_THOLD	AEQ_ERR_THOLD	Go
0x46	BCC_ERR_CTL	BCC_ERR_CTL	Go
0x47	BCC_STATUS	BCC_STATUS	Go
0x4A	V3LINK_CAP	V3LINK_CAP	Go
0x4B	RAW_EMBED_DTYPE	RAW_EMBED_DTYPE	Go
0x4C	V3LINK_PORT_SEL	V3LINK_PORT_SEL	Go
0x4D	RX_PORT_STS1	RX_PORT_STS1	Go
0x4E	RX_PORT_STS2	RX_PORT_STS2	Go
0x4F	RX_FREQ_HIGH	RX_FREQ_HIGH	Go
0x50	RX_FREQ_LOW	RX_FREQ_LOW	Go
0x51	SENSOR_STS_0	SENSOR_STS_0	Go
0x52	SENSOR_STS_1	SENSOR_STS_1	Go
0x53	SENSOR_STS_2	SENSOR_STS_2	Go
0x54	SENSOR_STS_3	SENSOR_STS_3	Go
0x55	RX_PAR_ERR_HI	RX_PAR_ERR_HI	Go
0x56	RX_PAR_ERR_LO	RX_PAR_ERR_LO	Go
0x57	BIST_ERR_COUNT	BIST_ERR_COUNT	Go
0x58	BCC_CONFIG	BCC_CONFIG	Go
0x59	DATAPATH_CTL1	DATAPATH_CTL1	Go
0x5B	SER_ID	SER_ID	Go
0x5C	SER_ALIAS_ID	SER_ALIAS_ID	Go
0x5D	TARGET_ID_0	TARGET_ID_0	Go
0x5E	TARGET_ID_1	TARGET_ID_1	Go
0x5F	TARGET_ID_2	TARGET_ID_2	Go
0x60	TARGET_ID_3	TARGET_ID_3	Go
0x61	TARGET_ID_4	TARGET_ID_4	Go
0x62	TARGET_ID_5	TARGET_ID_5	Go
0x63	TARGET_ID_6	TARGET_ID_6	Go
0x64	TARGET_ID_7	TARGET_ID_7	Go

Table 7-20. MAIN Registers (continued)

Address	Acronym	Register Name	Section
0x65	TARGET_ALIAS_0	TARGET_ALIAS_0	Go
0x66	TARGET_ALIAS_1	TARGET_ALIAS_1	Go
0x67	TARGET_ALIAS_2	TARGET_ALIAS_2	Go
0x68	TARGET_ALIAS_3	TARGET_ALIAS_3	Go
0x69	TARGET_ALIAS_4	TARGET_ALIAS_4	Go
0x6A	TARGET_ALIAS_5	TARGET_ALIAS_5	Go
0x6B	TARGET_ALIAS_6	TARGET_ALIAS_6	Go
0x6C	TARGET_ALIAS_7	TARGET_ALIAS_7	Go
0x6D	PORT_CONFIG	PORT_CONFIG	Go
0x6E	BC_GPIO_CTL0	BC_GPIO_CTL0	Go
0x6F	BC_GPIO_CTL1	BC_GPIO_CTL1	Go
0x70	RAW10_ID	RAW10_ID	Go
0x71	RAW12_ID	RAW12_ID	Go
0x72	CSI_VC_MAP	CSI_VC_MAP	Go
0x73	LINE_COUNT_1	LINE_COUNT_1	Go
0x74	LINE_COUNT_0	LINE_COUNT_0	Go
0x75	LINE_LEN_1	LINE_LEN_1	Go
0x76	LINE_LEN_0	LINE_LEN_0	Go
0x77	FREQ_DET_CTL	FREQ_DET_CTL	Go
0x78	MAILBOX_0	MAILBOX_0	Go
0x79	MAILBOX_1	MAILBOX_1	Go
0x7A	CSI_RX_STS	CSI_RX_STS	Go
0x7B	CSI_ERR_COUNTER	CSI_ERR_COUNTER	Go
0x7C	PORT_CONFIG2	PORT_CONFIG2	Go
0x7D	PORT_PASS_CTL	PORT_PASS_CTL	Go
0x7E	SEN_INT_RISE_CTL	SEN_INT_RISE_CTL	Go
0x7F	SEN_INT_FALL_CTL	SEN_INT_FALL_CTL	Go
0x90	CSI0_FRAME_COUNT_HI	CSI0_FRAME_COUNT_HI	Go
0x91	CSI0_FRAME_COUNT_LO	CSI0_FRAME_COUNT_LO	Go
0x92	CSI0_FRAME_ERR_COUNT_HI	CSI0_FRAME_ERR_COUNT_HI	Go
0x93	CSI0_FRAME_ERR_COUNT_LO	CSI0_FRAME_ERR_COUNT_LO	Go
0x94	CSI0_LINE_COUNT_HI	CSI0_LINE_COUNT_HI	Go
0x95	CSI0_LINE_COUNT_LO	CSI0_LINE_COUNT_LO	Go
0x96	CSI0_LINE_ERR_COUNT_HI	CSI0_LINE_ERR_COUNT_HI	Go
0x97	CSI0_LINE_ERR_COUNT_LO	CSI0_LINE_ERR_COUNT_LO	Go
0x98	CSI1_FRAME_COUNT_HI	CSI1_FRAME_COUNT_HI	Go
0x99	CSI1_FRAME_COUNT_LO	CSI1_FRAME_COUNT_LO	Go
0x9A	CSI1_FRAME_ERR_COUNT_HI	CSI1_FRAME_ERR_COUNT_HI	Go
0x9B	CSI1_FRAME_ERR_COUNT_LO	CSI1_FRAME_ERR_COUNT_LO	Go
0x9C	CSI1_LINE_COUNT_HI	CSI1_LINE_COUNT_HI	Go
0x9D	CSI1_LINE_COUNT_LO	CSI1_LINE_COUNT_LO	Go
0x9E	CSI1_LINE_ERR_COUNT_HI	CSI1_LINE_ERR_COUNT_HI	Go
0x9F	CSI1_LINE_ERR_COUNT_LO	CSI1_LINE_ERR_COUNT_LO	Go
0xA5	REFCLK_FREQ	REFCLK_FREQ	Go
0xB0	IND_ACC_CTL	IND_ACC_CTL	Go

Table 7-20. MAIN Registers (continued)

Address	Acronym	Register Name	Section
0xB1	IND_ACC_ADDR	IND_ACC_ADDR	Go
0xB2	IND_ACC_DATA	IND_ACC_DATA	Go
0xB3	BIST_CTL	BIST_CTL	Go
0xB6	PAR_ERR_CTRL	PAR_ERR_CTRL	Go
0xB8	MODE_IDX_STS	MODE_IDX_STS	Go
0xB9	LINK_ERROR_COUNT	LINK_ERROR_COUNT	Go
0xBA	V3LINK_ENC_CTL	V3LINK_ENC_CTL	Go
0xBC	FV_MIN_TIME	FV_MIN_TIME	Go
0xBE	GPIO_PD_CTL	GPIO_PD_CTL	Go
0xD0	PORT_DEBUG	PORT_DEBUG	Go
0xD2	AEQ_CTL2	AEQ_CTL2	Go
0xD3	AEQ_STATUS	AEQ_STATUS	Go
0xD4	ADAPTIVE_EQ_BYPASS	ADAPTIVE_EQ_BYPASS	Go
0xD5	AEQ_MIN_MAX	AEQ_MIN_MAX	Go
0xD6	SFILTER_STS_0	SFILTER_STS_0	Go
0xD7	SFILTER_STS_1	SFILTER_STS_1	Go
0xD8	PORT_ICR_HI	PORT_ICR_HI	Go
0xD9	PORT_ICR_LO	PORT_ICR_LO	Go
0xDA	PORT_ISR_HI	PORT_ISR_HI	Go
0xDB	PORT_ISR_LO	PORT_ISR_LO	Go
0xDC	FC_GPIO_STS	FC_GPIO_STS	Go
0xDD	FC_GPIO_ICR	FC_GPIO_ICR	Go
0xDE	SEN_INT_RISE_STS	SEN_INT_RISE_STS	Go
0xDF	SEN_INT_FALL_STS	SEN_INT_FALL_STS	Go
0xF0	V3LINK_RX_ID0	V3LINK_RX_ID0	Go
0xF1	V3LINK_RX_ID1	V3LINK_RX_ID1	Go
0xF2	V3LINK_RX_ID2	V3LINK_RX_ID2	Go
0xF3	V3LINK_RX_ID3	V3LINK_RX_ID3	Go
0xF4	V3LINK_RX_ID4	V3LINK_RX_ID4	Go
0xF5	V3LINK_RX_ID5	V3LINK_RX_ID5	Go
0xF8	I2C_RX0_ID	I2C_RX0_ID	Go
0xF9	I2C_RX1_ID	I2C_RX1_ID	Go
0xFA	I2C_RX2_ID	I2C_RX2_ID	Go
0xFB	I2C_RX3_ID	I2C_RX3_ID	Go

Complex bit access types are encoded to fit into small table cells. [Table 7-21](#) shows the codes that are used for access types in this section.

Table 7-21. Main Access Type Codes

Access Type	Code	Description
Read Type		
R	R	Read
RC	R C	Read to Clear
RH	R H	Read Set or cleared by hardware
Write Type		

Table 7-21. Main Access Type Codes (continued)

Access Type	Code	Description
W	W	Write
W1S	W 1S	Write 1 to set
WStrap	W Strap	Write Default value loaded from bootstrap pin after reset.
Reset or Default Value		
-n		Value after reset or the default value

7.6.1.1 I2C_DEVICE_ID Register (Address = 0x0) [Reset = 0x00]

I2C_DEVICE_ID is shown in [Table 7-22](#).

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The I2C Device ID Register field always indicates the current value of the I2C ID. When bit 0 of this register is 0, this field is read-only and shows the strapped ID from device initialization after power on. When bit 0 of this register is 1, this field is read/write and can be used to assign any valid I2C ID address to the deserializer.

Table 7-22. I2C_DEVICE_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	DEVICE_ID	R/WStrap	0x0	7-bit I2C ID of Deserializer (Strap) This field always indicates the current value of the I2C ID. When bit 0 of this register is 0, this field is read-only and show the strapped ID. When bit 1 of this register is 1, this field is read/write and can be used to assign any valid I2C ID. invalid
0	DES_ID	R/W	0x0	0: Device ID is from strap 1: Register I2C Device ID overrides strapped value

7.6.1.2 RESET_CTL Register (Address = 0x1) [Reset = 0x00]

RESET_CTL is shown in [Table 7-23](#).

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The Reset Control register allows for soft digital reset of the TDES960 device internal circuitry without using PDB hardware analog reset. Digital Reset 0 is recommended if desired to reset without overwriting configuration registers to default values.

Table 7-23. RESET_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RESERVED	R	0x0	Reserved
5	RESERVED	R	0x0	Reserved
4:3	RESERVED	R	0x0	Reserved
2	RESTART_AUTOLOAD	RH/W1S	0x0	Restart ROM Auto-load Setting this bit to 1 causes a re-load of the ROM. This bit is self-clearing. Software may check for Auto-load complete by checking the CFG_INIT_DONE bit in the DEVICE_STS register.
1	DIGITAL_RESET1	RH/W1S	0x0	Digital Reset Resets the entire digital block including registers. This bit is self-clearing. 1: Reset 0: Normal operation

Table 7-23. RESET_CTL Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
0	DIGITAL_RESET0	RH/W1S	0x0	Digital Reset Resets the entire digital block except registers. This bit is self-clearing. 1: Reset 0: Normal operation

7.6.1.3 GENERAL_CFG Register (Address = 0x2) [Reset = 0x1E]

GENERAL_CFG is shown in [Table 7-24](#).

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The general configuration register enables and disables high level block functionality.

Table 7-24. GENERAL_CFG Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RESERVED	R	0x0	Reserved
5	I2C_CONTROLLER_EN	R/W	0x0	I2C Controller Enable When this bit is 0, the local I2C controller is disabled, when it is 1, the controller is enabled
4	OUTPUT_EN_MODE	R/W	0x1	Output Enable Mode If set to 0, the CSI-2 TX output port is forced to the high-impedance state if no assigned RX ports have an active Receiver lock. If set to 1, the CSI-2 TX output port will continue in normal operation if no assigned RX ports have an active Receiver lock. CSI-2 TX operation will remain under register control via the CSI_CTL register for each port. If no assigned RX ports have an active Receiver lock, this will result in the CSI-2 Transmitter entering the LP-11 state.
3	OUTPUT_ENABLE	R/W	0x1	Output Enable Control (in conjunction with Output Sleep State Select) If OUTPUT_SLEEP_STATE_SEL is set to 1 and this bit is set to 0, the CSI TX outputs will be forced into a high impedance state.
2	OUTPUT_SLEEP_STATE_SEL	R/W	0x1	OSS Select to control output state when LOCK is low (used in conjunction with Output Enable) When this bit is set to 0, the CSI TX outputs will be forced into a HS-0 state.
1	RX_PARITY_CHECK_EN	R/W	0x1	V3LINK Receiver Parity Checker Enable When enabled, the parity check function is enabled for the V3LINK receiver. This allows detection of errors on the V3LINK receiver data bits. 0: Disable 1: Enable
0	FORCE_REFCLK_DET	R/W	0x0	Force indication of external reference clock 0: Normal operation, reference clock detect circuit indicates the presence of an external reference clock 1: Force reference clock to be indicated present

7.6.1.4 REV_MASK_ID Register (Address = 0x3) [Reset = 0x40]

REV_MASK_ID is shown in [Table 7-25](#).

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Revision ID field for production silicon version can be read back from this register.

Table 7-25. REV_MASK_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	REVISION_ID	R	0x4	Revision ID 0100: TDES960

Table 7-25. REV_MASK_ID Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
3:0	MASK_ID	R	0x0	Mask ID

7.6.1.5 DEVICE_STS Register (Address = 0x4) [Reset = 0xC0]

DEVICE_STS is shown in [Table 7-26](#).

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Device status register provides read back access to high level link diagnostics.

Table 7-26. DEVICE_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7	CFG_CKSUM_STS	R	0x1	Config Checksum Passed This bit is set following initialization if the Configuration data in the eFuse ROM had a valid checksum
6	CFG_INIT_DONE	R	0x1	Power-up initialization complete This bit is set after Initialization is complete. Configuration from eFuse ROM has completed.
5	RESERVED	R	0x0	Reserved
4	REFCLK_VALID	R	0x0	REFCLK valid frequency This bit indicates when a valid frequency has been detected on the REFCLK pin. 0: invalid frequency detected 1: REFCLK frequency between 12MHz and 64MHz
3:0	RESERVED	R	0x0	Reserved

7.6.1.6 PAR_ERR_THOLD_HI Register (Address = 0x5) [Reset = 0x01]

PAR_ERR_THOLD_HI is shown in [Table 7-27](#).

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For each port, if the V3Link receiver detects a number of parity errors greater than or equal to total value in PAR_ERR_THOLD[15:0], the PARITY_ERROR flag is set in the RX_PORT_STS1 register. PAR_ERR_THOLD_HI contains bits [15:8] of the 16 bit parity error threshold PAR_ERR_THOLD[15:0].

Table 7-27. PAR_ERR_THOLD_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PAR_ERR_THOLD_HI	R/W	0x1	V3LINK Parity Error Threshold High byte This register provides the 8 most significant bits of the Parity Error Threshold value. For each port, if the V3Link receiver detects a number of parity errors greater than or equal to this value, the PARITY_ERROR flag is set in the RX_PORT_STS1 register.

7.6.1.7 PAR_ERR_THOLD_LO Register (Address = 0x6) [Reset = 0x00]

PAR_ERR_THOLD_LO is shown in [Table 7-28](#).

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For each port, if the V3Link receiver detects a number of parity errors greater than or equal to total value in PAR_ERR_THOLD[15:0], the PARITY_ERROR flag is set in the RX_PORT_STS1 register. PAR_ERR_THOLD_LO contains bits [7:0] of the 16-bit parity error threshold PAR_ERR_THOLD[15:0].

Table 7-28. PAR_ERR_THOLD_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PAR_ERR_THOLD_LO	R/W	0x0	V3LINK Parity Error Threshold Low byte This register provides the 8 least significant bits of the Parity Error Threshold value. For each port, if the V3Link receiver detects a number of parity errors greater than or equal to this value, the PARITY_ERROR flag is set in the RX_PORT_STS1 register.

7.6.1.8 BCC_WATCHDOG_CONTROL Register (Address = 0x7) [Reset = 0xFE]

BCC_WATCHDOG_CONTROL is shown in [Table 7-29](#).

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The BCC watchdog timer allows termination of a control channel transaction if it fails to complete within a programmed amount of time.

Table 7-29. BCC_WATCHDOG_CONTROL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	BCC_WATCHDOG_TIME_R_	R/W	0x7F	The watchdog timer allows termination of a control channel transaction if it fails to complete within a programmed amount of time. This field sets the Bi-directional Control Channel Watchdog Timeout value in units of 2 milliseconds. This field must not be set to 0.
0	BCC_WATCHDOG_TIME_R_DISABLE	R/W	0x0	Disable Bi-directional Control Channel Watchdog Timer 1: Disables BCC Watchdog Timer operation 0: Enables BCC Watchdog Timer operation

7.6.1.9 I2C_CONTROL_1 Register (Address = 0x8) [Reset = 0x1C]

I2C_CONTROL_1 is shown in [Table 7-30](#).

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Table 7-30. I2C_CONTROL_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7	LOCAL_WRITE_DISABLE	R/W	0x0	Disable Remote Writes to Local Registers Setting this bit to a 1 will prevent remote writes to local device registers from across the control channel. This prevents writes to the Deserializer registers from an I2C controller attached to the Serializer. Setting this bit does not affect remote access to I2C targets at the Deserializer.
6:4	I2C_SDA_HOLD	R/W	0x1	Internal SDA Hold Time This field configures the amount of internal hold time provided for the SDA input relative to the SCL input. Units are 50 nanoseconds.
3:0	I2C_FILTER_DEPTH	R/W	0xC	I2C Glitch Filter Depth This field configures the maximum width of glitch pulses on the SCL and SDA inputs that is rejected. Units are 5 nanoseconds.

7.6.1.10 I2C_CONTROL_2 Register (Address = 0x9) [Reset = 0x12]

I2C_CONTROL_2 is shown in [Table 7-31](#).

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Table 7-31. I2C_CONTROL_2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	SDA_OUTPUT_SETUP	R/W	0x1	Remote Ack SDA Output Setup When a Control Channel (remote) access is active, this field configures setup time from the SDA output relative to the rising edge of SCL during ACK cycles. Setting this value will increase setup time in units of 640ns. The nominal output setup time value for SDA to SCL when this field is 0 is 80ns.
3:2	SDA_OUTPUT_DELAY	R/W	0x0	SDA Output Delay This field configures additional delay on the SDA output relative to the falling edge of SCL. Setting this value will increase output delay in units of 40ns. Nominal output delay values for SCL to SDA are: 00: 240ns 01: 280ns 10: 320ns 11: 360ns
1	I2C_BUS_TIMER_SPEED UP	R/W	0x1	Speed up I2C Bus Watchdog Timer 1: Watchdog Timer expires after approximately 50 microseconds 0: Watchdog Timer expires after approximately 1 second.
0	I2C_BUS_TIMER_DISABLE	R/W	0x0	Disable I2C Bus Watchdog Timer When the I2C Watchdog Timer may be used to detect when the I2C bus is free or hung up following an invalid termination of a transaction. If SDA is high and no signaling occurs for approximately 1 second, the I2C bus will assumed to be free. If SDA is low and no signaling occurs, the device will attempt to clear the bus by driving 9 clocks on SCL

7.6.1.11 SCL_HIGH_TIME Register (Address = 0xA) [Reset = 0x7A]

SCL_HIGH_TIME is shown in [Table 7-32](#).

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The SCL High Time register field configures the high pulse width of the I2C SCL output when the Serializer is the Controller on the local I2C bus. Units are 40 ns for the nominal oscillator clock frequency. The default value is set to approximately 100 kHz with the internal oscillator clock running at nominal 25 MHz. Delay includes 4 additional oscillator clock periods. The internal oscillator has $\pm 10\%$ variation when REFCLK is not applied, which must be taken into account when setting the SCL High and Low Time registers.

Table 7-32. SCL_HIGH_TIME Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SCL_HIGH_TIME	R/W	0x7A	I2C Controller SCL High Time This field configures the high pulse width of the SCL output when the Serializer is the Controller on the local I2C bus. Units are 40 ns for the nominal oscillator clock frequency. The default value is set to provide a minimum 5 μ s SCL high time with the reference clock at 25 MHz + 100ppm. The delay includes 5 additional oscillator clock periods. Min_delay= 39.996ns * (SCL_HIGH_TIME + 5)

7.6.1.12 SCL_LOW_TIME Register (Address = 0xB) [Reset = 0x7A]

SCL_LOW_TIME is shown in [Table 7-33](#).

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The SCL Low Time register field configures the low pulse width of the SCL output when the serializer is the controller on the local I2C bus. This value is also used as the SDA setup time by the I2C Target for providing data prior to releasing SCL during accesses over the Bidirectional control channel. Units are 40 ns for the nominal oscillator clock frequency. The default value is set to approximately 100 kHz with the internal oscillator clock running at nominal 25 MHz. Delay includes 4 additional oscillator clock periods. The internal oscillator has

±10% variation when REFCLK is not applied, which must be taken into account when setting the SCL High and Low Time registers

Table 7-33. SCL_LOW_TIME Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SCL_LOW_TIME	R/W	0x7A	I2C SCL Low Time This field configures the low pulse width of the SCL output when the Serializer is the Controller on the local I2C bus. This value is also used as the SDA setup time by the I2C Target for providing data prior to releasing SCL during accesses over the Bi-directional Control Channel. Units are 40 ns for the nominal oscillator clock frequency. The default value is set to provide a minimum 5us SCL low time with the reference clock at 25 MHz + 100ppm. The delay includes 5 additional clock periods. Min_delay= 39.996ns * (SCL_LOW_TIME+ 5)

7.6.1.13 RX_PORT_CTL Register (Address = 0xC) [Reset = 0x0F]

RX_PORT_CTL is shown in [Table 7-34](#).

Return to the [Summary Table](#).

Receiver port control register assigns rules for lock and pass in the general status register and allows for enabling and disabling each Rx port.

Table 7-34. RX_PORT_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	BCC3_MAP	R/W	0x0	Map Control Channel 3 to I2C Target Port 0: I2C Target Port 0 1: I2C Target Port 1
6	BCC2_MAP	R/W	0x0	Map Control Channel 2 to I2C Target Port 0: I2C Target Port 0 1: I2C Target Port 1
5	BCC1_MAP	R/W	0x0	Map Control Channel 1 to I2C Target Port 0: I2C Target Port 0 1: I2C Target Port 1
4	BCC0_MAP	R/W	0x0	Map Control Channel 0 to I2C Target Port 0: I2C Target Port 0 1: I2C Target Port 1
3	PORT3_EN	R/W	0x1	Port 3 Receiver Enable 0: Disable Port 3 Receiver 1: Enable Port 3 Receiver
2	PORT2_EN	R/W	0x1	Port 2 Receiver Enable 0: Disable Port 2 Receiver 1: Enable Port 2 Receiver
1	PORT1_EN	R/W	0x1	Port 1 Receiver Enable 0: Disable Port 1 Receiver 1: Enable Port 1 Receiver
0	PORT0_EN	R/W	0x1	Port 0 Receiver Enable 0: Disable Port 0 Receiver 1: Enable Port 0 Receiver

7.6.1.14 IO_CTL Register (Address = 0xD) [Reset = 0x09]

IO_CTL is shown in [Table 7-35](#).

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Table 7-35. IO_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	SEL3P3V	R/W	0x0	3.3V I/O Select on pins INTB, I2C, GPIO 0: 1.8V I/O Supply 1: 3.3V I/O Supply If IO_SUPPLY_MODE_OV is 0, a read of this register will return the detected I/O voltage level.
6	IO_SUPPLY_MODE_OV	R/W	0x0	Override I/O Supply Mode bit If set to 0, the detected voltage level is used for both SEL3P3V and IO_SUPPLY_MODE controls. If set to 1, the values written to the SEL3P3V and IO_SUPPLY_MODE fields is used.
5:4	IO_SUPPLY_MODE	R/W	0x0	I/O Supply Mode 00: 1.8V 11: 3.3V If IO_SUPPLY_MODE_OV is 0, a read of this register will return the detected I/O voltage level.
3:0	RESERVED	R	0x0	Reserved

7.6.1.15 GPIO_PIN_STS Register (Address = 0xE) [Reset = 0x00]

GPIO_PIN_STS is shown in [Table 7-36](#).

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This register reads the current values on each of the 8 GPIO pins.

Table 7-36. GPIO_PIN_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	GPIO_STS	R	0x0	GPIO Pin Status This register reads the current values on each of the 8 GPIO pins. Bit 7 reads GPIO7 and bit 0 reads GPIO0.

7.6.1.16 GPIO_INPUT_CTL Register (Address = 0xF) [Reset = 0xFF]

GPIO_INPUT_CTL is shown in [Table 7-37](#).

Return to the [Summary Table](#).

Table 7-37. GPIO_INPUT_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	GPIO7_INPUT_EN	R/W	0x1	GPIO7 Input Enable 0: Disabled 1: Enabled
6	GPIO6_INPUT_EN	R/W	0x1	GPIO6 Input Enable 0: Disabled 1: Enabled
5	GPIO5_INPUT_EN	R/W	0x1	GPIO5 Input Enable 0: Disabled 1: Enabled
4	GPIO4_INPUT_EN	R/W	0x1	GPIO4 Input Enable 0: Disabled 1: Enabled
3	GPIO3_INPUT_EN	R/W	0x1	GPIO3 Input Enable 0: Disabled 1: Enabled
2	GPIO2_INPUT_EN	R/W	0x1	GPIO2 Input Enable 0: Disabled 1: Enabled

Table 7-37. GPIO_INPUT_CTL Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
1	GPIO1_INPUT_EN	R/W	0x1	GPIO1 Input Enable 0: Disabled 1: Enabled
0	GPIO0_INPUT_EN	R/W	0x1	GPIO0 Input Enable 0: Disabled 1: Enabled

7.6.1.17 GPIO0_PIN_CTL Register (Address = 0x10) [Reset = 0x00]

GPIO0_PIN_CTL is shown in [Table 7-38](#).

Return to the [Summary Table](#).

Table 7-38. GPIO0_PIN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	GPIO0_OUT_SEL	R/W	0x0	GPIO0 Output Select Determines the output data for the selected source. If GPIO0_OUT_SRC is set to 0xx (one of the RX Ports), the following selections apply: 000: Received GPIO0 001: Received GPIO1 010: Received GPIO2 011: Received GPIO3 100: RX Port Lock indication 101: RX Port Pass indication 110: Frame Valid signal 111: Line Valid signal If GPIO0_OUT_SRC is set to 100 (Device Status), the following selections apply: 000: Value in GPIO0_OUT_VAL 001: Logical OR of Lock indication from enabled RX ports 010: Logical AND of Lock indication from enabled RX ports 011: Logical AND of Pass indication from enabled RX ports 100: FrameSync signal 101 - 111: Reserved If GPIO0_OUT_SRC is set to 11x (one of the CSI-2 Transmit ports), the following selections apply: 000: Pass (AND of selected RX port status) 001: Pass (OR of selected RX port status) 010: Frame Valid (sending video frame) 011: Line Valid (sending video line) 100: Synchronized - multi-port data is synchronized 101: CSI-2 TX Port Interrupt 111: Reserved
4:2	GPIO0_OUT_SRC	R/W	0x0	GPIO0 Output Source Select Selects output source for GPIO0 data: 000: RX Port 0 001: RX Port 1 010: RX Port 2 011: RX Port 3 100: Device Status 101: Reserved 110: CSI-2 TX Port 0 111: CSI-2 TX Port 1
1	GPIO0_OUT_VAL	R/W	0x0	GPIO0 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value.
0	GPIO0_OUT_EN	R/W	0x0	GPIO0 Output Enable 0: Disabled 1: Enabled

7.6.1.18 GPIO1_PIN_CTL Register (Address = 0x11) [Reset = 0x00]

GPIO1_PIN_CTL is shown in [Table 7-39](#).

Return to the [Summary Table](#).

Table 7-39. GPIO1_PIN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	GPIO1_OUT_SEL	R/W	0x0	<p>GPIO1 Output Select Determines the output data for the selected source.</p> <p>If GPIO1_OUT_SRC is set to 0xx (one of the RX Ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Received GPIO0 001: Received GPIO1 010: Received GPIO2 011: Received GPIO3 100: RX Port Lock indication 101: RX Port Pass indication 110: Frame Valid signal 111: Line Valid signal <p>If GPIO1_OUT_SRC is set to 100 (Device Status), the following selections apply:</p> <ul style="list-style-type: none"> 000: Value in GPIO1_OUT_VAL 001: Logical OR of Lock indication from enabled RX ports 010: Logical AND of Lock indication from enabled RX ports 011: Logical AND of Pass indication from enabled RX ports 100: FrameSync signal 101 - 111: Reserved <p>If GPIO1_OUT_SRC is set to 11x (one of the CSI-2 Transmit ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Pass (AND of selected RX port status) 001: Pass (OR of selected RX port status) 010: Frame Valid (sending video frame) 011: Line Valid (sending video line) 100: Synchronized - multi-port data is synchronized 101: CSI-2 TX Port Interrupt 111: Reserved
4:2	GPIO1_OUT_SRC	R/W	0x0	<p>GPIO1 Output Source Select Selects output source for GPIO1 data:</p> <ul style="list-style-type: none"> 000: RX Port 0 001: RX Port 1 010: RX Port 2 011: RX Port 3 100: Device Status 101: Reserved 110: CSI-2 TX Port 0 111: CSI-2 TX Port 1
1	GPIO1_OUT_VAL	R/W	0x0	<p>GPIO1 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value.</p>
0	GPIO1_OUT_EN	R/W	0x0	<p>GPIO1 Output Enable</p> <ul style="list-style-type: none"> 0: Disabled 1: Enabled

7.6.1.19 GPIO2_PIN_CTL Register (Address = 0x12) [Reset = 0x00]

GPIO2_PIN_CTL is shown in [Table 7-40](#).

Return to the [Summary Table](#).

Table 7-40. GPIO2_PIN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	GPIO2_OUT_SEL	R/W	0x0	<p>GPIO2 Output Select Determines the output data for the selected source. If GPIO2_OUT_SRC is set to 0xx (one of the RX Ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Received GPIO0 001: Received GPIO1 010: Received GPIO2 011: Received GPIO3 100: RX Port Lock indication 101: RX Port Pass indication 110: Frame Valid signal 111: Line Valid signal <p>If GPIO2_OUT_SRC is set to 100 (Device Status), the following selections apply:</p> <ul style="list-style-type: none"> 000: Value in GPIO2_OUT_VAL 001: Logical OR of Lock indication from enabled RX ports 010: Logical AND of Lock indication from enabled RX ports 011: Logical AND of Pass indication from enabled RX ports 100: FrameSync signal 101 - 111: Reserved <p>If GPIO2_OUT_SRC is set to 11x (one of the CSI-2 Transmit ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Pass (AND of selected RX port status) 001: Pass (OR of selected RX port status) 010: Frame Valid (sending video frame) 011: Line Valid (sending video line) 100: Synchronized - multi-port data is synchronized 101: CSI-2 TX Port Interrupt 111: Reserved
4:2	GPIO2_OUT_SRC	R/W	0x0	<p>GPIO2 Output Source Select Selects output source for GPIO2 data:</p> <ul style="list-style-type: none"> 000: RX Port 0 001: RX Port 1 010: RX Port 2 011: RX Port 3 100: Device Status 101: Reserved 110: CSI-2 TX Port 0 111: CSI-2 TX Port 1
1	GPIO2_OUT_VAL	R/W	0x0	<p>GPIO2 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value.</p>
0	GPIO2_OUT_EN	R/W	0x0	<p>GPIO2 Output Enable</p> <ul style="list-style-type: none"> 0: Disabled 1: Enabled

7.6.1.20 GPIO3_PIN_CTL Register (Address = 0x13) [Reset = 0x00]

GPIO3_PIN_CTL is shown in [Table 7-41](#).

Return to the [Summary Table](#).

Table 7-41. GPIO3_PIN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	GPIO3_OUT_SEL	R/W	0x0	<p>GPIO3 Output Select Determines the output data for the selected source.</p> <p>If GPIO3_OUT_SRC is set to 0xx (one of the RX Ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Received GPIO0 001: Received GPIO1 010: Received GPIO2 011: Received GPIO3 100: RX Port Lock indication 101: RX Port Pass indication 110: Frame Valid signal 111: Line Valid signal <p>If GPIO3_OUT_SRC is set to 100 (Device Status), the following selections apply:</p> <ul style="list-style-type: none"> 000: Value in GPIO3_OUT_VAL 001: Logical OR of Lock indication from enabled RX ports 010: Logical AND of Lock indication from enabled RX ports 011: Logical AND of Pass indication from enabled RX ports 100: FrameSync signal 101 - 111: Reserved <p>If GPIO3_OUT_SRC is set to 11x (one of the CSI-2 Transmit ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Pass (AND of selected RX port status) 001: Pass (OR of selected RX port status) 010: Frame Valid (sending video frame) 011: Line Valid (sending video line) 100: Synchronized - multi-port data is synchronized 101: CSI-2 TX Port Interrupt 111: Reserved
4:2	GPIO3_OUT_SRC	R/W	0x0	<p>GPIO3 Output Source Select Selects output source for GPIO3 data:</p> <ul style="list-style-type: none"> 000: RX Port 0 001: RX Port 1 010: RX Port 2 011: RX Port 3 100: Device Status 101: Reserved 110: CSI-2 TX Port 0 111: CSI-2 TX Port 1
1	GPIO3_OUT_VAL	R/W	0x0	<p>GPIO3 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value.</p>
0	GPIO3_OUT_EN	R/W	0x0	<p>GPIO3 Output Enable</p> <ul style="list-style-type: none"> 0: Disabled 1: Enabled

7.6.1.21 GPIO4_PIN_CTL Register (Address = 0x14) [Reset = 0x00]

GPIO4_PIN_CTL is shown in [Table 7-42](#).

Return to the [Summary Table](#).

Table 7-42. GPIO4_PIN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	GPIO4_OUT_SEL	R/W	0x0	<p>GPIO4 Output Select Determines the output data for the selected source. If GPIO4_OUT_SRC is set to 0xx (one of the RX Ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Received GPIO0 001: Received GPIO1 010: Received GPIO2 011: Received GPIO3 100: RX Port Lock indication 101: RX Port Pass indication 110: Frame Valid signal 111: Line Valid signal <p>If GPIO4_OUT_SRC is set to 100 (Device Status), the following selections apply:</p> <ul style="list-style-type: none"> 000: Value in GPIO4_OUT_VAL 001: Logical OR of Lock indication from enabled RX ports 010: Logical AND of Lock indication from enabled RX ports 011: Logical AND of Pass indication from enabled RX ports 100: FrameSync signal 101 - 111: Reserved <p>If GPIO4_OUT_SRC is set to 11x (one of the CSI-2 Transmit ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Pass (AND of selected RX port status) 001: Pass (OR of selected RX port status) 010: Frame Valid (sending video frame) 011: Line Valid (sending video line) 100: Synchronized - multi-port data is synchronized 101: CSI-2 TX Port Interrupt 111: Reserved
4:2	GPIO4_OUT_SRC	R/W	0x0	<p>GPIO4 Output Source Select Selects output source for GPIO4 data:</p> <ul style="list-style-type: none"> 000: RX Port 0 001: RX Port 1 010: RX Port 2 011: RX Port 3 100: Device Status 101: Reserved 110: CSI-2 TX Port 0 111: CSI-2 TX Port 1
1	GPIO4_OUT_VAL	R/W	0x0	<p>GPIO4 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value.</p>
0	GPIO4_OUT_EN	R/W	0x0	<p>GPIO4 Output Enable</p> <ul style="list-style-type: none"> 0: Disabled 1: Enabled

7.6.1.22 GPIO5_PIN_CTL Register (Address = 0x15) [Reset = 0x00]

GPIO5_PIN_CTL is shown in [Table 7-43](#).

Return to the [Summary Table](#).

Table 7-43. GPIO5_PIN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	GPIO5_OUT_SEL	R/W	0x0	<p>GPIO5 Output Select Determines the output data for the selected source.</p> <p>If GPIO5_OUT_SRC is set to 0xx (one of the RX Ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Received GPIO0 001: Received GPIO1 010: Received GPIO2 011: Received GPIO3 100: RX Port Lock indication 101: RX Port Pass indication 110: Frame Valid signal 111: Line Valid signal <p>If GPIO5_OUT_SRC is set to 100 (Device Status), the following selections apply:</p> <ul style="list-style-type: none"> 000: Value in GPIO5_OUT_VAL 001: Logical OR of Lock indication from enabled RX ports 010: Logical AND of Lock indication from enabled RX ports 011: Logical AND of Pass indication from enabled RX ports 100: FrameSync signal 101 - 111: Reserved <p>If GPIO5_OUT_SRC is set to 11x (one of the CSI-2 Transmit ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Pass (AND of selected RX port status) 001: Pass (OR of selected RX port status) 010: Frame Valid (sending video frame) 011: Line Valid (sending video line) 100: Synchronized - multi-port data is synchronized 101: CSI-2 TX Port Interrupt 111: Reserved
4:2	GPIO5_OUT_SRC	R/W	0x0	<p>GPIO5 Output Source Select Selects output source for GPIO5 data:</p> <ul style="list-style-type: none"> 000: RX Port 0 001: RX Port 1 010: RX Port 2 011: RX Port 3 100: Device Status 101: Reserved 110: CSI-2 TX Port 0 111: CSI-2 TX Port 1
1	GPIO5_OUT_VAL	R/W	0x0	<p>GPIO5 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value.</p>
0	GPIO5_OUT_EN	R/W	0x0	<p>GPIO5 Output Enable</p> <ul style="list-style-type: none"> 0: Disabled 1: Enabled

7.6.1.23 GPIO6_PIN_CTL Register (Address = 0x16) [Reset = 0x00]

GPIO6_PIN_CTL is shown in [Table 7-44](#).

Return to the [Summary Table](#).

Table 7-44. GPIO6_PIN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	GPIO6_OUT_SEL	R/W	0x0	<p>GPIO6 Output Select Determines the output data for the selected source. If GPIO6_OUT_SRC is set to 0xx (one of the RX Ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Received GPIO0 001: Received GPIO1 010: Received GPIO2 011: Received GPIO3 100: RX Port Lock indication 101: RX Port Pass indication 110: Frame Valid signal 111: Line Valid signal <p>If GPIO6_OUT_SRC is set to 100 (Device Status), the following selections apply:</p> <ul style="list-style-type: none"> 000: Value in GPIO6_OUT_VAL 001: Logical OR of Lock indication from enabled RX ports 010: Logical AND of Lock indication from enabled RX ports 011: Logical AND of Pass indication from enabled RX ports 100: FrameSync signal 101 - 111: Reserved <p>If GPIO6_OUT_SRC is set to 11x (one of the CSI-2 Transmit ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Pass (AND of selected RX port status) 001: Pass (OR of selected RX port status) 010: Frame Valid (sending video frame) 011: Line Valid (sending video line) 100: Synchronized - multi-port data is synchronized 101: CSI-2 TX Port Interrupt 111: Reserved
4:2	GPIO6_OUT_SRC	R/W	0x0	<p>GPIO6 Output Source Select Selects output source for GPIO6 data:</p> <ul style="list-style-type: none"> 000: RX Port 0 001: RX Port 1 010: RX Port 2 011: RX Port 3 100: Device Status 101: Reserved 110: CSI-2 TX Port 0 111: CSI-2 TX Port 1
1	GPIO6_OUT_VAL	R/W	0x0	<p>GPIO6 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value.</p>
0	GPIO6_OUT_EN	R/W	0x0	<p>GPIO6 Output Enable</p> <ul style="list-style-type: none"> 0: Disabled 1: Enabled

7.6.1.24 GPIO7_PIN_CTL Register (Address = 0x17) [Reset = 0x00]

GPIO7_PIN_CTL is shown in [Table 7-45](#).

Return to the [Summary Table](#).

Table 7-45. GPIO7_PIN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	GPIO7_OUT_SEL	R/W	0x0	<p>GPIO7 Output Select Determines the output data for the selected source.</p> <p>If GPIO7_OUT_SRC is set to 0xx (one of the RX Ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Received GPIO0 001: Received GPIO1 010: Received GPIO2 011: Received GPIO3 100: RX Port Lock indication 101: RX Port Pass indication 110: Frame Valid signal 111: Line Valid signal <p>If GPIO7_OUT_SRC is set to 100 (Device Status), the following selections apply:</p> <ul style="list-style-type: none"> 000: Value in GPIO7_OUT_VAL 001: Logical OR of Lock indication from enabled RX ports 010: Logical AND of Lock indication from enabled RX ports 011: Logical AND of Pass indication from enabled RX ports 100: FrameSync signal 101 - 111: Reserved <p>If GPIO7_OUT_SRC is set to 11x (one of the CSI-2 Transmit ports), the following selections apply:</p> <ul style="list-style-type: none"> 000: Pass (AND of selected RX port status) 001: Pass (OR of selected RX port status) 010: Frame Valid (sending video frame) 011: Line Valid (sending video line) 100: Synchronized - multi-port data is synchronized 101: CSI-2 TX Port Interrupt 111: Reserved
4:2	GPIO7_OUT_SRC	R/W	0x0	<p>GPIO7 Output Source Select Selects output source for GPIO7 data:</p> <ul style="list-style-type: none"> 000: RX Port 0 001: RX Port 1 010: RX Port 2 011: RX Port 3 100: Device Status 101: Reserved 110: CSI-2 TX Port 0 111: CSI-2 TX Port 1
1	GPIO7_OUT_VAL	R/W	0x0	<p>GPIO7 Output Value This register provides the output data value when the GPIO pin is enabled to output the local register controlled value.</p>
0	GPIO7_OUT_EN	R/W	0x0	<p>GPIO7 Output Enable</p> <ul style="list-style-type: none"> 0: Disabled 1: Enabled

7.6.1.25 FS_CTL Register (Address = 0x18) [Reset = 0x00]

FS_CTL is shown in [Table 7-46](#).

Return to the [Summary Table](#).

Table 7-46. FS_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	FS_MODE	R/W	0x0	<p>FrameSync Mode</p> <p>0000: Internal Generated FrameSync, use Back-channel frame clock from port 0</p> <p>0001: Internal Generated FrameSync, use Back-channel frame clock from port 1</p> <p>0010: Internal Generated FrameSync, use Back-channel frame clock from port 2</p> <p>0011: Internal Generated FrameSync, use Back-channel frame clock from port 3</p> <p>01xx: Internal Generated FrameSync, use 25MHz clock</p> <p>1000: External FrameSync from GPIO0</p> <p>1001: External FrameSync from GPIO1</p> <p>1010: External FrameSync from GPIO2</p> <p>1011: External FrameSync from GPIO3</p> <p>1100: External FrameSync from GPIO4</p> <p>1101: External FrameSync from GPIO5</p> <p>1110: External FrameSync from GPIO6</p> <p>1111: External FrameSync from GPIO7</p>
3	FS_SINGLE	RH/W1S	0x0	<p>Generate Single FrameSync pulse</p> <p>When this bit is set, a single FrameSync pulse is generated. The system should wait for the full duration of the desired pulse before generating another pulse. When using this feature, the FS_GEN_ENABLE bit should remain set to 0. This bit is self-clearing and will always return 0.</p>
2	FS_INIT_STATE	R/W	0x0	<p>Initial State</p> <p>This register controls the initial state of the FrameSync signal.</p> <p>0: FrameSync initial state is 0</p> <p>1: FrameSync initial state is 1</p>
1	FS_GEN_MODE	R/W	0x0	<p>FrameSync Generation Mode</p> <p>This control selects between Hi/Lo and 50/50 modes. In Hi/Lo mode, the FrameSync generator will use the FS_HIGH_TIME[15:0] and FS_LOW_TIME[15:0] register values to separately control the High and Low periods for the generated FrameSync signal. In 50/50 mode, the FrameSync generator will use the values in the FS_HIGH_TIME_0, FS_LOW_TIME_1 and FS_LOW_TIME_0 registers as a 24-bit value for both the High and Low periods of the generated FrameSync signal.</p> <p>0: Hi/Lo</p> <p>1: 50/50</p>
0	FS_GEN_ENABLE	R/W	0x0	<p>FrameSync Generation Enable</p> <p>0: Disabled</p> <p>1: Enabled</p>

7.6.1.26 FS_HIGH_TIME_1 Register (Address = 0x19) [Reset = 0x00]

FS_HIGH_TIME_1 is shown in [Table 7-47](#).

Return to the [Summary Table](#).

Table 7-47. FS_HIGH_TIME_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	FRAMESYNC_HIGH_TIME_1	R/W	0x0	<p>FrameSync High Time bits 15:8</p> <p>The value programmed to the FS_HIGH_TIME register should be reduced by 1 from the desired delay. For example, a value of 0 in the FRAMESYNC_HIGH_TIME field will result in a 1 cycle high pulse on the FrameSync signal.</p>

7.6.1.27 FS_HIGH_TIME_0 Register (Address = 0x1A) [Reset = 0x00]

FS_HIGH_TIME_0 is shown in [Table 7-48](#).

Return to the [Summary Table](#).

Table 7-48. FS_HIGH_TIME_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	FRAMESYNC_HIGH_TIME_0	R/W	0x0	FrameSync High Time bits 7:0 The value programmed to the FS_HIGH_TIME register should be reduced by 1 from the desired delay. For example, a value of 0 in the FRAMESYNC_HIGH_TIME field will result in a 1 cycle high pulse on the FrameSync signal.

7.6.1.28 FS_LOW_TIME_1 Register (Address = 0x1B) [Reset = 0x00]

FS_LOW_TIME_1 is shown in [Table 7-49](#).

Return to the [Summary Table](#).

Table 7-49. FS_LOW_TIME_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	FRAMESYNC_LOW_TIME_1	R/W	0x0	FrameSync Low Time bits 15:8 The value programmed to the FS_LOW_TIME register should be reduced by 1 from the desired delay. For example, a value of 0 in the FRAMESYNC_LOW_TIME field will result in a 1 cycle high pulse on the FrameSync signal.

7.6.1.29 FS_LOW_TIME_0 Register (Address = 0x1C) [Reset = 0x00]

FS_LOW_TIME_0 is shown in [Table 7-50](#).

Return to the [Summary Table](#).

Table 7-50. FS_LOW_TIME_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	FRAMESYNC_LOW_TIME_0	R/W	0x0	FrameSync Low Time bits 7:0 The value programmed to the FS_LOW_TIME register should be reduced by 1 from the desired delay. For example, a value of 0 in the FRAMESYNC_LOW_TIME field will result in a 1 cycle high pulse on the FrameSync signal.

7.6.1.30 MAX_FRM_HI Register (Address = 0x1D) [Reset = 0x00]

MAX_FRM_HI is shown in [Table 7-51](#).

Return to the [Summary Table](#).

Table 7-51. MAX_FRM_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	MAX_FRAME_HI	R/W	0x0	CSI-2 Maximum Frame Count bits 15:8 In RAW mode operation, the V3LINK Receiver will create CSI-2 video frames. For the Frame Start and Frame End packets of each video frame, a 16-bit frame number field is generated. If the Maximum Frame Count value is set to 0, the frame number is disabled and will always be 0. If Maximum Frame Count value is non-zero, the frame number will increment for each from 1 up to the Maximum Frame Count value before resetting to 1.

7.6.1.31 MAX_FRM_LO Register (Address = 0x1E) [Reset = 0x04]

MAX_FRM_LO is shown in [Table 7-52](#).

Return to the [Summary Table](#).

Table 7-52. MAX_FRM_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	MAX_FRAME_LO	R/W	0x4	CSI-2 Maximum Frame Count bits 7:0 In RAW mode operation, the V3LINK Receiver will create CSI-2 video frames. For the Frame Start and Frame End packets of each video frame, a 16-bit frame number field is generated. If the Maximum Frame Count value is set to 0, the frame number is disabled and will always be 0. If Maximum Frame Count value is non-zero, the frame number will increment for each from 1 up to the Maximum Frame Count value before resetting to 1.

7.6.1.32 CSI_PLL_CTL Register (Address = 0x1F) [Reset = 0x02]

CSI_PLL_CTL is shown in [Table 7-53](#).

Return to the [Summary Table](#).

Table 7-53. CSI_PLL_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	RESERVED	R	0x0	Reserved
3	SEL_OSC_200M	R/W	0x0	Select 200MHz Oscillator Clock The external reference clock is normally used to generate the digital and CSI-2 PLL reference clocks. This bit allows the use of the internal 200 MHz always-on oscillator clock instead. 0: Select external reference clock 1: Select internal always-on clock
2	REF_CLK_MODE	R/W	0x0	Reference Clock mode The digital logic requires a 200 MHz reference clock generated from the CSI-2 PLL. If this bit is set to 1, the reference clock will be 100 MHz. 0: clock is 200 MHz 1: clock is 100 MHz This bit should not be set to 1 if CSI_TX_SPEED is set for 400Mbps operation.
1:0	CSI_TX_SPEED	R/W	0x2	CSI-2 Transmitter Speed select: Controls the CSI-2 Transmitter frequency. 00: 1.472 - 1.664 Gbps serial rate 01: 1.2 Gbps serial rate 10: 800 Mbps serial rate 11: 400 Mbps serial rate

7.6.1.33 FWD_CTL1 Register (Address = 0x20) [Reset = 0xF0]

FWD_CTL1 is shown in [Table 7-54](#).

Return to the [Summary Table](#).

Table 7-54. FWD_CTL1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7	FWD_PORT3_DIS	R/W	0x1	Disable forwarding of RX Port 3 0: Forwarding enabled 1: Forwarding disabled
6	FWD_PORT2_DIS	R/W	0x1	Disable forwarding of RX Port 2 0: Forwarding enabled 1: Forwarding disabled
5	FWD_PORT1_DIS	R/W	0x1	Disable forwarding of RX Port 1 0: Forwarding enabled 1: Forwarding disabled

Table 7-54. FWD_CTL1 Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
4	FWD_PORT0_DIS	R/W	0x1	Disable forwarding of RX Port 0 0: Forwarding enabled 1: Forwarding disabled
3	RX3_MAP	R/W	0x0	Map RX Port 3 to CSI-2 Port 0: CSI-2 Port 0 1: CSI-2 Port 1 It is recommended to disable forwarding for a port before changing the port mapping.
2	RX2_MAP	R/W	0x0	Map RX Port 2 to CSI-2 Port 0: CSI-2 Port 0 1: CSI-2 Port 1 It is recommended to disable forwarding for a port before changing the port mapping.
1	RX1_MAP	R/W	0x0	Map RX Port 1 to CSI-2 Port 0: CSI-2 Port 0 1: CSI-2 Port 1 It is recommended to disable forwarding for a port before changing the port mapping.
0	RX0_MAP	R/W	0x0	Map RX Port 0 to CSI-2 Port 0: CSI-2 Port 0 1: CSI-2 Port 1 It is recommended to disable forwarding for a port before changing the port mapping.

7.6.1.34 FWD_CTL2 Register (Address = 0x21) [Reset = 0x03]FWD_CTL2 is shown in [Table 7-55](#).Return to the [Summary Table](#).**Table 7-55. FWD_CTL2 Register Field Descriptions**

Bit	Field	Type	Reset	Description
7	CSI_REPLICATE	R/W	0x0	CSI-2 Replicate Mode When set to a 1, the CSI-2 output from port 0 will also be generated on CSI-2 port 1. The same output data is presented on both ports.
6	FWD_SYNC_AS_AVAIL	R/W	0x0	Synchronized Forwarding As Available During Synchronized Forwarding, each forwarding engine will wait for video data to be available from each enabled port, prior to sending the video line. Setting this bit to a 1 will allow sending the next video line as it becomes available. For example if RX Ports 0 and 1 are being forwarded, port 0 video line will be forwarded when it becomes available, rather than waiting until both ports 0 and ports 1 have video data available. This operation may reduce the likelihood of buffer overflow errors in some conditions. This bit will have no affect in video line concatenation mode and only affects video lines (long packets) rather than synchronization packets. This bit applies to both CSI-2 output ports
5:4	CSI1_SYNC_FWD	R/W	0x0	Enable synchronized forwarding for CSI-2 output port 1 00: Synchronized forwarding disabled 01: Basic Synchronized forwarding enabled 10: Synchronous forwarding with line interleaving 11: Synchronous forwarding with line concatenation Only one of CSI1_RR_FWD and CSI1_SYNC_FWD must be enabled at a time.

Table 7-55. FWD_CTL2 Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
3:2	CSI0_SYNC_FWD	R/W	0x0	Enable synchronized forwarding for CSI-2 output port 0 00: Synchronized forwarding disabled 01: Basic Synchronized forwarding enabled 10: Synchronous forwarding with line interleaving 11: Synchronous forwarding with line concatenation Only one of CSI0_RR_FWD and CSI0_SYNC_FWD must be enabled at a time.
1	CSI1_RR_FWD	R/W	0x1	Enable best-effort forwarding for CSI-2 output port 1. When this mode is enabled, no attempt is made to synchronize the video traffic. When multiple sources have data available to forward, the data will tend to be forwarded in a round-robin fashion. 0: Round robin forwarding disabled 1: Round robin forwarding enabled Only one of CSI1_RR_FWD and CSI1_SYNC_FWD must be enabled at a time.
0	CSI0_RR_FWD	R/W	0x1	Enable best-effort forwarding for CSI-2 output port 0. When this mode is enabled, no attempt is made to synchronize the video traffic. When multiple sources have data available to forward, the data will tend to be forwarded in a round-robin fashion. 0: Round robin forwarding disabled 1: Round robin forwarding enabled Only one of CSI0_RR_FWD and CSI0_SYNC_FWD must be enabled at a time.

7.6.1.35 FWD_STS Register (Address = 0x22) [Reset = 0x00]

FWD_STS is shown in [Table 7-56](#).

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Table 7-56. FWD_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	RESERVED	R	0x0	Reserved
3	FWD_SYNC_FAIL1	RC	0x0	Forwarding synchronization failed for CSI-2 output port 1 During Synchronized forwarding, this flag indicates a failure of synchronized video has been detected. For this bit to be set, the forwarding process must have previously been successful at sending at least one synchronized video frame. 0: No failure 1: Synchronization failure This bit is cleared on read.
2	FWD_SYNC_FAIL0	RC	0x0	Forwarding synchronization failed for CSI-2 output port 0 During Synchronized forwarding, this flag indicates a failure of synchronized video has been detected. For this bit to be set, the forwarding process must have previously been successful at sending at least one synchronized video frame. 0: No failure 1: Synchronization failure This bit is cleared on read.
1	FWD_SYNC1	R	0x0	Forwarding synchronized for CSI-2 output port 1 During Synchronized forwarding, this bit indicates that the forwarding engine is currently able to provide synchronized video from enabled Receive ports. This bit will always be 0 if Synchronized forwarding is disabled. 0: Video is not synchronized 1: Video is synchronized

Table 7-56. FWD_STS Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
0	FWD_SYNC0	R	0x0	Forwarding synchronized for CSI-2 output port 0 During Synchronized forwarding, this bit indicates that the forwarding engine is currently able to provide synchronized video from enabled Receive ports. This bit will always be 0 if Synchronized forwarding is disabled. 0: Video is not synchronized 1: Video is synchronized

7.6.1.36 INTERRUPT_CTL Register (Address = 0x23) [Reset = 0x00]

INTERRUPT_CTL is shown in [Table 7-57](#).

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Table 7-57. INTERRUPT_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	INT_EN	R/W	0x0	Global Interrupt Enable: Enables interrupt on the interrupt signal to the controller.
6	RESERVED	R	0x0	Reserved
5	IE_CSI_TX1	R/W	0x0	CSI-2 Transmit Port 1 Interrupt: Enable interrupt from CSI-2 Transmitter Port 1.
4	IE_CSI_TX0	R/W	0x0	CSI-2 Transmit Port 0 Interrupt: Enable interrupt from CSI-2 Transmitter Port 0.
3	IE_RX3	R/W	0x0	RX Port 3 Interrupt: Enable interrupt from Receiver Port 3.
2	IE_RX2	R/W	0x0	RX Port 2 Interrupt: Enable interrupt from Receiver Port 2.
1	IE_RX1	R/W	0x0	RX Port 1 Interrupt: Enable interrupt from Receiver Port 1.
0	IE_RX0	R/W	0x0	RX Port 0 Interrupt: Enable interrupt from Receiver Port 0.

7.6.1.37 INTERRUPT_STS Register (Address = 0x24) [Reset = 0x00]

INTERRUPT_STS is shown in [Table 7-58](#).

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Table 7-58. INTERRUPT_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7	INT	R	0x0	Global Interrupt: Set if any enabled interrupt is indicated in the individual status bits in this register. The setting of this bit is not dependent on the INT_EN bit in the INTERRUPT_CTL register but does depend on the IE_XXX bits. For example, if IE_RX0 and IS_RX0 are both asserted, the INT bit is set to 1.
6	RESERVED	R	0x0	Reserved
5	IS_CSI_TX1	R	0x0	CSI-2 Transmit Port 1 Interrupt: An interrupt has occurred for CSI-2 Transmitter Port 1. This interrupt is cleared upon reading the CSI_TX_ISR register for CSI-2 Transmit Port 1.
4	IS_CSI_TX0	R	0x0	CSI-2 Transmit Port 0 Interrupt: An interrupt has occurred for CSI-2 Transmitter Port 0. This interrupt is cleared upon reading the CSI_TX_ISR register for CSI-2 Transmit Port 0.

Table 7-58. INTERRUPT_STS Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
3	IS_RX3	R	0x0	RX Port 3 Interrupt: This interrupt is cleared by reading the associated status register(s) for the event(s) that caused the interrupt. The status registers are RX_PORT_STS1, RX_PORT_STS2, and CSI_RX_STS.
2	IS_RX2	R	0x0	RX Port 2 Interrupt: An interrupt has occurred for Receive Port 2. This interrupt is cleared by reading the associated status register(s) for the event(s) that caused the interrupt. The status registers are RX_PORT_STS1, RX_PORT_STS2, and CSI_RX_STS.
1	IS_RX1	R	0x0	RX Port 1 Interrupt: An interrupt has occurred for Receive Port 1. This interrupt is cleared by reading the associated status register(s) for the event(s) that caused the interrupt. The status registers are RX_PORT_STS1, RX_PORT_STS2, and CSI_RX_STS.
0	IS_RX0	R	0x0	RX Port 0 Interrupt: An interrupt has occurred for Receive Port 0. This interrupt is cleared by reading the associated status register(s) for the event(s) that caused the interrupt. The status registers are RX_PORT_STS1, RX_PORT_STS2, and CSI_RX_STS.

7.6.1.38 TS_CONFIG Register (Address = 0x25) [Reset = 0x00]

TS_CONFIG is shown in [Table 7-59](#).

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Table 7-59. TS_CONFIG Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	Reserved
6	FS_POLARITY	R/W	0x0	Framesync Polarity Indicates active edge of FrameSync signal 0: Rising edge 1: Falling edge
5:4	TS_RES_CTL	R/W	0x0	Timestamp Resolution Control 00: 40 ns 01: 80 ns 10: 160 ns 11: 1.0 us
3	TS_AS_AVAIL	R/W	0x0	Timestamp Ready Control 0: Normal operation 1: Indicate timestamps ready as soon as all port timestamps are available
2	RESERVED	R	0x0	Reserved
1	TS_FREERUN	R/W	0x0	FreeRun Mode 0: FrameSync mode 1: FreeRun mode
0	TS_MODE	R/W	0x0	Timestamp Mode 0: Line start 1: Frame start

7.6.1.39 TS_CONTROL Register (Address = 0x26) [Reset = 0x00]

TS_CONTROL is shown in [Table 7-60](#).

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Table 7-60. TS_CONTROL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	RESERVED	R	0x0	Reserved
4	TS_FREEZE	R/W	0x0	Freeze Timestamps 0: Normal operation 1: Freeze timestamps Setting this bit will freeze timestamps and clear the TS_READY flag. The TS_FREEZE bit should be cleared after reading timestamps to resume operation.
3	TS_ENABLE3	R/W	0x0	Timestamp Enable RX Port 3 0: Disabled 1: Enabled
2	TS_ENABLE2	R/W	0x0	Timestamp Enable RX Port 2 0: Disabled 1: Enabled
1	TS_ENABLE1	R/W	0x0	Timestamp Enable RX Port 1 0: Disabled 1: Enabled
0	TS_ENABLE0	R/W	0x0	Timestamp Enable RX Port 0 0: Disabled 1: Enabled

7.6.1.40 TS_LINE_HI Register (Address = 0x27) [Reset = 0x00]

TS_LINE_HI is shown in [Table 7-61](#).

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Table 7-61. TS_LINE_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TS_LINE_HI	R/W	0x0	Timestamp Line, upper 8 bits This field is the line number at which to capture the timestamp when Line Start mode is enabled. For proper operation, the line number should be set to a value greater than 1. During Frame Start mode, if TS_FREERUN is set, the TS_LINE value is used to determine when to begin checking for Frame Start

7.6.1.41 TS_LINE_LO Register (Address = 0x28) [Reset = 0x00]

TS_LINE_LO is shown in [Table 7-62](#).

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Table 7-62. TS_LINE_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TS_LINE_LO	R/W	0x0	Timestamp Line, lower 8 bits This field is the line number at which to capture the timestamp when Line Start mode is enabled. For proper operation, the line number should be set to a value greater than 1. During Frame Start mode, if TS_FREERUN is set, the TS_LINE value is used to determine when to begin checking for Frame Start

7.6.1.42 TS_STATUS Register (Address = 0x29) [Reset = 0x00]

TS_STATUS is shown in [Table 7-63](#).

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Table 7-63. TS_STATUS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	RESERVED	R	0x0	Reserved
4	TS_READY	R	0x0	Timestamp Ready This flag indicates when timestamps are ready to be read. This flag is cleared when the TS_FREEZE bit is set.
3	TS_VALID3	R	0x0	Timestamp Valid, RX Port 3
2	TS_VALID2	R	0x0	Timestamp Valid, RX Port 2
1	TS_VALID1	R	0x0	Timestamp Valid, RX Port 1
0	TS_VALID0	R	0x0	Timestamp Valid, RX Port 0

7.6.1.43 TIMESTAMP_P0_HI Register (Address = 0x2A) [Reset = 0x00]

TIMESTAMP_P0_HI is shown in [Table 7-64](#).

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Table 7-64. TIMESTAMP_P0_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TIMESTAMP_P0_HI	R	0x0	Timestamp, upper 8 bits, RX Port 0

7.6.1.44 TIMESTAMP_P0_LO Register (Address = 0x2B) [Reset = 0x00]

TIMESTAMP_P0_LO is shown in [Table 7-65](#).

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Table 7-65. TIMESTAMP_P0_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TIMESTAMP_P0_LO	R	0x0	Timestamp, lower 8 bits, RX Port 0

7.6.1.45 TIMESTAMP_P1_HI Register (Address = 0x2C) [Reset = 0x00]

TIMESTAMP_P1_HI is shown in [Table 7-66](#).

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Table 7-66. TIMESTAMP_P1_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TIMESTAMP_P1_HI	R	0x0	Timestamp, upper 8 bits, RX Port 1

7.6.1.46 TIMESTAMP_P1_LO Register (Address = 0x2D) [Reset = 0x00]

TIMESTAMP_P1_LO is shown in [Table 7-67](#).

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Table 7-67. TIMESTAMP_P1_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TIMESTAMP_P1_LO	R	0x0	Timestamp, lower 8 bits, RX Port 1

7.6.1.47 TIMESTAMP_P2_HI Register (Address = 0x2E) [Reset = 0x00]

TIMESTAMP_P2_HI is shown in [Table 7-68](#).

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Table 7-68. TIMESTAMP_P2_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TIMESTAMP_P2_HI	R	0x0	Timestamp, upper 8 bits, RX Port 2

7.6.1.48 TIMESTAMP_P2_LO Register (Address = 0x2F) [Reset = 0x00]

TIMESTAMP_P2_LO is shown in [Table 7-69](#).

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Table 7-69. TIMESTAMP_P2_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TIMESTAMP_P2_LO	R	0x0	Timestamp, lower 8 bits, RX Port 2

7.6.1.49 TIMESTAMP_P3_HI Register (Address = 0x30) [Reset = 0x00]

TIMESTAMP_P3_HI is shown in [Table 7-70](#).

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Table 7-70. TIMESTAMP_P3_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TIMESTAMP_P3_HI	R	0x0	Timestamp, upper 8 bits, RX Port 3

7.6.1.50 TIMESTAMP_P3_LO Register (Address = 0x31) [Reset = 0x00]

TIMESTAMP_P3_LO is shown in [Table 7-71](#).

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Table 7-71. TIMESTAMP_P3_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	TIMESTAMP_P3_LO	R	0x0	Timestamp, lower 8 bits, RX Port 3

7.6.1.51 CSI_PORT_SEL Register (Address = 0x32) [Reset = 0x00]

CSI_PORT_SEL is shown in [Table 7-72](#).

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This register selects access to Digital CSI-2 registers.

Table 7-72. CSI_PORT_SEL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	RESERVED	R	0x0	Reserved
4	TX_READ_PORT	R/W	0x0	Select TX port for register read This field selects one of the two TX port register blocks for readback. This applies to the subsequent registers prefixed CSI. 0: Port 0 registers 1: Port 1 registers
3:2	RESERVED	R	0x0	Reserved

Table 7-72. CSI_PORT_SEL Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
1	TX_WRITE_PORT_1	R/W	0x0	Write Enable for TX port 1 registers This bit enables writes to TX port 1 registers. Any combination of TX port registers can be written simultaneously. This applies to the subsequent registers prefixed CSI-2. 0: Writes disabled 1: Writes enabled
0	TX_WRITE_PORT_0	R/W	0x0	Write Enable for TX port 0 registers This bit enables writes to TX port 0 registers. Any combination of TX port registers can be written simultaneously. This applies to the subsequent registers prefixed CSI-2. 0: Writes disabled 1: Writes enabled

7.6.1.52 CSI_CTL Register (Address = 0x33) [Reset = 0x00]

CSI_CTL is shown in [Table 7-73](#).

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CSI-2 TX port-specific register. The CSI-2 Port Select register 0x32 configures which unique CSI-2 TX port registers can be accessed by I2C read and write commands.

Table 7-73. CSI_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	Reserved
6	CSI_CAL_EN	R/W	0x0	Enable initial CSI-2 Skew-Calibration sequence When the initial skew-calibration sequence is enabled, the CSI-2 Transmitter will send the sequence at initialization, prior to sending any HS data. This bit must be set when operating at 1.6 Gbps CSI-2 speed (as configured in the CSI_PLL register). 0: Disabled 1: Enabled
5:4	CSI_LANE_COUNT	R/W	0x0	CSI-2 lane count 00: 4 lanes 01: 3 lanes 10: 2 lanes 11: 1 lane
3:2	CSI_ULP	R/W	0x0	Force LP00 state on data/clock lanes 00: Normal operation 01: LP00 state forced only on data lanes 10: Reserved 11: LP00 state forced on data and clock lanes
1	CSI_CONTS_CLOCK	R/W	0x0	Enable CSI-2 continuous clock mode 0: Disabled 1: Enabled NOTE: When enabled, the CSI-2 Transmitter will enter continuous clock mode upon transmission of the first packet.
0	CSI_ENABLE	R/W	0x0	Enable CSI-2 output 0: Disabled 1: Enabled NOTE: Forwarding should be disabled (via the FWD_CTL1 register) prior to enabling or disabling the CSI-2 output.

7.6.1.53 CSI_CTL2 Register (Address = 0x34) [Reset = 0x00]

CSI_CTL2 is shown in [Table 7-74](#).

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CSI-2 TX port-specific register. The CSI-2 Port Select register 0x32 configures which unique CSI-2 TX port registers can be accessed by I2C read and write commands.

Table 7-74. CSI_CTL2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RESERVED	R	0x0	Reserved
5:4	CSI_CAL_LEN	R/W	0x0	These bits control the length of the periodic calibration sequence 00: 2 ¹⁰ bits 01: 2 ¹² bits 10: 2 ¹⁴ bits 11: 2 ¹⁵ bits
3	CSI_PASS_MODE	R/W	0x0	CSI-2 PASS indication mode Determines whether the CSI-2 Pass indication is for a single port or all enabled ports. 0: Assert PASS if at least one enabled Receive port is providing valid video data 1: Assert PASS only if ALL enabled Receive ports are providing valid video data
2	CSI_CAL_INV	R/W	0x0	CSI-2 Calibration Inverted Data pattern During the CSI-2 skew-calibration pattern, the CSI-2 Transmitter will send a sequence of 01010101 data (first bit 0). Setting this bit to a 1 will invert the sequence to 10101010 data.
1	CSI_CAL_SINGLE	R/W	0x0	Enable single periodic CSI-2 Skew-Calibration sequence Setting this bit will send a single skew-calibration sequence from the CSI-2 Transmitter. The skew-calibration sequence length matches the length set for periodic calibration in CSI_CAL_LEN. The calibration sequence is sent at the next idle period on the CSI-2 interface. This bit is self-clearing and will reset to 0 after the calibration sequence is sent.
0	CSI_CAL_PERIODIC	R/W	0x0	Enable periodic CSI-2 Skew-Calibration sequence When the periodic skew-calibration sequence is enabled, the CSI-2 Transmitter will send the periodic skew-calibration sequence following the sending of Frame End packets. 0: Disabled 1: Enabled

7.6.1.54 CSI_STS Register (Address = 0x35) [Reset = 0x00]

CSI_STS is shown in [Table 7-75](#).

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CSI-2 TX port-specific register. The CSI-2 Port Select register 0x32 configures which unique CSI-2 TX port registers can be accessed by I2C read and write commands.

Table 7-75. CSI_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	RESERVED	R	0x0	Reserved
4	TX_PORT_NUM	R	0x0	TX Port Number This read-only field indicates the number of the currently selected TX read port.
3:2	RESERVED	R	0x0	Reserved
1	TX_PORT_SYNC	R	0x0	TX Port Synchronized This bit indicates the CSI-2 Transmit Port is able to properly synchronize input data streams from multiple sources. This bit is 0 if synchronization is disabled via the FWD_CTL2 register. 0: Input streams are not synchronized 1: Input streams are synchronized

Table 7-75. CSI_STS Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
0	TX_PORT_PASS	R	0x0	<p>TX Port Pass Indicates valid data is available on at least one port, or on all ports if configured for all port status via the CSI_PASS_MODE bit in the CSI_CTL2 register. The function differs based on mode of operation. In asynchronous operation, the TX_PORT_PASS indicates the CSI port is actively delivering valid video data. The status is cleared based on detection of an error condition that interrupts transmission. During Synchronized forwarding, the TX_PORT_PASS indicates valid data is available for delivery on the CSI-2 TX output. Data may not be delivered if ports are not synchronized. The TX_PORT_SYNC status is a better indicator that valid data is being delivered to the CSI-2 transmit port.</p>

7.6.1.55 CSI_TX_ICR Register (Address = 0x36) [Reset = 0x00]

CSI_TX_ICR is shown in [Table 7-76](#).

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CSI-2 TX port-specific register. The CSI-2 Port Select register 0x32 configures which unique CSI-2 TX port registers can be accessed by I2C read and write commands.

Table 7-76. CSI_TX_ICR Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	RESERVED	R	0x0	Reserved
4	IE_RX_PORT_INT	R/W	0x0	<p>RX Port Interrupt Enable Enable interrupt based on receiver port interrupt for the RX Ports being forwarded to the CSI-2 Transmit Port.</p>
3	IE_CSI_SYNC_ERROR	R/W	0x0	<p>CSI-2 Sync Error interrupt Enable Enable interrupt on CSI-2 Synchronization enable.</p>
2	IE_CSI_SYNC	R/W	0x0	<p>CSI-2 Synchronized interrupt Enable Enable interrupts on CSI-2 Transmit Port assertion of CSI-2 Synchronized Status.</p>
1	IE_CSI_PASS_ERROR	R/W	0x0	<p>CSI-2 RX Pass Error interrupt Enable Enable interrupt on CSI-2 Pass Error</p>
0	IE_CSI_PASS	R/W	0x0	<p>CSI-2 Pass interrupt Enable Enable interrupt on CSI-2 Transmit Port assertion of CSI-2 Pass.</p>

7.6.1.56 CSI_TX_ISR Register (Address = 0x37) [Reset = 0x00]

CSI_TX_ISR is shown in [Table 7-77](#).

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CSI-2 TX port-specific register. The CSI-2 Port Select register 0x32 configures which unique CSI-2 TX port registers can be accessed by I2C read and write commands.

Table 7-77. CSI_TX_ISR Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	RESERVED	R	0x0	Reserved
4	IS_RX_PORT_INT	R	0x0	<p>RX Port Interrupt A Receiver port interrupt has been generated for one of the RX Ports being forwarded to the CSI-2 Transmit Port. A read of the associated port receive status registers will clear this interrupt. See the PORT_ISR_HI and PORT_ISR_LO registers for details.</p>
3	IS_CSI_SYNC_ERROR	RC	0x0	<p>CSI-2 Sync Error interrupt A synchronization error has been detected for multiple video stream inputs to the CSI-2 Transmitter.</p>

Table 7-77. CSI_TX_ISR Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
2	IS_CSI_SYNC	RC	0x0	CSI-2 Synchronized interrupt CSI-2 Transmit Port assertion of CSI-2 Synchronized Status. Current status for CSI-2 Sync can be read from the TX_PORT_SYNC flag in the CSI_STS register.
1	IS_CSI_PASS_ERROR	RC	0x0	CSI-2 RX Pass Error interrupt A deassertion of CSI-2 Pass has been detected on one of the RX Ports being forwarded to the CSI-2 Transmit Port
0	IS_CSI_PASS	RC	0x0	CSI-2 Pass interrupt CSI-2 Transmit Port assertion of CSI-2 Pass detected. Current status for the CSI-2 Pass indication can be read from the TX_PORT_PASS flag in the CSI_STS register

7.6.1.57 SFILTER_CFG Register (Address = 0x41) [Reset = 0xA9]

SFILTER_CFG is shown in [Table 7-78](#).

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Table 7-78. SFILTER_CFG Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	SFILTER_MAX	R/W	0xA	SFILTER Maximum setting This field controls the maximum SFILTER setting. Allowed values are 0-14 with 7 being the mid point. These values are used for both AEQ adaption and dynamic SFILTER control. The maximum setting must be greater than or equal to the SFILTER_MIN.
3:0	SFILTER_MIN	R/W	0x9	SFILTER Minimum setting This field controls the minimum SFILTER setting. Allowed values are 0-14, where 7 is the mid point. These values are used for both AEQ adaption and dynamic SFILTER control. The minimum setting must be less than or equal to the SFILTER_MAX.

7.6.1.58 AEQ_CTL Register (Address = 0x42) [Reset = 0x71]

AEQ_CTL is shown in [Table 7-79](#).

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Table 7-79. AEQ_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	Reserved
6:4	AEQ_ERR_CTL	R/W	0x7	AEQ Error Control Setting any of these bits will enable V3LINK error checking during the Adaptive Equalization process. Errors are accumulated over 1/2 of the period of the timer set by the ADAPTIVE_EQ_RELOCK_TIME filed in the AEQ_TEST register. If the number of errors is greater than the programmed threshold (AEQ_ERR_THOLD), the AEQ will attempt to increase the EQ setting. The errors may also be checked as part of EQ setting validation if AEQ_2STEP_EN is set. The following errors are checked based on this three bit field: [2] V3LINK clk1/clk0 errors [1] DCA sequence errors [0] Parity errors
3	AEQ_SFIL_ORDER	R/W	0x0	AEQ SFILTER Adapt order This bit controls the order of adaption for SFILTER values during Adaptive Equalization. 0: Default order, start at largest clock delay 1: Start at midpoint, no additional clock or data delay

Table 7-79. AEQ_CTL Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
2	AEQ_2STEP_EN	R/W	0x0	<p>AEQ 2-step enable</p> <p>This bit enables a two-step operation as part of the Adaptive EQ algorithm. If disabled, the state machine will wait for a programmed period of time, then check status to determine if setting is valid. If enabled, the state machine will wait for 1/2 the programmed period, then check for errors over an additional 1/2 the programmed period. If errors occur during the 2nd step, the state machine will immediately move to the next setting.</p> <p>0: Wait for full programmed delay, then check instantaneous lock value</p> <p>1: Wait for 1/2 programmed time, then check for errors over 1/2 programmed time. The programmed time is controlled by the ADAPTIVE_EQ_RELOCK_TIME field in the AEQ_TEST register</p>
1	AEQ_OUTER_LOOP	R/W	0x0	<p>AEQ outer loop control</p> <p>This bit controls whether the Equalizer or SFILTER adaption is the outer loop when the AEQ adaption includes SFILTER adaption.</p> <p>0: AEQ is inner loop, SFILTER is outer loop</p> <p>1: AEQ is outer loop, SFILTER is inner loop</p>
0	AEQ_SFILTER_EN	R/W	0x1	<p>Enable SFILTER Adaption with AEQ</p> <p>Setting this bit allows SFILTER adaption as part of the Adaptive Equalizer algorithm.</p>

7.6.1.59 AEQ_ERR_THOLD Register (Address = 0x43) [Reset = 0x01]

AEQ_ERR_THOLD is shown in [Table 7-80](#).

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Table 7-80. AEQ_ERR_THOLD Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	AEQ_ERR_THRESHOLD	R/W	0x1	<p>AEQ Error Threshold</p> <p>This register controls the error threshold to determine when to re-adapt the EQ settings. This register must not be programmed to a value of 0.</p>

7.6.1.60 BCC_ERR_CTL Register (Address = 0x46) [Reset = 0x20]

BCC_ERR_CTL is shown in [Table 7-81](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-81. BCC_ERR_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	BCC_ACK_REMOTE_READ	R/W	0x0	<p>Enable Control Channel to acknowledge start of remote read.</p> <p>When operating with a link partner that supports Enhanced Error Checking for the Bidirectional Control Channel, setting this bit allows the Deserializer to generate an internal acknowledge to the beginning of a remote I2C target read. This allows additional error detection at the Serializer. This bit should not be set when operating with Serializers that do not support Enhanced Error Checking.</p> <p>0: Disable</p> <p>1: Enable</p>

Table 7-81. BCC_ERR_CTL Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
6	BCC_EN_DATA_CHK	R/W	0x0	Enable checking of returned data Enhanced Error checking can check for errors on returned data during an acknowledge cycle for data sent to remote devices over the Bidirectional Control Channel. In addition, If an error is detected, this register control will allow changing a remote Ack to a Nack to indicate the data error on the local I2C interface. This bit must not be set when operating with Serializers that do not support Enhanced Error checking as they will not always return the correct data during an Ack. 0: Disable returned data error detection 1: Enable returned data error detection
5	BCC_EN_ENH_ERROR	R/W	0x1	Enable Enhanced Error checking in Bidirection Control Channel The Bidirectional Control Channel can detect certain error conditions and terminate transactions if an error is detected. This capability can be disabled by setting this bit to 0. 0: Disable Enhanced Error checking 1: Enable Enhanced Error checking
4:3	FORCE_BCC_ERROR	R/W	0x0	BCC Force Error The BCC Force Error control causes an error to be forced on the BCC over the back channel. 00: No error 01: Force CRC Error on BCC frame= BCC_FRAME_SEL 10: Force CRC Error on normal frame following BCC frame= BCC_FRAME_SEL 11: FORCE Data Error on BCC frame= BCC_FRAME_SEL Setting this control generates a single error on the back channel signaling.
2:0	BCC_FRAME_SEL	R/W	0x0	BCC Frame Select The BCC Frame Select allows selection of the forward channel BCC frame which will include the error condition selected in the force control bits of this register. BCC transfers are sent in bytes for each block transferred. This value may be set in range of 0 to 7 to force an error on any of the first 8 bytes sent on the BCC forward channel.

7.6.1.61 BCC_STATUS Register (Address = 0x47) [Reset = 0x00]

BCC_STATUS is shown in [Table 7-82](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-82. BCC_STATUS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RESERVED	R	0x0	Reserved
5	BCC_SEQ_ERROR	RC	0x0	Bidirectional Control Channel Sequence Error Detected This bit indicates a sequence error has been detected in the forward control channel. If this bit is set, an error may have occurred in the control channel operation. If BCC_EN_ENH_ERR is 0 (disabled), this register is read-only copy of the BCC_SEQ_ERROR bit in the RX_PORT_STS1 register. If BCC_EN_ENH_ERR is 1 (enabled), this register is cleared on read of this register.
4	BCC_CONTROLLER_ER R	RC	0x0	BCC Controller Error This flag indicates a Forward Channel BCC Sequence, BCC CRC, or Lock error occurred while waiting for a response from the Serializer while the BCC I2C Controller is active. This flag is cleared on read of this register. This indication is available only if BCC_EN_ENH_ERR is set to 1.

Table 7-82. BCC_STATUS Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
3	BCC_CONTROLLER_TO	RC	0x0	BCC Controller Timeout Error This bit will be set if the BCC Watchdog Timer expires will waiting for a response from the Serializer while the BCC I2C Controller is active. This flag is cleared on read of this register. This indication is available only if BCC_EN_ENH_ERR is set to 1.
2	BCC_TARGET_ERR	RC	0x0	BCC Target Error This flag indicates a Forward Channel BCC Sequence, BCC CRC, or Lock error occurred while waiting for a response from the Serializer while the BCC I2C Target is active. This flag is cleared on read of this register. This indication is available only if BCC_EN_ENH_ERR is set to 1.
1	BCC_TARGET_TO	RC	0x0	BCC Target Timeout Error This bit will be set if the BCC Watchdog Timer expires will waiting for a response from the Serializer while the BCC I2C Target is active. This flag is cleared on read of this register.
0	BCC_RESP_ERR	RC	0x0	BCC Response Error This flag indicates an error has been detected in response to a command on the Bidirectional Control Channel. When the I2C Target is active, the Serializer should return data written (I2C address, offset, or data). When the I2C Target is active, the Serializer will return data read. The BCC function checks the returned data for errors, and will set this flag if an error is detected. This flag is cleared on read of this register. This indication is available only if BCC_EN_ENH_ERR is set to 1.

7.6.1.62 V3LINK_CAP Register (Address = 0x4A) [Reset = 0x00]

V3LINK_CAP is shown in [Table 7-83](#).

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Table 7-83. V3LINK_CAP Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	RESERVED	R	0x0	Reserved
4	V3LINK_ENC_CRC_CAP	R/W	0x0	0: Disable CRC error flag from V3LINK encoder 1: Enable CRC error flag from V3LINK encoder (recommended)
3	RESERVED	R	0x0	Reserved
2	RESERVED	R	0x0	Reserved
1:0	RESERVED	R	0x0	Reserved

7.6.1.63 RAW_EMBED_DTYPE Register (Address = 0x4B) [Reset = 0x12]

RAW_EMBED_DTYPE is shown in [Table 7-84](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands. When the receiver is programmed for Raw mode data, this register field allows setting the Data Type field for the first N lines to indicated embedded non-image data. RAW_EMBED_DTYPE has no effect on CSI-2 receiver modes.

Table 7-84. RAW_EMBED_DTYPE Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	EMBED_DTYPE_EN	R/W	0x0	Embedded Data Type Enable 0: All long packets will be forwarded as RAW10 or RAW12 video data 01, 10, or 11: Send first N long packets (1, 2, or 3) as Embedded data using the data type in the EMBED_DTYPE_ID field of this register. This control has no effect if the Receiver is programmed to receive CSI-2 formatted data.
5:0	EMBED_DTYPE_ID	R/W	0x12	Embedded Data Type If sending embedded data is enabled via the EMBED_DTYPE_EN control in this register, the Data Type field for the first N lines of each frame will use this value rather than the value programmed in the RAW12_ID or RAW10_ID registers. The default setting matches the CSI-2 specification for Embedded 8-bit non Image Data.

7.6.1.64 V3LINK_PORT_SEL Register (Address = 0x4C) [Reset = 0x00]

V3LINK_PORT_SEL is shown in [Table 7-85](#).

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The V3Link Port Select register configures which port is accessed in I2C commands to unique Rx Port registers 0x4D - 0x7F and 0xD0 - 0xDF. A 2-bit RX_READ_PORT field provides for reading values from a single port. The RX_WRITE_PORT fields provide individual enables for each port, allowing simultaneous writes broadcast to all of the V3Link Receive port register blocks in unison. The TDES960 maintains separate page control, preventing conflict between sources.

Table 7-85. V3LINK_PORT_SEL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	PHYS_PORT_NUM	R	0x0	Physical port number This field provides the physical port connection when reading from a remote device via the Bi-directional Control Channel. When accessed via local I2C interfaces, the value returned is always 0. When accessed via Bi-directional Control Channel, the value returned is the port number of the Receive port connection.
5:4	RX_READ_PORT	R/W	0x0	Select RX port for register read This field selects one of the four RX port register blocks for readback. This applies to all paged V3LINK Receiver port registers. 00: Port 0 registers 01: Port 1 registers 10: Port 2 registers 11: Port 3 registers When accessed via local I2C interfaces, the default setting is 0. When accessed via Bi-directional Control Channel, the default value is the port number of the Receive port connection.
3	RX_WRITE_PORT_3	R/W	0x0	Write Enable for RX port 3 registers This bit enables writes to RX port 3 registers. Any combination of RX port registers can be written simultaneously. This applies to all paged V3LINK Receiver port registers. 0: Writes disabled 1: Writes enabled When accessed via Bi-directional Control Channel, the default value is 1 if accessed over RX port 3.
2	RX_WRITE_PORT_2	R/W	0x0	Write Enable for RX port 2 registers This bit enables writes to RX port 2 registers. Any combination of RX port registers can be written simultaneously. This applies to all paged V3LINK Receiver port registers. 0: Writes disabled 1: Writes enabled When accessed via Bi-directional Control Channel, the default value is 1 if accessed over RX port 2.

Table 7-85. V3LINK_PORT_SEL Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
1	RX_WRITE_PORT_1	R/W	0x0	Write Enable for RX port 1 registers This bit enables writes to RX port 1 registers. Any combination of RX port registers can be written simultaneously. This applies to all paged V3LINK Receiver port registers. 0: Writes disabled 1: Writes enabled When accessed via Bi-directional Control Channel, the default value is 1 if accessed over RX port 1.
0	RX_WRITE_PORT_0	R/W	0x0	Write Enable for RX port 0 registers This bit enables writes to RX port 0 registers. Any combination of RX port registers can be written simultaneously. This applies to all paged V3LINK Receiver port registers. 0: Writes disabled 1: Writes enabled When accessed via Bi-directional Control Channel, the default value is 1 if accessed over RX port 0.

7.6.1.65 RX_PORT_STS1 Register (Address = 0x4D) [Reset = 0x00]

RX_PORT_STS1 is shown in [Table 7-86](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-86. RX_PORT_STS1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RX_PORT_NUM	R	0x0	RX Port Number This read-only field indicates the number of the currently selected RX read port.
5	BCC_CRC_ERROR	RC	0x0	Bi-directional Control Channel CRC Error Detected This bit indicates a CRC error has been detected in the forward control channel. If this bit is set, an error may have occurred in the control channel operation. This bit is cleared on read.
4	LOCK_STS_CHG	RC	0x0	Lock Status Changed This bit is set if a change in receiver lock status has been detected since the last read of this register. Current lock status is available in the LOCK_STS bit of this register This bit is cleared on read.
3	BCC_SEQ_ERROR/ BCC_ERROR	RC	0x0	The function of this bit depends on the setting of the BCC_EN_ENH_ERR control in the BCC_ERR_CTL register. If BCC_EN_ENH_ERR is 0 (disabled), this register is defined as follows: Bidirectional Control Channel Sequence Error Detected This bit indicates a sequence error has been detected in the forward control channel. If this bit is set, an error may have occurred in the control channel operation. This bit is cleared on read. If BCC_EN_ENH_ERR is 1 (enabled), this register is defined as follows: Bidirectional Control Channel Error Flag This flag indicates one or more errors have been detected during Bidirectional Control Channel communication with the Deserializer. The BCC_STATUS register contains further information on the type of error detected. This bit will be cleared upon read of the BCC_STATUS register.

Table 7-86. RX_PORT_STS1 Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
2	PARITY_ERROR	R	0x0	V3LINK parity errors detected This flag is set when the number of parity errors detected is greater than the threshold programmed in the PAR_ERR_THOLD registers. 1: Number of V3LINK parity errors detected is greater than the threshold 0: Number of V3LINK parity errors is below the threshold This bit is cleared when the RX_PAR_ERR_HI/LO registers are cleared.
1	PORT_PASS	R	0x0	Receiver PASS indication This bit indicates the current status of the Receiver PASS indication. The requirements for setting the Receiver PASS indication are controlled by the PORT_PASS_CTL register. 1: Receive input has met PASS criteria 0: Receive input does not meet PASS criteria
0	LOCK_STS	R	0x0	V3LINK receiver is locked to incoming data 1: Receiver is locked to incoming data 0: Receiver is not locked

7.6.1.66 RX_PORT_STS2 Register (Address = 0x4E) [Reset = 0x00]

RX_PORT_STS2 is shown in [Table 7-87](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-87. RX_PORT_STS2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7	LINE_LEN_UNSTABLE	RC	0x0	Line Length Unstable If set, this bit indicates the line length was detected as unstable during a previous video frame. The line length is considered to be stable if all the lines in the video frame have the same length. This flag will remain set until read.
6	LINE_LEN_CHG	RC	0x0	Line Length Changed 1: Change of line length detected 0: Change of line length not detected This bit is cleared on read.
5	V3LINK_ENCODE_ERROR	RC	0x0	V3LINK Encoder error detected If set, this flag indicates an error in the V3Link encoding has been detected by the V3Link receiver. This bit is cleared on read. Note, to detect V3Link Encoder errors, the LINK_ERROR_COUNT must be enabled with a LINK_ERR_THRESH value greater than 1. Otherwise, the loss of Receiver Lock will prevent detection of the Encoder error.
4	BUFFER_ERROR	RC	0x0	Packet buffer error detected. If this bit is set, an overflow condition has occurred on the packet buffer FIFO. 1: Packet Buffer error detected 0: No Packet Buffer errors detected This bit is cleared on read.
3	CSI_ERROR	R	0x0	CSI-2 Receive error detected See the CSI_RX_STS register for details.
2	FREQ_STABLE	R	0x0	Frequency measurement stable
1	NO_V3LINK_CLK	R	0x0	No V3Link input clock detected When set, this bit indicates that no V3Link Clock has been detected. This bit will be set if the input frequency is below the setting programmed in the FREQ_LO_THR setting in the FREQ_DET_CTL register.

Table 7-87. RX_PORT_STS2 Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
0	LINE_CNT_CHG	RC	0x0	Line Count Changed 1: Change of line count detected 0: Change of line count not detected This bit is cleared on read.

7.6.1.67 RX_FREQ_HIGH Register (Address = 0x4F) [Reset = 0x00]

RX_FREQ_HIGH is shown in [Table 7-88](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-88. RX_FREQ_HIGH Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	FREQ_CNT_HIGH	R	0x0	Frequency Counter High Byte (MHz) The Frequency counter reports the measured frequency for the V3LINK Receiver. This portion of the field is the integer value in MHz.

7.6.1.68 RX_FREQ_LOW Register (Address = 0x50) [Reset = 0x00]

RX_FREQ_LOW is shown in [Table 7-89](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-89. RX_FREQ_LOW Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	FREQ_CNT_LOW	R	0x0	Frequency Counter Low Byte (1/256 MHz) The Frequency counter reports the measured frequency for the V3LINK Receiver. This portion of the field is the fractional value in 1/256 MHz.

7.6.1.69 SENSOR_STS_0 Register (Address = 0x51) [Reset = 0x00]

SENSOR_STS_0 is shown in [Table 7-90](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands. Sensor Status Register 0 field provides additional status information when paired with a TSER953 Serializer. This field is automatically loaded from the forward channel.

Table 7-90. SENSOR_STS_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SENSOR_STS_0	R	0x0	Sensor Status Register 0 This field provides status from the Serializer. It is automatically loaded from the forward channel. Refer to the Serializer Datasheet

7.6.1.70 SENSOR_STS_1 Register (Address = 0x52) [Reset = 0x00]

SENSOR_STS_1 is shown in [Table 7-91](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands. Sensor Status Register 1 field provides additional status information when paired with a TSER953 Serializer. This field is automatically loaded from the forward channel.

Table 7-91. SENSOR_STS_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SENSOR_STS_1	R	0x0	Sensor Status Register 1 This field provides status from the Serializer. It is automatically loaded from the forward channel. Refer to the Serializer Datasheet

7.6.1.71 SENSOR_STS_2 Register (Address = 0x53) [Reset = 0x00]

SENSOR_STS_2 is shown in [Table 7-92](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands. Sensor Status Register 2 field provides additional status information when paired with a TSER953 Serializer. This field is automatically loaded from the forward channel.

Table 7-92. SENSOR_STS_2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SENSOR_STS_2	R	0x0	Sensor Status Register 2 This field provides status from the Serializer. It is automatically loaded from the forward channel. Refer to the Serializer Datasheet

7.6.1.72 SENSOR_STS_3 Register (Address = 0x54) [Reset = 0x00]

SENSOR_STS_3 is shown in [Table 7-93](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands. Sensor Status Register 3 field provides additional status information on the CSI-2 input when paired with a TSER953 Serializer. This field is automatically loaded from the forward channel.

Table 7-93. SENSOR_STS_3 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SENSOR_STS_3	R	0x0	Sensor Status Register 3 This field provides status from the Serializer. It is automatically loaded from the forward channel. Refer to the Serializer Datasheet

7.6.1.73 RX_PAR_ERR_HI Register (Address = 0x55) [Reset = 0x00]

RX_PAR_ERR_HI is shown in [Table 7-94](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-94. RX_PAR_ERR_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PAR_ERROR_BYTE_1	R	0x0	Number of V3LINK parity errors – 8 most significant bits The parity error counter registers return the number of data parity errors that have been detected on the V3LINK Receiver data since the last detection of valid lock or last read of the RX_PAR_ERR_LO register. For accurate reading of the parity error count, disable the RX PARITY CHECKER ENABLE bit in register 0x2 prior to reading the parity error count registers. This register is cleared upon reading the RX_PAR_ERR_LO register.

7.6.1.74 RX_PAR_ERR_LO Register (Address = 0x56) [Reset = 0x00]

RX_PAR_ERR_LO is shown in [Table 7-95](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-95. RX_PAR_ERR_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PAR_ERROR_BYTE_0	RC	0x0	Number of V3LINK parity errors – 8 least significant bits The parity error counter registers return the number of data parity errors that have been detected on the V3LINK Receiver data since the last detection of valid lock or last read of the RX_PAR_ERR_LO register. For accurate reading of the parity error count, disable the RX PARITY CHECKER ENABLE bit in register 0x2 prior to reading the parity error count registers. This register is cleared on read.

7.6.1.75 BIST_ERR_COUNT Register (Address = 0x57) [Reset = 0x00]

BIST_ERR_COUNT is shown in [Table 7-96](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-96. BIST_ERR_COUNT Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	BIST_ERROR_COUNT	R	0x0	Bist Error Count Returns BIST error count

7.6.1.76 BCC_CONFIG Register (Address = 0x58) [Reset = 0x1X]

BCC_CONFIG is shown in [Table 7-97](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-97. BCC_CONFIG Register Field Descriptions

Bit	Field	Type	Reset	Description
7	I2C_PASS_THROUGH_A LL	R/W	0x0	I2C Pass-Through All Transactions 0: Disabled 1: Enabled

Table 7-97. BCC_CONFIG Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
6	I2C_PASS_THROUGH	R/W	0x0	I2C Pass-Through to Serializer if decode matches 0: Pass-Through Disabled 1: Pass-Through Enabled
5	AUTO_ACK_ALL	R/W	0x0	Automatically Acknowledge all I2C writes independent of the forward channel lock state or status of the remote Acknowledge 1: Enable 0: Disable
4	BC_ALWAYS_ON	R/W	0x1	Back channel enable 1: Back channel is always enabled independent of I2C_PASS_THROUGH and I2C_PASS_THROUGH_ALL 0: Back channel enable requires setting of either I2C_PASS_THROUGH and I2C_PASS_THROUGH_ALL This bit may only be written via a local I2C controller.
3	BC_CRC_GEN_ENABLE	R/W	0x1	Back Channel CRC Generator Enable 0: Disable 1: Enable
2:0	BC_FREQ_SELECT	R/WStrap	X	Back Channel Frequency Select (Strap) 000: 2.5 Mbps (default for TSER953 compatibility) 001: Reserved 010: 10 Mbps 011: Reserved 100: Reserved 101: Reserved 110: 50 Mbps (default for TSER953 compatibility) 111: Reserved Note that changing this setting will result in some errors on the back channel for a short period of time. If set over the control channel, the Deserializer will first be programmed to Auto-Ack operation to avoid a control channel timeout due to lack of response from the Serializer. invalid

7.6.1.77 DATAPATH_CTL1 Register (Address = 0x59) [Reset = 0x00]

DATAPATH_CTL1 is shown in [Table 7-98](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-98. DATAPATH_CTL1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7	OVERRIDE_FC_CONFIG	R/W	0x0	1: Disable loading of the DATAPATH_CTL registers from the forward channel, keeping locally written values intact 0: Allow forward channel loading of DATAPATH_CTL registers
6:2	RESERVED	R	0x0	Reserved
1:0	FC_GPIO_EN	R/W	0x0	Forward Channel GPIO Enable Configures the number of enabled forward channel GPIOs 00: GPIOs disabled 01: One GPIO 10: Two GPIOs 11: Four GPIOs This field is normally loaded from the remote serializer. It can be overwritten if the OVERRIDE_FC_CONFIG bit in this register is 1.

7.6.1.78 SER_ID Register (Address = 0x5B) [Reset = 0x00]

SER_ID is shown in [Table 7-99](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-99. SER_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	SER_ID	R/W	0x0	Remote Serializer ID This field is normally loaded automatically from the remote Serializer.
0	FREEZE_DEVICE_ID	R/W	0x0	Freeze Serializer Device ID Prevent auto-loading of the Serializer Device ID from the Forward Channel. The ID is frozen at the value written.

7.6.1.79 SER_ALIAS_ID Register (Address = 0x5C) [Reset = 0x00]

SER_ALIAS_ID is shown in [Table 7-100](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-100. SER_ALIAS_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	SER_ALIAS_ID	R/W	0x0	7-bit Remote Serializer Alias ID Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Deserializer. The transaction is remapped to the address specified in the Target ID register. A value of 0 in this field disables access to the remote I2C Target.
0	SER_AUTO_ACK	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Serializer independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.80 TARGET_ID_0 Register (Address = 0x5D) [Reset = 0x00]

TARGET_ID_0 is shown in [Table 7-101](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-101. TARGET_ID_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ID0	R/W	0x0	7-bit Remote Target Device ID 0 Configures the physical I2C address of the remote I2C Target device attached to the remote Serializer. If an I2C transaction is addressed to the Target Alias ID0, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved

7.6.1.81 TARGET_ID_1 Register (Address = 0x5E) [Reset = 0x00]

TARGET_ID_1 is shown in [Table 7-102](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-102. TARGET_ID_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ID1	R/W	0x0	7-bit Remote Target Device ID 1 Configures the physical I2C address of the remote I2C Target device attached to the remote Serializer. If an I2C transaction is addressed to the Target Alias ID1, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved

7.6.1.82 TARGET_ID_2 Register (Address = 0x5F) [Reset = 0x00]

TARGET_ID_2 is shown in [Table 7-103](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-103. TARGET_ID_2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ID2	R/W	0x0	7-bit Remote Target Device ID 2 Configures the physical I2C address of the remote I2C Target device attached to the remote Serializer. If an I2C transaction is addressed to the Target Alias ID2, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved

7.6.1.83 TARGET_ID_3 Register (Address = 0x60) [Reset = 0x00]

TARGET_ID_3 is shown in [Table 7-104](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-104. TARGET_ID_3 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ID3	R/W	0x0	7-bit Remote Target Device ID 3 Configures the physical I2C address of the remote I2C Target device attached to the remote Serializer. If an I2C transaction is addressed to the Target Alias ID3, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved

7.6.1.84 TARGET_ID_4 Register (Address = 0x61) [Reset = 0x00]

TARGET_ID_4 is shown in [Table 7-105](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-105. TARGET_ID_4 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ID4	R/W	0x0	7-bit Remote Target Device ID 4 Configures the physical I2C address of the remote I2C Target device attached to the remote Serializer. If an I2C transaction is addressed to the Target Alias ID4, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved

7.6.1.85 TARGET_ID_5 Register (Address = 0x62) [Reset = 0x00]

TARGET_ID_5 is shown in [Table 7-106](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-106. TARGET_ID_5 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ID5	R/W	0x0	7-bit Remote Target Device ID 5 Configures the physical I2C address of the remote I2C Target device attached to the remote Serializer. If an I2C transaction is addressed to the Target Alias ID5, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved

7.6.1.86 TARGET_ID_6 Register (Address = 0x63) [Reset = 0x00]

TARGET_ID_6 is shown in [Table 7-107](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-107. TARGET_ID_6 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ID6	R/W	0x0	7-bit Remote Target Device ID 6 Configures the physical I2C address of the remote I2C Target device attached to the remote Serializer. If an I2C transaction is addressed to the Target Alias ID6, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved

7.6.1.87 TARGET_ID_7 Register (Address = 0x64) [Reset = 0x00]

TARGET_ID_7 is shown in [Table 7-108](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-108. TARGET_ID_7 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ID7	R/W	0x0	7-bit Remote Target Device ID 7 Configures the physical I2C address of the remote I2C Target device attached to the remote Serializer. If an I2C transaction is addressed to the Target Alias ID7, the transaction is remapped to this address before passing the transaction across the Bidirectional Control Channel to the Serializer.
0	RESERVED	R	0x0	Reserved

7.6.1.88 TARGET_ALIAS_0 Register (Address = 0x65) [Reset = 0x00]

TARGET_ALIAS_0 is shown in [Table 7-109](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-109. TARGET_ALIAS_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ALIAS_ID0	R/W	0x0	7-bit Remote Target Device Alias ID 0 Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Serializer. The transaction is remapped to the address specified in the Target ID0 register. A value of 0 in this field disables access to the remote I2C Target.
0	TARGET_AUTO_ACK_0	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Target 0 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.89 TARGET_ALIAS_1 Register (Address = 0x66) [Reset = 0x00]

TARGET_ALIAS_1 is shown in [Table 7-110](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-110. TARGET_ALIAS_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ALIAS_ID1	R/W	0x0	7-bit Remote Target Device Alias ID 1 Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Serializer. The transaction is remapped to the address specified in the Target ID1 register. A value of 0 in this field disables access to the remote I2C Target.
0	TARGET_AUTO_ACK_1	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Target 1 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.90 TARGET_ALIAS_2 Register (Address = 0x67) [Reset = 0x00]

TARGET_ALIAS_2 is shown in [Table 7-111](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-111. TARGET_ALIAS_2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ALIAS_ID2	R/W	0x0	7-bit Remote Target Device Alias ID 2 Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Serializer. The transaction is remapped to the address specified in the Target ID2 register. A value of 0 in this field disables access to the remote I2C Target.
0	TARGET_AUTO_ACK_2	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Target 2 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.91 TARGET_ALIAS_3 Register (Address = 0x68) [Reset = 0x00]

TARGET_ALIAS_3 is shown in [Table 7-112](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-112. TARGET_ALIAS_3 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ALIAS_ID3	R/W	0x0	7-bit Remote Target Device Alias ID 3 Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Serializer. The transaction is remapped to the address specified in the Target ID3 register. A value of 0 in this field disables access to the remote I2C Target.
0	TARGET_AUTO_ACK_3	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Target 3 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.92 TARGET_ALIAS_4 Register (Address = 0x69) [Reset = 0x00]

TARGET_ALIAS_4 is shown in [Table 7-113](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-113. TARGET_ALIAS_4 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ALIAS_ID4	R/W	0x0	7-bit Remote Target Device Alias ID 4 Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Serializer. The transaction is remapped to the address specified in the Target ID4 register. A value of 0 in this field disables access to the remote I2C Target.
0	TARGET_AUTO_ACK_4	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Target 4 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.93 TARGET_ALIAS_5 Register (Address = 0x6A) [Reset = 0x00]

TARGET_ALIAS_5 is shown in [Table 7-114](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-114. TARGET_ALIAS_5 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ALIAS_ID5	R/W	0x0	7-bit Remote Target Device Alias ID 5 Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Serializer. The transaction is remapped to the address specified in the Target ID5 register. A value of 0 in this field disables access to the remote I2C Target.
0	TARGET_AUTO_ACK_5	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Target 5 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.94 TARGET_ALIAS_6 Register (Address = 0x6B) [Reset = 0x00]

TARGET_ALIAS_6 is shown in [Table 7-115](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-115. TARGET_ALIAS_6 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ALIAS_ID6	R/W	0x0	7-bit Remote Target Device Alias ID 6 Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Serializer. The transaction is remapped to the address specified in the Target ID6 register. A value of 0 in this field disables access to the remote I2C Target.
0	TARGET_AUTO_ACK_6	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Target 6 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.95 TARGET_ALIAS_7 Register (Address = 0x6C) [Reset = 0x00]

TARGET_ALIAS_7 is shown in [Table 7-116](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-116. TARGET_ALIAS_7 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	TARGET_ALIAS_ID7	R/W	0x0	7-bit Remote Target Device Alias ID 7 Configures the decoder for detecting transactions designated for an I2C Target device attached to the remote Serializer. The transaction is remapped to the address specified in the Target ID7 register. A value of 0 in this field disables access to the remote I2C Target.

Table 7-116. TARGET_ALIAS_7 Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
0	TARGET_AUTO_ACK_7	R/W	0x0	Automatically Acknowledge all I2C writes to the remote Target 7 independent of the forward channel lock state or status of the remote Serializer Acknowledge 1: Enable 0: Disable

7.6.1.96 PORT_CONFIG Register (Address = 0x6D) [Reset = 0x7X]

PORT_CONFIG is shown in [Table 7-117](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-117. PORT_CONFIG Register Field Descriptions

Bit	Field	Type	Reset	Description
7	CSI_WAIT_FS1	R/W	0x0	CSI-2 Wait for FrameStart packet with count 1 The CSI-2 Receiver will wait for a Frame Start packet with count of 1 before accepting other packets This bit has no effect in RAW V3LINK input modes.
6	CSI_WAIT_FS	R/W	0x1	CSI-2 Wait for FrameStart packet CSI2 Receiver will wait for a Frame Start packet before accepting other packets This bit has no effect in RAW V3LINK input modes.
5	CSI_FWD_CKSUM	R/W	0x1	Forward CSI-2 packets with checksum errors 0: Do not forward errored packets 1: Forward errored packets This bit has no effect in RAW V3LINK input modes.
4	CSI_FWD_ECC	R/W	0x1	Forward CSI-2 packets with ECC errors 0: Do not forward errored packets 1: Forward errored packets
3	DISCARD_1ST_LINE_ON_ERR/CSI_FWD_LEN	R/W	0x1	In RAW Mode, Discard first video line if FV to LV setup time is not met. 0: Forward truncated 1st video line 1: Discard truncated 1st video line In V3LINK CSI-2 Mode, Forward CSI-2 packets with length errors 0: Do not forward errored packets 1: Forward errored packets
2	RESERVED	R	0x0	Reserved invalid
1:0	V3LINK_MODE	R/WStrap	X	V3LINK Input Mode (Strap) 00: CSI-2 Mode (TSE953 compatible) 01: RAW12 Low Frequency Mode (DVP Mode serializer compatible) 10: RAW12 High Frequency Mode (DVP Mode serializer compatible) 11: RAW10 Mode (DVP Mode serializer compatible) invalid

7.6.1.97 BC_GPIO_CTL0 Register (Address = 0x6E) [Reset = 0x88]

BC_GPIO_CTL0 is shown in [Table 7-118](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-118. BC_GPIO_CTL0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	BC_GPIO1_SEL	R/W	0x8	Back channel GPIO1 Select: Determines the data sent on GPIO1 for the port back channel. 0xxx: Pin GPIOx where x is BC_GPIO1_SEL[2:0] 1000: Constant value of 0 1001: Constant value of 1 1010: FrameSync signal 1011 - 1111: Reserved
3:0	BC_GPIO0_SEL	R/W	0x8	Back channel GPIO0 Select: Determines the data sent on GPIO0 for the port back channel. 0xxx: Pin GPIOx where x is BC_GPIO0_SEL[2:0] 1000: Constant value of 0 1001: Constant value of 1 1010: FrameSync signal 1011 - 1111: Reserved

7.6.1.98 BC_GPIO_CTL1 Register (Address = 0x6F) [Reset = 0x88]

BC_GPIO_CTL1 is shown in [Table 7-119](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-119. BC_GPIO_CTL1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	BC_GPIO3_SEL	R/W	0x8	Back channel GPIO3 Select: Determines the data sent on GPIO3 for the port back channel. 0xxx: Pin GPIOx where x is BC_GPIO3_SEL[2:0] 1000: Constant value of 0 1001: Constant value of 1 1010: FrameSync signal 1011 - 1111: Reserved
3:0	BC_GPIO2_SEL	R/W	0x8	Back channel GPIO2 Select: Determines the data sent on GPIO2 for the port back channel. 0xxx: Pin GPIOx where x is BC_GPIO2_SEL[2:0] 1000: Constant value of 0 1001: Constant value of 1 1010: FrameSync signal 1011 - 1111: Reserved

7.6.1.99 RAW10_ID Register (Address = 0x70) [Reset = 0x2B]

RAW10_ID is shown in [Table 7-120](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands. RAW10 virtual channel mapping only applies when V3Link is operating in RAW10 input mode. See register 0x71 for RAW12 and register 0x72 for CSI-2 mode operation.

Table 7-120. RAW10_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RAW10_VC	R/W	0x0	RAW10 Mode Virtual Channel This field configures the CSI-2 Virtual Channel assigned to the port when receiving RAW10 data. The field value defaults to the V3Link receive port number (0, 1, 2, or 3)

Table 7-120. RAW10_ID Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
5:0	RAW10_DT	R/W	0x2B	RAW10 DT This field configures the CSI-2 data type used in RAW10 mode. The default of 0x2B matches the CSI-2 specification.

7.6.1.100 RAW12_ID Register (Address = 0x71) [Reset = 0x2C]

RAW12_ID is shown in [Table 7-121](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands. RAW12 virtual channel mapping only applies when V3Link is operating in RAW12 input mode. See register 0x70 for RAW10 and register 0x72 for CSI-2 mode operation.

Table 7-121. RAW12_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RAW12_VC	R/W	0x0	RAW12 Mode Virtual Channel This field configures the CSI-2 Virtual Channel assigned to the port when receiving RAW12 data. The field value defaults to the V3Link receive port number (0, 1, 2, or 3)
5:0	RAW12_DT	R/W	0x2C	RAW12 DT This field configures the CSI-2 data type used in RAW12 mode. The default of 0x2C matches the CSI-2 specification.

7.6.1.101 CSI_VC_MAP Register (Address = 0x72) [Reset = 0xE4]

CSI_VC_MAP is shown in [Table 7-122](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands. CSI-2 virtual channel mapping only applies when V3Link operating in CSI-2 input mode. See registers 0x70 and 0x71 for RAW mode operation.

Table 7-122. CSI_VC_MAP Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI_VC_MAP	R/W	0xE4	CSI-2 Virtual Channel Mapping Register This register provides a method for replacing the Virtual Channel Identifier (VC-ID) of incoming CSI-2 packets. [7:6]: Map value for VC-ID of 3 [5:4]: Map value for VC-ID of 2 [3:2]: Map value for VC-ID of 1 [1:0]: Map value for VC-ID of 0

7.6.1.102 LINE_COUNT_1 Register (Address = 0x73) [Reset = 0x00]

LINE_COUNT_1 is shown in [Table 7-123](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-123. LINE_COUNT_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	LINE_COUNT_HI	R	0x0	High byte of Line Count The Line Count reports the line count for the most recent video frame. When interrupts are enabled for the Line Count (via the IE_LINE_CNT_CHG register bit), the Line Count value is frozen until read.

7.6.1.103 LINE_COUNT_0 Register (Address = 0x74) [Reset = 0x00]

LINE_COUNT_0 is shown in [Table 7-124](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-124. LINE_COUNT_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	LINE_COUNT_LO	R	0x0	Low byte of Line Count The Line Count reports the line count for the most recent video frame. When interrupts are enabled for the Line Count (via the IE_LINE_CNT_CHG register bit), the Line Count value is frozen until read. In addition, when reading the LINE_COUNT registers, the LINE_COUNT_LO is latched upon reading LINE_COUNT_HI to ensure consistency between the two portions of the Line Count.

7.6.1.104 LINE_LEN_1 Register (Address = 0x75) [Reset = 0x00]

LINE_LEN_1 is shown in [Table 7-125](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-125. LINE_LEN_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	LINE_LEN_HI	R	0x0	High byte of Line Length The Line Length reports the line length recorded during the most recent video frame. If line length is not stable during the frame, this register will report the length of the last line in the video frame. When interrupts are enabled for the Line Length (via the IE_LINE_LEN_CHG register bit), the Line Length value is frozen until read.

7.6.1.105 LINE_LEN_0 Register (Address = 0x76) [Reset = 0x00]

LINE_LEN_0 is shown in [Table 7-126](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-126. LINE_LEN_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	LINE_LEN_LO	R	0x0	Low byte of Line Length The Line Length reports the length of the most recent video line. When interrupts are enabled for the Line Length (via the IE_LINE_LEN_CHG register bit), the Line Length value is frozen until read. In addition, when reading the LINE_LEN registers, the LINE_LEN_LO is latched upon reading LINE_LEN_HI to ensure consistency between the two portions of the Line Length.

7.6.1.106 **FREQ_DET_CTL Register (Address = 0x77) [Reset = 0xC5]**

FREQ_DET_CTL is shown in [Table 7-127](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-127. FREQ_DET_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	FREQ_HYST	R/W	0x3	Frequency Detect Hysteresis The Frequency detect hysteresis setting allows ignoring minor fluctuations in frequency. A new frequency measurement will be captured only if the measured frequency differs from the current measured frequency by more than the FREQ_HYST setting. The FREQ_HYST setting is in MHz.
5:4	FREQ_STABLE_THR	R/W	0x0	Frequency Stable Threshold The Frequency detect circuit can be used to detect a stable clock frequency. The Stability Threshold determines the amount of time required for the clock frequency to stay within the FREQ_HYST range to be considered stable: 00: 40us 01: 80us 10: 320us 11: 1.28ms
3:0	FREQ_LO_THR	R/W	0x5	Frequency Low Threshold Sets the low threshold for the Clock frequency detect circuit in MHz. If the input clock is below this threshold, the NO_V3LINK_CLK status will be set to 1.

7.6.1.107 **MAILBOX_0 Register (Address = 0x78) [Reset = 0x00]**

MAILBOX_0 is shown in [Table 7-128](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-128. MAILBOX_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	MAILBOX_0	R/W	0x0	Mailbox Register This register is an unused read/write register that can be used for any purpose such as passing messages between I2C controllers on opposite ends of the link.

7.6.1.108 **MAILBOX_1 Register (Address = 0x79) [Reset = 0x01]**

MAILBOX_1 is shown in [Table 7-129](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-129. MAILBOX_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	MAILBOX_1	R/W	0x1	Mailbox Register This register is an unused read/write register that can be used for any purpose such as passing messages between I2C controllers on opposite ends of the link.

7.6.1.109 CSI_RX_STS Register (Address = 0x7A) [Reset = 0x00]

CSI_RX_STS is shown in [Table 7-130](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-130. CSI_RX_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	RESERVED	R	0x0	Reserved
3	LENGTH_ERR	RC	0x0	Packet Length Error detected for received CSI-2 packet If set, this bit indicates a packet length error was detected on at least one CSI-2 packet received from the camera. Packet length errors occur if the data length field in the packet header does not match the actual data length for the packet. 1: One or more Packet Length errors have been detected 0: No Packet Length errors have been detected This bit is cleared on read.
2	CKSUM_ERR	RC	0x0	Data Checksum Error detected for received CSI-2 packet If set, this bit indicates a data checksum error was detected on at least one CSI-2 packet received from the camera. Data checksum errors indicate an error was detected in the packet data portion of the CSI-2 packet. 1: One or more Data Checksum errors have been detected 0: No Data Checksum errors have been detected This bit is cleared on read.
1	ECC2_ERR	RC	0x0	2-bit ECC Error detected for received CSI-2 packet If set, this bit indicates a multi-bit ECC error was detected on at least one CSI-2 packet received from the camera. Multi-bit errors are not corrected by the device. 1: One or more multi-bit ECC errors have been detected 0: No multi-bit ECC errors have been detected This bit is cleared on read.
0	ECC1_ERR	RC	0x0	1-bit ECC Error detected for received CSI packet If set, this bit indicates a single-bit ECC error was detected on at least one CSI packet received from the camera. Single-bit errors are corrected by the device. 1: One or more 1-bit ECC errors have been detected 0: No 1-bit ECC errors have been detected This bit is cleared on read.

7.6.1.110 CSI_ERR_COUNTER Register (Address = 0x7B) [Reset = 0x00]

CSI_ERR_COUNTER is shown in [Table 7-131](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-131. CSI_ERR_COUNTER Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI_ERR_CNT	RC	0x0	CSI Error Counter Register This register counts the number of CSI-2 packets received with errors since the last read of the counter.

7.6.1.111 PORT_CONFIG2 Register (Address = 0x7C) [Reset = 0x20]

PORT_CONFIG2 is shown in [Table 7-132](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-132. PORT_CONFIG2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RAW10_8BIT_CTL	R/W	0x0	Raw10 8-bit mode When Raw10 Mode is enabled for the port, the input data is processed as 8-bit data and packed accordingly for transmission over CSI. 00: Normal Raw10 Mode 01: Reserved 10: 8-bit processing using upper 8 bits 11: 8-bit processing using lower 8 bits
5	DISCARD_ON_PAR_ERR	R/W	0x1	Discard frames on Parity Error 0: Forward packets with parity errors 1: Truncate Frames if a parity error is detected
4	DISCARD_ON_LINE_SIZE	R/W	0x0	Discard frames on Line Size 0: Allow changes in Line Size within packets 1: Truncate Frames if a change in line size is detected
3	DISCARD_ON_FRAME_SIZE	R/W	0x0	Discard frames on change in Frame Size When enabled, a change in the number of lines in a frame will result in truncation of the packet. The device will resume forwarding video frames based on the PASS_THRESHOLD setting in the PORT_PASS_CTL register. 0: Allow changes in Frame Size 1: Truncate Frames if a change in frame size is detected
2	AUTO_POLARITY	R/W	0x0	Automatic Polarity Detection This register enables automatic polarity detection. When this bit is set, polarity of LineValid and FrameValid will be automatically detected from the incoming data. In this mode, at least one initial frame will be discarded to allow for proper detection of the incoming video. 1: Automatically detect LV and FV polarity 0: Use LV_POLARITY and FV_POLARITY register settings to determine polarity
1	LV_POLARITY	R/W	0x0	LineValid Polarity This register indicates the expected polarity for the LineValid indication received in Raw mode. 1: LineValid is low for the duration of the video frame 0: LineValid is high for the duration of the video frame
0	FV_POLARITY	R/W	0x0	FrameValid Polarity This register indicates the expected polarity for the FrameValid indication received in Raw mode. 1: FrameValid is low for the duration of the video frame 0: FrameValid is high for the duration of the video frame

7.6.1.112 PORT_PASS_CTL Register (Address = 0x7D) [Reset = 0x00]

PORT_PASS_CTL is shown in [Table 7-133](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-133. PORT_PASS_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	PASS_DISCARD_EN	R/W	0x0	Pass Discard Enable Discard packets if PASS is not indicated. 0: Ignore PASS for forwarding packets 1: Discard packets when PASS is not true
6	PASS_CLEAR_CNT	R/W	0x0	Pass Clear Count Control This bit controls the values read back from the LINE_COUNT_1, LINE_COUNT_0, LINE_LEN_1, and LINE_LEN_0 registers. 0: Registers read back the counter values regardless of the state of the PASS flag 1: Registers read back zero when the PASS flag is de-asserted and the count values when PASS is asserted
5	PASS_LINE_CNT	R/W	0x0	Pass Line Count Control This register controls whether the device will include line count in qualification of the Pass indication: 0: Don't check line count 1: Check line count When checking line count, Pass is deasserted upon detection of a change in the number of video lines per frame. Pass will not be reasserted until the PASS_THRESHOLD setting is met.
4	PASS_LINE_SIZE	R/W	0x0	Pass Line Size Control This register controls whether the device will include line size in qualification of the Pass indication: 0: Don't check line size 1: Check line size When checking line size, Pass is deasserted upon detection of a change in video line size. Pass will not be reasserted until the PASS_THRESHOLD setting is met.
3	PASS_PARITY_ERR	R/W	0x0	Parity Error Mode If this bit is set to 0, the port Pass indication is deasserted for every parity error detected on the V3LINK Receive interface. If this bit is set to a 1, the port Pass indication is cleared on a parity error and remain clear until the PASS_THRESHOLD is met.
2	PASS_WDOG_DIS	R/W	0x0	RX Port Pass Watchdog disable When enabled, if the V3LINK Receiver does not detect a valid frame end condition within two video frame periods, the Pass indication is deasserted. The watchdog timer will not have any effect if the PASS_THRESHOLD is set to 0. 0: Enable watchdog timer for RX Pass 1: Disable watchdog timer for RX Pass
1:0	PASS_THRESHOLD	R/W	0x0	Pass Threshold Register This register controls the number of valid frames before asserting the port Pass indication. If set to 0, PASS is asserted after Receiver Lock detect. If non-zero, PASS is asserted following reception of the programmed number of valid frames.

7.6.1.113 SEN_INT_RISE_CTL Register (Address = 0x7E) [Reset = 0x00]

SEN_INT_RISE_CTL is shown in [Table 7-134](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-134. SEN_INT_RISE_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SEN_INT_RISE_MASK	R/W	0x0	Sensor Interrupt Rise Mask This register provides the interrupt mask for detecting rising edge transitions on the bits in SENSOR_STS_0. If a mask bit is set in this register, a rising edge transition on the corresponding SENSOR_STS_0 bit will generate an interrupt that will be latched in the SEN_INT_RISE_STS register.

7.6.1.114 SEN_INT_FALL_CTL Register (Address = 0x7F) [Reset = 0x00]

SEN_INT_FALL_CTL is shown in [Table 7-135](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-135. SEN_INT_FALL_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SEN_INT_FALL_MASK	R/W	0x0	Sensor Interrupt Fall Mask This register provides the interrupt mask for detecting falling edge transitions on the bits in SENSOR_STS_0. If a mask bit is set in this register, a falling edge transition on the corresponding SENSOR_STS_0 bit will generate an interrupt that will be latched in the SEN_INT_FALL_STS register.

7.6.1.115 CSI0_FRAME_COUNT_HI Register (Address = 0x90) [Reset = 0x00]

CSI0_FRAME_COUNT_HI is shown in [Table 7-136](#).

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Table 7-136. CSI0_FRAME_COUNT_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI0_FRAME_COUNT_HI	RC	0x0	CSI-2 Port 0, Frame Counter MSBs When read, this register returns the value of bits [15:8] of the 16-bit counter CSI0_FRAME_COUNT. The LSBs of the counter are sampled into the CSI0_FRAME_COUNT_LO register and the counter is cleared.

7.6.1.116 CSI0_FRAME_COUNT_LO Register (Address = 0x91) [Reset = 0x00]

CSI0_FRAME_COUNT_LO is shown in [Table 7-137](#).

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Table 7-137. CSI0_FRAME_COUNT_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI0_FRAME_COUNT_LO	R	0x0	CSI-2 Port 0, Frame Counter LSBs When read, this register returns the value of bits [7:0] of the 16-bit counter CSI0_FRAME_COUNT. The CSI0_FRAME_COUNT_HI register must be read first to snapshot the LSBs of the counter into this register.

7.6.1.117 CSI0_FRAME_ERR_COUNT_HI Register (Address = 0x92) [Reset = 0x00]

CSI0_FRAME_ERR_COUNT_HI is shown in [Table 7-138](#).

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Table 7-138. CSI0_FRAME_ERR_COUNT_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI0_FRAME_ERR_COUNT_HI	RC	0x0	CSI-2 Port 0, Frame Counter with Errors MSBs When read, this register returns the value of bits [15:8] of the 16-bit counter CSI0_FRAME_ERR_COUNT. The LSBs of the counter are sampled into the CSI0_FRAME_ERR_COUNT_LO register and the counter is cleared.

7.6.1.118 CSI0_FRAME_ERR_COUNT_LO Register (Address = 0x93) [Reset = 0x00]

CSI0_FRAME_ERR_COUNT_LO is shown in [Table 7-139](#).

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Table 7-139. CSI0_FRAME_ERR_COUNT_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI0_FRAME_ERR_COUNT_LO	R	0x0	CSI-2 Port 0, Frame Counter with Errors LSBs When read, this register returns the value of bits [7:0] of the 16-bit counter CSI0_FRAME_ERR_COUNT. The CSI0_FRAME_ERR_COUNT_HI register must be read first to snapshot the LSBs of the counter into this register.

7.6.1.119 CSI0_LINE_COUNT_HI Register (Address = 0x94) [Reset = 0x00]

CSI0_LINE_COUNT_HI is shown in [Table 7-140](#).

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Table 7-140. CSI0_LINE_COUNT_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI0_LINE_COUNT_HI	RC	0x0	CSI-2 Port 0, Line Counter MSBs When read, this register returns the value of bits [15:8] of the 16-bit counter CSI0_LINE_COUNT. The LSBs of the counter are sampled into the CSI0_LINE_COUNT_LO register and the counter is cleared.

7.6.1.120 CSI0_LINE_COUNT_LO Register (Address = 0x95) [Reset = 0x00]

CSI0_LINE_COUNT_LO is shown in [Table 7-141](#).

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Table 7-141. CSI0_LINE_COUNT_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI0_LINE_COUNT_LO	R	0x0	CSI-2 Port 0, Line Counter LSBs When read, this register returns the value of bits [7:0] of the 16-bit counter CSI0_LINE_COUNT. The CSI0_LINE_COUNT_HI register must be read first to snapshot the LSBs of the counter into this register.

7.6.1.121 CSI0_LINE_ERR_COUNT_HI Register (Address = 0x96) [Reset = 0x00]

CSI0_LINE_ERR_COUNT_HI is shown in [Table 7-142](#).

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Table 7-142. CSI0_LINE_ERR_COUNT_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI0_LINE_ERR_COUNT_HI	RC	0x0	CSI-2 Port 0, Line Counter with Errors MSBs When read, this register returns the value of bits [15:8] of the 16-bit counter CSI0_LINE_ERR_COUNT. The LSBs of the counter are sampled into the CSI0_LINE_ERR_COUNT_LO register and the counter is cleared.

7.6.1.122 CSI0_LINE_ERR_COUNT_LO Register (Address = 0x97) [Reset = 0x00]

CSI0_LINE_ERR_COUNT_LO is shown in [Table 7-143](#).

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Table 7-143. CSI0_LINE_ERR_COUNT_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI0_LINE_ERR_COUNT_LO	R	0x0	CSI-2 Port 0, Line Counter with Errors LSBs When read, this register returns the value of bits [7:0] of the 16-bit counter CSI0_LINE_ERR_COUNT. The CSI0_LINE_ERR_COUNT_HI register must be read first to snapshot the LSBs of the counter into this register.

7.6.1.123 CSI1_FRAME_COUNT_HI Register (Address = 0x98) [Reset = 0x00]

CSI1_FRAME_COUNT_HI is shown in [Table 7-144](#).

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Table 7-144. CSI1_FRAME_COUNT_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI1_FRAME_COUNT_HI	RC	0x0	CSI-2 Port 1, Frame Counter MSBs When read, this register returns the value of bits [15:8] of the 16-bit counter CSI1_FRAME_COUNT. The LSBs of the counter are sampled into the CSI1_FRAME_COUNT_LO register and the counter is cleared.

7.6.1.124 CSI1_FRAME_COUNT_LO Register (Address = 0x99) [Reset = 0x00]

CSI1_FRAME_COUNT_LO is shown in [Table 7-145](#).

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Table 7-145. CSI1_FRAME_COUNT_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI1_FRAME_COUNT_LO	R	0x0	CSI-2 Port 1, Frame Counter LSBs When read, this register returns the value of bits [7:0] of the 16-bit counter CSI1_FRAME_COUNT. The CSI1_FRAME_COUNT_HI register must be read first to snapshot the LSBs of the counter into this register.

7.6.1.125 CSI1_FRAME_ERR_COUNT_HI Register (Address = 0x9A) [Reset = 0x00]

CSI1_FRAME_ERR_COUNT_HI is shown in [Table 7-146](#).

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Table 7-146. CSI1_FRAME_ERR_COUNT_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI1_FRAME_ERR_COUNT_HI	RC	0x0	CSI-2 Port 1, Frame Counter with Errors MSBs When read, this register returns the value of bits [15:8] of the 16-bit counter CSI1_FRAME_ERR_COUNT. The LSBs of the counter are sampled into the CSI1_FRAME_ERR_COUNT_LO register and the counter is cleared.

7.6.1.126 CSI1_FRAME_ERR_COUNT_LO Register (Address = 0x9B) [Reset = 0x00]

CSI1_FRAME_ERR_COUNT_LO is shown in [Table 7-147](#).

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Table 7-147. CSI1_FRAME_ERR_COUNT_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI1_FRAME_ERR_COUNT_LO	R	0x0	CSI-2 Port 1, Frame Counter with Errors LSBs When read, this register returns the value of bits [7:0] of the 16-bit counter CSI1_FRAME_ERR_COUNT. The CSI1_FRAME_ERR_COUNT_HI register must be read first to snapshot the LSBs of the counter into this register.

7.6.1.127 CSI1_LINE_COUNT_HI Register (Address = 0x9C) [Reset = 0x00]

CSI1_LINE_COUNT_HI is shown in [Table 7-148](#).

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Table 7-148. CSI1_LINE_COUNT_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI1_LINE_COUNT_HI	RC	0x0	CSI-2 Port 1, Line Counter MSBs When read, this register returns the value of bits [15:8] of the 16-bit counter CSI1_LINE_COUNT. The LSBs of the counter are sampled into the CSI1_LINE_COUNT_LO register and the counter is cleared.

7.6.1.128 CSI1_LINE_COUNT_LO Register (Address = 0x9D) [Reset = 0x00]

CSI1_LINE_COUNT_LO is shown in [Table 7-149](#).

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Table 7-149. CSI1_LINE_COUNT_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI1_LINE_COUNT_LO	R	0x0	CSI-2 Port 1, Line Counter LSBs When read, this register returns the value of bits [7:0] of the 16-bit counter CSI1_LINE_COUNT. The CSI1_LINE_COUNT_HI register must be read first to snapshot the LSBs of the counter into this register.

7.6.1.129 CSI1_LINE_ERR_COUNT_HI Register (Address = 0x9E) [Reset = 0x00]

CSI1_LINE_ERR_COUNT_HI is shown in [Table 7-150](#).

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Table 7-150. CSI1_LINE_ERR_COUNT_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI1_LINE_ERR_COUNT_HI	RC	0x0	CSI-2 Port 1, Line Counter with Errors MSBs When read, this register returns the value of bits [15:8] of the 16-bit counter CSI1_LINE_ERR_COUNT. The LSBs of the counter are sampled into the CSI1_LINE_ERR_COUNT_LO register and the counter is cleared.

7.6.1.130 CSI1_LINE_ERR_COUNT_LO Register (Address = 0x9F) [Reset = 0x00]

CSI1_LINE_ERR_COUNT_LO is shown in [Table 7-151](#).

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Table 7-151. CSI1_LINE_ERR_COUNT_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	CSI1_LINE_ERR_COUNT_LO	R	0x0	CSI-2 Port 1, Line Counter with Errors LSBs When read, this register returns the value of bits [7:0] of the 16-bit counter CSI1_LINE_ERR_COUNT. The CSI1_LINE_ERR_COUNT_HI register must be read first to snapshot the LSBs of the counter into this register.

7.6.1.131 REFCLK_FREQ Register (Address = 0xA5) [Reset = 0x00]

REFCLK_FREQ is shown in [Table 7-152](#).

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Table 7-152. REFCLK_FREQ Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	REFCLK_FREQ	R	0x0	REFCLK frequency measurement in MHz.

7.6.1.132 IND_ACC_CTL Register (Address = 0xB0) [Reset = 0x1C]

IND_ACC_CTL is shown in [Table 7-153](#).

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Table 7-153. IND_ACC_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RESERVED	R	0x0	Reserved
5:2	IA_SEL	R/W	0x7	Indirect Access Register Select: Selects target for register access 0000: Pattern Generator and CSI-2 Timing (PATGEN_AND_CSI-2) Registers xxxx: RESERVED
1	IA_AUTO_INC	R/W	0x0	Indirect Access Auto Increment: Enables auto-increment mode. Upon completion of a read or write, the register address will automatically be incremented by 1
0	IA_READ	R/W	0x0	Indirect Access Read: Setting this allows generation of a read strobe to the selected register block upon setting of the IND_ACC_ADDR register. In auto-increment mode, read strobes will also be asserted following a read of the IND_ACC_DATA register. This function is only required for blocks that need to pre-fetch register data.

7.6.1.133 IND_ACC_ADDR Register (Address = 0xB1) [Reset = 0x3A]

IND_ACC_ADDR is shown in [Table 7-154](#).

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Table 7-154. IND_ACC_ADDR Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	IA_ADDR	R/W	0x3A	Indirect Access Register Offset: This register contains the 8-bit register offset for the indirect access.

7.6.1.134 IND_ACC_DATA Register (Address = 0xB2) [Reset = 0x14]

IND_ACC_DATA is shown in [Table 7-155](#).

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Table 7-155. IND_ACC_DATA Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	IA_DATA	R/W	0x14	Indirect Access Data: Writing this register will cause an indirect write of the IND_ACC_DATA value to the selected analog block register. Reading this register will return the value of the selected block register. The default value may be different from a device to a device.

7.6.1.135 BIST_CTL Register (Address = 0xB3) [Reset = 0x08]

BIST_CTL is shown in [Table 7-156](#).

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Table 7-156. BIST_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	BIST_OUT_MODE	R/W	0x0	BIST Output Mode 00: No toggling 01: Alternating 1/0 toggling 1x: Toggle based on BIST data
5:4	RESERVED	R	0x0	Reserved
3	RESERVED	R	0x0	Bist Configuration 1: Reserved 0: Bist configured through bits 2:0 in this register
2:1	BIST_CLOCK_SOURCE	R/W	0x0	BIST Clock Source This register field selects the BIST Clock Source at the Serializer. These register bits are automatically written to the CLOCK SOURCE bits (register offset 0x14) in the Serializer after BIST is enabled. See the appropriate Serializer register descriptions for details.
0	BIST_EN	R/W	0x0	BIST Control 1: Enabled 0: Disabled

7.6.1.136 PAR_ERR_CTRL Register (Address = 0xB6) [Reset = 0x18]

PAR_ERR_CTRL is shown in [Table 7-157](#).

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Table 7-157. PAR_ERR_CTRL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	Reserved
6	RESERVED	R	0x0	Reserved
5	PAR_ERR_CNTR_MODE	R/W	0x0	Parity Error Counter Mode 0: Clear Parity Error counter if receiver is not locked 1: Maintain Parity Error count value through loss of lock
4	DIS_LINK_PAR	R/W	0x1	Disable checking of Parity Errors when checking for V3Link Lock 0: Parity errors will prevent assertion of forward channel lock detect (RX Lock). 1: Parity errors will NOT prevent assertion of forward channel lock detect (RX Lock). This is the default mode of the device.
3	DIS_LINKLOSS_PAR	R/W	0x1	Disable checking of Parity Errors when checking for loss of link 0: Parity errors will result in loss of forward channel lock detect (RX Lock). 1: Parity errors will NOT result in loss of forward channel lock detect (RX Lock). This is the default mode of the device.
2	RESERVED	R	0x0	Reserved
1	RESERVED	R	0x0	Reserved
0	RESERVED	R	0x0	Reserved

7.6.1.137 MODE_IDX_STS Register (Address = 0xB8) [Reset = 0xXX]

MODE_IDX_STS is shown in [Table 7-158](#).

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Table 7-158. MODE_IDX_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7	IDX_DONE	R	0x1	IDX Done If set, indicates the IDX decode has completed and latched into the IDX status bits.
6:4	IDX	R	invalid	IDX Decode (Strap) 3-bit decode from IDX pin
3	MODE_DONE	R	0x1	MODE Done: If set, indicates the MODE decode has completed and latched into the MODE status bits.
2:0	MODE	R	invalid	MODE Decode (Strap) 3-bit decode from MODE pin

7.6.1.138 LINK_ERROR_COUNT Register (Address = 0xB9) [Reset = 0x33]

LINK_ERROR_COUNT is shown in [Table 7-159](#).

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Table 7-159. LINK_ERROR_COUNT Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RESERVED	R	0x0	Reserved
5	LINK_SFIL_WAIT	R/W	0x1	During SFILTER adaption, setting this bit will cause the Lock detect circuit to ignore errors during the SFILTER wait period after the SFILTER control is updated. 1: Errors during SFILTER Wait period will be ignored 0: Errors during SFILTER Wait period will not be ignored and may cause loss of Lock
4	LINK_ERR_COUNT_EN	R/W	0x1	Enable serial link data integrity error count 1: Enable error count 0: DISABLE

Table 7-159. LINK_ERROR_COUNT Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
3:0	LINK_ERR_THRESH	R/W	0x3	Link error count threshold. The Link Error Counter monitors the forward channel link and determines when lock will be dropped. If the error counter is enabled, the deserializer will lose lock once the error counter reaches the LINK_ERR_THRESH value. If the link error counter is disabled, the deserializer will lose lock after one error. The control bits in the PAR_ERR_CTRL register can be used to enable error conditions individually.

7.6.1.139 V3LINK_ENC_CTL Register (Address = 0xBA) [Reset = 0x83]

V3LINK_ENC_CTL is shown in [Table 7-160](#).

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Recommended to set bit seven in the V3Link encoder control register to 0 in order to prevent any updates of link information values from encoded packets that do not pass CRC check. The V3Link Encoder CRC flag must also be in place by setting V3LINK_ENC_CRC_DIS (register 0x4A[4]) to 1.

Table 7-160. V3LINK_ENC_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	0: Enable V3Link encoder CRC (recommended) 1: Disable V3Link encoder CRC
6:0	RESERVED	R	0x0	Reserved

7.6.1.140 FV_MIN_TIME Register (Address = 0xBC) [Reset = 0x80]

FV_MIN_TIME is shown in [Table 7-161](#).

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Table 7-161. FV_MIN_TIME Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	FRAME_VALID_MIN	R/W	0x80	Frame Valid Minimum Time This register controls the minimum time the FrameValid (FV) should be active before the Raw mode V3LINK receiver generates a FrameStart packet. Duration is in V3LINK clock periods.

7.6.1.141 GPIO_PD_CTL Register (Address = 0xBE) [Reset = 0x00]

GPIO_PD_CTL is shown in [Table 7-162](#).

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Table 7-162. GPIO_PD_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	GPIO7_PD_DIS	R/W	0x0	GPIO7 Pull-down Resistor Disable: The GPIO pins by default include a pulldown resistor (25-kΩ typ) that is automatically enabled when the GPIO is not in an output mode. When this bit is set, the pulldown resistor will also be disabled when the GPIO pin is in an input only mode. 1: Disable GPIO pull-down resistor 0: Enable GPIO pull-down resistor

Table 7-162. GPIO_PD_CTL Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
6	GPIO6_PD_DIS	R/W	0x0	GPIO6 Pull-down Resistor Disable: The GPIO pins by default include a pulldown resistor (25-kΩ typ) that is automatically enabled when the GPIO is not in an output mode. When this bit is set, the pulldown resistor will also be disabled when the GPIO pin is in an input only mode. 1: Disable GPIO pull-down resistor 0: Enable GPIO pull-down resistor
5	GPIO5_PD_DIS	R/W	0x0	GPIO5 Pull-down Resistor Disable: The GPIO pins by default include a pulldown resistor (25-kΩ typ) that is automatically enabled when the GPIO is not in an output mode. When this bit is set, the pulldown resistor will also be disabled when the GPIO pin is in an input only mode. 1: Disable GPIO pull-down resistor 0: Enable GPIO pull-down resistor
4	GPIO4_PD_DIS	R/W	0x0	GPIO4 Pull-down Resistor Disable: The GPIO pins by default include a pulldown resistor (25-kΩ typ) that is automatically enabled when the GPIO is not in an output mode. When this bit is set, the pulldown resistor will also be disabled when the GPIO pin is in an input only mode. 1: Disable GPIO pull-down resistor 0: Enable GPIO pull-down resistor
3	GPIO3_PD_DIS	R/W	0x0	GPIO3 Pull-down Resistor Disable: The GPIO pins by default include a pulldown resistor (25-kΩ typ) that is automatically enabled when the GPIO is not in an output mode. When this bit is set, the pulldown resistor will also be disabled when the GPIO pin is in an input only mode. 1: Disable GPIO pull-down resistor 0: Enable GPIO pull-down resistor
2	GPIO2_PD_DIS	R/W	0x0	GPIO2 Pull-down Resistor Disable: The GPIO pins by default include a pulldown resistor (25-kΩ typ) that is automatically enabled when the GPIO is not in an output mode. When this bit is set, the pulldown resistor will also be disabled when the GPIO pin is in an input only mode. 1: Disable GPIO pull-down resistor 0: Enable GPIO pull-down resistor
1	GPIO1_PD_DIS	R/W	0x0	GPIO1 Pull-down Resistor Disable: The GPIO pins by default include a pulldown resistor (25-kΩ typ) that is automatically enabled when the GPIO is not in an output mode. When this bit is set, the pulldown resistor will also be disabled when the GPIO pin is in an input only mode. 1: Disable GPIO pull-down resistor 0: Enable GPIO pull-down resistor
0	GPIO0_PD_DIS	R/W	0x0	GPIO0 Pull-down Resistor Disable: The GPIO pins by default include a pulldown resistor (25-kΩ typ) that is automatically enabled when the GPIO is not in an output mode. When this bit is set, the pulldown resistor will also be disabled when the GPIO pin is in an input only mode. 1: Disable GPIO pull-down resistor 0: Enable GPIO pull-down resistor

7.6.1.142 PORT_DEBUG Register (Address = 0xD0) [Reset = 0x00]

PORT_DEBUG is shown in [Table 7-163](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-163. PORT_DEBUG Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	Reserved
6	RESERVED	R	0x0	Reserved
5	SER_BIST_ACT	R	0x0	Serializer BIST active This register indicates the Serializer is in BIST mode. If the Deserializer is not in BIST mode, this could indicate an error condition.
4:2	RESERVED	R	0x0	Reserved
1	FORCE_BC_ERRORS	R/W	0x0	This bit introduces continuous errors into Back channel frame.
0	FORCE_1_BC_ERROR	RH/W1S	0x0	This bit introduces one error into Back channel frame. Self clearing bit.

7.6.1.143 AEQ_CTL2 Register (Address = 0xD2) [Reset = 0x94]

AEQ_CTL2 is shown in [Table 7-164](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-164. AEQ_CTL2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	ADAPTIVE_EQ_RELOCK_TIME	R/W	0x4	Time to wait for lock before incrementing the EQ to next setting 000: 164 us 001: 328 us 010: 655 us 011: 1.31 ms 100: 2.62 ms 101: 5.24 ms 110: 10.5ms 111: 21.0 ms
4	AEQ_1ST_LOCK_MODE	R/W	0x1	AEQ First Lock Mode This register bit controls the Adaptive Equalizer algorithm operation at initial Receiver Lock. 0: Initial AEQ lock may occur at any value 1: Initial Receiver lock will restart AEQ at 0, providing a more deterministic initial AEQ value
3	AEQ_RESTART	RH/W1S	0x0	Set high to restart AEQ adaptation from initial value. This bit is self clearing. Adaption is restarted.
2	SET_AEQ_FLOOR	R/W	0x1	AEQ adaptation starts from a pre-set floor value rather than from zero - good in long cable situations
1:0	RESERVED	R	0x0	Reserved

7.6.1.144 AEQ_STATUS Register (Address = 0xD3) [Reset = 0x00]

AEQ_STATUS is shown in [Table 7-165](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-165. AEQ_STATUS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	RESERVED	R	0x0	Reserved
5:3	EQ_STATUS_2	R	0x0	Adaptive EQ Status 2

Table 7-165. AEQ_STATUS Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
2:0	EQ_STATUS_1	R	0x0	Adaptive EQ Status 1

7.6.1.145 ADAPTIVE_EQ_BYPASS Register (Address = 0xD4) [Reset = 0x60]

ADAPTIVE_EQ_BYPASS is shown in [Table 7-166](#).

Return to the [Summary Table](#).

RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-166. ADAPTIVE_EQ_BYPASS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:5	EQ_STAGE_1_SELECT_VALUE	R/W	0x3	EQ select value[5:3] - Used if adaptive EQ is bypassed.
4	AEQ_LOCK_MODE	R/W	0x0	Adaptive Equalizer lock mode When set to a 1, Receiver Lock status requires the Adaptive Equalizer to complete adaption. When set to a 0, Receiver Lock is based only on the Lock circuit itself. AEQ may not have stabilized.
3:1	EQ_STAGE_2_SELECT_VALUE	R/W	0x0	EQ select value [2:0] - Used if adaptive EQ is bypassed.
0	ADAPTIVE_EQ_BYPASS	R/W	0x0	1: Disable adaptive EQ 0: Enable adaptive EQ

7.6.1.146 AEQ_MIN_MAX Register (Address = 0xD5) [Reset = 0xF2]

AEQ_MIN_MAX is shown in [Table 7-167](#).

Return to the [Summary Table](#).

RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-167. AEQ_MIN_MAX Register Field Descriptions

Bit	Field	Type	Reset	Description
7:4	AEQ_MAX	R/W	0xF	Adaptive Equalizer Maximum value This register sets the maximum value for the Adaptive EQ algorithm.
3:0	ADAPTIVE_EQ_FLOOR_VALUE	R/W	0x2	When AEQ floor is enabled by register 0xD2[2] the starting setting is given by this register.

7.6.1.147 SFILTER_STS_0 Register (Address = 0xD6) [Reset = 0x00]

SFILTER_STS_0 is shown in [Table 7-168](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-168. SFILTER_STS_0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7	SFILTER_MAXED	RC	0x0	SFILTER has reached limit When set, the adaptive control of the SFILTER has reached the maximum limit and the algorithm is unable to further adapt. This register is cleared on read.

Table 7-168. SFILTER_STS_0 Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
6	SFILTER_STABLE	R	0x0	Indicates SFILTER setting is stable This register bit value is latched low. Read to clear for current status.
5:0	SFILTER_CDLY	R	0x0	SFILTER Clock Delay Current value of clock delay control to SFILTER circuit

7.6.1.148 SFILTER_STS_1 Register (Address = 0xD7) [Reset = 0x00]

SFILTER_STS_1 is shown in [Table 7-169](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-169. SFILTER_STS_1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	Reserved
6	SFILTER_ERROR	RC	0x0	SFILTER measurement error detect If this bit is set, one or more measurements since the last read reported invalid results. This register is cleared on read.
5:0	SFILTER_DDLY	R	0x0	SFILTER Data Delay Current value of data delay control to SFILTER circuit (The readout may vary depending on device status).

7.6.1.149 PORT_ICR_HI Register (Address = 0xD8) [Reset = 0x00]

PORT_ICR_HI is shown in [Table 7-170](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-170. PORT_ICR_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:3	RESERVED	R	0x0	Reserved
2	IE_V3LINK_ENC_ERR	R/W	0x0	Interrupt on V3Link Receiver Encoding Error When enabled, an interrupt is generated on detection of an encoding error on the V3Link interface for the receive port as reported in the V3LINK_ENC_ERROR bit in the RX_PORT_STS2 register
1	IE_BCC_SEQ_ERR	R/W	0x0	Interrupt on BCC SEQ Sequence Error When enabled, an interrupt is generated if a Sequence Error is detected for the Bi-directional Control Channel forward channel receiver as reported in the BCC_SEQ_ERROR bit in the RX_PORT_STS1 register.
0	IE_BCC_CRC_ERR	R/W	0x0	Interrupt on BCC CRC error detect When enabled, an interrupt is generated if a CRC error is detected on a Bi-directional Control Channel frame received over the V3Link forward channel as reported in the BCC_CRC_ERROR bit in the RX_PORT_STS1 register.

7.6.1.150 PORT_ICR_LO Register (Address = 0xD9) [Reset = 0x00]

PORT_ICR_LO is shown in [Table 7-171](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-171. PORT_ICR_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	Reserved
6	IE_LINE_LEN_CHG	R/W	0x0	Interrupt on Video Line length When enabled, an interrupt is generated if the length of the video line changes. Status is reported in the LINE_LEN_CHG bit in the RX_PORT_STS2 register.
5	IE_LINE_CNT_CHG	R/W	0x0	Interrupt on Video Line count When enabled, an interrupt is generated if the number of video lines per frame changes. Status is reported in the LINE_CNT_CHG bit in the RX_PORT_STS2 register.
4	IE_BUFFER_ERR	R/W	0x0	Interrupt on Receiver Buffer Error When enabled, an interrupt is generated if the Receive Buffer overflow is detected as reported in the BUFFER_ERROR bit in the RX_PORT_STS2 register.
3	RESERVED	R	0x0	Reserved
2	IE_V3LINK_PAR_ERR	R/W	0x0	Interrupt on V3Link Receiver Parity Error When enabled, an interrupt is generated on detection of parity errors on the V3Link interface for the receive port. Parity error status is reported in the PARITY_ERROR bit in the RX_PORT_STS1 register.
1	IE_PORT_PASS	R/W	0x0	Interrupt on change in Port PASS status When enabled, an interrupt is generated on a change in receiver port valid status as reported in the PORT_PASS bit in the PORT_STS1 register.
0	IE_LOCK_STS	R/W	0x0	Interrupt on change in Lock Status When enabled, an interrupt is generated on a change in lock status. Status is reported in the LOCK_STS_CHG bit in the PORT_STS1 register.

7.6.1.151 PORT_ISR_HI Register (Address = 0xDA) [Reset = 0x00]

PORT_ISR_HI is shown in [Table 7-172](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-172. PORT_ISR_HI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:3	RESERVED	R	0x0	Reserved
2	IS_V3LINK_ENC_ERR	R	0x0	V3Link Receiver Encode Error Interrupt Status An encoding error on the V3Link interface for the receive port has been detected. Status is reported in the V3LINK_ENC_ERROR bit in the RX_PORT_STS2 register. This interrupt condition is cleared by reading the RX_PORT_STS2 register.
1	IS_BCC_SEQ_ERR	R	0x0	BCC CRC Sequence Error Interrupt Status A Sequence Error has been detected for the Bi-directional Control Channel forward channel receiver. Status is reported in the BCC_SEQ_ERROR bit in the RX_PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.

Table 7-172. PORT_ISR_HI Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
0	IS_BCC_CRC_ERR	R	0x0	BCC CRC error detect Interrupt Status A CRC error has been detected on a Bi-directional Control Channel frame received over the V3Link forward channel. Status is reported in the BCC_CRC_ERROR bit in the RX_PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.

7.6.1.152 PORT_ISR_LO Register (Address = 0xDB) [Reset = 0x00]

PORT_ISR_LO is shown in [Table 7-173](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-173. PORT_ISR_LO Register Field Descriptions

Bit	Field	Type	Reset	Description
7	RESERVED	R	0x0	Reserved
6	IS_LINE_LEN_CHG	R	0x0	Video Line Length Interrupt Status A change in video line length has been detected. Status is reported in the LINE_LEN_CHG bit in the RX_PORT_STS2 register. This interrupt condition is cleared by reading the RX_PORT_STS2 register.
5	IS_LINE_CNT_CHG	R	0x0	Video Line Count Interrupt Status A change in number of video lines per frame has been detected. Status is reported in the LINE_CNT_CHG bit in the RX_PORT_STS2 register. This interrupt condition is cleared by reading the RX_PORT_STS2 register.
4	IS_BUFFER_ERR	R	0x0	Receiver Buffer Error Interrupt Status A Receive Buffer overflow has been detected as reported in the BUFFER_ERROR bit in the RX_PORT_STS2 register. This interrupt condition is cleared by reading the RX_PORT_STS2 register.
3	RESERVED	R	0x0	Reserved
2	IS_V3LINK_PAR_ERR	R	0x0	V3Link Receiver Parity Error Interrupt Status A parity error on the V3Link interface for the receive port has been detected. Parity error status is reported in the PARITY_ERROR bit in the RX_PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.
1	IS_PORT_PASS	R	0x0	Port Valid Interrupt Status A change in receiver port valid status as reported in the PORT_PASS bit in the PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.
0	IS_LOCK_STS	R	0x0	Lock Interrupt Status A change in lock status has been detected. Status is reported in the LOCK_STS_CHG bit in the RX_PORT_STS1 register. This interrupt condition is cleared by reading the RX_PORT_STS1 register.

7.6.1.153 FC_GPIO_STS Register (Address = 0xDC) [Reset = 0x00]

FC_GPIO_STS is shown in [Table 7-174](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-174. FC_GPIO_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7	GPIO3_INT_STS	RC	0x0	GPIO3 Interrupt Status This bit indicates an interrupt condition has been met for GPIO3. This bit is cleared on read.
6	GPIO2_INT_STS	RC	0x0	GPIO2 Interrupt Status This bit indicates an interrupt condition has been met for GPIO2. This bit is cleared on read.
5	GPIO1_INT_STS	RC	0x0	GPIO1 Interrupt Status This bit indicates an interrupt condition has been met for GPIO1. This bit is cleared on read.
4	GPIO0_INT_STS	RC	0x0	GPIO0 Interrupt Status This bit indicates an interrupt condition has been met for GPIO0. This bit is cleared on read.
3	FC_GPIO3_STS	R	0x0	Forward Channel GPIO3 Status This bit indicates the current value for forward channel GPIO3.
2	FC_GPIO2_STS	R	0x0	Forward Channel GPIO2 Status This bit indicates the current value for forward channel GPIO2.
1	FC_GPIO1_STS	R	0x0	Forward Channel GPIO1 Status This bit indicates the current value for forward channel GPIO1.
0	FC_GPIO0_STS	R	0x0	Forward Channel GPIO0 Status This bit indicates the current value for forward channel GPIO0.

7.6.1.154 FC_GPIO_ICR Register (Address = 0xDD) [Reset = 0x00]

FC_GPIO_ICR is shown in [Table 7-175](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-175. FC_GPIO_ICR Register Field Descriptions

Bit	Field	Type	Reset	Description
7	GPIO3_FALL_IE	W	0x0	GPIO3 Fall Interrupt Enable If this bit is set, an interrupt will be generated based on detection of a falling edge on GPIO3.
6	GPIO3_RISE_IE	W	0x0	GPIO3 Rise Interrupt Enable If this bit is set, an interrupt will be generated based on detection of a rising edge on GPIO3.
5	GPIO2_FALL_IE	W	0x0	GPIO2 Fall Interrupt Enable If this bit is set, an interrupt will be generated based on detection of a falling edge on GPIO2.
4	GPIO2_RISE_IE	W	0x0	GPIO2 Rise Interrupt Enable If this bit is set, an interrupt will be generated based on detection of a rising edge on GPIO2.
3	GPIO1_FALL_IE	W	0x0	GPIO1 Fall Interrupt Enable If this bit is set, an interrupt will be generated based on detection of a falling edge on GPIO1.
2	GPIO1_RISE_IE	W	0x0	GPIO1 Rise Interrupt Enable If this bit is set, an interrupt will be generated based on detection of a rising edge on GPIO1.
1	GPIO0_FALL_IE	W	0x0	GPIO0 Fall Interrupt Enable If this bit is set, an interrupt will be generated based on detection of a falling edge on GPIO0.

Table 7-175. FC_GPIO_ICR Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
0	GPIO0_RISE_IE	W	0x0	GPIO0 Rise Interrupt Enable If this bit is set, an interrupt will be generated based on detection of a rising edge on GPIO0.

7.6.1.155 SEN_INT_RISE_STS Register (Address = 0xDE) [Reset = 0x00]

SEN_INT_RISE_STS is shown in [Table 7-176](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-176. SEN_INT_RISE_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SEN_INT_RISE	RC	0x0	Sensor Interrupt Rise Status This register provides the interrupt status for rising edge transitions on the bits in SENSOR_STS_0. If a mask bit is set in the SEN_INT_RISE_MASK register, a rising edge transition on the corresponding SENSOR_STS_0 bit will generate an interrupt that will be latched in this register.

7.6.1.156 SEN_INT_FALL_STS Register (Address = 0xDF) [Reset = 0x00]

SEN_INT_FALL_STS is shown in [Table 7-177](#).

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RX port-specific register. The V3Link Port Select register 0x4C configures which unique Rx port registers can be accessed by I2C read and write commands.

Table 7-177. SEN_INT_FALL_STS Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	SEN_INT_FALL	RC	0x0	Sensor Interrupt Fall Status This register provides the interrupt status for falling edge transitions on the bits in SENSOR_STS_0. If a mask bit is set in the SEN_INT_FALL_MASK register, a falling edge transition on the corresponding SENSOR_STS_0 bit will generate an interrupt that will be latched in this register.

7.6.1.157 V3LINK_RX_ID0 Register (Address = 0xF0) [Reset = 0x5F]

V3LINK_RX_ID0 is shown in [Table 7-178](#).

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Table 7-178. V3LINK_RX_ID0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	V3LINK_RX_ID0	R	0x5F	V3LINK_RX_ID0: First byte ID code: ' _ '

7.6.1.158 V3LINK_RX_ID1 Register (Address = 0xF1) [Reset = 0x55]

V3LINK_RX_ID1 is shown in [Table 7-179](#).

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Table 7-179. V3LINK_RX_ID1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	V3LINK_RX_ID1	R	0x55	V3LINK_RX_ID1: 2nd byte of ID code: 'U '

7.6.1.159 V3LINK_RX_ID2 Register (Address = 0xF2) [Reset = 0x42]

V3LINK_RX_ID2 is shown in [Table 7-180](#).

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Table 7-180. V3LINK_RX_ID2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	V3LINK_RX_ID2	R	0x42	V3LINK_RX_ID2: 3rd byte of ID code: 'B '

7.6.1.160 V3LINK_RX_ID3 Register (Address = 0xF3) [Reset = 0x39]

V3LINK_RX_ID3 is shown in [Table 7-181](#).

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Table 7-181. V3LINK_RX_ID3 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	V3LINK_RX_ID3	R	0x39	V3LINK_RX_ID3: 4th byte of ID code: '9 '

7.6.1.161 V3LINK_RX_ID4 Register (Address = 0xF4) [Reset = 0x36]

V3LINK_RX_ID4 is shown in [Table 7-182](#).

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Table 7-182. V3LINK_RX_ID4 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	V3LINK_RX_ID4	R	0x36	V3LINK_RX_ID4: 5th byte of ID code: '6'

7.6.1.162 V3LINK_RX_ID5 Register (Address = 0xF5) [Reset = 0x30]

V3LINK_RX_ID5 is shown in [Table 7-183](#).

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Table 7-183. V3LINK_RX_ID5 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	V3LINK_RX_ID5	R	0x30	V3LINK_RX_ID5: 6th byte of ID code: '0'

7.6.1.163 I2C_RX0_ID Register (Address = 0xF8) [Reset = 0x00]

I2C_RX0_ID is shown in [Table 7-184](#).

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As an alternative to paging to access V3Link receive port 0 registers, a separate I2C address may be enabled to allow direct access to the port 0 specific registers. The I2C_RX_0_ID register provides a simpler method of accessing device registers specifically for port 0 without having to use the paging function to select the register page. Using this address also allows access to all shared registers.

Table 7-184. I2C_RX0_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	RX_PORT0_ID	R/W	0x0	7-bit Receive Port 0 I2C ID Configures the decoder for detecting transactions designated for Receiver port 0 registers. This provides a simpler method of accessing device registers specifically for port 0 without having to use the paging function to select the register page. A value of 0 in this field disables the Port0 decoder.
0	RESERVED	R	0x0	Reserved

7.6.1.164 I2C_RX1_ID Register (Address = 0xF9) [Reset = 0x00]

I2C_RX1_ID is shown in [Table 7-185](#).

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As an alternative to paging to access V3Link receive port 1 registers, a separate I2C address may be enabled to allow direct access to the port 1 specific registers. The I2C_RX_1_ID register provides a simpler method of accessing device registers specifically for port 1 without having to use the paging function to select the register page. Using this address also allows access to all shared registers.

Table 7-185. I2C_RX1_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	RX_PORT1_ID	R/W	0x0	7-bit Receive Port 1 I2C ID Configures the decoder for detecting transactions designated for Receiver port 1 registers. This provides a simpler method of accessing device registers specifically for port 1 without having to use the paging function to select the register page. A value of 0 in this field disables the Port1 decoder.
0	RESERVED	R	0x0	Reserved

7.6.1.165 I2C_RX2_ID Register (Address = 0xFA) [Reset = 0x00]

I2C_RX2_ID is shown in [Table 7-186](#).

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As an alternative to paging to access V3Link receive port 2 registers, a separate I2C address may be enabled to allow direct access to the port 2 specific registers. The I2C_RX_2_ID register provides a simpler method of accessing device registers specifically for port 2 without having to use the paging function to select the register page. Using this address also allows access to all shared registers.

Table 7-186. I2C_RX2_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	RX_PORT2_ID	R/W	0x0	7-bit Receive Port 2 I2C ID Configures the decoder for detecting transactions designated for Receiver port 2 registers. This provides a simpler method of accessing device registers specifically for port 2 without having to use the paging function to select the register page. A value of 0 in this field disables the Port2 decoder.
0	RESERVED	R	0x0	Reserved

7.6.1.166 I2C_RX3_ID Register (Address = 0xFB) [Reset = 0x00]

I2C_RX3_ID is shown in [Table 7-187](#).

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As an alternative to paging to access V3Link receive port 3 registers, a separate I2C address may be enabled to allow direct access to the port 3 specific registers. The I2C_RX_3_ID register provides a simpler method of accessing device registers specifically for port 3 without having to use the paging function to select the register page. Using this address also allows access to all shared registers.

Table 7-187. I2C_RX3_ID Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	RX_PORT3_ID	R/W	0x0	7-bit Receive Port 3 I2C ID Configures the decoder for detecting transactions designated for Receiver port 3 registers. This provides a simpler method of accessing device registers specifically for port 3 without having to use the paging function to select the register page. A value of 0 in this field disables the Port3 decoder.
0	RESERVED	R	0x0	Reserved

7.6.2 Indirect Access Registers

Several functional blocks include register sets contained in the Indirect Access map (Indirect Register Map Description); i.e. Pattern Generator, CSI-2 timing, and Analog controls. Register access is provided via an indirect access mechanism through the Indirect Access registers (IND_ACC_CTL, IND_ACC_ADDR, and IND_ACC_DATA). These registers are located at offsets 0xB0-0xB2 in the main register space.

The indirect address mechanism involves setting the control register to select the desired block, setting the register offset address, and reading or writing the data register. In addition, an auto-increment function is provided in the control register to automatically increment the offset address following each read or write of the data register.

For writes, the process is as follows:

1. Write to the IND_ACC_CTL register to select the desired register block
2. Write to the IND_ACC_ADDR register to set the register offset
3. Write the data value to the IND_ACC_DATA register

If auto-increment is set in the IND_ACC_CTL register, repeating step 3 will write additional data bytes to subsequent register offset locations

For reads, the process is as follows:

1. Write to the IND_ACC_CTL register to select the desired register block
2. Write to the IND_ACC_ADDR register to set the register offset
3. Read from the IND_ACC_DATA register

If auto-increment is set in the IND_ACC_CTL register, repeating step 3 will read additional data bytes from subsequent register offset locations.

7.6.2.1 PATGEN_And_CSI-2 Registers

Table 7-188 lists the memory-mapped registers for the PATGEN_And_CSI-2 registers. All register offset addresses not listed in Table 7-188 should be considered as reserved locations and the register contents should not be modified.

Table 7-188. PATGEN_AND_CSI-2 Registers

Address	Acronym	Register Name	Section
0x1	PGEN_CTL	PGEN_CTL	Go
0x2	PGEN_CFG	PGEN_CFG	Go
0x3	PGEN_CSI_DI	PGEN_CSI_DI	Go
0x4	PGEN_LINE_SIZE1	PGEN_LINE_SIZE1	Go
0x5	PGEN_LINE_SIZE0	PGEN_LINE_SIZE0	Go
0x6	PGEN_BAR_SIZE1	PGEN_BAR_SIZE1	Go
0x7	PGEN_BAR_SIZE0	PGEN_BAR_SIZE0	Go
0x8	PGEN_ACT_LPF1	PGEN_ACT_LPF1	Go
0x9	PGEN_ACT_LPF0	PGEN_ACT_LPF0	Go
0xA	PGEN_TOT_LPF1	PGEN_TOT_LPF1	Go
0xB	PGEN_TOT_LPF0	PGEN_TOT_LPF0	Go
0xC	PGEN_LINE_PD1	PGEN_LINE_PD1	Go
0xD	PGEN_LINE_PD0	PGEN_LINE_PD0	Go
0xE	PGEN_VBP	PGEN_VBP	Go
0xF	PGEN_VFP	PGEN_VFP	Go
0x10	PGEN_COLOR0	PGEN_COLOR0	Go
0x11	PGEN_COLOR1	PGEN_COLOR1	Go
0x12	PGEN_COLOR2	PGEN_COLOR2	Go
0x13	PGEN_COLOR3	PGEN_COLOR3	Go
0x14	PGEN_COLOR4	PGEN_COLOR4	Go
0x15	PGEN_COLOR5	PGEN_COLOR5	Go
0x16	PGEN_COLOR6	PGEN_COLOR6	Go
0x17	PGEN_COLOR7	PGEN_COLOR7	Go
0x18	PGEN_COLOR8	PGEN_COLOR8	Go
0x19	PGEN_COLOR9	PGEN_COLOR9	Go
0x1A	PGEN_COLOR10	PGEN_COLOR10	Go
0x1B	PGEN_COLOR11	PGEN_COLOR11	Go
0x1C	PGEN_COLOR12	PGEN_COLOR12	Go
0x1D	PGEN_COLOR13	PGEN_COLOR13	Go
0x1E	PGEN_COLOR14	PGEN_COLOR14	Go
0x40	CSI0_TCK_PREP	CSI0_TCK_PREP	Go
0x41	CSI0_TCK_ZERO	CSI0_TCK_ZERO	Go
0x42	CSI0_TCK_TRAIL	CSI0_TCK_TRAIL	Go
0x43	CSI0_TCK_POST	CSI0_TCK_POST	Go
0x44	CSI0_THS_PREP	CSI0_THS_PREP	Go
0x45	CSI0_THS_ZERO	CSI0_THS_ZERO	Go
0x46	CSI0_THS_TRAIL	CSI0_THS_TRAIL	Go
0x47	CSI0_THS_EXIT	CSI0_THS_EXIT	Go
0x48	CSI0_TPLX	CSI0_TPLX	Go
0x60	CSI1_TCK_PREP	CSI1_TCK_PREP	Go
0x61	CSI1_TCK_ZERO	CSI1_TCK_ZERO	Go

Table 7-188. PATGEN_AND_CSI-2 Registers (continued)

Address	Acronym	Register Name	Section
0x62	CSI1_TCK_TRAIL	CSI1_TCK_TRAIL	Go
0x63	CSI1_TCK_POST	CSI1_TCK_POST	Go
0x64	CSI1_THS_PREP	CSI1_THS_PREP	Go
0x65	CSI1_THS_ZERO	CSI1_THS_ZERO	Go
0x66	CSI1_THS_TRAIL	CSI1_THS_TRAIL	Go
0x67	CSI1_THS_EXIT	CSI1_THS_EXIT	Go
0x68	CSI1_TPLX	CSI1_TPLX	Go

Complex bit access types are encoded to fit into small table cells. [Table 7-189](#) shows the codes that are used for access types in this section.

Table 7-189. PATGEN_And_CSI-2 Access Type Codes

Access Type	Code	Description
Read Type		
R	R	Read
Write Type		
W	W	Write
Reset or Default Value		
-n		Value after reset or the default value

7.6.2.1.1 PGEN_CTL Register (Address = 0x1) [Reset = 0x00]

PGEN_CTL is shown in [Table 7-190](#).

Return to the [Summary Table](#).

Table 7-190. PGEN_CTL Register Field Descriptions

Bit	Field	Type	Reset	Description
7:1	RESERVED	R	0x0	Reserved
0	PGEN_ENABLE	R/W	0x0	Pattern Generator Enable 1: Enable Pattern Generator 0: Disable Pattern Generator

7.6.2.1.2 PGEN_CFG Register (Address = 0x2) [Reset = 0x33]

PGEN_CFG is shown in [Table 7-191](#).

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Table 7-191. PGEN_CFG Register Field Descriptions

Bit	Field	Type	Reset	Description
7	PGEN_FIXED_EN	R/W	0x0	Fixed Pattern Enable Setting this bit enables Fixed Color Patterns. 0: Send Color Bar Pattern 1: Send Fixed Color Pattern
6	RESERVED	R	0x0	Reserved
5:4	NUM_CBARS	R/W	0x3	Number of Color Bars 00: 1 Color Bar 01: 2 Color Bars 10: 4 Color Bars 11: 8 Color Bars

Table 7-191. PGEN_CFG Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
3:0	BLOCK_SIZE	R/W	0x3	Block Size. For Fixed Color Patterns, this field controls the size of the fixed color field in bytes. Allowed values are 1 to 15.

7.6.2.1.3 PGEN_CSI_DI Register (Address = 0x3) [Reset = 0x24]

PGEN_CSI_DI is shown in [Table 7-192](#).

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Table 7-192. PGEN_CSI_DI Register Field Descriptions

Bit	Field	Type	Reset	Description
7:6	PGEN_CSI_VC	R/W	0x0	CSI-2 Virtual Channel Identifier This field controls the value sent in the CSI-2 packet for the Virtual Channel Identifier
5:0	PGEN_CSI_DT	R/W	0x24	CSI-2 Data Type This field controls the value sent in the CSI-2 packet for the Data Type. The default value (0x24) indicates RGB888.

7.6.2.1.4 PGEN_LINE_SIZE1 Register (Address = 0x4) [Reset = 0x07]

PGEN_LINE_SIZE1 is shown in [Table 7-193](#).

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Table 7-193. PGEN_LINE_SIZE1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_LINE_SIZE[15:8]	R/W	0x7	Most significant byte of the Pattern Generator line size. This is the active line length in bytes. Default setting is for 1920 bytes for a 640 pixel line width.

7.6.2.1.5 PGEN_LINE_SIZE0 Register (Address = 0x5) [Reset = 0x80]

PGEN_LINE_SIZE0 is shown in [Table 7-194](#).

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Table 7-194. PGEN_LINE_SIZE0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_LINE_SIZE[7:0]	R/W	0x80	Least significant byte of the Pattern Generator line size. This is the active line length in bytes. Default setting is for 1920 bytes for a 640 pixel line width.

7.6.2.1.6 PGEN_BAR_SIZE1 Register (Address = 0x6) [Reset = 0x00]

PGEN_BAR_SIZE1 is shown in [Table 7-195](#).

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Table 7-195. PGEN_BAR_SIZE1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_BAR_SIZE[15:8]	R/W	0x0	Most significant byte of the Pattern Generator color bar size. This is the active length in bytes for the color bars. This value is used for all except the last color bar. The last color bar is determined by the remaining bytes as defined by the PGEN_LINE_SIZE value.

7.6.2.1.7 PGEN_BAR_SIZE0 Register (Address = 0x7) [Reset = 0xF0]

PGEN_BAR_SIZE0 is shown in [Table 7-196](#).

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Table 7-196. PGEN_BAR_SIZE0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_BAR_SIZE[7:0]	R/W	0xF0	Least significant byte of the Pattern Generator color bar size. This is the active length in bytes for the color bars. This value is used for all except the last color bar. The last color bar is determined by the remaining bytes as defined by the PGEN_LINE_SIZE value.

7.6.2.1.8 PGEN_ACT_LPF1 Register (Address = 0x8) [Reset = 0x01]

PGEN_ACT_LPF1 is shown in [Table 7-197](#).

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Table 7-197. PGEN_ACT_LPF1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_ACT_LPF[15:8]	R/W	0x1	Active Lines Per Frame Most significant byte of the number of active lines per frame. Default setting is for 480 active lines per frame.

7.6.2.1.9 PGEN_ACT_LPF0 Register (Address = 0x9) [Reset = 0xE0]

PGEN_ACT_LPF0 is shown in [Table 7-198](#).

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Table 7-198. PGEN_ACT_LPF0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_ACT_LPF[7:0]	R/W	0xE0	Active Lines Per Frame Least significant byte of the number of active lines per frame. Default setting is for 480 active lines per frame.

7.6.2.1.10 PGEN_TOT_LPF1 Register (Address = 0xA) [Reset = 0x02]

PGEN_TOT_LPF1 is shown in [Table 7-199](#).

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Table 7-199. PGEN_TOT_LPF1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_TOT_LPF[15:8]	R/W	0x2	Total Lines Per Frame Most significant byte of the number of total lines per frame including vertical blanking

7.6.2.1.11 PGEN_TOT_LPF0 Register (Address = 0xB) [Reset = 0x0D]

PGEN_TOT_LPF0 is shown in [Table 7-200](#).

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Table 7-200. PGEN_TOT_LPF0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_TOT_LPF[7:0]	R/W	0xD	Total Lines Per Frame Least significant byte of the number of total lines per frame including vertical blanking

7.6.2.1.12 PGEN_LINE_PD1 Register (Address = 0xC) [Reset = 0x0C]

PGEN_LINE_PD1 is shown in [Table 7-201](#).

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Table 7-201. PGEN_LINE_PD1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_LINE_PD[15:8]	R/W	0xC	Line Period Most significant byte of the line period. In 800 Mbps and 1.6 Gbps CSI-2 modes, units are 10 ns and the default setting for the line period registers sets a line period of 31.75 microseconds. In 1.2 Gbps CSI-2 mode, units are 13.33 ns and the default setting for the line period registers sets a line period of 42.33 microseconds. In 400 Mbps CSI-2 mode, units are 20 ns and the default setting for the line period registers sets a line period of 63.5 microseconds.

7.6.2.1.13 PGEN_LINE_PD0 Register (Address = 0xD) [Reset = 0x67]

PGEN_LINE_PD0 is shown in [Table 7-202](#).

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Table 7-202. PGEN_LINE_PD0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_LINE_PD[7:0]	R/W	0x67	Line Period Least significant byte of the line period. In 800 Mbps and 1.6 Gbps CSI-2 modes, units are 10 ns and the default setting for the line period registers sets a line period of 31.75 microseconds. In 1.2 Gbps CSI-2 mode, units are 13.33 ns and the default setting for the line period registers sets a line period of 42.33 microseconds. In 400 Mbps CSI-2 mode, units are 20 ns and the default setting for the line period registers sets a line period of 63.5 microseconds.

7.6.2.1.14 PGEN_VBP Register (Address = 0xE) [Reset = 0x21]

PGEN_VBP is shown in [Table 7-203](#).

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Table 7-203. PGEN_VBP Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_VBP	R/W	0x21	Vertical Back Porch This value provides the vertical back porch portion of the vertical blanking interval. This value provides the number of blank lines between the FrameStart packet and the first video data packet.

7.6.2.1.15 PGEN_VFP Register (Address = 0xF) [Reset = 0x0A]

PGEN_VFP is shown in [Table 7-204](#).

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Table 7-204. PGEN_VFP Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_VFP	R/W	0xA	Vertical Front Porch This value provides the vertical front porch portion of the vertical blanking interval. This value provides the number of blank lines between the last video line and the FrameEnd packet.

7.6.2.1.16 PGEN_COLOR0 Register (Address = 0x10) [Reset = 0xAA]

PGEN_COLOR0 is shown in [Table 7-205](#).

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Table 7-205. PGEN_COLOR0 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR0	R/W	0xAA	Pattern Generator Color 0 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 0. For Fixed Color Patterns, this register controls the first byte of the fixed color pattern.

7.6.2.1.17 PGEN_COLOR1 Register (Address = 0x11) [Reset = 0x33]

PGEN_COLOR1 is shown in [Table 7-206](#).

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Table 7-206. PGEN_COLOR1 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR1	R/W	0x33	Pattern Generator Color 1 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 1. For Fixed Color Patterns, this register controls the second byte of the fixed color pattern.

7.6.2.1.18 PGEN_COLOR2 Register (Address = 0x12) [Reset = 0xF0]

PGEN_COLOR2 is shown in [Table 7-207](#).

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Table 7-207. PGEN_COLOR2 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR2	R/W	0xF0	Pattern Generator Color 2 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 2. For Fixed Color Patterns, this register controls the third byte of the fixed color pattern.

7.6.2.1.19 PGEN_COLOR3 Register (Address = 0x13) [Reset = 0x7F]

PGEN_COLOR3 is shown in [Table 7-208](#).

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Table 7-208. PGEN_COLOR3 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR3	R/W	0x7F	Pattern Generator Color 3 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 3. For Fixed Color Patterns, this register controls the fourth byte of the fixed color pattern.

7.6.2.1.20 PGEN_COLOR4 Register (Address = 0x14) [Reset = 0x55]

PGEN_COLOR4 is shown in [Table 7-209](#).

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Table 7-209. PGEN_COLOR4 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR4	R/W	0x55	Pattern Generator Color 4 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 4. For Fixed Color Patterns, this register controls the fifth byte of the fixed color pattern.

7.6.2.1.21 PGEN_COLOR5 Register (Address = 0x15) [Reset = 0xCC]

PGEN_COLOR5 is shown in [Table 7-210](#).

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Table 7-210. PGEN_COLOR5 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR5	R/W	0xCC	Pattern Generator Color 5 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 5. For Fixed Color Patterns, this register controls the sixth byte of the fixed color pattern.

7.6.2.1.22 PGEN_COLOR6 Register (Address = 0x16) [Reset = 0x0F]

PGEN_COLOR6 is shown in [Table 7-211](#).

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Table 7-211. PGEN_COLOR6 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR6	R/W	0xF	Pattern Generator Color 6 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 6. For Fixed Color Patterns, this register controls the seventh byte of the fixed color pattern.

7.6.2.1.23 PGEN_COLOR7 Register (Address = 0x17) [Reset = 0x80]

PGEN_COLOR7 is shown in [Table 7-212](#).

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Table 7-212. PGEN_COLOR7 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR7	R/W	0x80	Pattern Generator Color 7 For Reference Color Bar Patterns, this register controls the byte data value sent during color bar 7. For Fixed Color Patterns, this register controls the eighth byte of the fixed color pattern.

7.6.2.1.24 PGEN_COLOR8 Register (Address = 0x18) [Reset = 0x00]

PGEN_COLOR8 is shown in [Table 7-213](#).

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Table 7-213. PGEN_COLOR8 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR8	R/W	0x0	Pattern Generator Color 8 For Fixed Color Patterns, this register controls the ninth byte of the fixed color pattern.

7.6.2.1.25 PGEN_COLOR9 Register (Address = 0x19) [Reset = 0x00]

PGEN_COLOR9 is shown in [Table 7-214](#).

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Table 7-214. PGEN_COLOR9 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR9	R/W	0x0	Pattern Generator Color 9 For Fixed Color Patterns, this register controls the tenth byte of the fixed color pattern.

7.6.2.1.26 PGEN_COLOR10 Register (Address = 0x1A) [Reset = 0x00]

PGEN_COLOR10 is shown in [Table 7-215](#).

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Table 7-215. PGEN_COLOR10 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR10	R/W	0x0	Pattern Generator Color 10 For Fixed Color Patterns, this register controls the eleventh byte of the fixed color pattern.

7.6.2.1.27 PGEN_COLOR11 Register (Address = 0x1B) [Reset = 0x00]

PGEN_COLOR11 is shown in [Table 7-216](#).

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Table 7-216. PGEN_COLOR11 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR11	R/W	0x0	Pattern Generator Color 11 For Fixed Color Patterns, this register controls the twelfth byte of the fixed color pattern.

7.6.2.1.28 PGEN_COLOR12 Register (Address = 0x1C) [Reset = 0x00]

PGEN_COLOR12 is shown in [Table 7-217](#).

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Table 7-217. PGEN_COLOR12 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR12	R/W	0x0	Pattern Generator Color 12 For Fixed Color Patterns, this register controls the thirteenth byte of the fixed color pattern.

7.6.2.1.29 PGEN_COLOR13 Register (Address = 0x1D) [Reset = 0x00]

PGEN_COLOR13 is shown in [Table 7-218](#).

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Table 7-218. PGEN_COLOR13 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR13	R/W	0x0	Pattern Generator Color 13 For Fixed Color Patterns, this register controls the fourteenth byte of the fixed color pattern.

7.6.2.1.30 PGEN_COLOR14 Register (Address = 0x1E) [Reset = 0x00]

PGEN_COLOR14 is shown in [Table 7-219](#).

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Table 7-219. PGEN_COLOR14 Register Field Descriptions

Bit	Field	Type	Reset	Description
7:0	PGEN_COLOR14	R/W	0x0	Pattern Generator Color 14 For Fixed Color Patterns, this register controls the fifteenth byte of the fixed color pattern.

7.6.2.1.31 CSI0_TCK_PREP Register (Address = 0x40) [Reset = 0x05]

CSI0_TCK_PREP is shown in [Table 7-220](#).

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Table 7-220. CSI0_TCK_PREP Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TCK_PREP_OV	R/W	0x0	Override CSI-2 Tck-prep parameter 0: Tck-prep is automatically determined 1: Override Tck-prep with value in bits 6:0 of this register
6:0	MR_TCK_PREP	R/W	0x5	Tck-prep value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.32 CSI0_TCK_ZERO Register (Address = 0x41) [Reset = 0x1B]

CSI0_TCK_ZERO is shown in [Table 7-221](#).

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Table 7-221. CSI0_TCK_ZERO Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TCK_ZERO_OV	R/W	0x0	Override CSI-2 Tck-zero parameter 0: Tck-zero is automatically determined 1: Override Tck-zero with value in bits 6:0 of this register

Table 7-221. CSI0_TCK_ZERO Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
6:0	MR_TCK_ZERO	R/W	0x1B	Tck-zero value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.33 CSI0_TCK_TRAIL Register (Address = 0x42) [Reset = 0x0B]

CSI0_TCK_TRAIL is shown in [Table 7-222](#).

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Table 7-222. CSI0_TCK_TRAIL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TCK_TRAIL_OV	R/W	0x0	Override CSI-2 Tck-trail parameter 0: Tck-trail is automatically determined 1: Override Tck-trail with value in bits 6:0 of this register
6:0	MR_TCK_TRAIL	R/W	0xB	Tck-trail value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.34 CSI0_TCK_POST Register (Address = 0x43) [Reset = 0x0A]

CSI0_TCK_POST is shown in [Table 7-223](#).

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Table 7-223. CSI0_TCK_POST Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TCK_POST_OV	R/W	0x0	Override CSI-2 Tck-post parameter 0: Tck-post is automatically determined 1: Override Tck-post with value in bits 6:0 of this register
6:0	MR_TCK_POST	R/W	0xA	Tck-post value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.35 CSI0_THS_PREP Register (Address = 0x44) [Reset = 0x06]

CSI0_THS_PREP is shown in [Table 7-224](#).

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Table 7-224. CSI0_THS_PREP Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_THS_PREP_OV	R/W	0x0	Override CSI-2 Ths-prep parameter 0: Ths-prep is automatically determined 1: Override Ths-prep with value in bits 6:0 of this register
6:0	MR_THS_PREP	R/W	0x6	Ths-prep value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.36 CSIO_THS_ZERO Register (Address = 0x45) [Reset = 0x0C]

CSIO_THS_ZERO is shown in [Table 7-225](#).

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Table 7-225. CSIO_THS_ZERO Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_THS_ZERO_OV	R/W	0x0	Override CSI-2 Ths-zero parameter 0: Ths-zero is automatically determined 1: Override Ths-zero with value in bits 6:0 of this register
6:0	MR_THS_ZERO	R/W	0xC	Ths-zero value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.37 CSIO_THS_TRAIL Register (Address = 0x46) [Reset = 0x08]

CSIO_THS_TRAIL is shown in [Table 7-226](#).

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Table 7-226. CSIO_THS_TRAIL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_THS_TRAIL_OV	R/W	0x0	Override CSI-2 Ths-trail parameter 0: Ths-trail is automatically determined 1: Override Ths-trail with value in bits 6:0 of this register
6:0	MR_THS_TRAIL	R/W	0x8	Ths-trail value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.38 CSIO_THS_EXIT Register (Address = 0x47) [Reset = 0x0B]

CSIO_THS_EXIT is shown in [Table 7-227](#).

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Table 7-227. CSIO_THS_EXIT Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_THS_EXIT_OV	R/W	0x0	Override CSI-2 Ths-exit parameter 0: Ths-exit is automatically determined 1: Override Ths-exit with value in bits 6:0 of this register
6:0	MR_THS_EXIT	R/W	0xB	Ths-exit value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.39 CSIO_TPLX Register (Address = 0x48) [Reset = 0x06]

CSIO_TPLX is shown in [Table 7-228](#).

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Table 7-228. CSI0_TPLX Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TPLX_OV	R/W	0x0	Override CSI-2 Tplx parameter 0: Tplx is automatically determined 1: Override Tplx with value in bits 6:0 of this register
6:0	MR_TPLX	R/W	0x6	Tplx value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.40 CSI1_TCK_PREP Register (Address = 0x60) [Reset = 0x05]

CSI1_TCK_PREP is shown in [Table 7-229](#).

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Table 7-229. CSI1_TCK_PREP Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TCK_PREP_OV	R/W	0x0	Override CSI-2 Tck-prep parameter 0: Tck-prep is automatically determined 1: Override Tck-prep with value in bits 6:0 of this register
6:0	MR_TCK_PREP	R/W	0x5	Tck-prep value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.41 CSI1_TCK_ZERO Register (Address = 0x61) [Reset = 0x1B]

CSI1_TCK_ZERO is shown in [Table 7-230](#).

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Table 7-230. CSI1_TCK_ZERO Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TCK_ZERO_OV	R/W	0x0	Override CSI-2 Tck-zero parameter 0: Tck-zero is automatically determined 1: Override Tck-zero with value in bits 6:0 of this register
6:0	MR_TCK_ZERO	R/W	0x1B	Tck-zero value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.42 CSI1_TCK_TRAIL Register (Address = 0x62) [Reset = 0x0B]

CSI1_TCK_TRAIL is shown in [Table 7-231](#).

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Table 7-231. CSI1_TCK_TRAIL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TCK_TRAIL_OV	R/W	0x0	Override CSI-2 Tck-trail parameter 0: Tck-trail is automatically determined 1: Override Tck-trail with value in bits 6:0 of this register

Table 7-231. CSI1_TCK_TRAIL Register Field Descriptions (continued)

Bit	Field	Type	Reset	Description
6:0	MR_TCK_TRAIL	R/W	0xB	Tck-trail value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.43 CSI1_TCK_POST Register (Address = 0x63) [Reset = 0x0A]

CSI1_TCK_POST is shown in [Table 7-232](#).

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Table 7-232. CSI1_TCK_POST Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TCK_POST_OV	R/W	0x0	Override CSI-2 Tck-post parameter 0: Tck-post is automatically determined 1: Override Tck-post with value in bits 6:0 of this register
6:0	MR_TCK_POST	R/W	0xA	Tck-post value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.44 CSI1_THS_PREP Register (Address = 0x64) [Reset = 0x06]

CSI1_THS_PREP is shown in [Table 7-233](#).

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Table 7-233. CSI1_THS_PREP Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_THS_PREP_OV	R/W	0x0	Override CSI-2 Ths-prep parameter 0: Ths-prep is automatically determined 1: Override Ths-prep with value in bits 6:0 of this register
6:0	MR_THS_PREP	R/W	0x6	Ths-prep value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.45 CSI1_THS_ZERO Register (Address = 0x65) [Reset = 0x0C]

CSI1_THS_ZERO is shown in [Table 7-234](#).

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Table 7-234. CSI1_THS_ZERO Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_THS_ZERO_OV	R/W	0x0	Override CSI-2 Ths-zero parameter 0: Ths-zero is automatically determined 1: Override Ths-zero with value in bits 6:0 of this register
6:0	MR_THS_ZERO	R/W	0xC	Ths-zero value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.46 CSI1_THS_TRAIL Register (Address = 0x66) [Reset = 0x08]

CSI1_THS_TRAIL is shown in [Table 7-235](#).

Return to the [Summary Table](#).

Table 7-235. CSI1_THS_TRAIL Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_THS_TRAIL_OV	R/W	0x0	Override CSI-2 Ths-trail parameter 0: Ths-trail is automatically determined 1: Override Ths-trail with value in bits 6:0 of this register
6:0	MR_THS_TRAIL	R/W	0x8	Ths-trail value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.47 CSI1_THS_EXIT Register (Address = 0x67) [Reset = 0x0B]

CSI1_THS_EXIT is shown in [Table 7-236](#).

Return to the [Summary Table](#).

Table 7-236. CSI1_THS_EXIT Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_THS_EXIT_OV	R/W	0x0	Override CSI-2 Ths-exit parameter 0: Ths-exit is automatically determined 1: Override Ths-exit with value in bits 6:0 of this register
6:0	MR_THS_EXIT	R/W	0xB	Ths-exit value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

7.6.2.1.48 CSI1_TPLX Register (Address = 0x68) [Reset = 0x06]

CSI1_TPLX is shown in [Table 7-237](#).

Return to the [Summary Table](#).

Table 7-237. CSI1_TPLX Register Field Descriptions

Bit	Field	Type	Reset	Description
7	MR_TPLX_OV	R/W	0x0	Override CSI-2 Tplx parameter 0: Tplx is automatically determined 1: Override Tplx with value in bits 6:0 of this register
6:0	MR_TPLX	R/W	0x6	Tplx value If bit 7 of this register is 0, this field is read-only, indicating current automatically determined value. The default value is based on the 800 Mbps CSI-2 rate and may change if different rate is selected. If bit 7 of this register is 1, this field is read/write.

8 Application and Implementation

Note

Information in the following applications sections is not part of the TI component specification, and TI does not warrant its accuracy or completeness. TI's customers are responsible for determining suitability of components for their purposes, as well as validating and testing their design implementation to confirm system functionality.

8.1 Application Information

The TDES960 is a highly integrated sensor hub deserializer which includes four V³Link inputs targeted at industrial and medical camera applications, such as robotics and automation, medical imaging, and security or surveillance.

8.1.1 Power Over Coax

The TDES960 is designed to support the Power-over-Coax (PoC) method of powering remote sensor systems. With this method, the power is delivered over the same medium (a coaxial cable) used for high-speed digital video data and bidirectional control and diagnostics data transmission. The method uses passive networks or filters that isolate the transmission line from the loading of the DC-DC regulator circuits and their connecting power traces on both sides of the link as shown in [Figure 8-1](#).

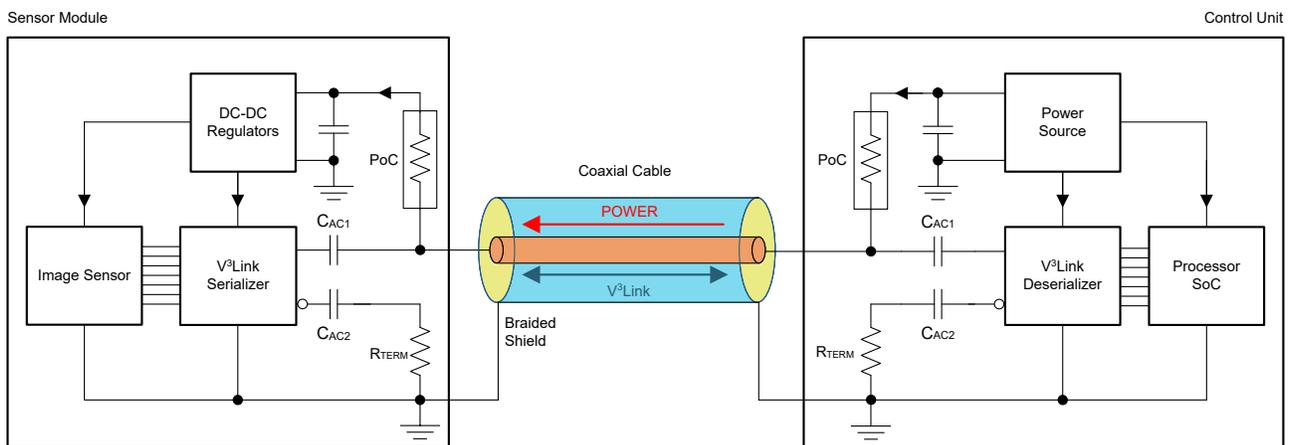


Figure 8-1. Power-over-Coax (PoC) System Diagram

The PoC networks' impedance of $\geq 1 \text{ k}\Omega$ over a specific frequency band is recommended to isolate the transmission line from the loading of the regulator circuits provided good layout practices are followed and the PCB return loss requirements given in [Table 8-3](#) are met. Higher PoC network impedance will contribute to favorable insertion loss and return loss characteristics in the high-speed channel. The lower limit of the frequency band is defined as $\frac{1}{2}$ of the frequency of the back channel, f_{BC} . The upper limit of the frequency band is the frequency of the forward high-speed channel, f_{FC} . However, the main criteria that need to be met in the total high-speed channel, which consists of a serializer PCB, a deserializer PCB, and a cable, are the insertion loss and return loss limits defined in the Total Channel Requirements (see [Section 7.4.7.1](#)), while the system is under maximum current load and extreme temperature conditions.

[Figure 8-2](#) shows a PoC network recommended for a "4G" V³Link consisting of TSER953 and pair with the bidirectional channel operating at 50 Mbps ($\frac{1}{2} f_{BC} = 25 \text{ MHz}$) and the forward channel operating at 4.16 Gbps ($f_{FC} \approx 2.1 \text{ GHz}$). Other PoC networks are possible and may be different on the serializer and deserializer boards as long as the PCB board return loss requirements given in [Table 8-3](#) are met.

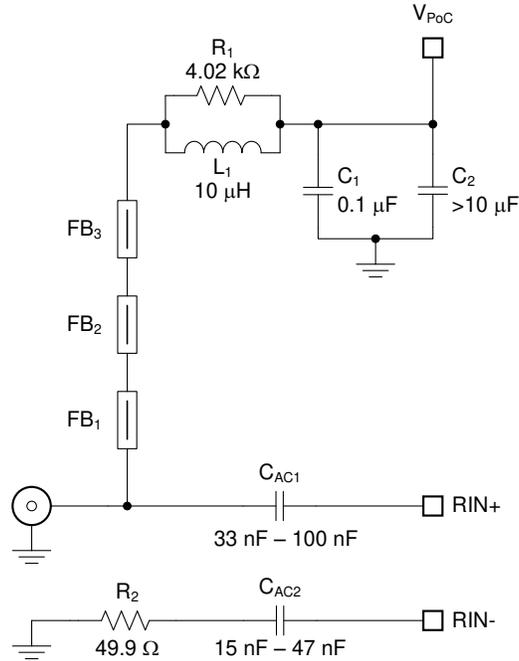


Figure 8-2. Example Recommended PoC Network for a "4G" V³Link

Table 8-1 lists essential components for this particular PoC network. Note that the impedance characteristic of the ferrite beads deviates with the bias current, therefore keeping the current going through the network below 250 mA is recommended.

Table 8-1. Suggested Components for a "4G" V³Link PoC Network

Count	Ref Des	Description	Part Number	MFR
1	L1	Inductor, 10 μH, 0.288 Ω max, 530 mA MIN (Isat, Itemp) 30 MHz SRF min, 3 mm × 3 mm, General-Purpose	LQH3NPN100MJR	Murata
		Inductor, 10 μH, 0.288 Ω max, 530 mA MIN (Isat, Itemp) 30 MHz SRF min, 3 mm × 3 mm, AEC-Q200	LQH3NPZ100MJR	Murata
		Inductor, 10 μH, 0.360 Ω max, 450 mA MIN (Isat, Itemp) 30 MHz SRF min, 3.2 mm × 2.5 mm, AEC-Q200	NLCV32T-100K-EFD	TDK
		Inductor, 10 μH, 0.400 Ω typ, 550 mA MIN (Isat, Itemp) 39 MHz SRF typ, 3 mm × 3 mm, AEC-Q200	TYS3010100M-10	Laird
		Inductor, 10 μH, 0.325 Ω max, 725 mA MIN (Isat, Itemp) 41 MHz SRF typ, 3 mm × 3 mm, AEC-Q200	TYS3015100M-10	Laird
3	FB1-FB3	Ferrite Bead, 1500 kΩ at 1 GHz, 0.5 Ω max at DC 500 mA at 85°C, SM0603, General-Purpose	BLM18HE152SN1	Murata
		Ferrite Bead, 1500 kΩ at 1 GHz, 0.5 Ω max at DC 500 mA at 85°C, SM0603, AEC-Q200	BLM18HE152SZ1	Murata

Figure 8-3 shows a PoC network recommended for a "2G" V³Link consisting of a DVP Mode serializer and TDES960 with the bidirectional channel operating at the data rate of 2.5 Mbps ($\frac{1}{2} f_{BC} = 1.25$ MHz) and the forward channel operating at the data rate as high as 1.87 Gbps ($f_{FC} \approx 1$ GHz).

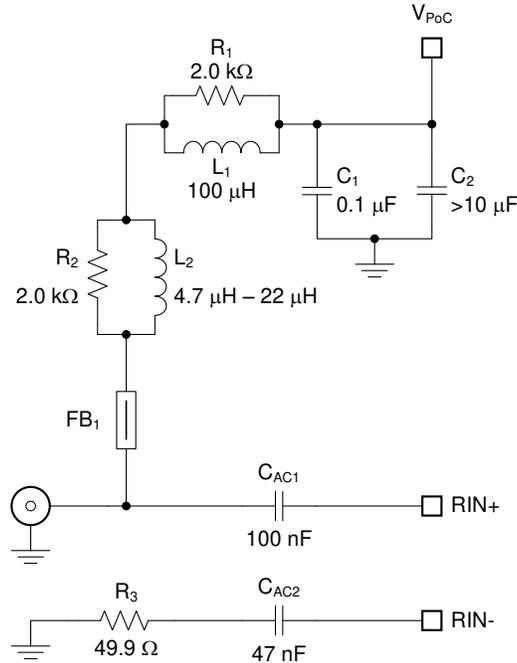


Figure 8-3. Example Recommended PoC Network for a "2G" V³Link

Table 8-2 lists essential components for this particular PoC network.

Table 8-2. Suggested Components for a "2G" V³Link PoC Network

Count	Ref Des	Description	Part Number	MFR
1	L1	Inductor, 100 μH, 0.310 Ω max, 710 mA MIN (Isat, Itemp) 7.2 MHz SRF typ, 6.6 mm × 6.6 mm, AEC-Q200	MSS7341-104ML	Coilcraft
		Inductor, 100 μH, 0.606 Ω max, 750 mA MIN (Isat, Itemp) 7.2 MHz SRF typ, 6.0 mm × 6.0 mm, AEC-Q200	NRS6045T101MMGKV	Taiyo Yuden
1	L2	Inductor, 4.7 μH, 0.350 Ω max, 700 mA MIN (Isat, Itemp) 160 MHz SRF typ, 3.8 mm × 3.8 mm, AEC-Q200	1008PS-472KL	Coilcraft
		Inductor, 4.7 μH, 0.130 Ω max, 830 mA MIN (Isat, Itemp), 70 MHz SRF typ, 3.2 mm × 2.5 mm, General Purpose	CBC3225T4R7MRV	Taiyo Yuden
		Inductor, 10 μH, 0.288 Ω max, 530 mA MIN (Isat, Itemp) 30 MHz SRF min, 3 mm × 3 mm, AEC-Q200	LQH3NPZ100MJR	Murata
1	FB1	Ferrite Bead, 1500 kΩ at 1 GHz, 0.5 Ω max at DC 500 mA at 85°C, SM0603, General Purpose	BLM18HE152SN1	Murata
		Ferrite Bead, 1500 kΩ at 1 GHz, 0.5 Ω max at DC 500 mA at 85°C, SM0603, AEC-Q200	BLM18HE152SZ1	Murata

Application report [Sending Power over Coax in DS90UB913A Designs](#) (SNLA224) discusses and defines the PoC networks in more detail.

In addition to the PoC network components selection, their placement and layout play a critical role as well.

- Place the smallest component, typically a ferrite bead or a chip inductor, as close to the connector as possible. Route the high-speed trace through one of its pads to avoid stubs.
- Use the smallest component pads as allowed by manufacturer's design rules. Add anti-pads in the inner planes below the component pads to minimize impedance drop.
- Consult with connector manufacturer for optimized connector footprint.
- Use coupled 100-Ω differential signal traces from the device pins to the AC-coupling caps. Use 50-Ω single-ended traces from the AC-coupling capacitors to the connector.
- Terminate the inverting signal traces close to the connectors with standard 49.9-Ω resistors.

The suggested characteristics for single-ended PCB traces (microstrips or striplines) for serializer or deserializer boards are detailed in [Table 8-3](#). The effects of the PoC networks need to be accounted for when testing the traces for compliance to the suggested limits.

Table 8-3. Suggested Characteristics for Single-Ended PCB Traces With Attached PoC Networks

PARAMETER		MIN	TYP	MAX	UNIT
L_{trace}	Single-ended PCB trace length from the device pin to the connector pin			5	cm
Z_{trace}	Single-ended PCB trace characteristic impedance	45	50	55	Ω
Z_{con}	Connector (mounted) characteristic impedance	40	50	62.5	Ω
RL	Return Loss, S11	$\frac{1}{2} f_{\text{BC}} < f < 0.1 \text{ GHz}$		-20	dB
		$0.1 \text{ GHz} < f < 1 \text{ GHz}$ (f in GHz)		$-12 + 8 \times \log(f)$	dB
		$1 \text{ GHz} < f < f_{\text{FC}}$		-12	dB
IL	Insertion Loss, S12	$f < 0.5 \text{ GHz}$		-0.35	dB
		$f = 1 \text{ GHz}$		-0.6	dB
		$f = 2.1 \text{ GHz}$		-1.2	dB

The V_{POC} noise must be kept to 10 mVp-p or lower on the source / deserializer side of the system. The V_{POC} fluctuations on the serializer side, caused by the sensor's transient current draw and the DC resistance of cables and PoC components, must be kept at minimum as well. Increasing the V_{POC} voltage and adding extra decoupling capacitance ($> 10 \mu\text{F}$) help reduce the amplitude and slew rate of the V_{POC} fluctuations.

8.2 Typical Application

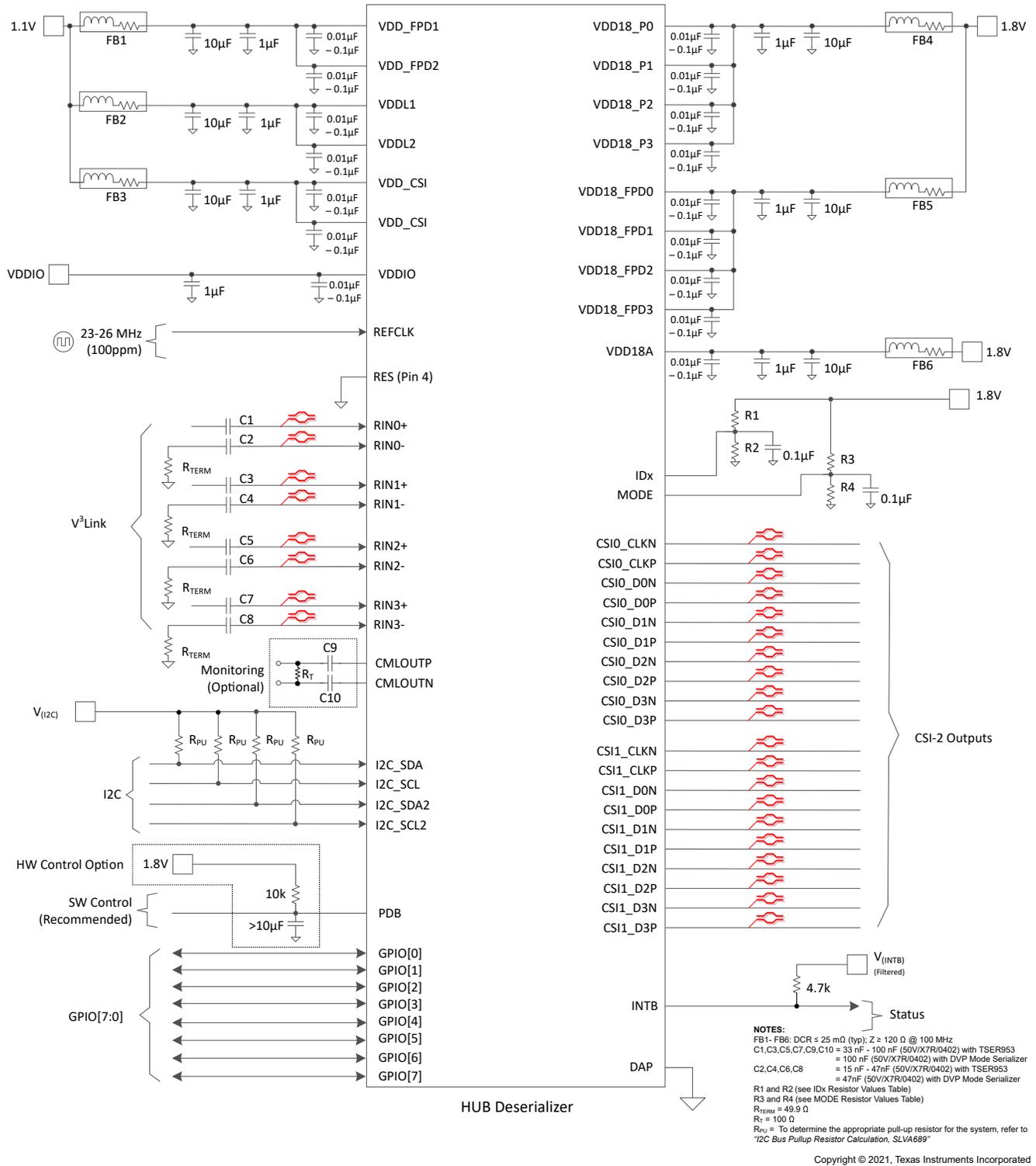
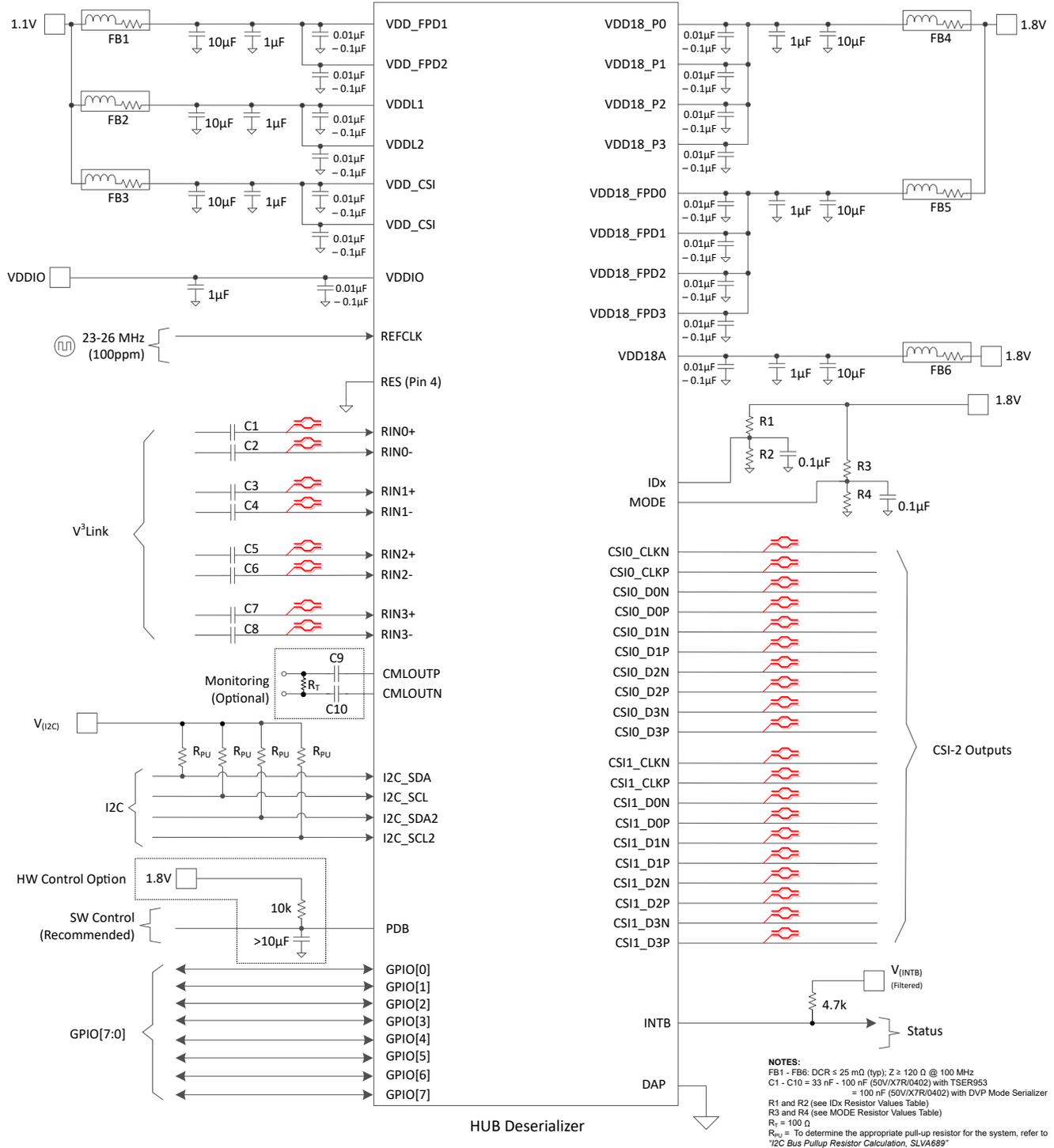


Figure 8-4. Typical Connection Diagram (Coaxial)



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Figure 8-5. Typical Connection Diagram (STP / STQ)

8.2.1 Design Requirements

For the typical design application, use the parameters listed in [Table 8-4](#).

Table 8-4. Design Parameters

DESIGN PARAMETER	EXAMPLE VALUE
VDDIO	1.8 V or 3.3 V
VDD11	1.1 V
VDD18	1.8 V
AC Coupling Capacitor for STP with 953: RIN[3:0]±	33 nF - 100 nF (50V/X7R/0402)
AC Coupling Capacitor for Coaxial with 953: RIN[3:0]+	33 nF - 100 nF (50V/X7R/0402)
AC Coupling Capacitor for Coaxial with 953: RIN[3:0]-	15 nF - 47 nF (50V/X7R/0402)
AC-Coupling Capacitor for STP with DVP Mode Serializer: RIN[3:0]±	100 nF (50V/X7R/0402)
AC-Coupling Capacitor for Coaxial with DVP Mode Serializer: RIN[3:0]+	100 nF (50V/X7R/0402)
AC-Coupling Capacitor for Coaxial with DVP Mode Serializer: RIN[3:0]-	47 nF (50V/X7R/0402)

The SER/DES supports only AC-coupled interconnects through an integrated DC-balanced decoding scheme. External AC-coupling capacitors must be placed in series in the V³Link signal path as shown in [Figure 8-6](#). For applications using single-ended 50-Ω coaxial cable, terminate the unused data pins (RIN0–, RIN1–, RIN2–, RIN3–) with an AC-coupling capacitor and a 50-Ω resistor.

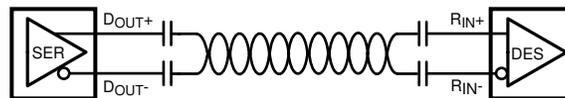


Figure 8-6. AC-Coupled Connection (STP)

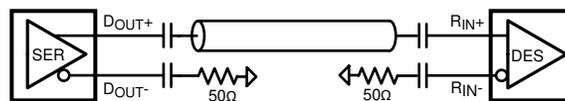


Figure 8-7. AC-Coupled Connection (Coaxial)

For high-speed V³Link transmissions, use the smallest available package for the AC-coupling capacitor to help minimize degradation of signal quality due to package parasitics.

8.2.2 Detailed Design Procedure

[Figure 8-12](#) through [Figure 8-17](#) show typical applications of the TDES960 for a multi-camera surround view system. The V³Link must have an external 33-nF to 100-nF / 15-nF to 47-nF, AC-coupling capacitors for coaxial interconnects. The same AC-coupling capacitor values must match on the paired serializer boards. The deserializer has an internal termination. Bypass capacitors are placed near the power supply pins. At a minimum, 0.1-μF or 0.01-μF capacitors must be used for each of the core supply pins for local device bypassing. Ferrite beads are placed on the VDD18 and VDD11 supplies for effective noise suppression.

8.2.3 Application Curves

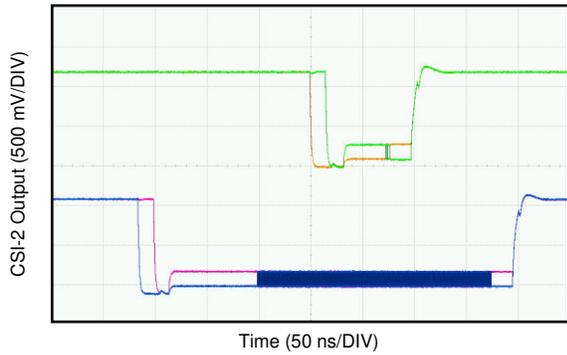


Figure 8-8. CSI-2 DATA and CLK Output

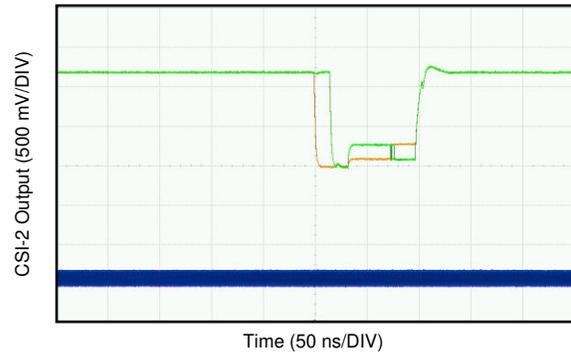


Figure 8-9. CSI-2 DATA and Continuous CLK Output

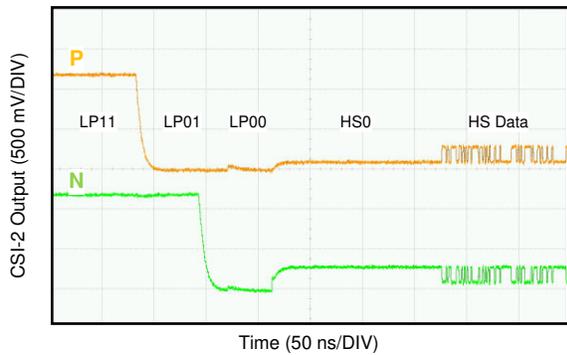


Figure 8-10. CSI-2 Start of Transmission (SoT)

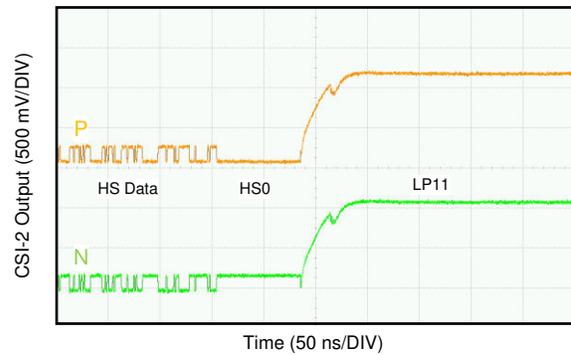
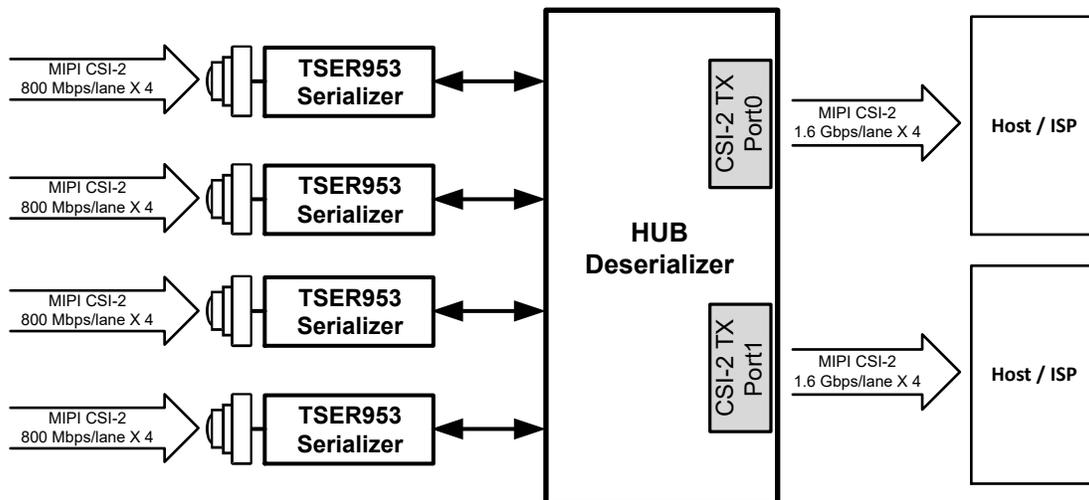


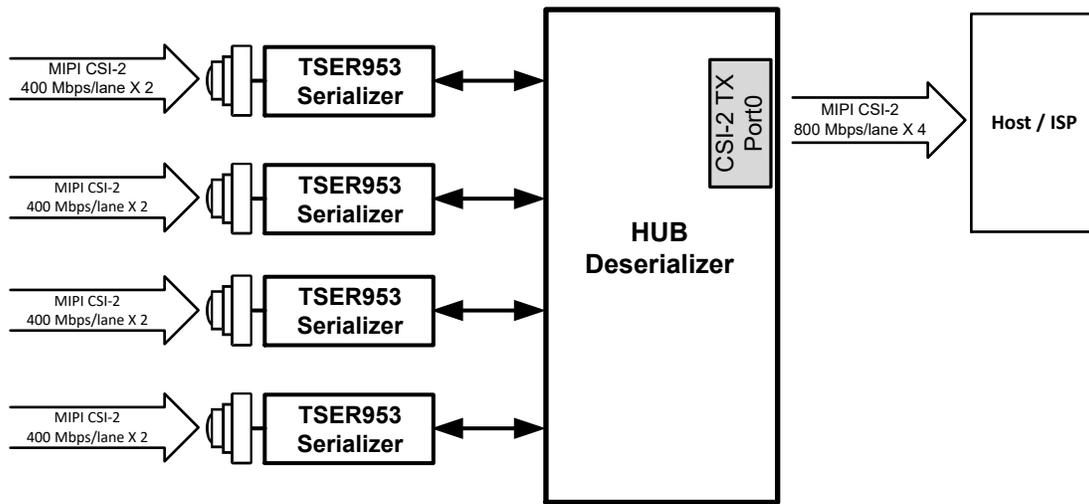
Figure 8-11. CSI-2 End of Transmission (EoT)

8.3 System Examples



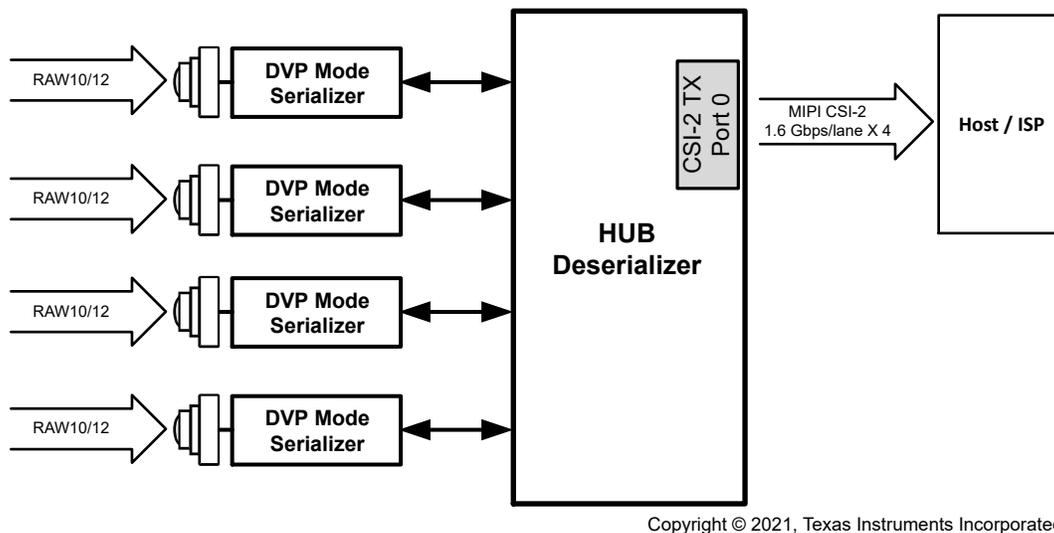
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Figure 8-12. Four TSER953 Sensor Data Onto CSI-2 Over 2 Ports



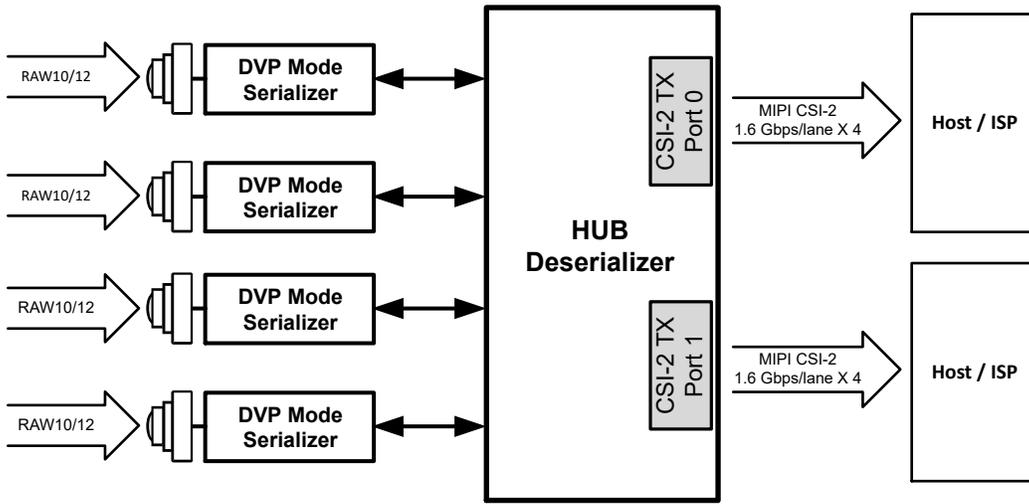
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Figure 8-13. Four TSER953 Sensor Data Onto CSI-2 Over 1 Port



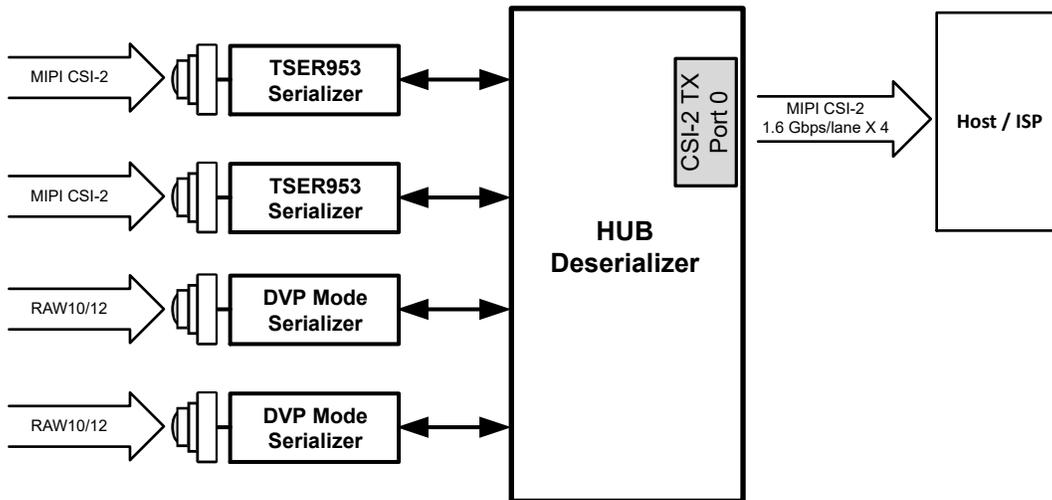
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Figure 8-14. Four DVP Mode Serializers Sensor Data Onto CSI-2 Over 1 Port



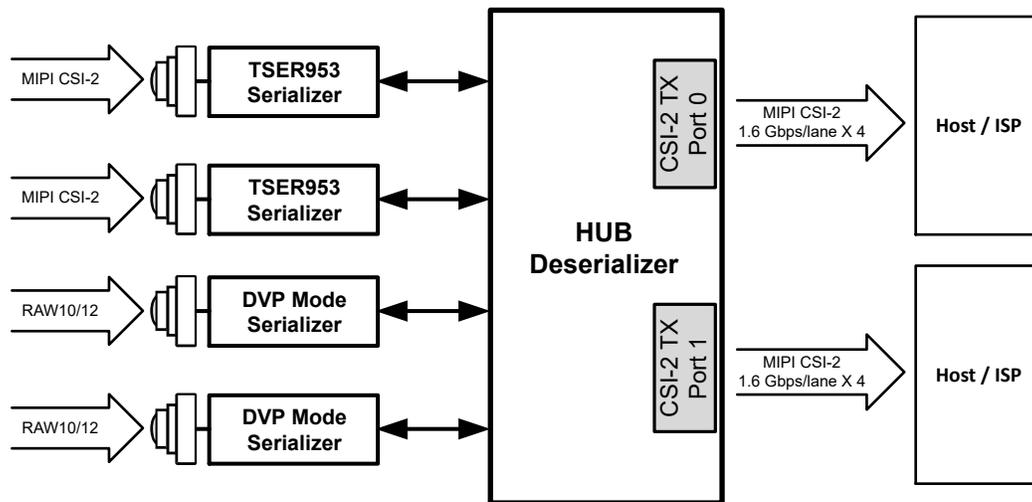
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Figure 8-15. Four DVP Mode Serializers Sensor Data Onto CSI-2 Over 2 Ports



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Figure 8-16. Two DVP Mode Serializers and Two TSER953 Sensor Data Onto CSI-2 Over 1 Port



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Figure 8-17. Two DVP Mode Serializers and Two TSER953 Sensor Data Onto CSI-2 Over 2 Ports

8.4 Power Supply Recommendations

This device has separate power and ground pins for different portions of the circuit. This is done to isolate switching noise effects between different sections of the circuit. Separate planes on the PCB are typically not required. The [Section 5](#) section provides guidance on which circuit blocks are connected to which power pin pairs. In some cases, an external filter may be used to provide clean power to sensitive circuits such as PLLs.

8.4.1 VDD Power Supply

Each VDD power supply pin must have a 10-nF (or 100-nF) capacitor to ground connected as close as possible to the TDES960 device. TI recommends having additional decoupling capacitors (1 μ F and 10 μ F) and the pins connected to a solid power plane.

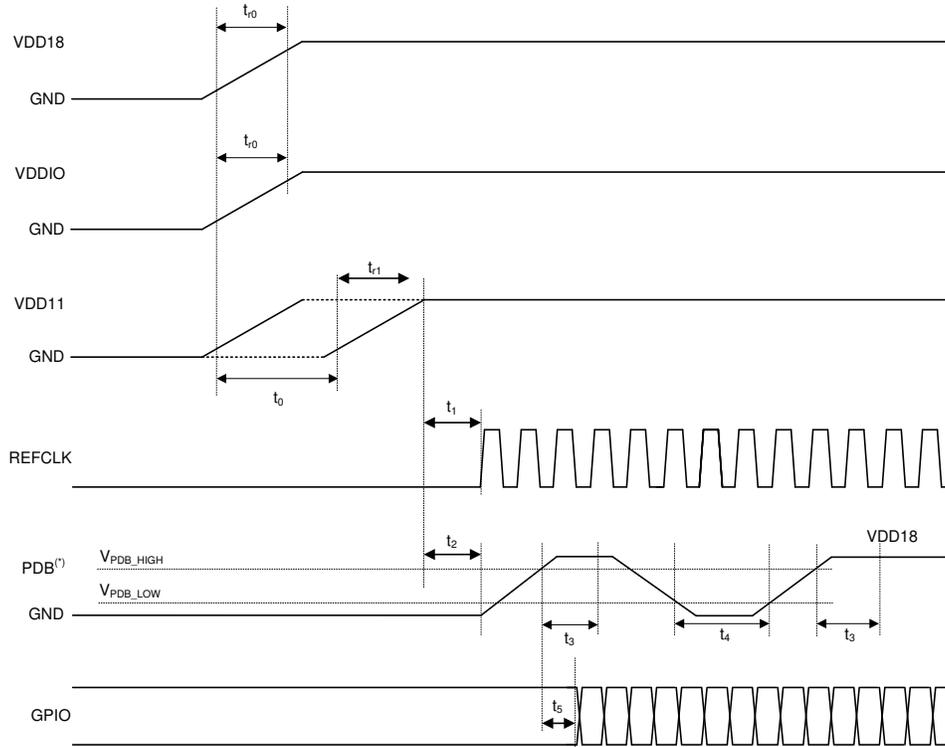
8.4.2 Power-Up Sequencing

The power-up sequence for the TDES960 is as follows:

Table 8-5. Timing Diagram for the Power-Up Sequence

PARAMETER	MIN	TYP	MAX	UNIT	NOTES
t_{r0} VDD18 / VDDIO rise time	0.2			ms	@10/90%
t_{r1} VDD11 rise time	0.05			ms	@10/90%
t_0 VDD18 / VDDIO to VDD11 delay	0			ms	
t_1 VDDx to REFCLK delay	0			ms	Keep REFCLK low until all supplies are up and stable. ⁽¹⁾
t_2 VDDx to PDB delay	0			ms	Release PDB after all supplies are up and stable.
t_3 PDB to I2C ready (IDX and MODE valid) delay	2			ms	
t_4 PDB pulse width	2			ms	Hard reset (optional)
t_5 PDB to GPIO delay	0			ms	Keep GPIOs low or high until PDB is high.

(1) REFCLK can start before VDD power supplies are applied.



^(*) It is recommended to assert PDB (active High) with a microcontroller rather than an RC filter network to help ensure proper sequencing of PDB pin after settling of power supplies.

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Figure 8-18. Power-Up Sequencing

8.4.2.1 PDB Pin

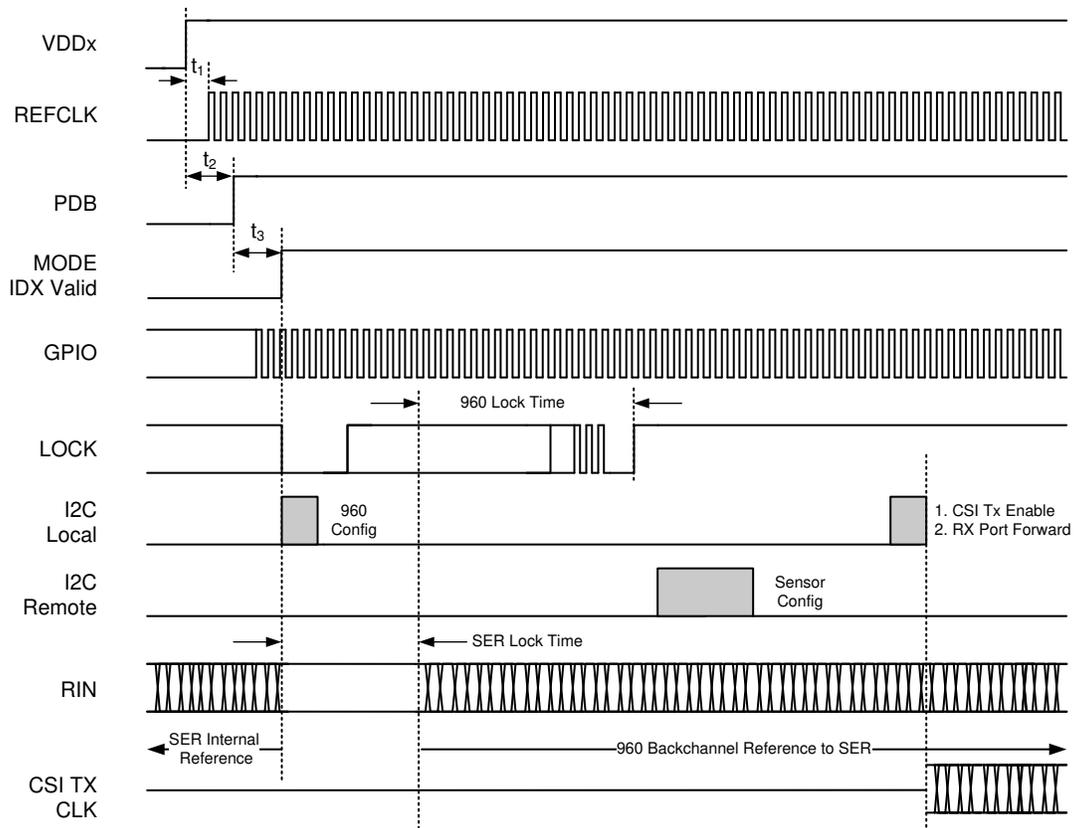
The PDB pin is active HIGH and must remain LOW while the VDD pin power supplies are in transition. An external RC network on the PDB pin may be connected to ensure PDB arrives after all the supply pins have settled to the recommended operating voltage. When PDB pin is pulled up to VDD18, a 10-kΩ pullup and a > 10-μF capacitor to GND are required to delay the PDB input signal rise. All inputs must not be driven until both power supplies have reached steady state.

Table 8-6. PDB Reset Signal Pulse Width

PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
PDB					
tLRST	PDB Reset Low Pulse	2			ms

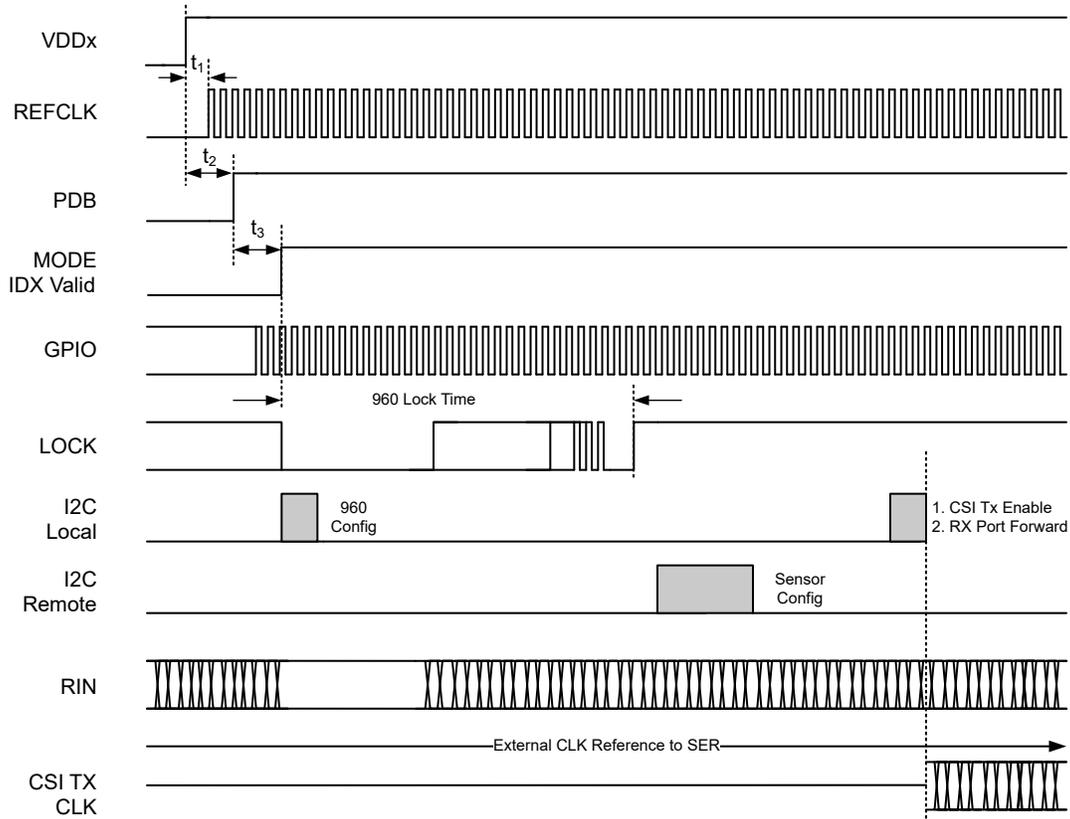
8.4.2.2 System Initialization

When initializing the communications link between the TDES960 deserializer hub and a TSER953 serializer, the system timing will depend on the mode selected for generating the serializer reference clock. When synchronous clocking mode is selected, the serializer will re-lock onto the extracted back channel reference clock once available, so there is no need for local crystal oscillator at the sensor module (Figure 8-19). When the TSER953 is operating in non-synchronous mode, or is connecting to a DVP Mode serializer, the sensor module requires a local reference clock and the timing would follow Figure 8-20.



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Figure 8-19. Power-Up Sequencing With Synchronous Clocking Mode



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Figure 8-20. Power-Up Sequencing With Non-Synchronous Clocking Mode

8.5 Layout

8.5.1 Layout Guidelines

Circuit board layout and stack-up for the V³Link devices must be designed to provide low-noise power feed to the device. Good layout practice also separates high frequency or high-level inputs and outputs to minimize unwanted stray noise pick-up, feedback, and interference. Power system performance may be greatly improved by using thin dielectrics (2 to 4 mils) for power/ground sandwiches. This arrangement provides plane capacitance for the PCB power system with low-inductance parasitics, which has proven especially effective at high frequencies, and makes the value and placement of external bypass capacitors less critical. External bypass capacitors must include both RF ceramic and tantalum electrolytic types. RF capacitors may use values in the range of 0.01 μ F to 0.1 μ F. Ceramic capacitors may be in the 2.2- μ F to 10- μ F range. The voltage rating of the ceramic capacitors must be at least 5 \times the power supply voltage being used

TI recommends surface-mount capacitors due to their smaller parasitics. When using multiple capacitors per supply pin, place the smaller value closer to the pin. A large bulk capacitor is recommended at the point of power entry. This is typically in the 50- μ F to 100- μ F range, which smooths low frequency switching noise. TI recommends connecting power and ground pins directly to the power and ground planes with bypass capacitors connected to the plane with via on both ends of the capacitor. Connecting power or ground pins to an external bypass capacitor increases the inductance of the path.

A small body size X7R chip capacitor, such as 0603 or 0402, is recommended for external bypass. The small body size reduces the parasitic inductance of the capacitor. The user must pay attention to the resonance frequency of these external bypass capacitors, usually in the range of 20 to 30 MHz. To provide effective bypassing, multiple capacitors are often used to achieve low impedance between the supply rails over the frequency of interest. At high frequency, it is also common practice to use two vias from power and ground pins to the planes to reduce the impedance at high frequency.

Some devices provide separate power and ground pins for different portions of the circuit. This is done to isolate switching noise effects between different sections of the circuit. Separate planes on the PCB are typically not required. Pin Description tables typically provide guidance on which circuit blocks are connected to which power pin pairs. In some cases, an external filter may be used to provide clean power to sensitive circuits such as PLLs.

Use at least a four-layer board with a power and ground plane. Locate LVCMOS signals away from the differential lines to prevent coupling from the LVCMOS lines to the differential lines. Differential impedance of 100 Ω are typically recommended for STP interconnect and single-ended impedance of 50 Ω for coaxial interconnect. The closely coupled lines help to ensure that coupled noise appears as common-mode and thus is rejected by the receivers. The tightly coupled lines also radiate less.

8.5.1.1 Ground

TI recommends that a consistent ground plane reference for the high-speed signals in the PCB design to provide the best image plane for signal traces running parallel to the plane. Connect the thermal pad of the TDES960 to this plane with vias.

8.5.1.2 Routing V³Link Signal Traces and PoC Filter

Routing the V³Link signal traces between the R_{IN} pins and the connector as well as connecting the PoC filter to these traces are the most critical pieces of a successful TDES960 PCB layout. [Figure 8-21](#) shows an example PCB layout of the TDES960 configured for interface to remote sensor modules over coaxial cables. The layout example also uses a footprint of an edge-mount Quad Mini-FAKRA connector provided by Rosenberger. For additional PCB layout details of the example, refer to the [DS90UB960-Q1 EVM User's Guide](#) (SNLU226).

The following list provides essential recommendations for routing the V³Link signal traces between the TDES960 receiver input pins (R_{IN}) and the FAKRA connector, and connecting the PoC filter.

- The routing of the V³Link traces may be all on the top layer (as shown in the example) or partially embedded in middle layers if EMI is a concern.
- The AC-coupling capacitors must be on the top layer and very close to the TDES960 receiver input pins to minimize the length of coupled differential trace pair between the pins and the capacitors.
- Route the R_{IN+} trace between the AC-coupling capacitor and the FAKRA connector as a 50- Ω single-ended micro-strip with tight impedance control ($\pm 10\%$). Calculate the proper width of the trace for a 50- Ω impedance based on the PCB stack-up. Ensure that the trace can carry the PoC current for the maximum load presented by the remote sensor module.
- The PoC filter must be connected to the R_{IN+} trace through the first ferrite bead (FB₁). The FB₁ must be touching the high-speed trace to minimize the stub length seen by the transmission line. Create an anti-pad or a moat under the FB₁ pad that touches the trace. The anti-pad must be a plane cutout of the ground plane directly underneath the top layer without cutting out the ground reference under the trace. The purpose of the anti-pad is to maintain the impedance as close to 50 Ω as possible.
- Route the R_{IN-} trace with minimum coupling to the R_{IN+} trace ($S > 3W$).
- Consult with connector manufacturer for optimized connector footprint. If the connector is mounted on the same side as the IC, minimize the impact of the thru-hole connector stubs by routing the high-speed signal traces on the opposite side of the connector mounting side.

When configured for STP and routing differential signals to the TDES960 receiver inputs, the traces must maintain a 100- Ω differential impedance routed to the connector. When choosing to implement a common mode choke for common mode noise reduction, take care to minimize the effect of any mismatch.

8.5.1.3 CSI-2 Guidelines

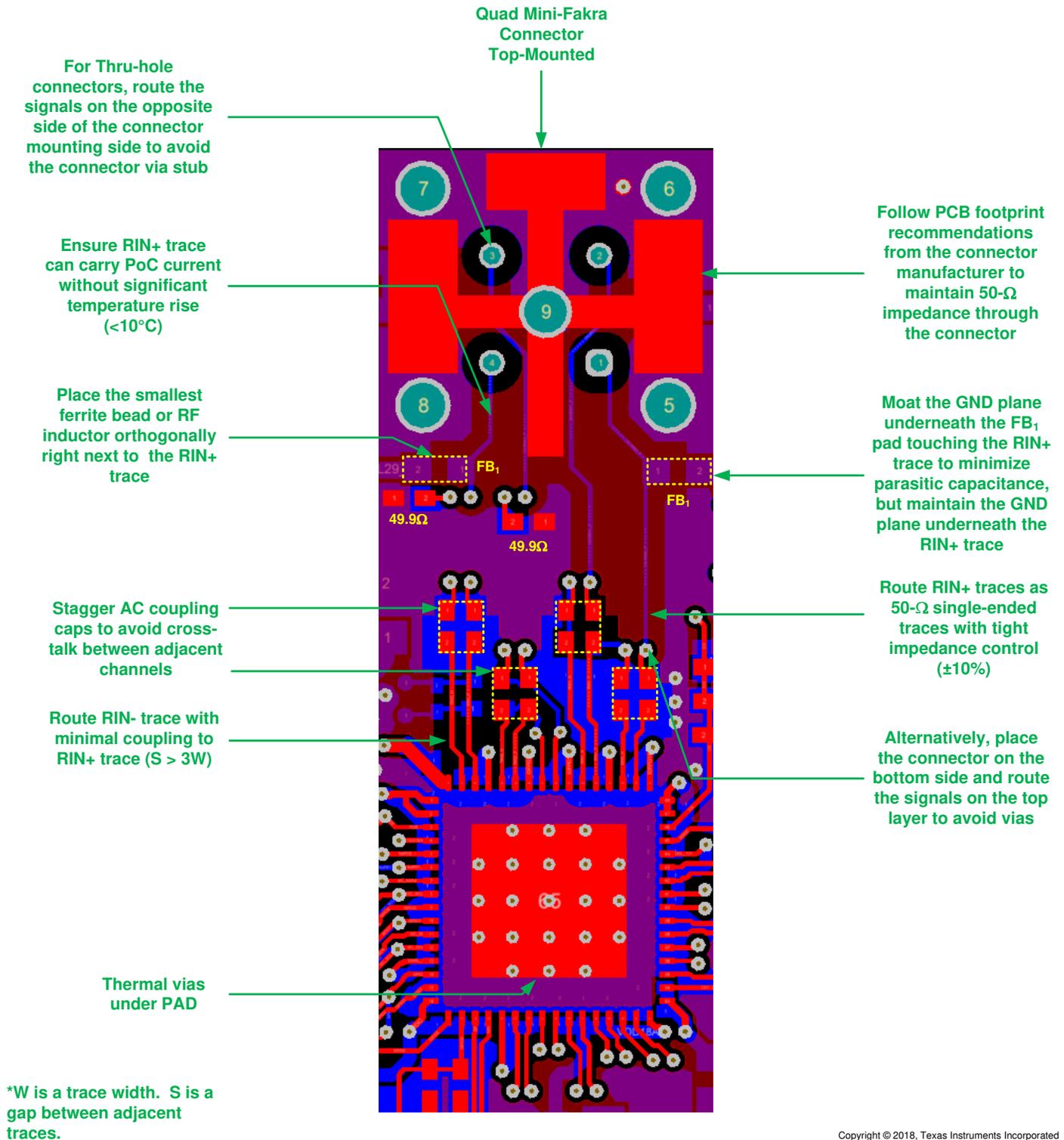
1. Route CS10_D*P/N and CS11_D*P/N pairs with controlled 100- Ω differential impedance ($\pm 20\%$) or 50- Ω single-ended impedance ($\pm 15\%$).
2. Keep away from other high-speed signals.
3. Minimize intra-pair and inter-pair length mismatch within a single CSI-2 TX Port (recommended ≤ 5 mils).
4. Length matching must be near the location of mismatch.
5. Each pair must be separated by at least 3 times the signal trace width.
6. Keep the use of bends in differential traces to a minimum. When bends are used, the number of left and right bends must be as equal as possible, and the angle of the bend must be ≥ 135 degrees. This arrangement minimizes any length mismatch caused by the bends and therefore minimizes the impact that bends have on EMI.
7. Route all differential pairs on the same layer.
8. Keep the number of VIAS to a minimum — TI recommends keeping the VIA count to 2 or fewer.
9. Keep traces on layers adjacent to ground plane.
10. Do NOT route differential pairs over any plane split.
11. Adding Test points causes impedance discontinuity and therefore negatively impacts signal performance. If test points are used, place them in series and symmetrically. Test points must not be placed in a manner that causes a stub on the differential pair.

8.5.2 Layout Example

Stencil parameters such as aperture area ratio and the fabrication process have a significant impact on paste deposition. Inspection of the stencil prior to placement of the VQFN package is highly recommended to improve board assembly yields. If the via and aperture openings are not carefully monitored, the solder may flow unevenly through the DAP.

Example PCB layout is used to demonstrate both proper routing and proper solder techniques when designing in the Deserializer.

The DS90UB960-Q1 EVM Evaluation Board can be used to evaluate TDES960. [Figure 8-21](#) shows a PCB layout example derived from the layout design of the DS90UB960-Q1 EVM Evaluation Board. The graphic and layout description are used to determine proper routing when designing the board. The high-speed V³Link traces routed differentially up to the connector. A 100- Ω differential characteristic impedance and 50- Ω single-ended characteristic impedance traces are maintained as much as possible for both STP and coaxial applications. For the layout of a coaxial interconnects, coupled traces must be used with the RINx- termination near to the connector.



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Figure 8-21. TDES960 Example PCB Layout With Quad Mini-Fakra Connector

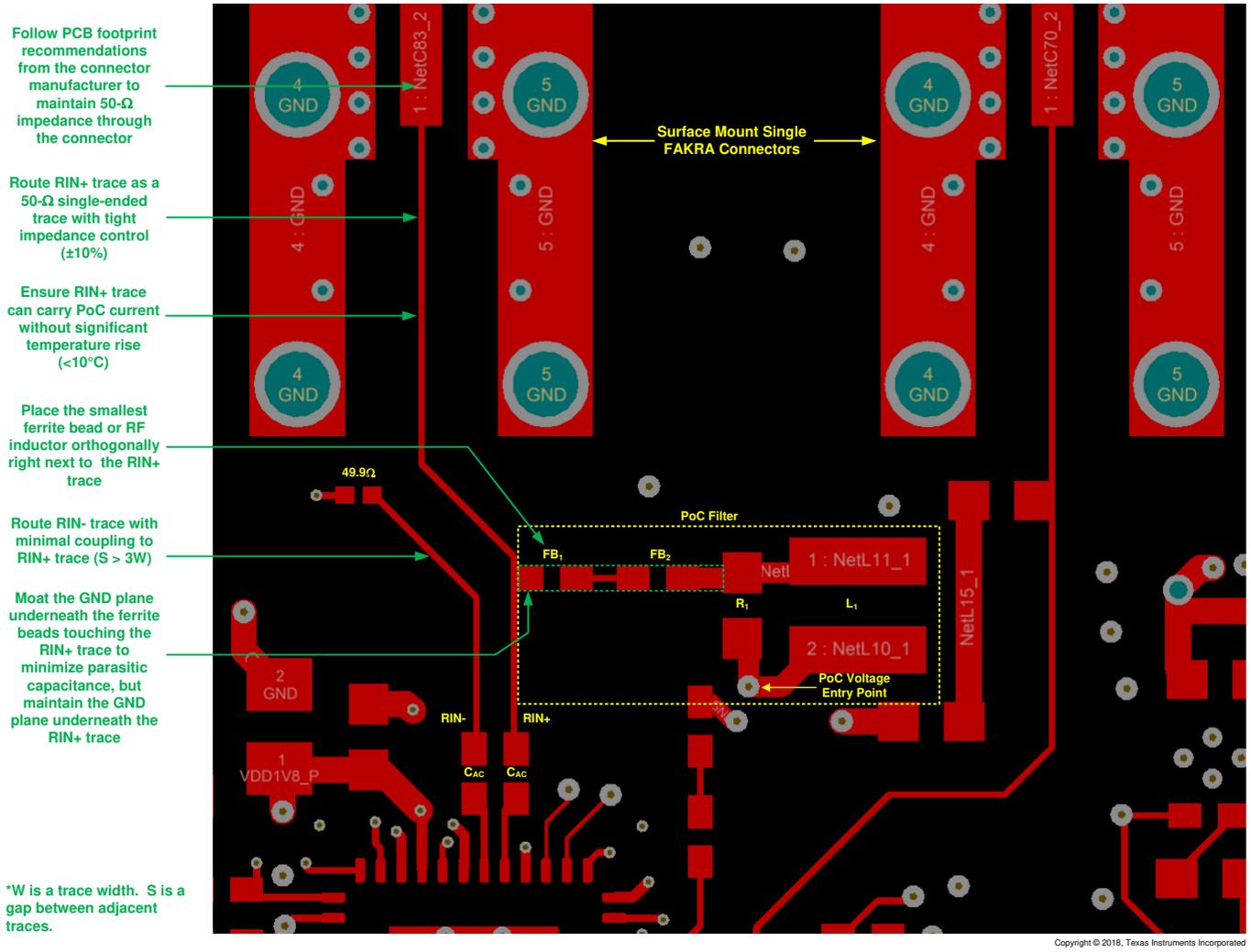
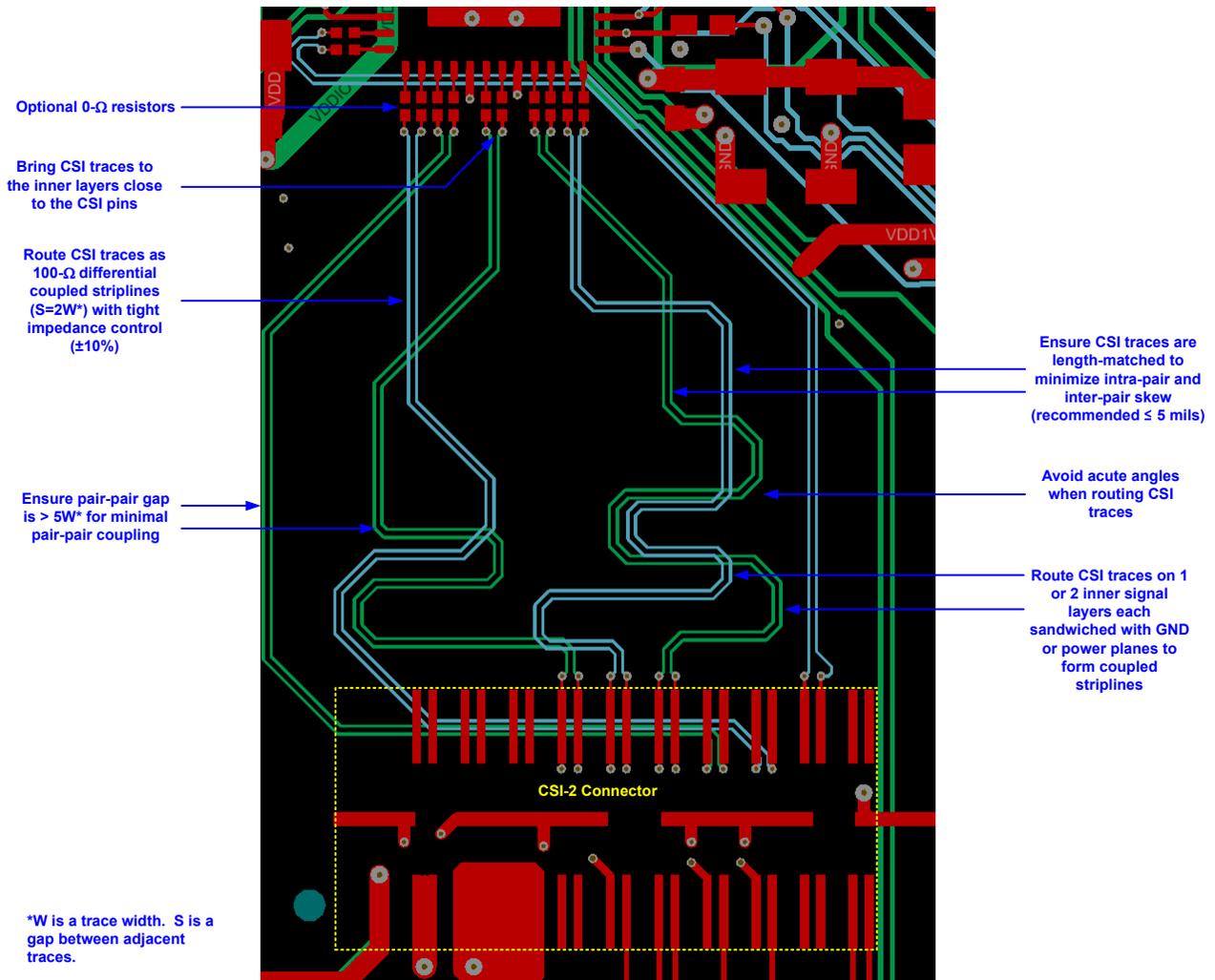


Figure 8-22. Example Routing of V³Link Traces to a Single Mini-Fakra Connector and PoC Components

TDES960

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Figure 8-23. Example Routing of CSI-2 Traces

9 Device and Documentation Support

9.1 Documentation Support

9.1.1 Related Documentation

For related documentation see the following:

- [Sending Power over Coax in DS90UB913A Designs](#) (SNLA224)
- [I2C Over DS90UB913/4 FPD-Link III With Bidirectional Control Channel](#) (SNLA222)
- [DS90UB960-Q1 EVM User's Guide](#) (SNLU226)
- [I2C Communication Over FPD-Link III With Bidirectional Control Channel](#) (SNLA131)
- [I2C Bus Pullup Resistor Calculation](#) (SLVA689)
- [FPD-Link University Training Material](#)
- [An EMC/EMI System-Design and Testing Methodology for FPD-Link III SerDes](#) (SLYT719)

9.2 Receiving Notification of Documentation Updates

To receive notification of documentation updates, navigate to the device product folder on ti.com. In the upper right corner, click on *Alert me* to register and receive a weekly digest of any product information that has changed. For change details, review the revision history included in any revised document.

9.3 Support Resources

[TI E2E™ support forums](#) are an engineer's go-to source for fast, verified answers and design help — straight from the experts. Search existing answers or ask your own question to get the quick design help you need.

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9.5 Electrostatic Discharge Caution



This integrated circuit can be damaged by ESD. Texas Instruments recommends that all integrated circuits be handled with appropriate precautions. Failure to observe proper handling and installation procedures can cause damage.

ESD damage can range from subtle performance degradation to complete device failure. Precision integrated circuits may be more susceptible to damage because very small parametric changes could cause the device not to meet its published specifications.

9.6 Glossary

[TI Glossary](#) This glossary lists and explains terms, acronyms, and definitions.

10 Mechanical, Packaging, and Orderable Information

The following pages include mechanical, packaging, and orderable information. This information is the most current data available for the designated devices. This data is subject to change without notice and revision of this document. For browser-based versions of this data sheet, refer to the left-hand navigation.

PACKAGING INFORMATION

Orderable Device	Status (1)	Package Type	Package Drawing	Pins	Package Qty	Eco Plan (2)	Lead finish/ Ball material (6)	MSL Peak Temp (3)	Op Temp (°C)	Device Marking (4/5)	Samples
TDES960RTDR	ACTIVE	VQFN	RTD	64	2000	RoHS & Green	Call TI NIPDAUAG	Level-3-260C-168 HR	-20 to 85	TDES960	Samples
TDES960RTDT	ACTIVE	VQFN	RTD	64	250	RoHS & Green	Call TI NIPDAUAG	Level-3-260C-168 HR	-20 to 85	TDES960	Samples

(1) The marketing status values are defined as follows:

ACTIVE: Product device recommended for new designs.

LIFEBUY: TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

NRND: Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

PREVIEW: Device has been announced but is not in production. Samples may or may not be available.

OBSOLETE: TI has discontinued the production of the device.

(2) **RoHS:** TI defines "RoHS" to mean semiconductor products that are compliant with the current EU RoHS requirements for all 10 RoHS substances, including the requirement that RoHS substance do not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, "RoHS" products are suitable for use in specified lead-free processes. TI may reference these types of products as "Pb-Free".

RoHS Exempt: TI defines "RoHS Exempt" to mean products that contain lead but are compliant with EU RoHS pursuant to a specific EU RoHS exemption.

Green: TI defines "Green" to mean the content of Chlorine (Cl) and Bromine (Br) based flame retardants meet JS709B low halogen requirements of <=1000ppm threshold. Antimony trioxide based flame retardants must also meet the <=1000ppm threshold requirement.

(3) MSL, Peak Temp. - The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

(4) There may be additional marking, which relates to the logo, the lot trace code information, or the environmental category on the device.

(5) Multiple Device Markings will be inside parentheses. Only one Device Marking contained in parentheses and separated by a "~" will appear on a device. If a line is indented then it is a continuation of the previous line and the two combined represent the entire Device Marking for that device.

(6) Lead finish/Ball material - Orderable Devices may have multiple material finish options. Finish options are separated by a vertical ruled line. Lead finish/Ball material values may wrap to two lines if the finish value exceeds the maximum column width.

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GENERIC PACKAGE VIEW

RTD 64

VQFN - 0.9 mm max height

PLASTIC QUAD FLATPACK - NO LEAD



Images above are just a representation of the package family, actual package may vary.
Refer to the product data sheet for package details.

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